

Basic Data Structures: Trees

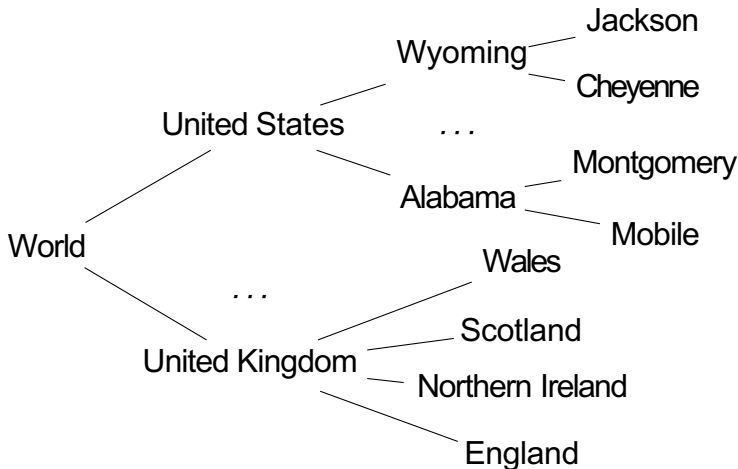
References

See the chapter 10.4 in [CLRS] Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein. Introduction to Algorithms (3rd Edition). MIT Press and McGraw-Hill. 2009.

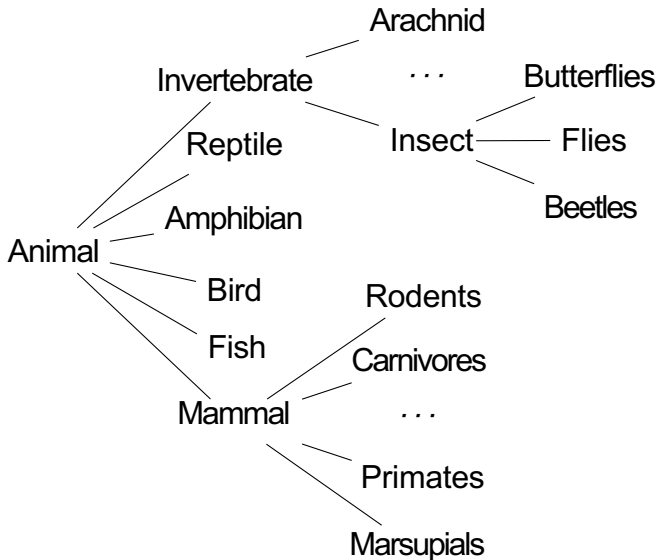
Data Structures

Data Structures and Algorithms

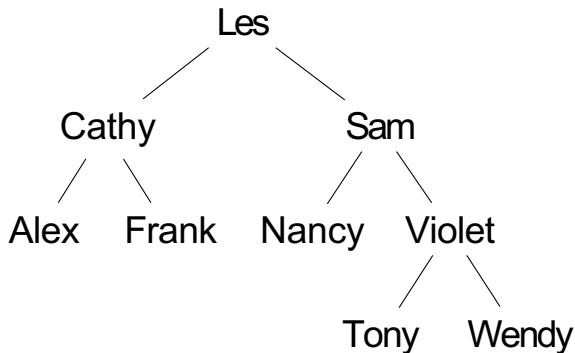
Geography Hierarchy



Animal Kingdom (partial)



Binary Search Tree



Definition

A **Tree** is:

- empty, or
- a node with:
 - a key, and
 - a list of child trees.

Simple Tree

Empty tree:

Tree with one node:

Fred

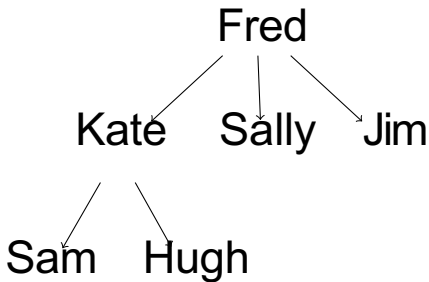
Tree with two nodes:

Fred

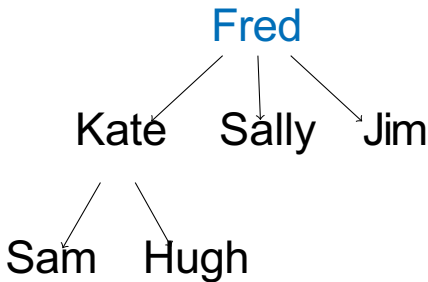


Sally

Terminology

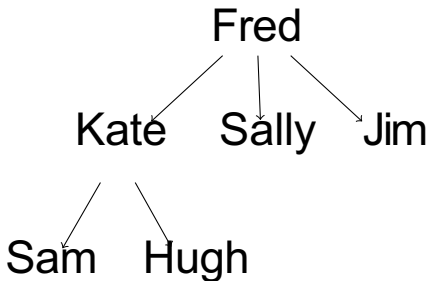


Terminology



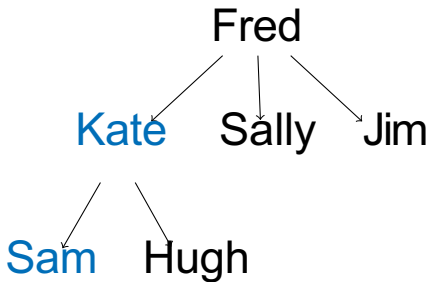
Root:
top node in the tree

Terminology



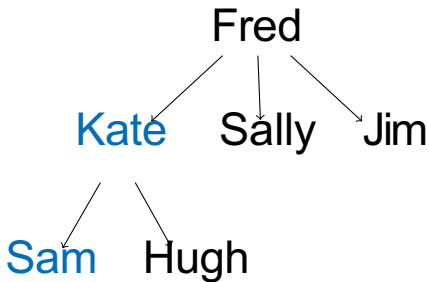
A child has a line down directly from a parent

Terminology



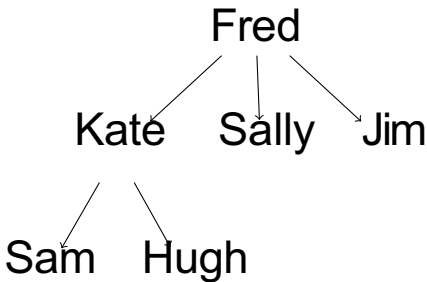
Kate is a *parent* of Sam

Terminology



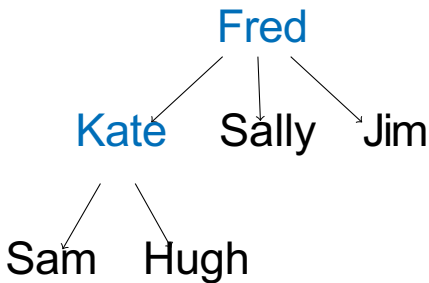
Sam is a *child* of Kate

Terminology



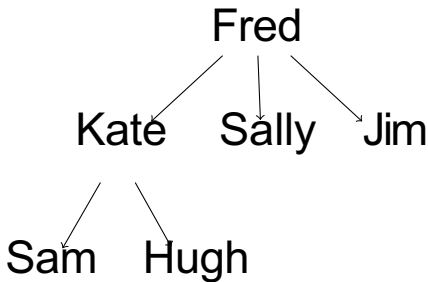
Ancestor:
parent, or parent of parent, etc.

Terminology



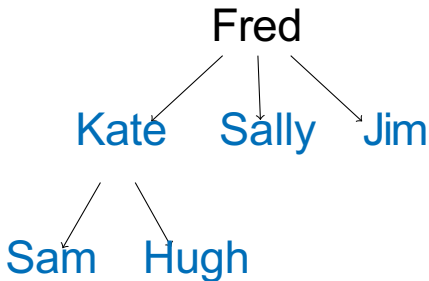
Ancestors of Sam

Terminology



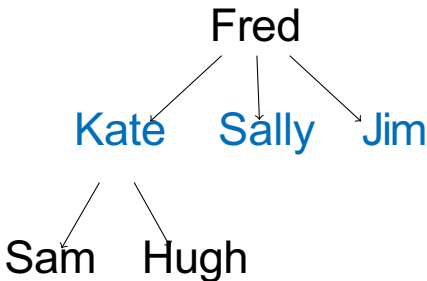
Descendant:
child, or child of child, etc.

Terminology



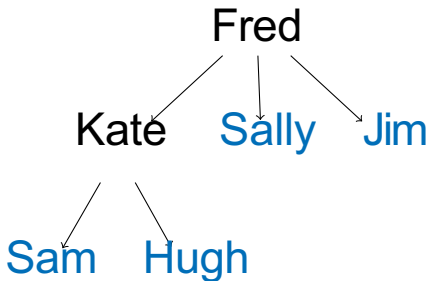
Descendants of Fred

Terminology



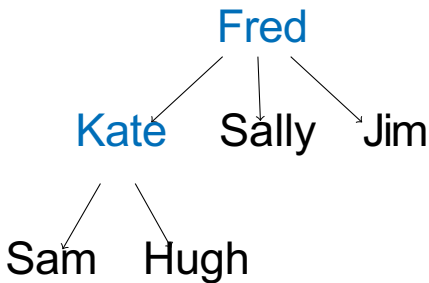
Sibling:
sharing the same parent

Terminology



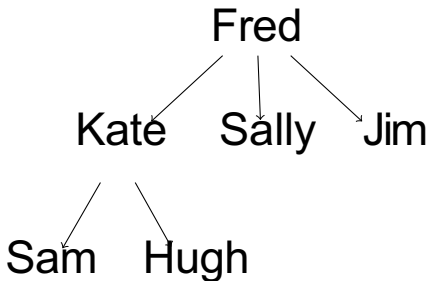
Leaf:
node with no children

Terminology



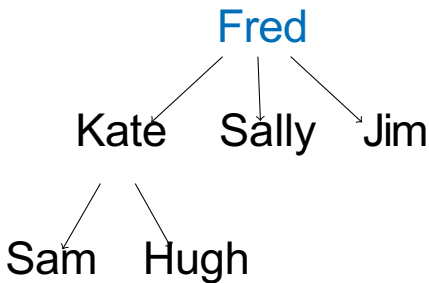
**Interior node
(non-leaf)**

Terminology



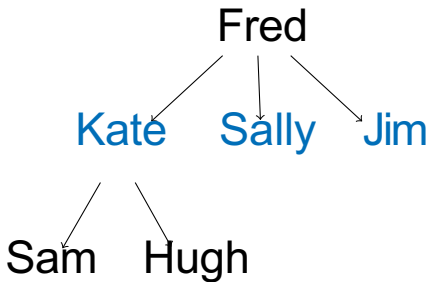
Level: num edges between root
and node

Terminology



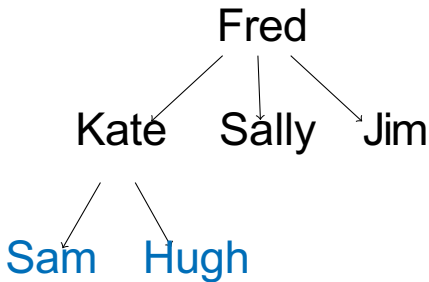
Level 0

Terminology



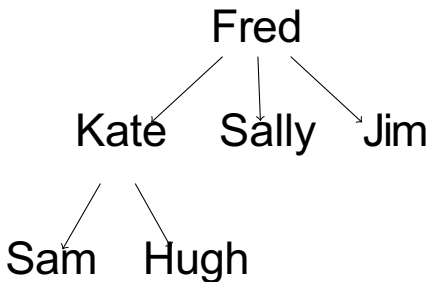
Level 1

Terminology



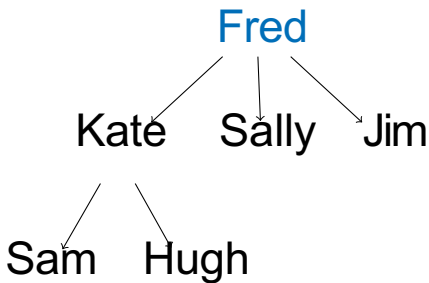
Level 2

Terminology



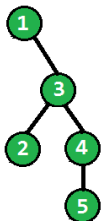
The height of a tree (also known as depth) is the maximum distance between the root node of the tree and the leaf node of the tree. It can also be defined as the number of edges from the root node to the leaf node. The root node is at level 0. Therefore, if there is only one node, i.e., the root node, the height of the tree is 0.

Terminology

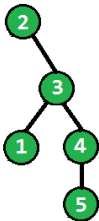


Height 2

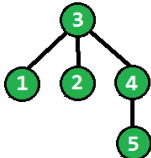
Question



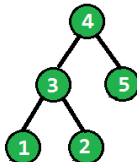
Root - 1
Height - 3



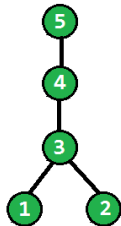
Root - 2
Height - 3



Root - 3
Height - 2

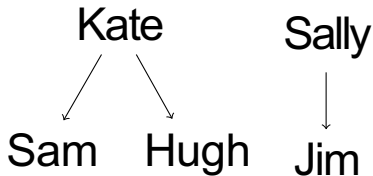


Root - 4
Height - 2



Root - 5
Height - 3

Terminology



Forest:
collection of trees

Node contains:

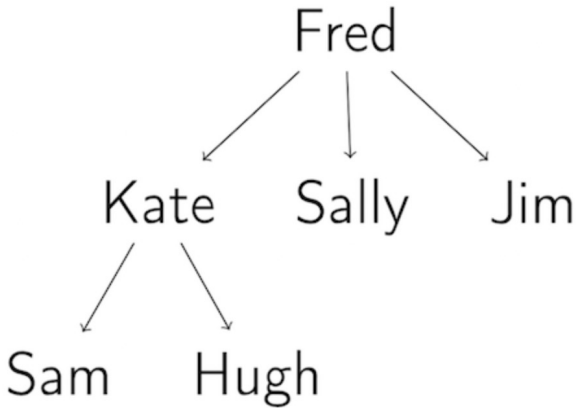
- key
- children: list of children nodes

For binary tree, node contains:

- key
- left
- right

Question

Is Hugh a child of Fred?



Walking a Tree

Often we want to visit the nodes of a tree in a particular order.

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For example, print the nodes of the tree.

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- Depth-first: We completely traverse one sub-tree before exploring a sibling sub-tree.

Walking a Tree

Often we want to visit the nodes of a tree in a particular order.

For example, print the nodes of the tree.

- Depth-first: We completely traverse one sub-tree before exploring a sibling sub-tree.
- Breadth-first: We traverse all nodes at one level before progressing to the next level.

Depth-first

InOrderTraversal(*tree*)

```
if tree = nil :
```

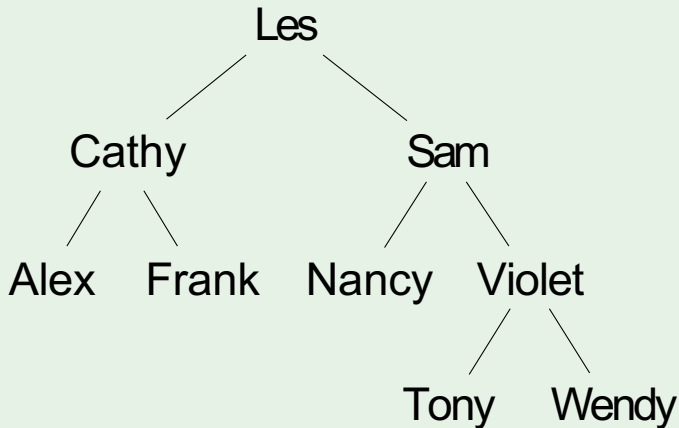
```
    return
```

```
InOrderTraversal(tree.left)
```

```
Print(tree.key)
```

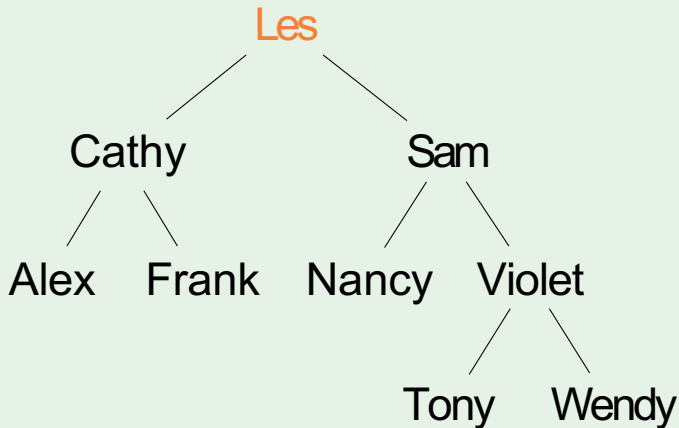
```
InOrderTraversal(tree.right)
```

InOrderTraversal



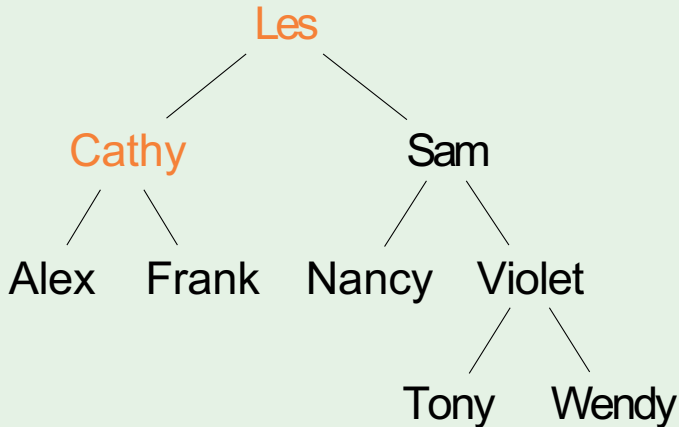
Output:

InOrderTraversal



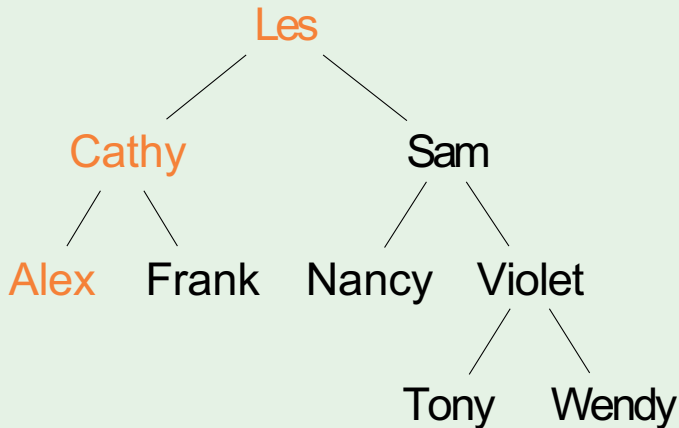
Output:

InOrderTraversal



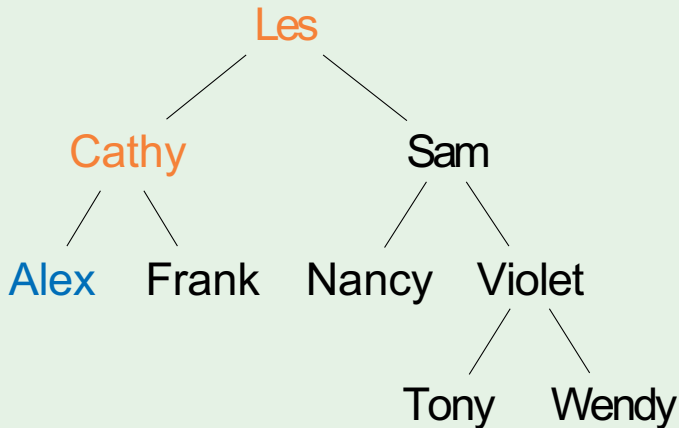
Output:

InOrderTraversal



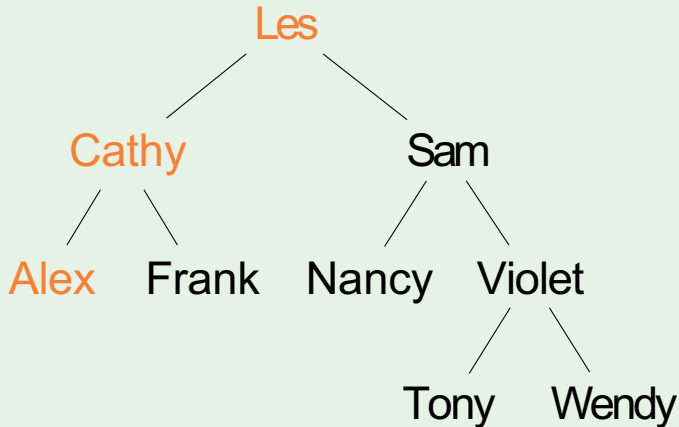
Output:

InOrderTraversal



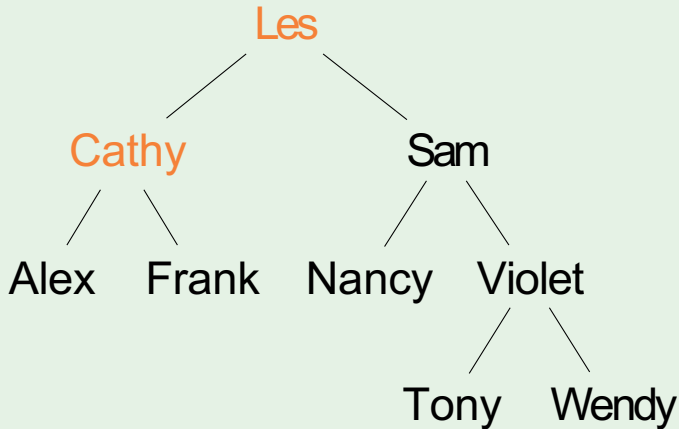
Output: Alex

InOrderTraversal



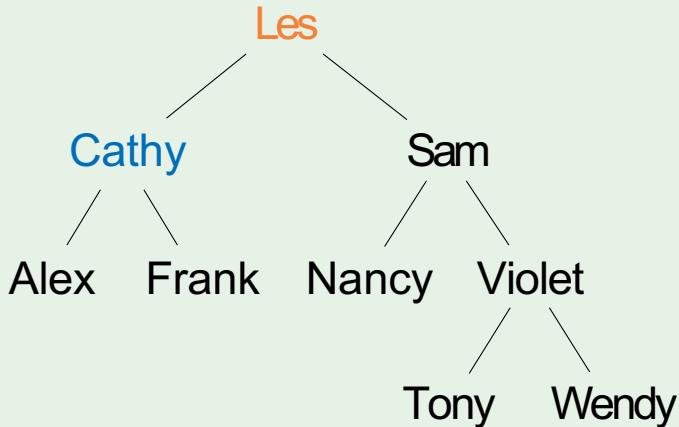
Output: Alex

InOrderTraversal



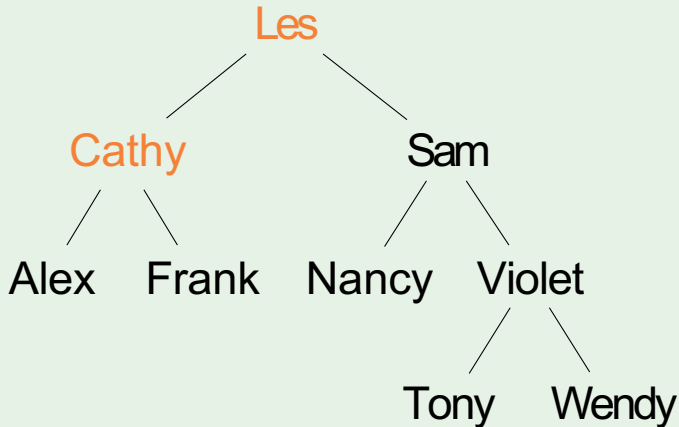
Output: Alex

InOrderTraversal



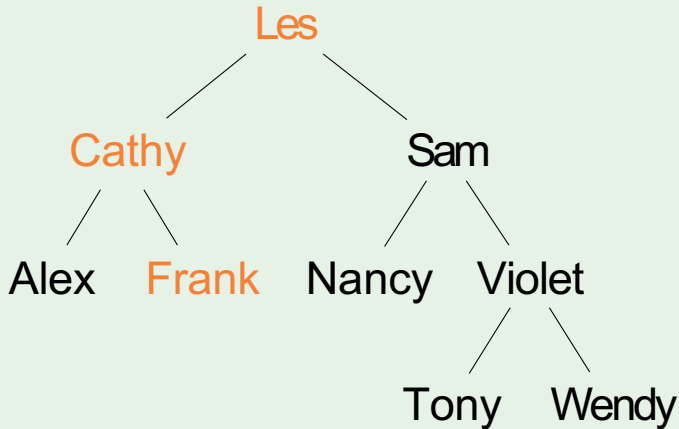
Output: Alex Cathy

InOrderTraversal



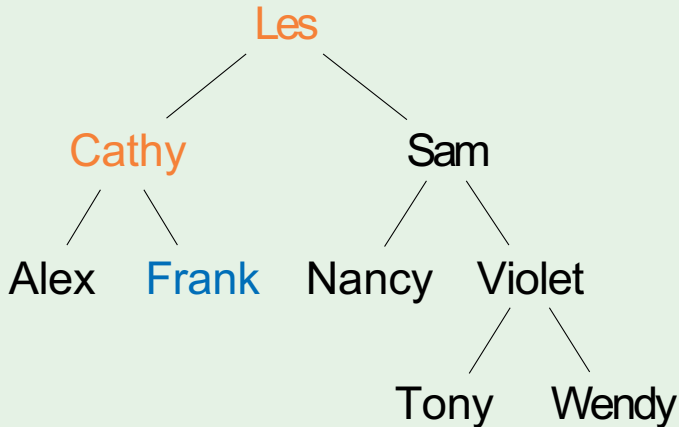
Output: Alex Cathy

InOrderTraversal



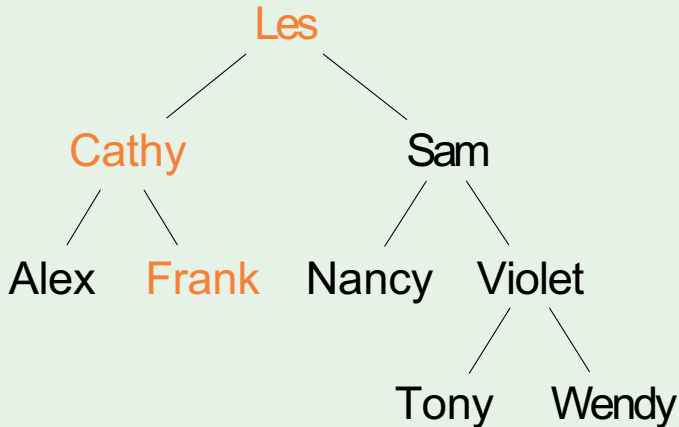
Output: Alex Cathy

InOrderTraversal



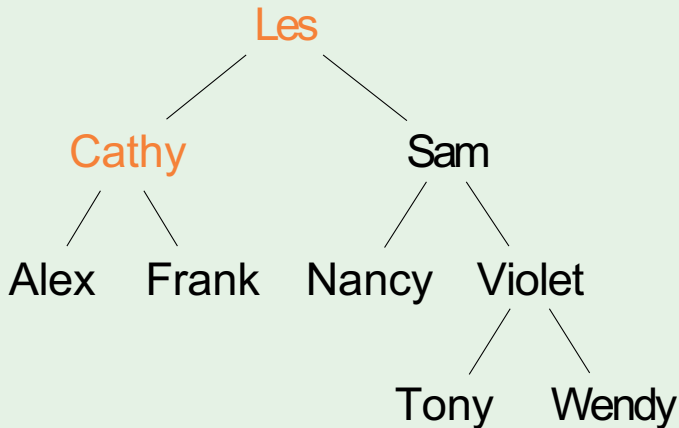
Output: Alex Cathy Frank

InOrderTraversal



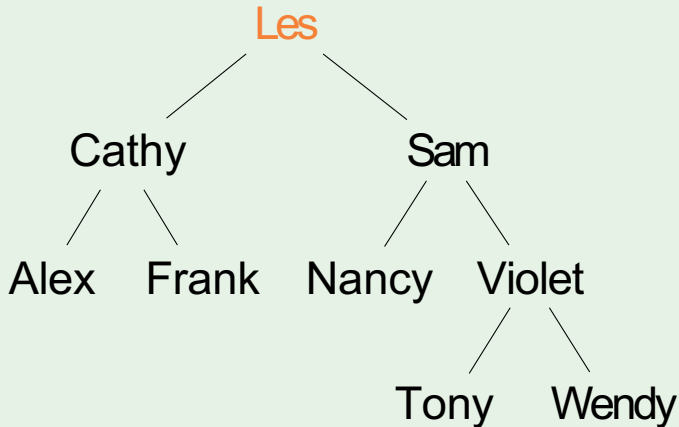
Output: Alex Cathy Frank

InOrderTraversal



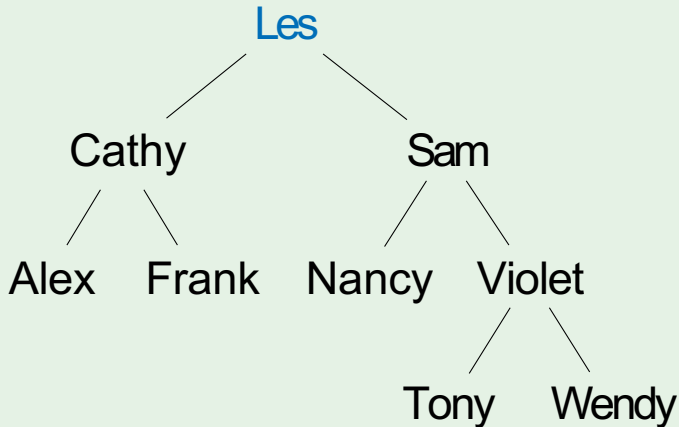
Output: Alex Cathy Frank

InOrderTraversal



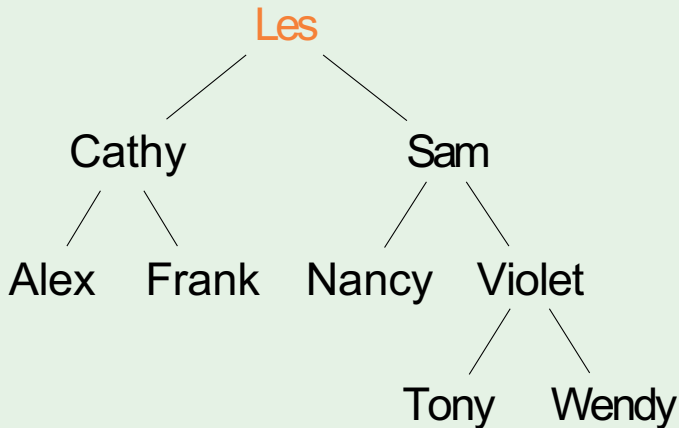
Output: Alex Cathy Frank

InOrderTraversal



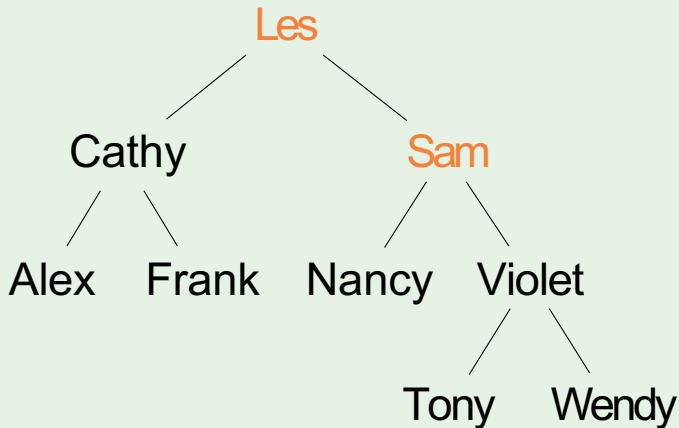
Output: Alex Cathy Frank Les

InOrderTraversal



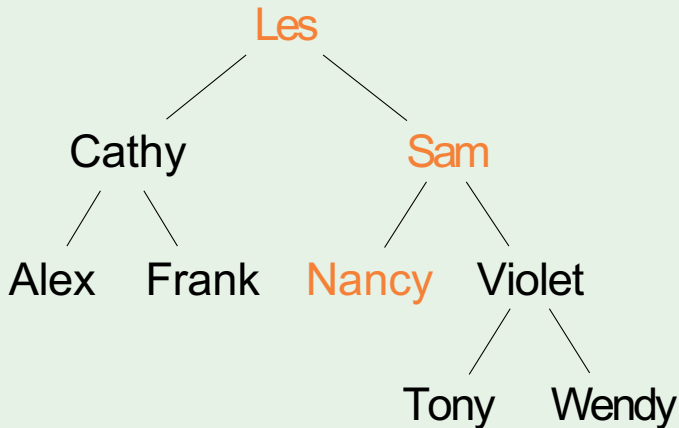
Output: Alex Cathy Frank Les

InOrderTraversal



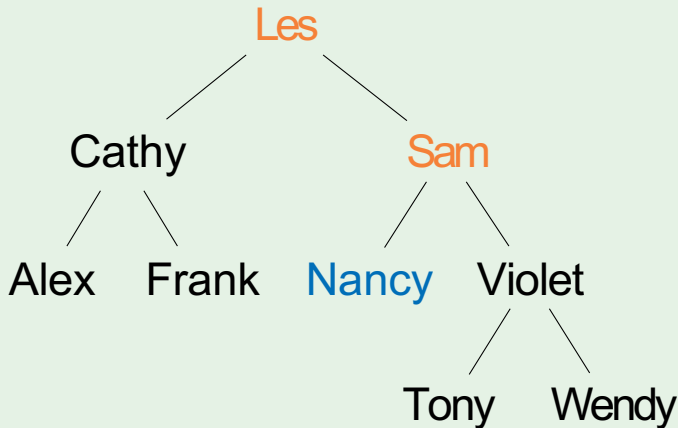
Output: Alex Cathy Frank Les

InOrderTraversal



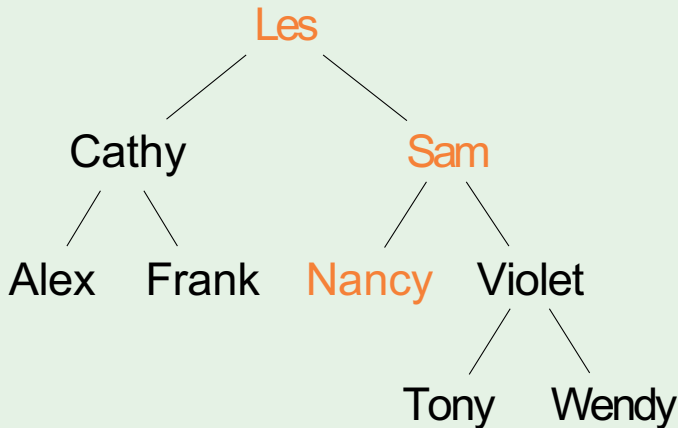
Output: Alex Cathy Frank Les

InOrderTraversal



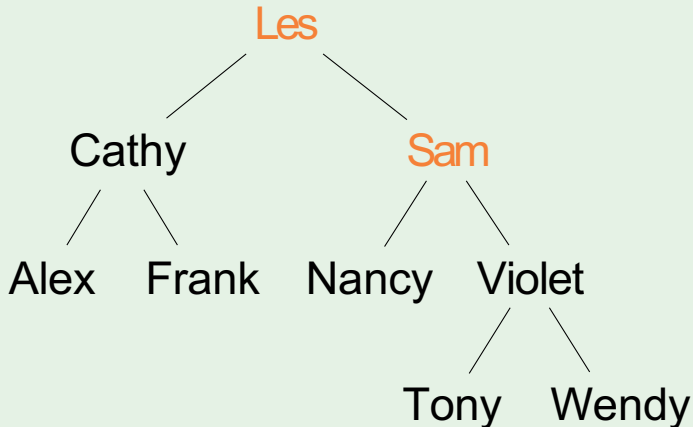
Output: Alex Cathy Frank Les Nancy

InOrderTraversal



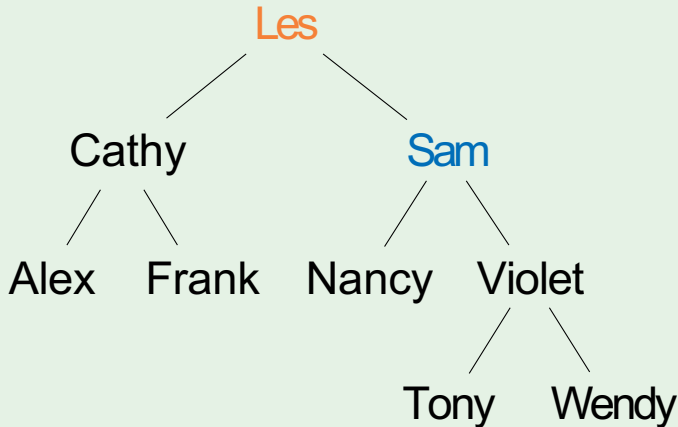
Output: Alex Cathy Frank Les Nancy

InOrderTraversal



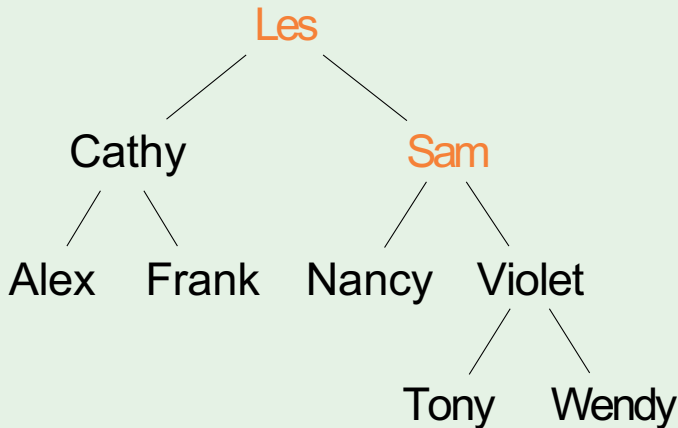
Output: Alex Cathy Frank Les Nancy

InOrderTraversal



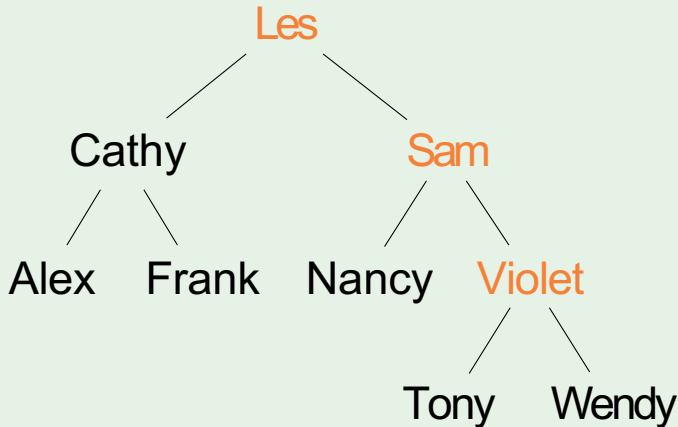
Output: Alex Cathy Frank Les Nancy Sam

InOrderTraversal



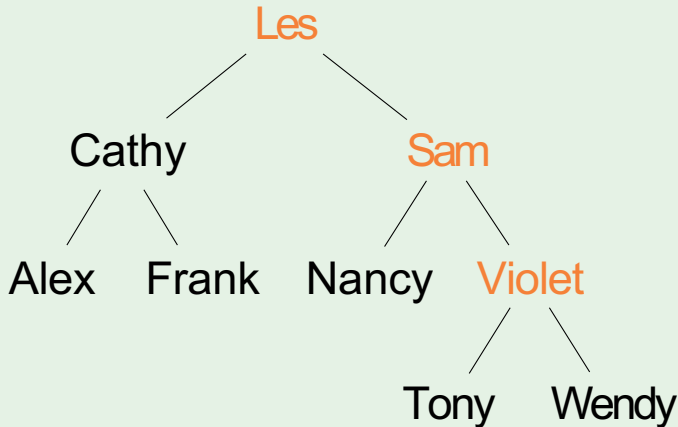
Output: Alex Cathy Frank Les Nancy Sam

InOrderTraversal



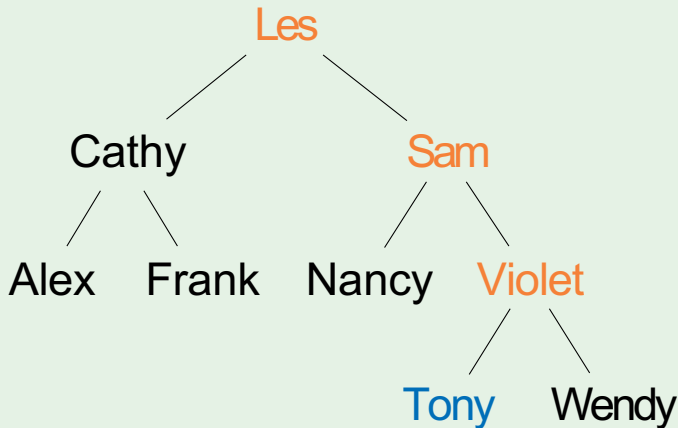
Output: Alex Cathy Frank Les Nancy Sam

InOrderTraversal



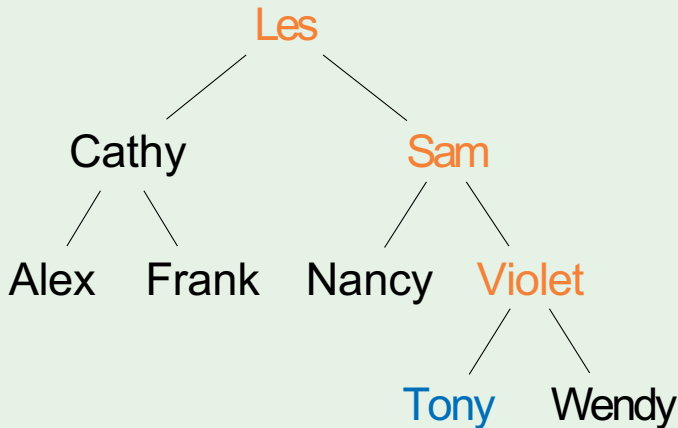
Output: Alex Cathy Frank Les Nancy Sam

InOrderTraversal



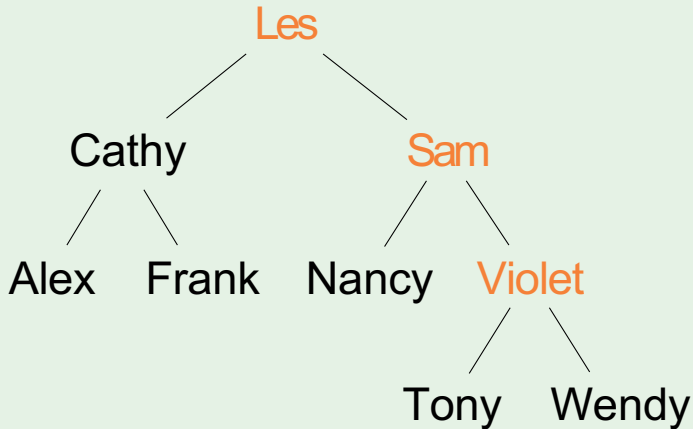
Output: Alex Cathy Frank Les Nancy Sam
Tony

InOrderTraversal



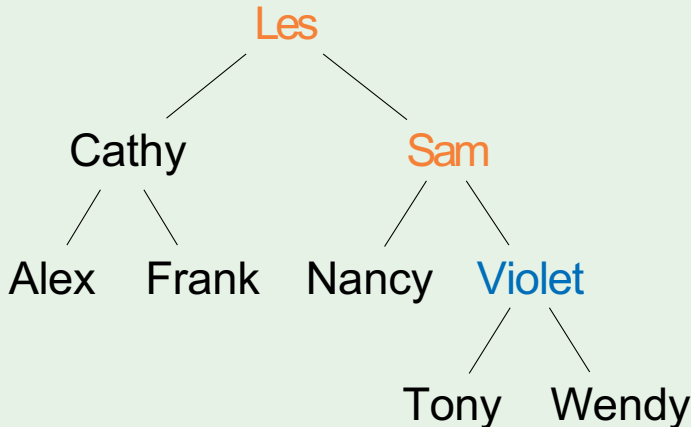
Output: Alex Cathy Frank Les Nancy Sam
Tony

InOrderTraversal



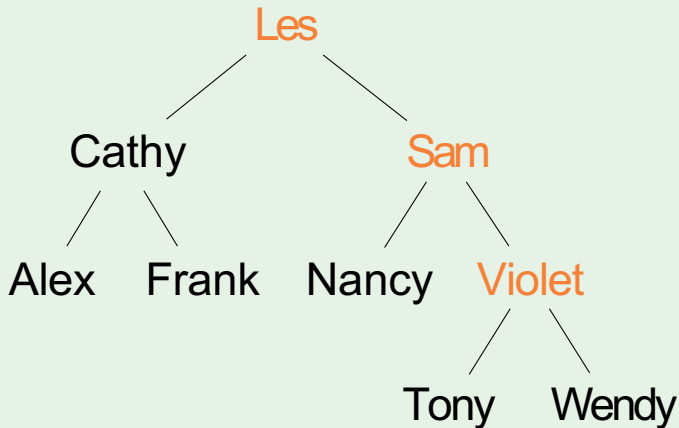
Output: Alex Cathy Frank Les Nancy Sam
Tony

InOrderTraversal



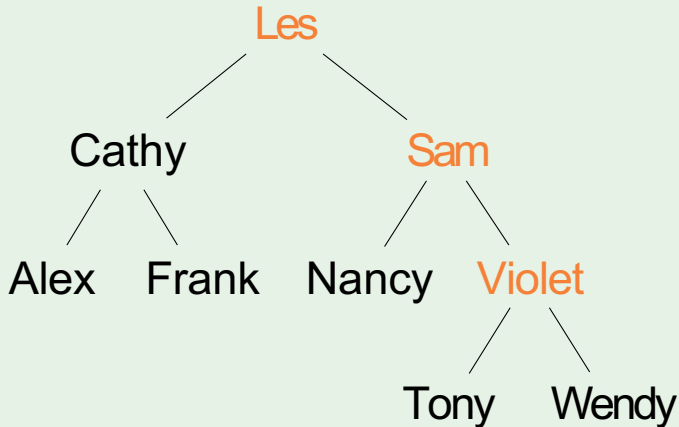
Output: Alex Cathy Frank Les Nancy Sam
Tony Violet

InOrderTraversal



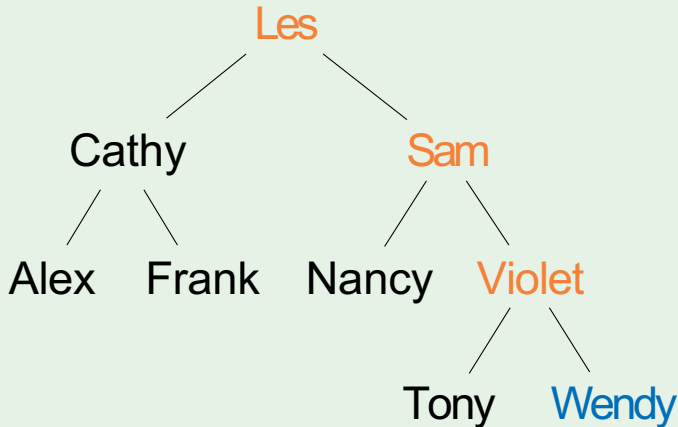
Output: Alex Cathy Frank Les Nancy Sam
Tony Violet

InOrderTraversal



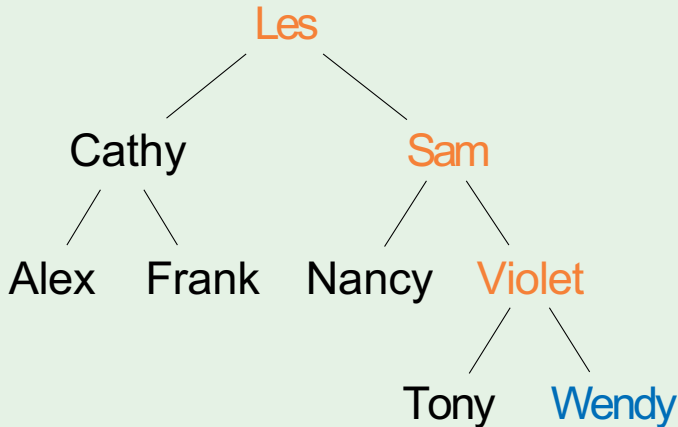
Output: Alex Cathy Frank Les Nancy Sam
Tony Violet

InOrderTraversal



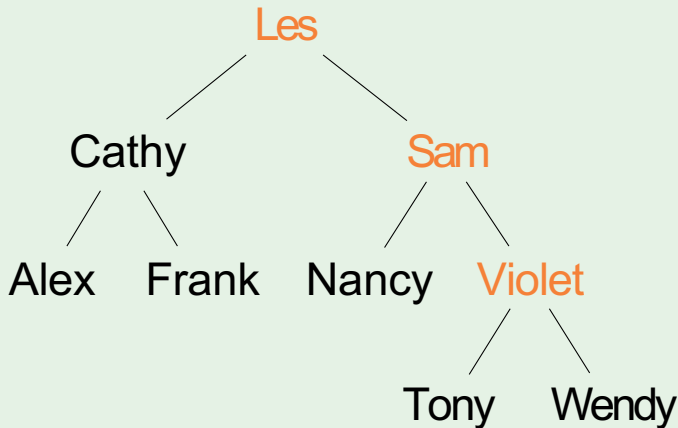
Output: Alex Cathy Frank Les Nancy Sam
Tony Violet Wendy

InOrderTraversal



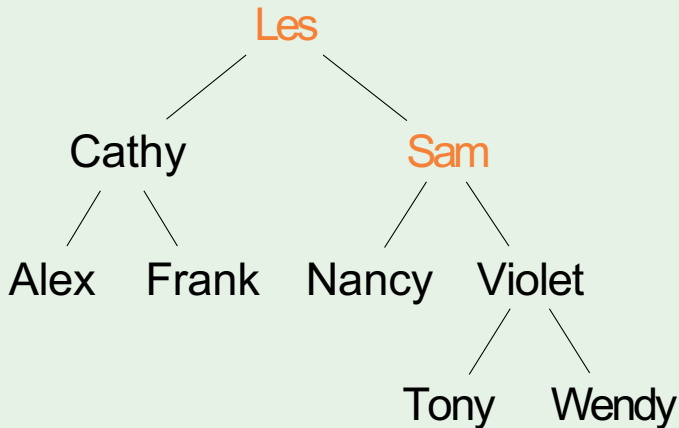
Output: Alex Cathy Frank Les Nancy Sam
Tony Violet Wendy

InOrderTraversal



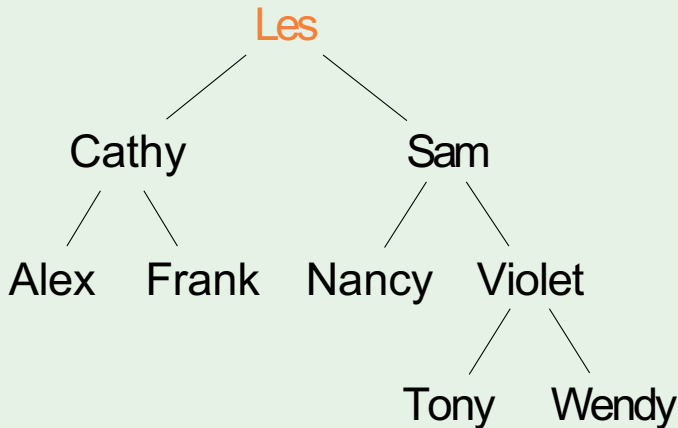
Output: Alex Cathy Frank Les Nancy Sam
Tony Violet Wendy

InOrderTraversal



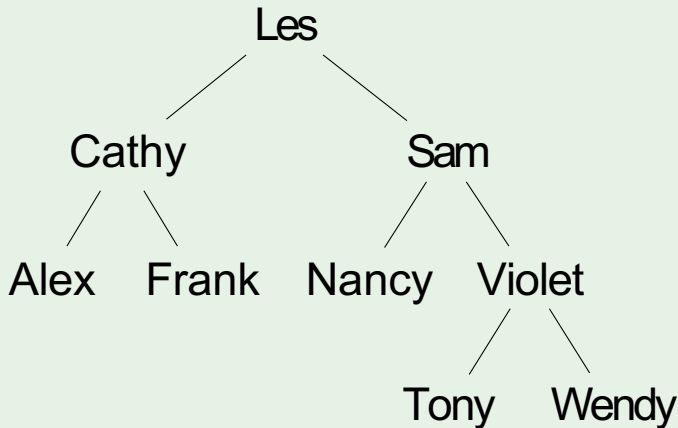
Output: Alex Cathy Frank Les Nancy Sam
Tony Violet Wendy

InOrderTraversal



Output: Alex Cathy Frank Les Nancy Sam
Tony Violet Wendy

InOrderTraversal



Output: Alex Cathy Frank Les Nancy Sam
Tony Violet Wendy

Depth-first

```
PreOrderTraversal(tree)
```

```
if tree = nil :
```

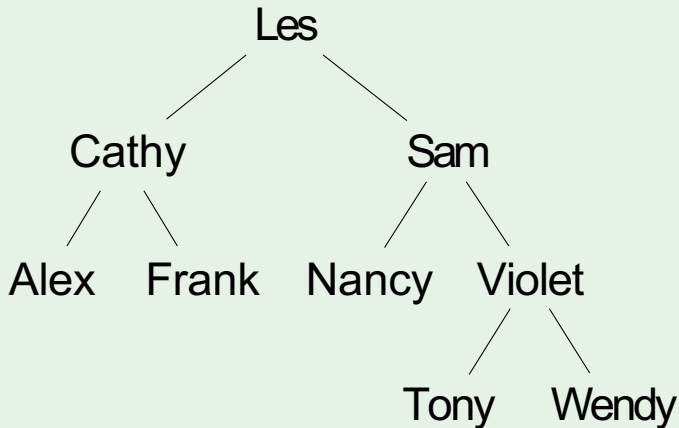
```
    return
```

```
Print(tree.key)
```

```
PreOrderTraversal(tree.left)
```

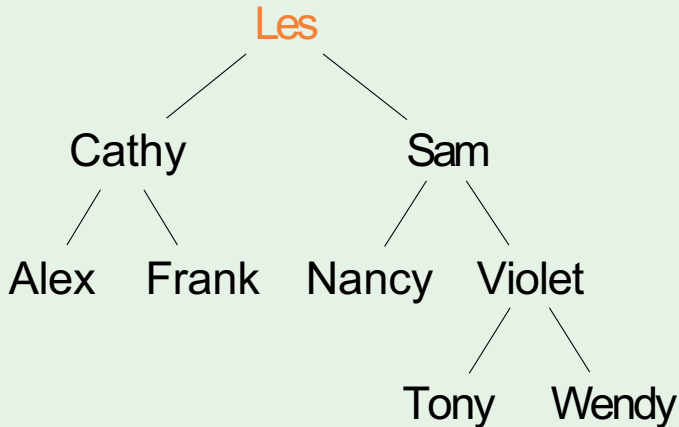
```
PreOrderTraversal(tree.right)
```


PreOrderTraversal



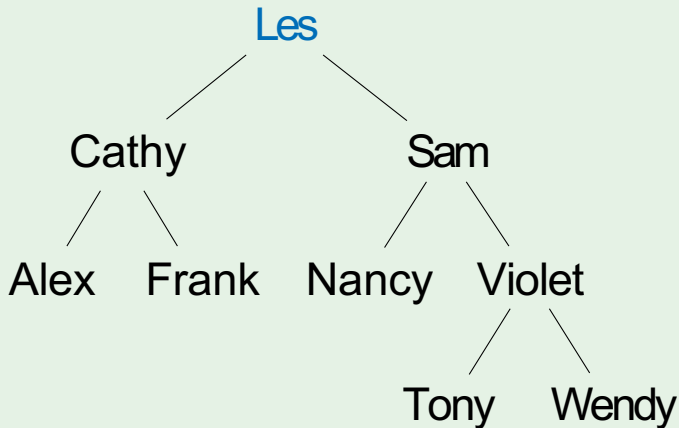
Output:

PreOrderTraversal



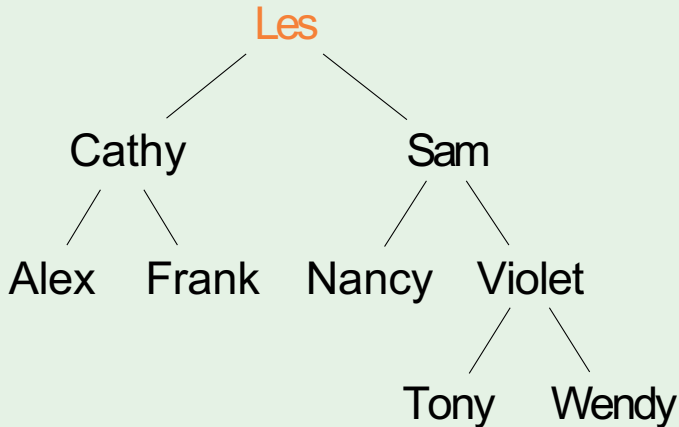
Output:

PreOrderTraversal



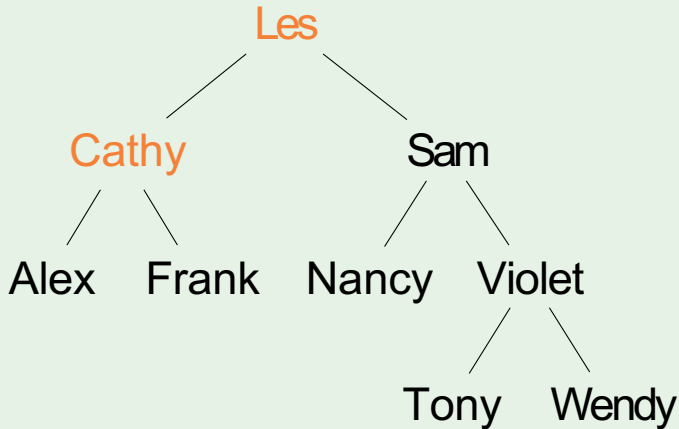
Output: Les

PreOrderTraversal



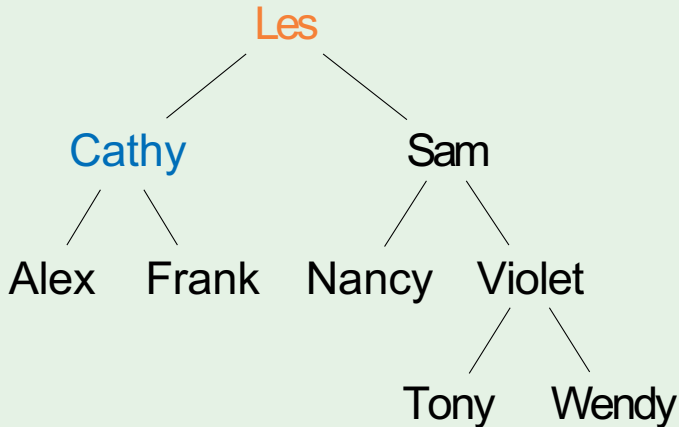
Output: Les

PreOrderTraversal



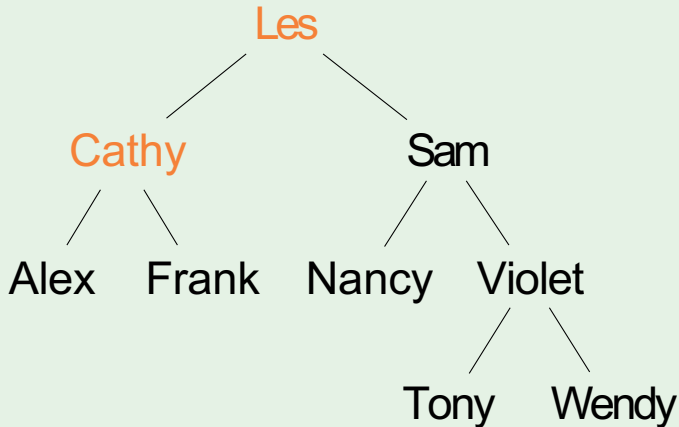
Output: Les

PreOrderTraversal



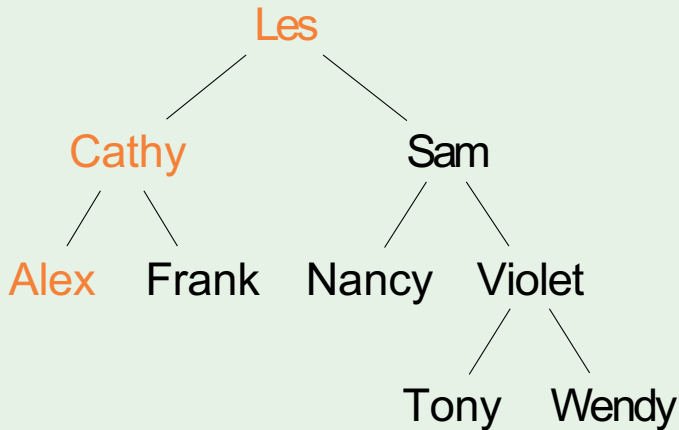
Output: Les Cathy

PreOrderTraversal



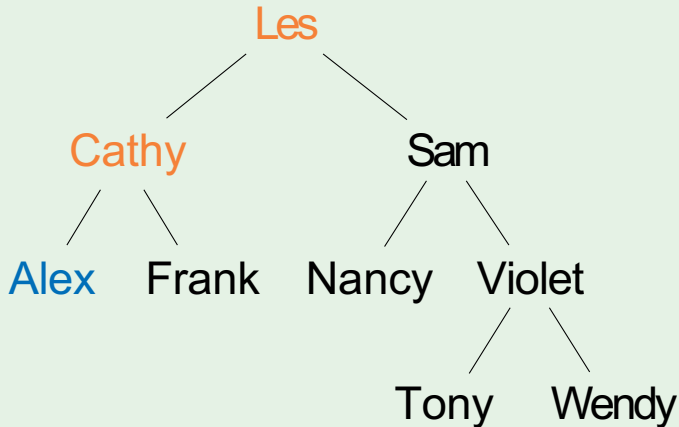
Output: Les Cathy

PreOrderTraversal



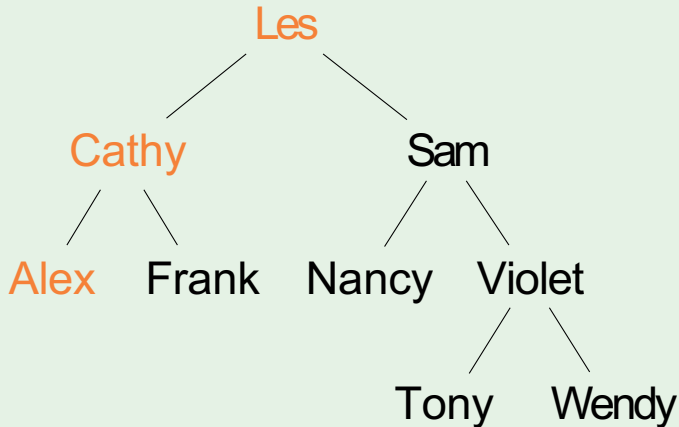
Output: Les Cathy

PreOrderTraversal



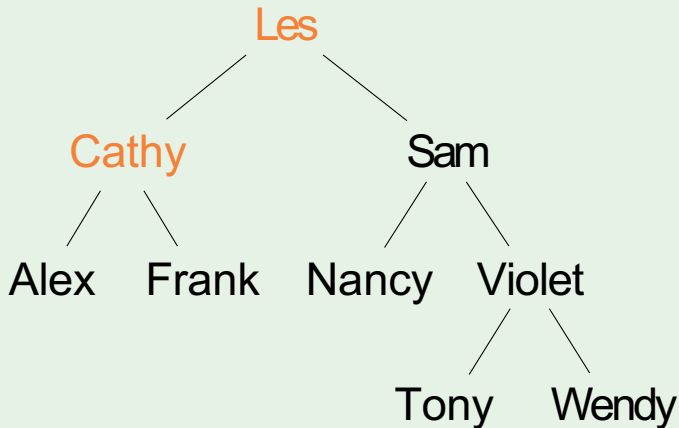
Output: Les Cathy Alex

PreOrderTraversal



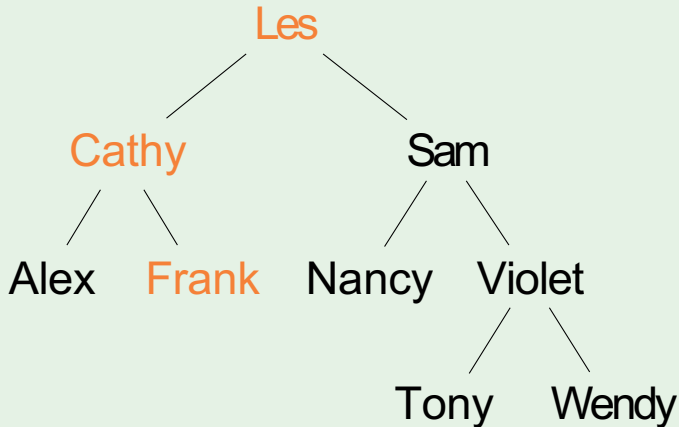
Output: Les Cathy Alex

PreOrderTraversal



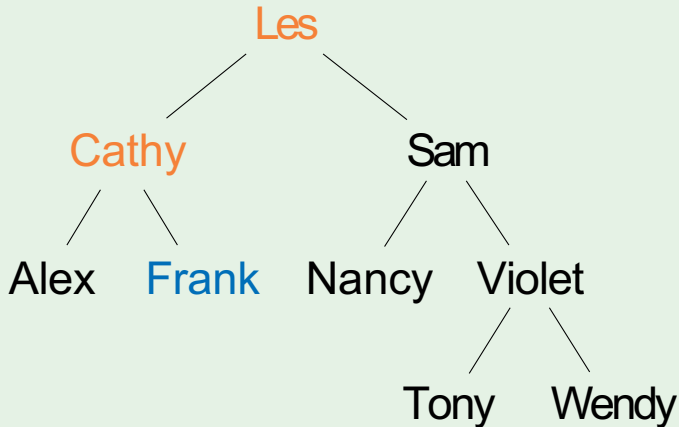
Output: Les Cathy Alex

PreOrderTraversal



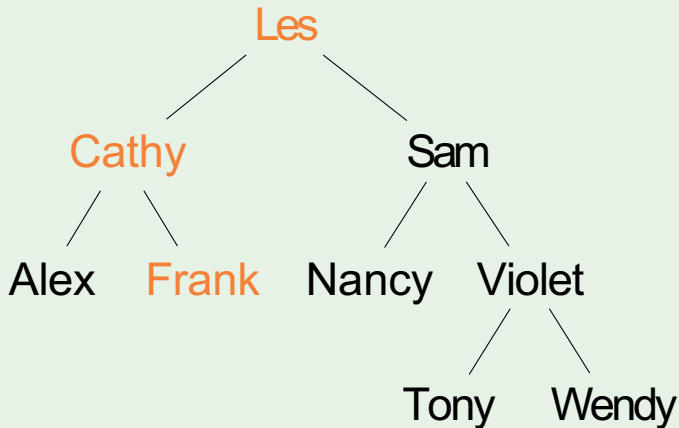
Output: Les Cathy Alex

PreOrderTraversal



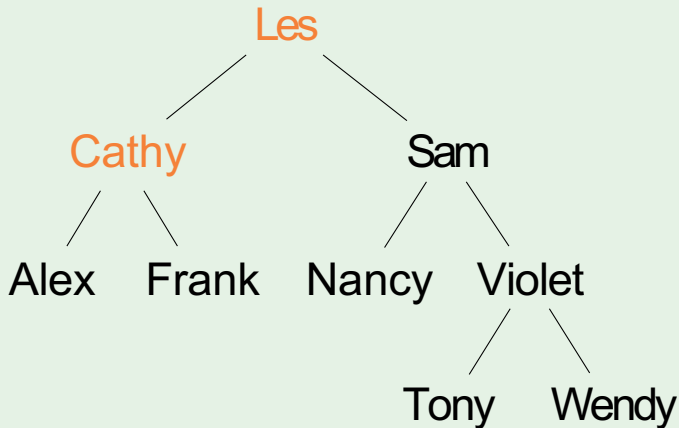
Output: Les Cathy Alex Frank

PreOrderTraversal



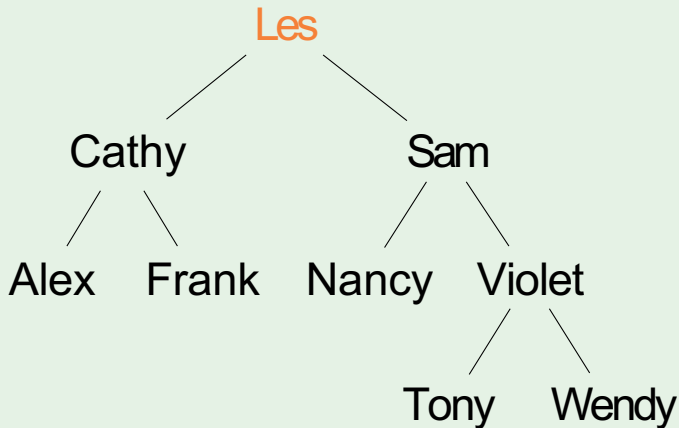
Output: Les Cathy Alex Frank

PreOrderTraversal



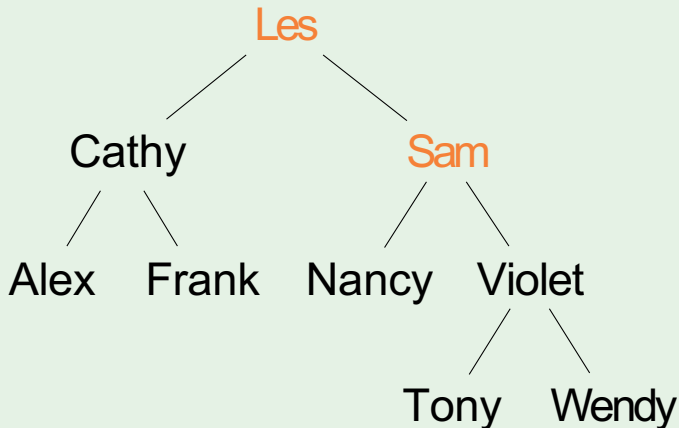
Output: Les Cathy Alex Frank

PreOrderTraversal



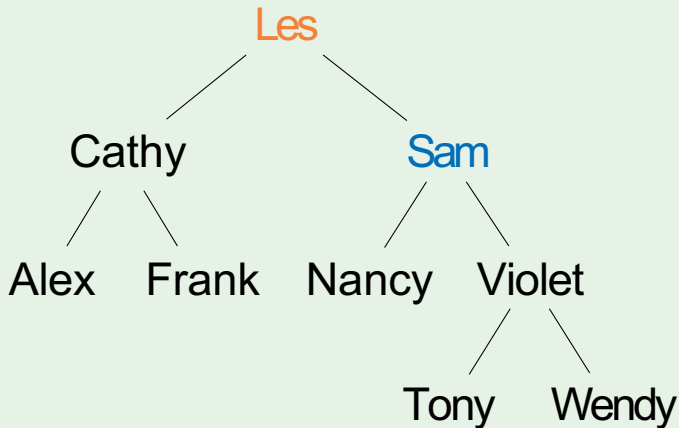
Output: Les Cathy Alex Frank

PreOrderTraversal



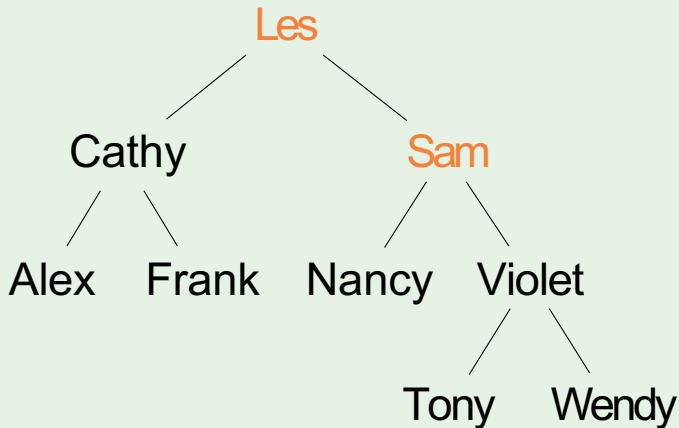
Output: Les Cathy Alex Frank

PreOrderTraversal



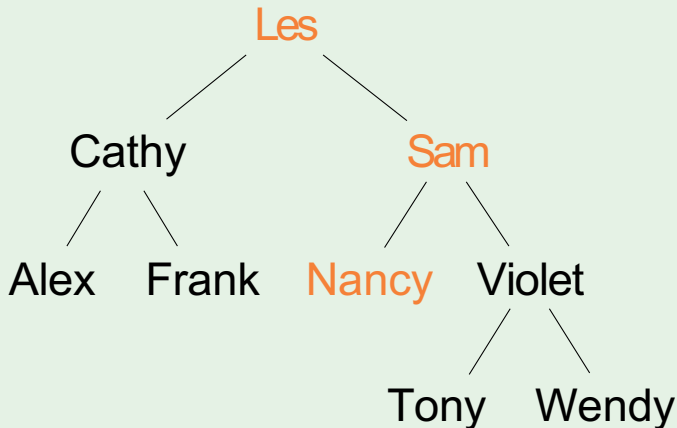
Output: Les Cathy Alex Frank Sam

PreOrderTraversal



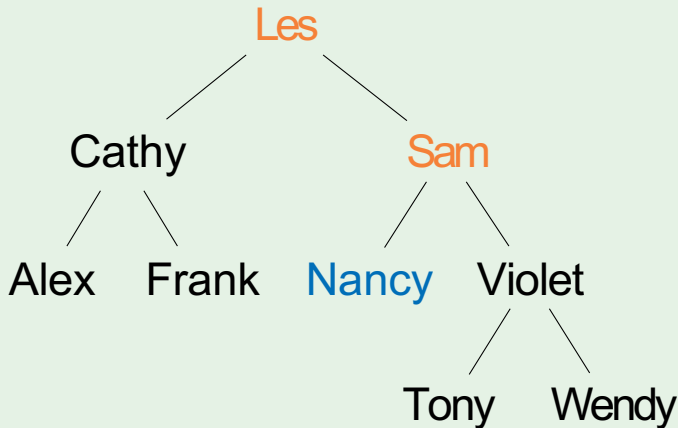
Output: Les Cathy Alex Frank Sam

PreOrderTraversal



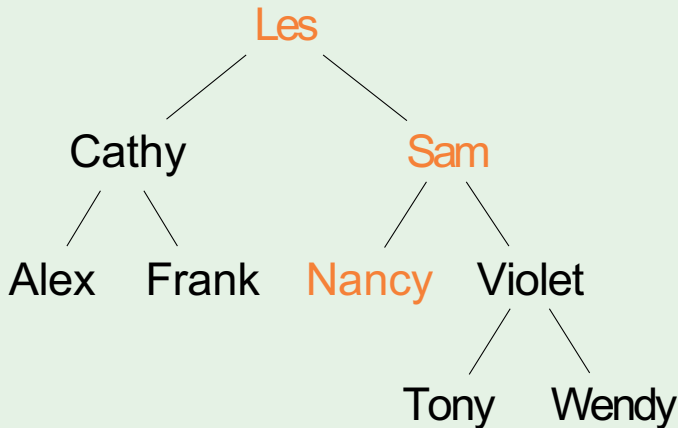
Output: Les Cathy Alex Frank Sam

PreOrderTraversal



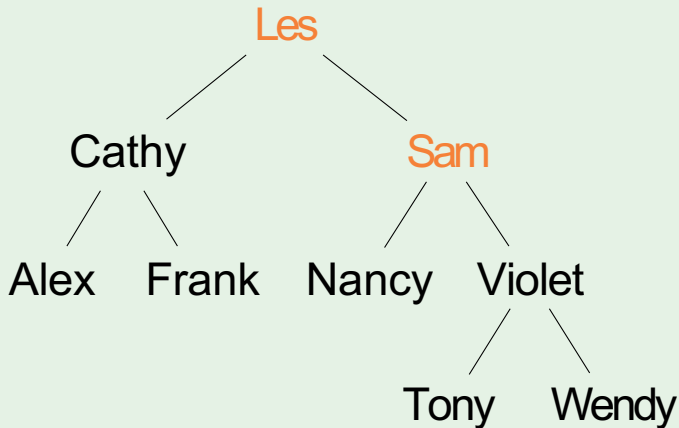
Output: Les Cathy Alex Frank Sam Nancy

PreOrderTraversal



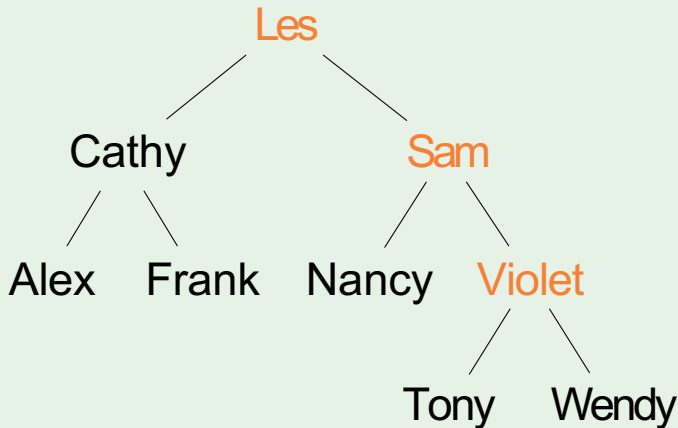
Output: Les Cathy Alex Frank Sam Nancy

PreOrderTraversal



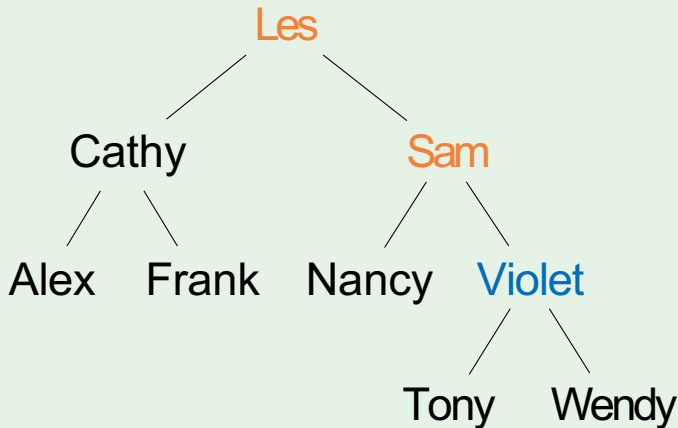
Output: Les Cathy Alex Frank Sam Nancy

PreOrderTraversal



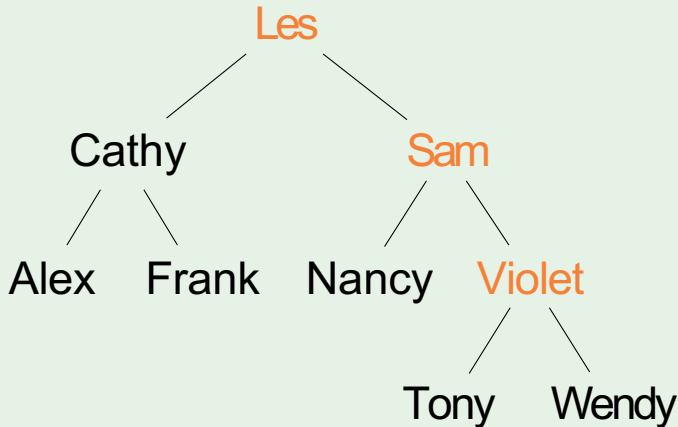
Output: Les Cathy Alex Frank Sam Nancy

PreOrderTraversal



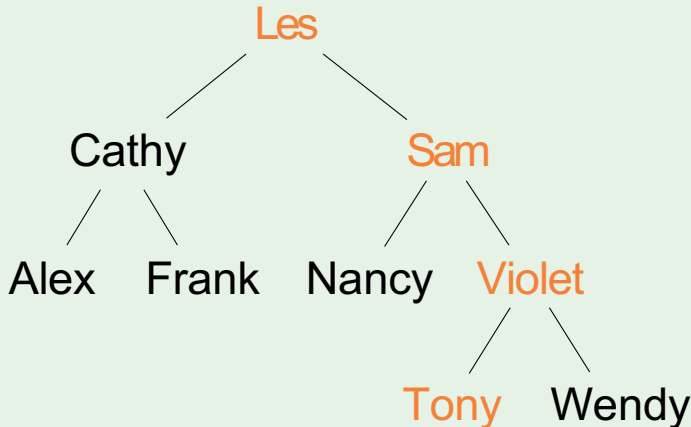
Output: Les Cathy Alex Frank Sam Nancy
Violet

PreOrderTraversal



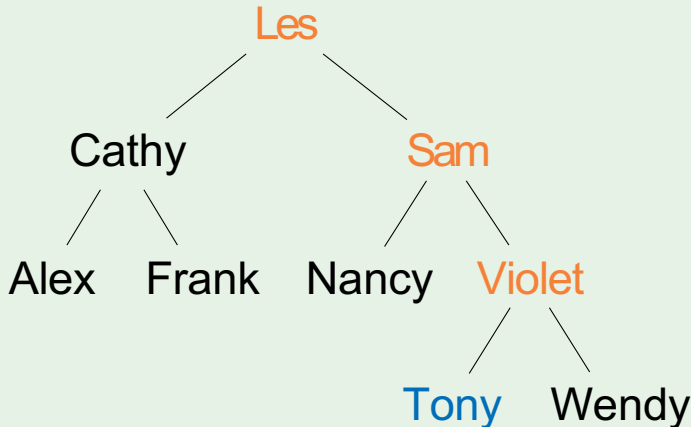
Output: Les Cathy Alex Frank Sam Nancy
Violet

PreOrderTraversal



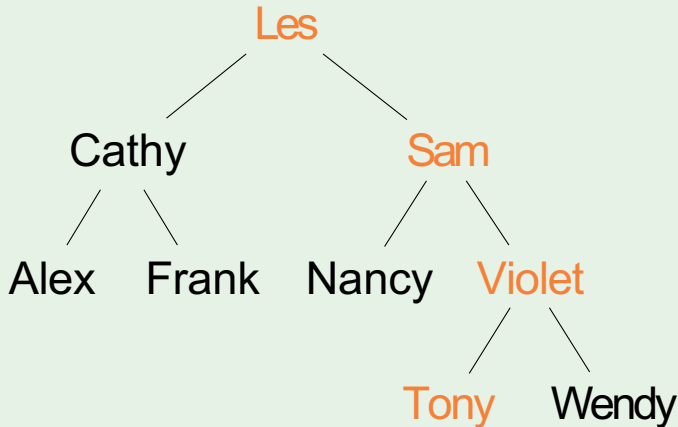
Output: Les Cathy Alex Frank Sam Nancy
Violet

PreOrderTraversal



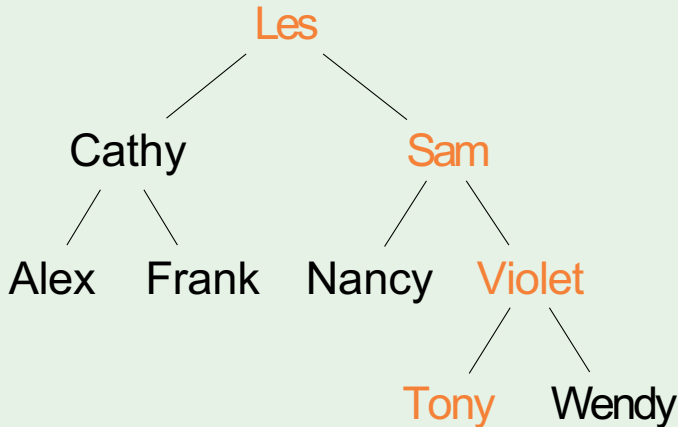
Output: Les Cathy Alex Frank Sam Nancy
Violet Tony

PreOrderTraversal



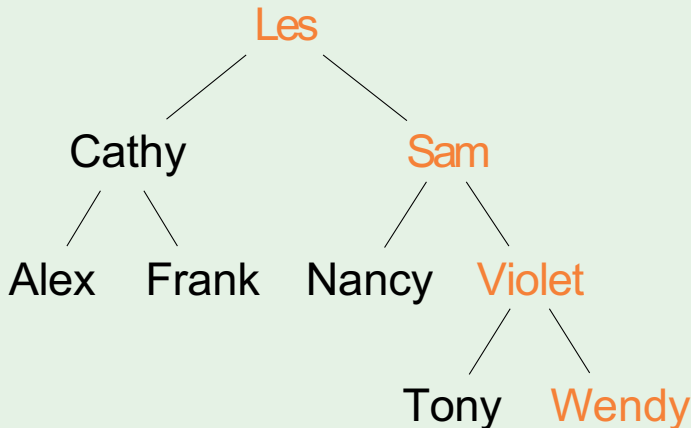
Output: Les Cathy Alex Frank Sam Nancy
Violet Tony

PreOrderTraversal



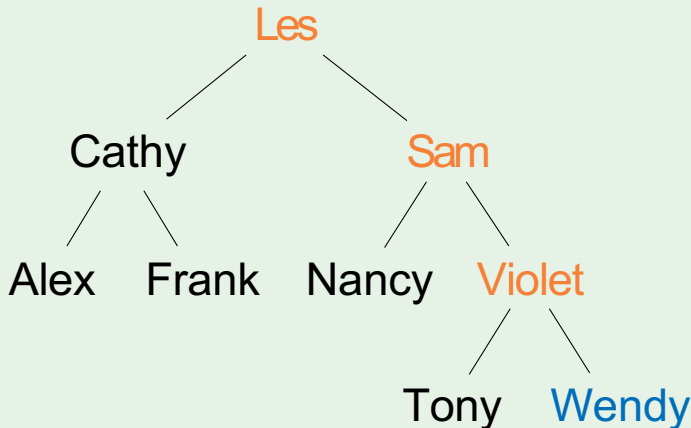
Output: Les Cathy Alex Frank Sam Nancy
Violet Tony

PreOrderTraversal



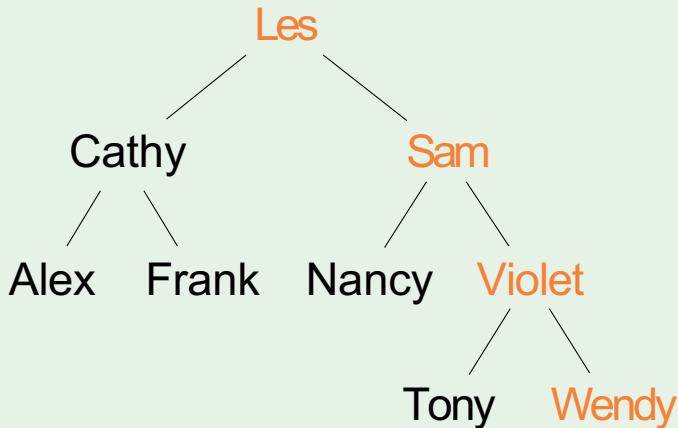
Output: Les Cathy Alex Frank Sam Nancy
Violet Tony

PreOrderTraversal



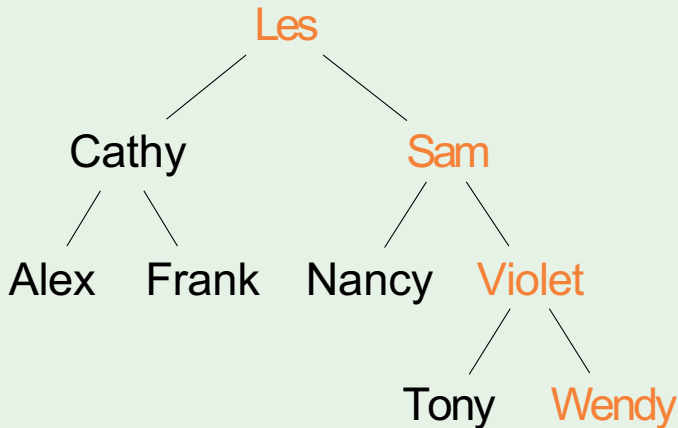
Output: Les Cathy Alex Frank Sam Nancy
Violet Tony Wendy

PreOrderTraversal



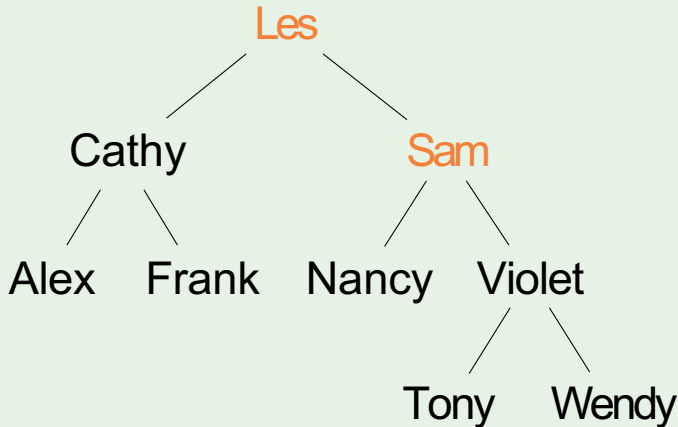
Output: Les Cathy Alex Frank Sam Nancy
Violet Tony Wendy

PreOrderTraversal



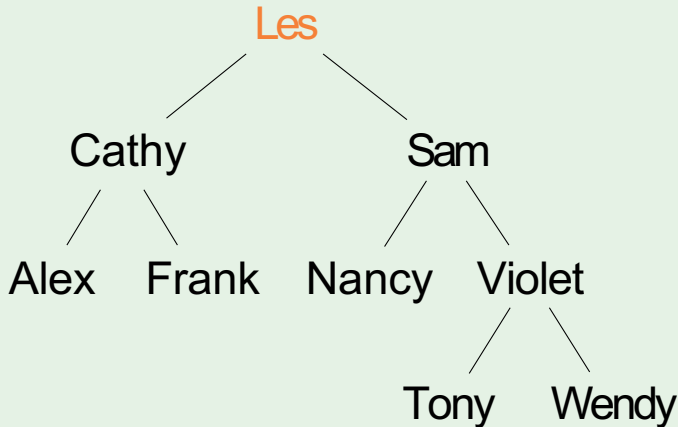
Output: Les Cathy Alex Frank Sam Nancy
Violet Tony Wendy

PreOrderTraversal



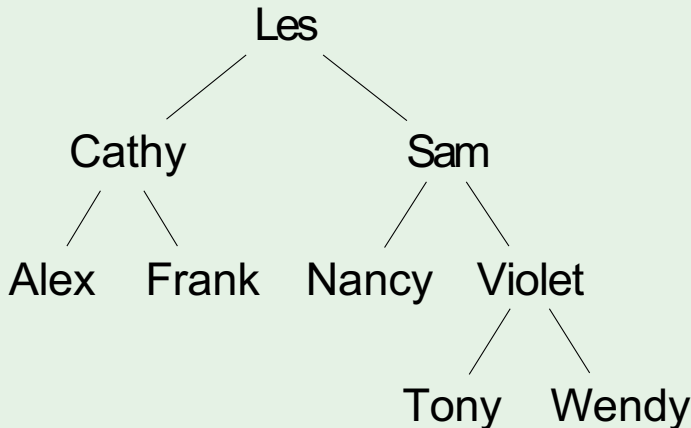
Output: Les Cathy Alex Frank Sam Nancy
Violet Tony Wendy

PreOrderTraversal



Output: Les Cathy Alex Frank Sam Nancy
Violet Tony Wendy

PreOrderTraversal



Output: Les Cathy Alex Frank Sam Nancy
Violet Tony Wendy

Depth-first

```
PostOrderTraversal(tree)
```

```
if tree = nil :
```

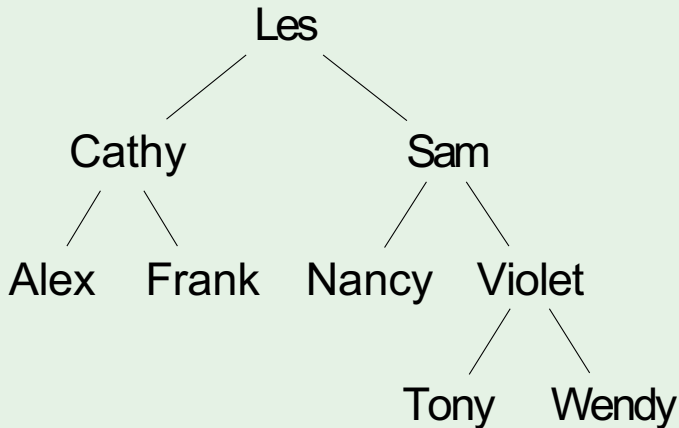
```
    return
```

```
PostOrderTraversal(tree.left)
```

```
PostOrderTraversal(tree.right)
```

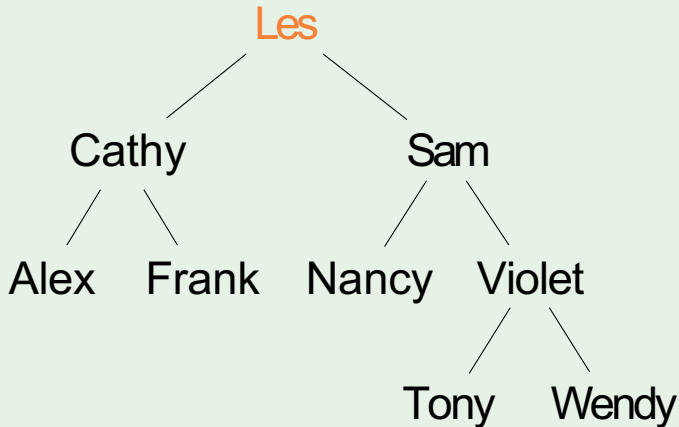
```
Print(tree.key)
```

PostOrderTraversal



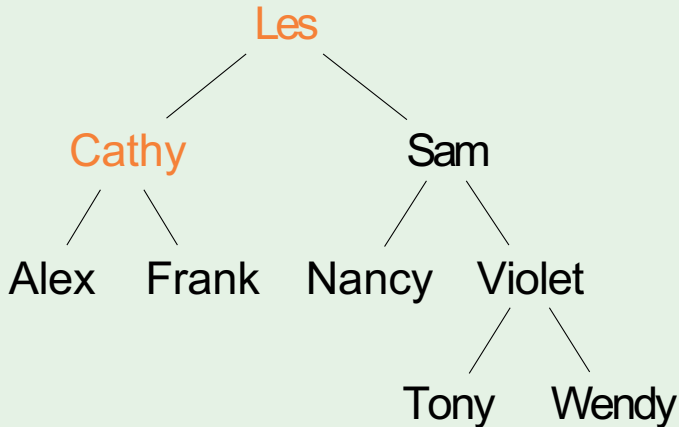
Output:

PostOrderTraversal



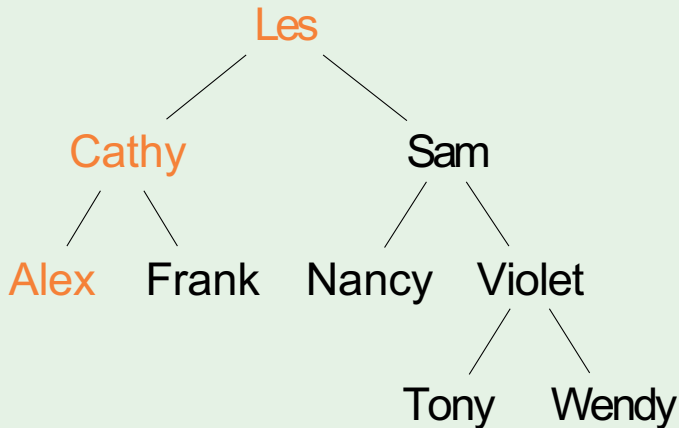
Output:

PostOrderTraversal



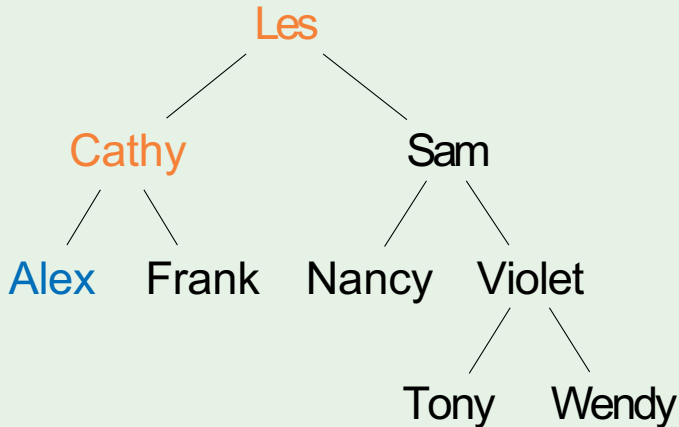
Output:

PostOrderTraversal



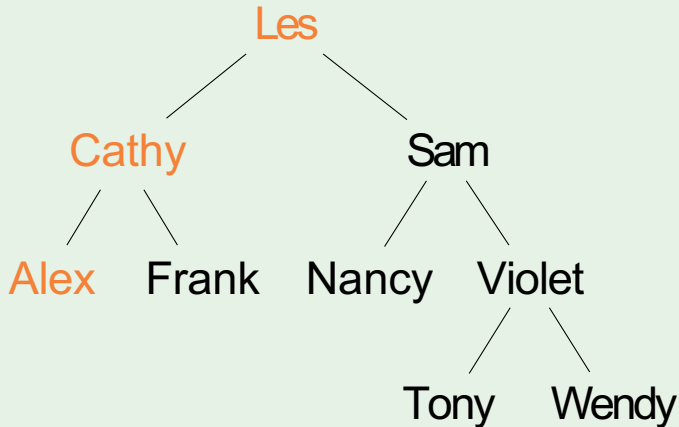
Output:

PostOrderTraversal



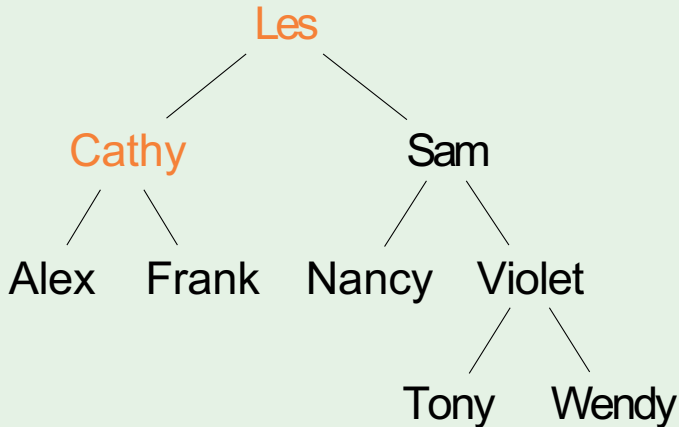
Output: Alex

PostOrderTraversal



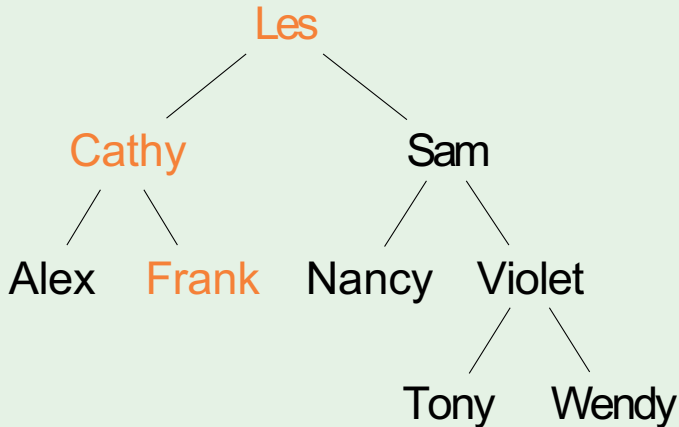
Output: Alex

PostOrderTraversal



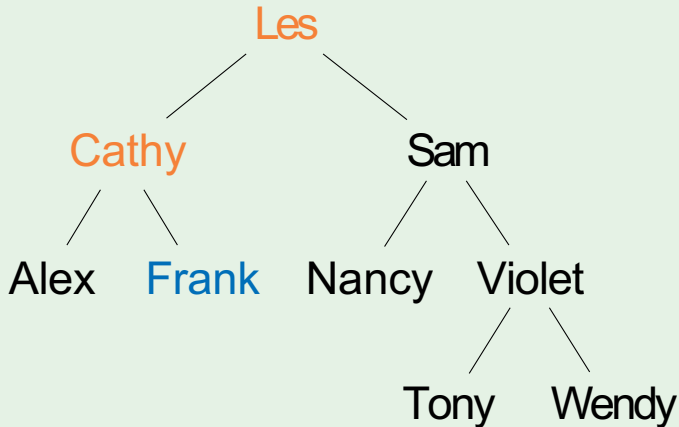
Output: Alex

PostOrderTraversal



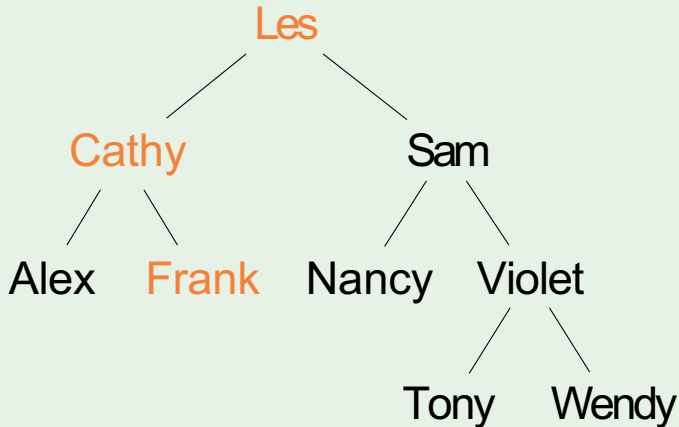
Output: Alex

PostOrderTraversal



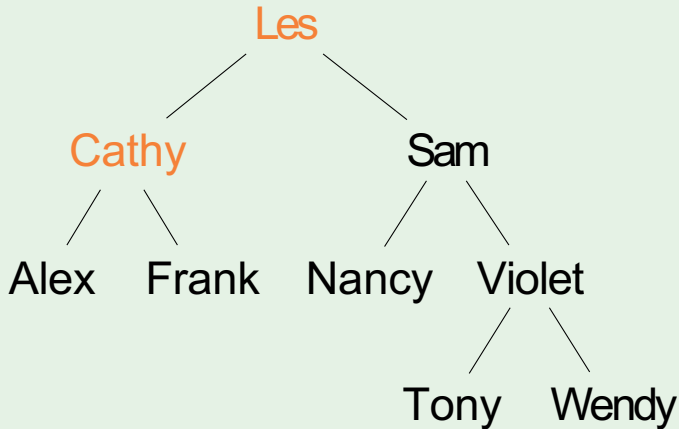
Output: Alex Frank

PostOrderTraversal



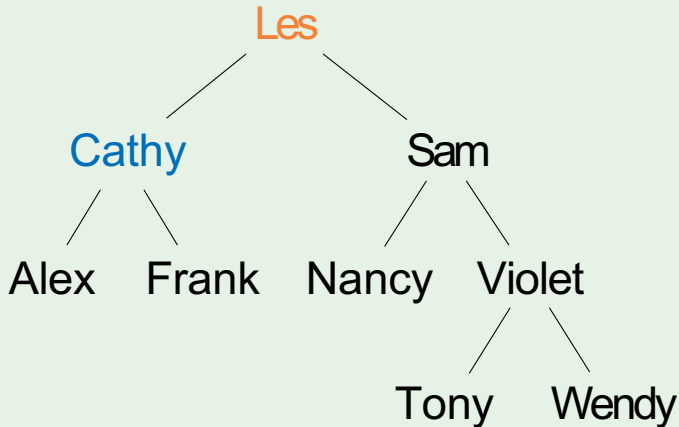
Output: Alex Frank

PostOrderTraversal



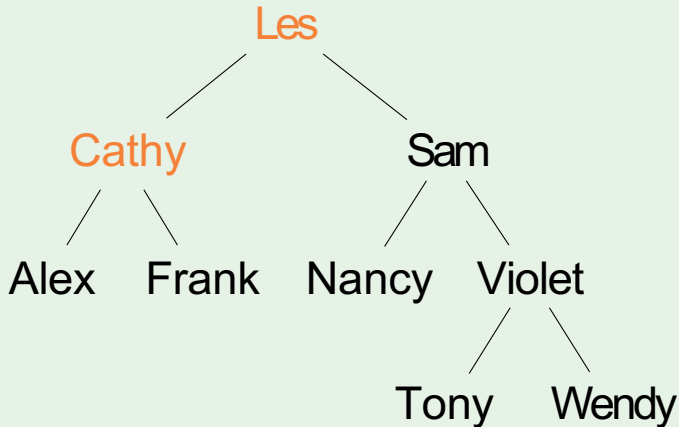
Output: Alex Frank

PostOrderTraversal



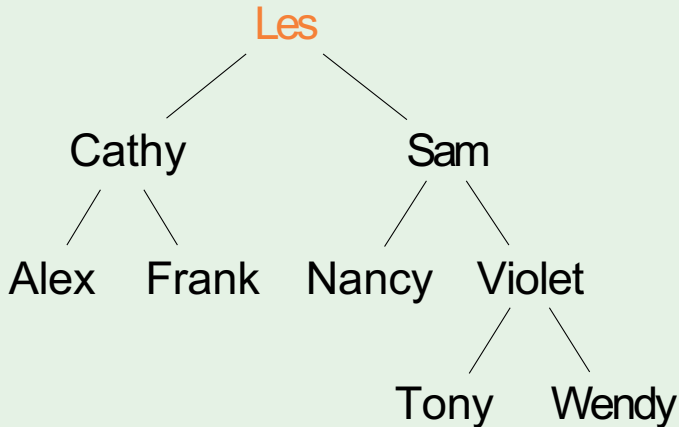
Output: Alex Frank Cathy

PostOrderTraversal



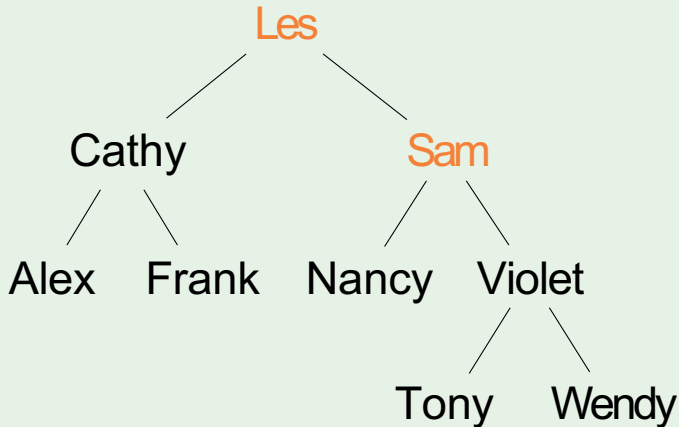
Output: Alex Frank Cathy

PostOrderTraversal



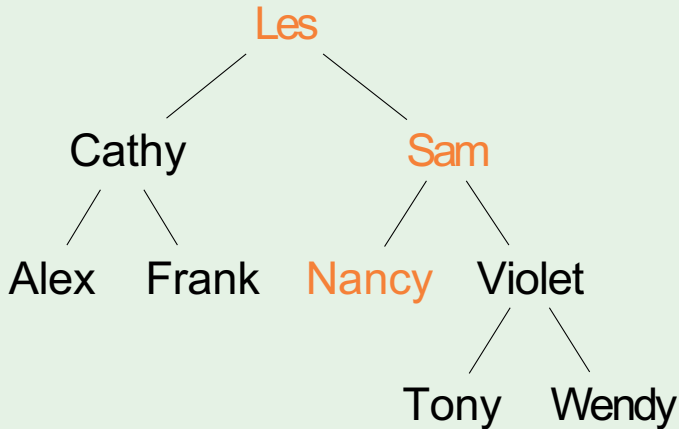
Output: Alex Frank Cathy

PostOrderTraversal



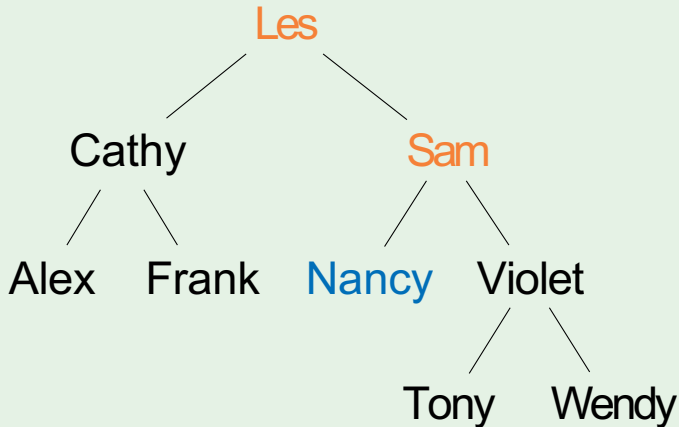
Output: Alex Frank Cathy

PostOrderTraversal



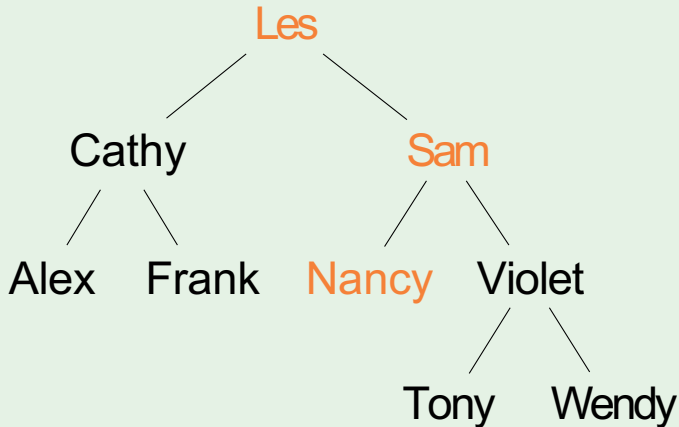
Output: Alex Frank Cathy

PostOrderTraversal



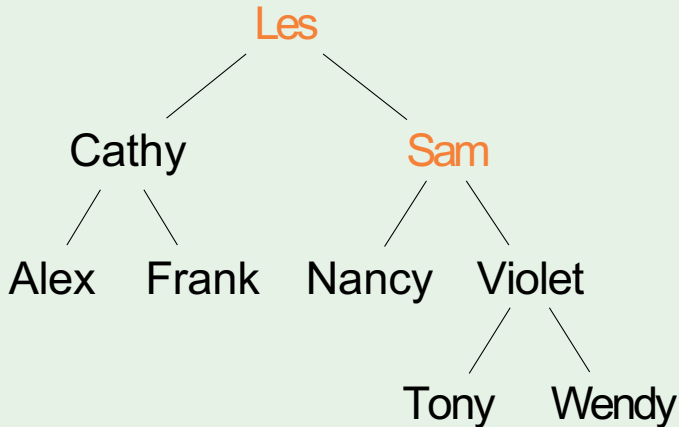
Output: Alex Frank Cathy Nancy

PostOrderTraversal



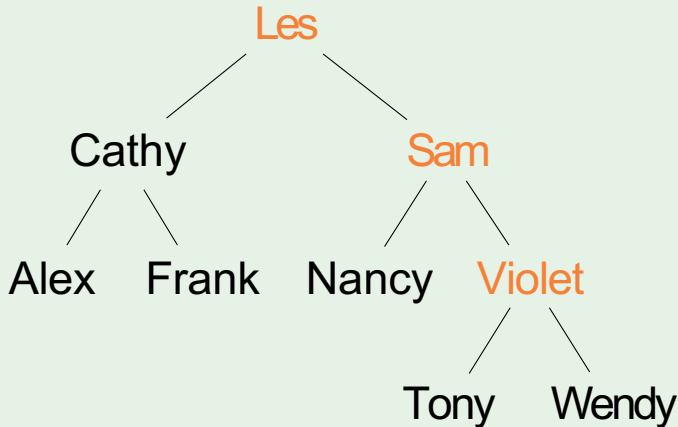
Output: Alex Frank Cathy Nancy

PostOrderTraversal



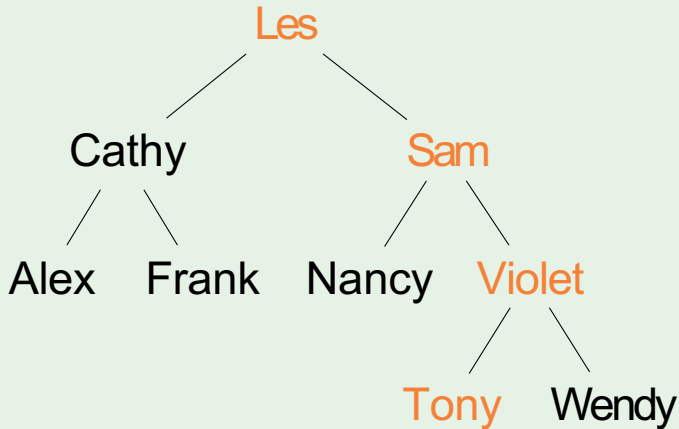
Output: Alex Frank Cathy Nancy

PostOrderTraversal



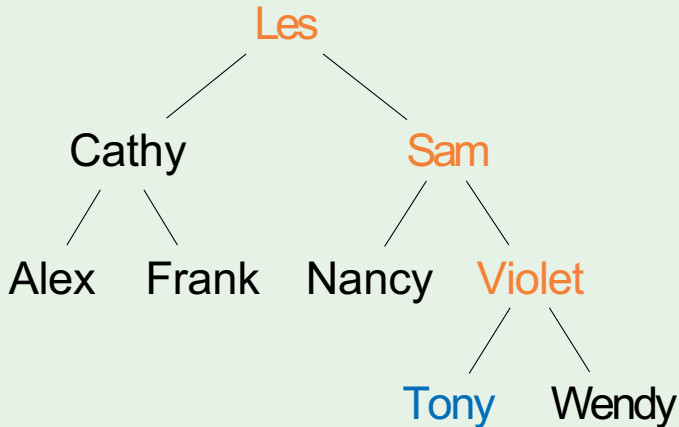
Output: Alex Frank Cathy Nancy

PostOrderTraversal



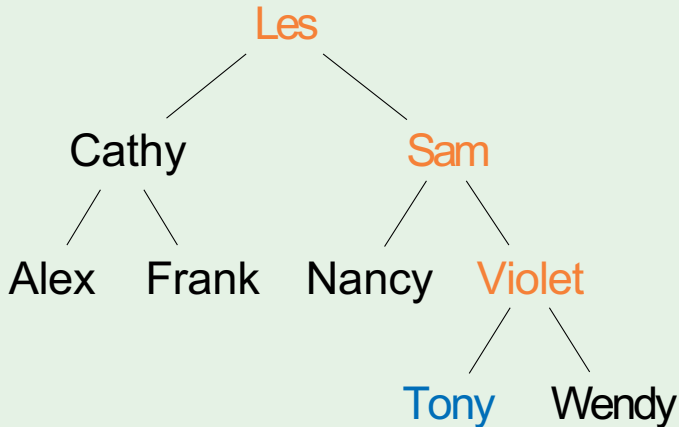
Output: Alex Frank Cathy Nancy

PostOrderTraversal



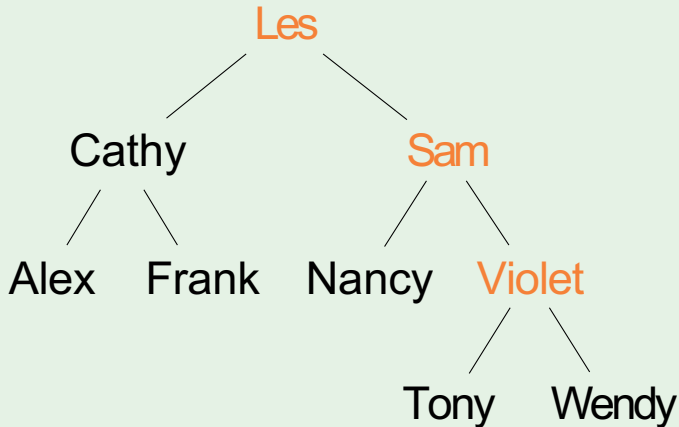
Output: Alex Frank Cathy Nancy Tony

PostOrderTraversal



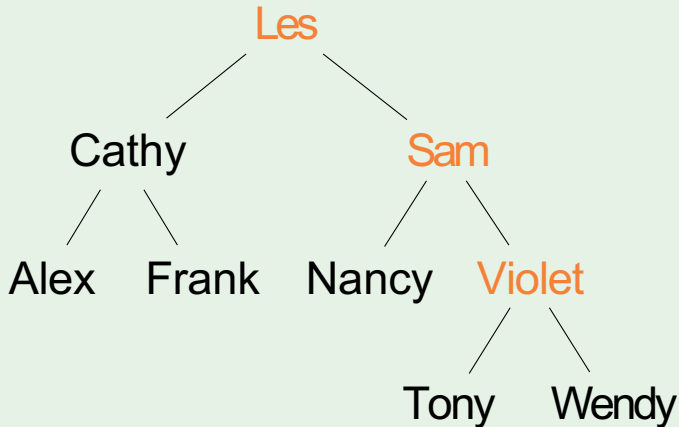
Output: Alex Frank Cathy Nancy Tony

PostOrderTraversal



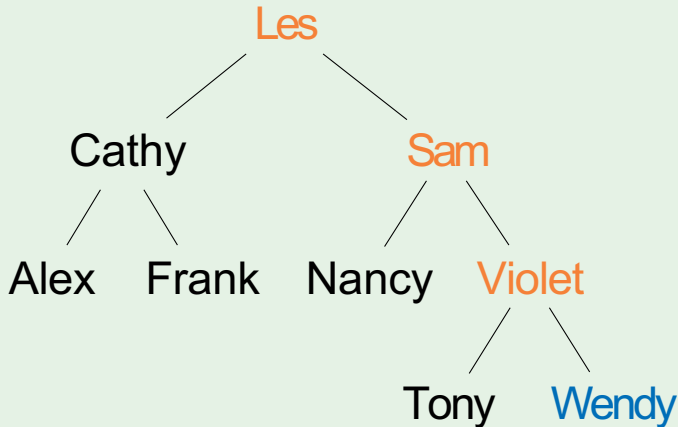
Output: Alex Frank Cathy Nancy Tony

PostOrderTraversal



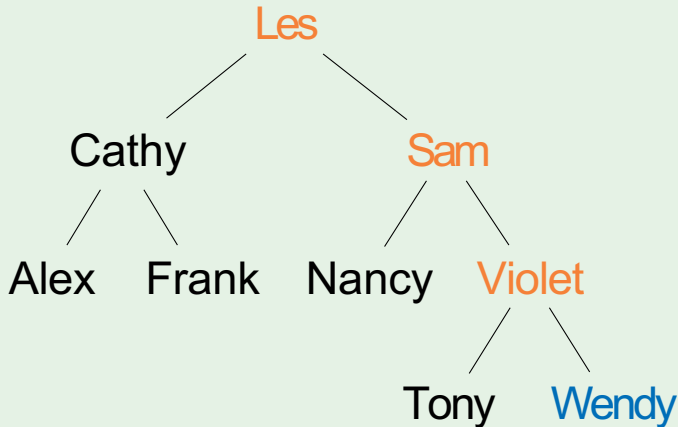
Output: Alex Frank Cathy Nancy Tony

PostOrderTraversal



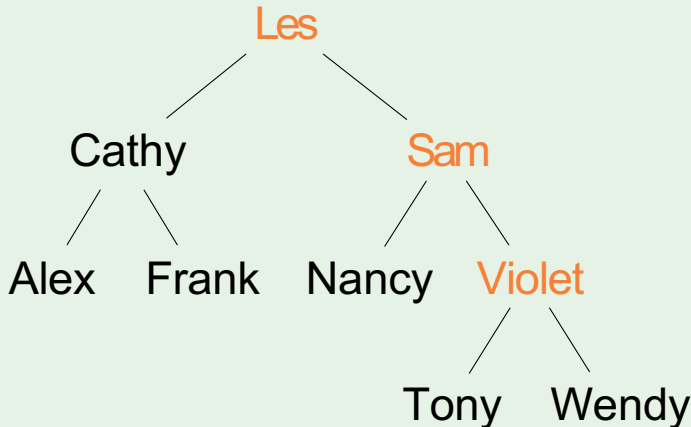
Output: Alex Frank Cathy Nancy Tony
Wendy

PostOrderTraversal



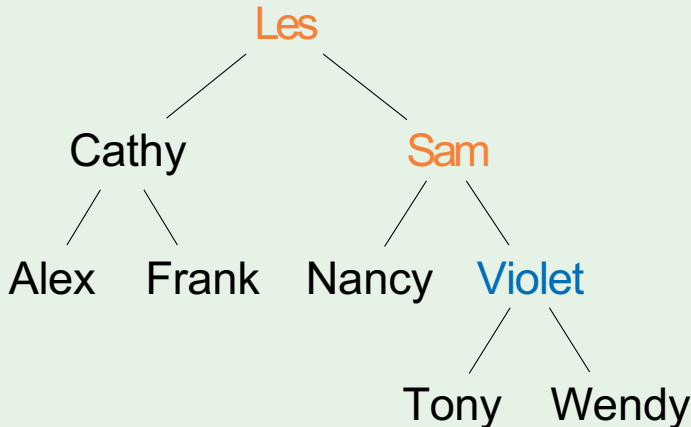
Output: Alex Frank Cathy Nancy Tony
Wendy

PostOrderTraversal



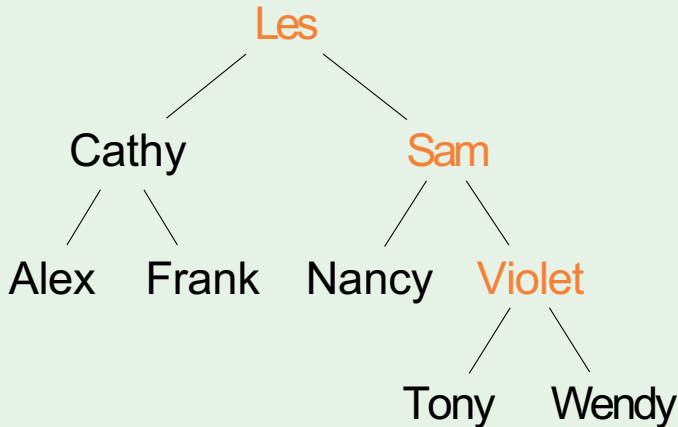
Output: Alex Frank Cathy Nancy Tony
Wendy

PostOrderTraversal



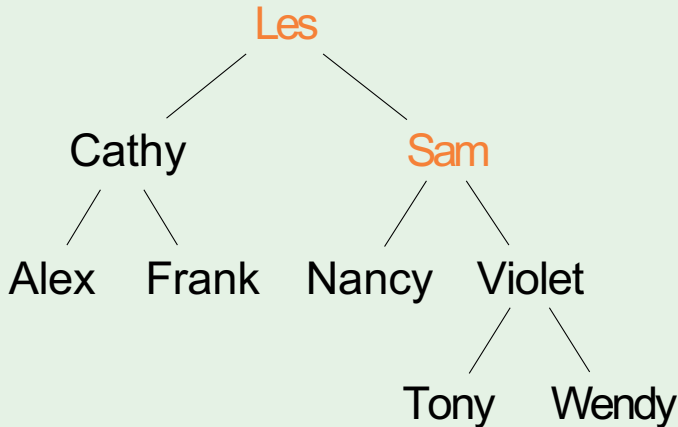
Output: Alex Frank Cathy Nancy Tony
Wendy Violet

PostOrderTraversal



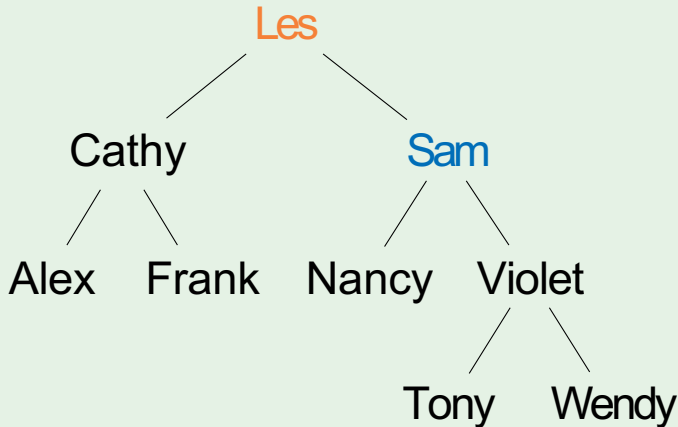
Output: Alex Frank Cathy Nancy Tony
Wendy Violet

PostOrderTraversal



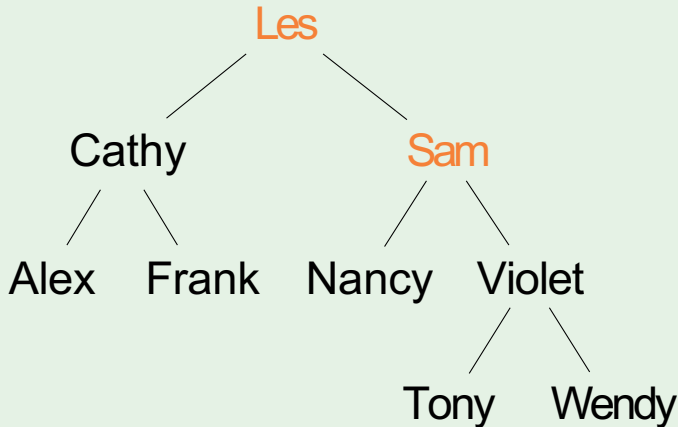
Output: Alex Frank Cathy Nancy Tony
Wendy Violet

PostOrderTraversal



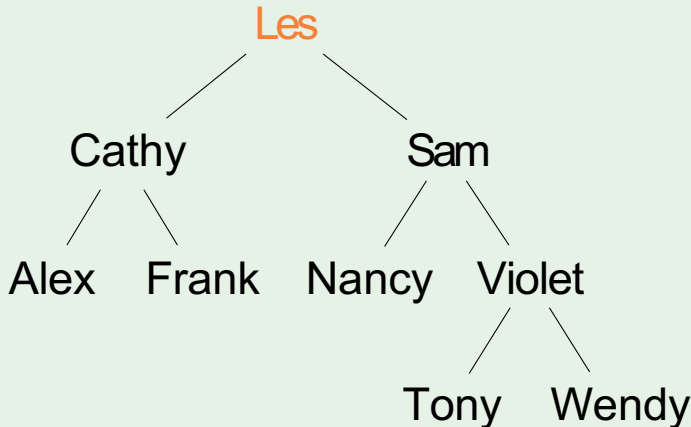
Output: Alex Frank Cathy Nancy Tony
Wendy Violet Sam

PostOrderTraversal



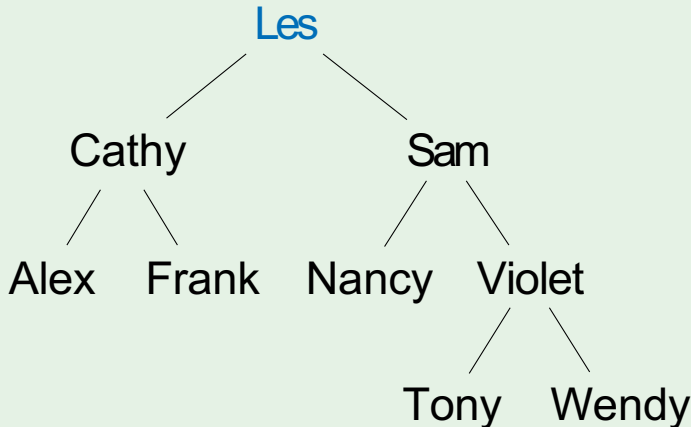
Output: Alex Frank Cathy Nancy Tony
Wendy Violet Sam

PostOrderTraversal



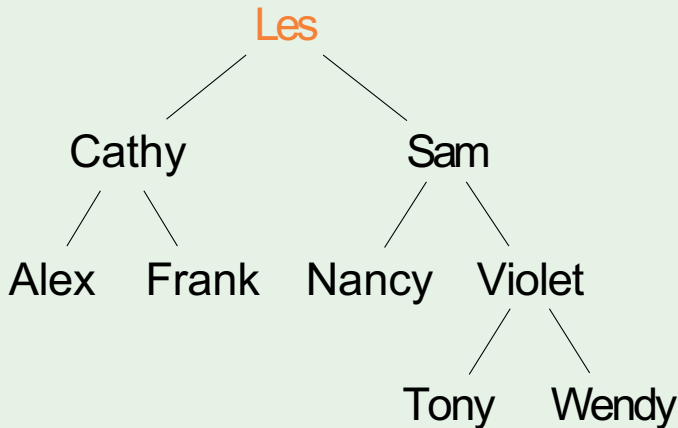
Output: Alex Frank Cathy Nancy Tony
Wendy Violet Sam

PostOrderTraversal



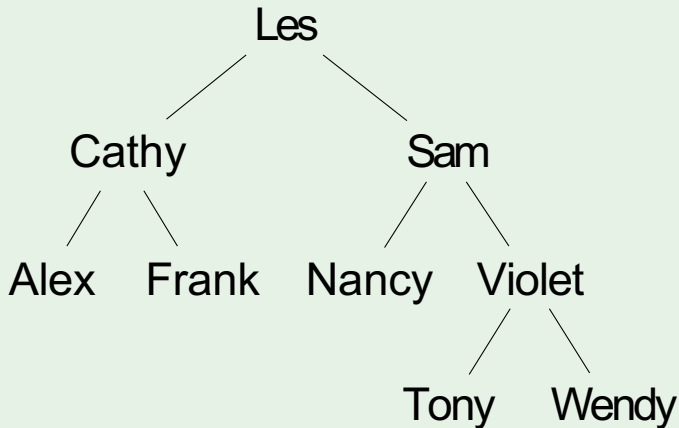
Output: Alex Frank Cathy Nancy Tony
Wendy Violet Sam Les

PostOrderTraversal



Output: Alex Frank Cathy Nancy Tony
Wendy Violet Sam Les

PostOrderTraversal



Output: Alex Frank Cathy Nancy Tony
Wendy Violet Sam Les

Breadth-first

LevelTraversal(*tree*)

if *tree* = *nil*: return

Queue *q*

q.Enqueue(*tree*)

Breadth-first

LevelTraversal(*tree*)

```
if tree = nil:    return
```

```
Queue q
```

```
q.Enqueue(tree)
```

```
while not q.Empty():
```

```
    node ← q.Dequeue()
```

Breadth-first

LevelTraversal(*tree*)

```
if tree = nil: return
```

```
Queue q
```

```
q.Enqueue(tree)
```

```
while not q.Empty():
```

```
    node ← q.Dequeue()
```

```
    Print(node)
```

Breadth-first

LevelTraversal(*tree*)

```
if tree = nil : return
```

```
Queue q
```

```
q.Enqueue(tree)
```

```
while not q.Empty():
```

```
    node ← q.Dequeue()
```

```
    Print(node)
```

```
    if node.left ≠ nil :
```

```
        q.Enqueue(node.left)
```

Breadth-first

LevelTraversal(*tree*)

```
if tree = nil : return
```

```
Queue q
```

```
q.Enqueue(tree)
```

```
while not q.Empty():
```

```
    node ← q.Dequeue()
```

```
    Print(node)
```

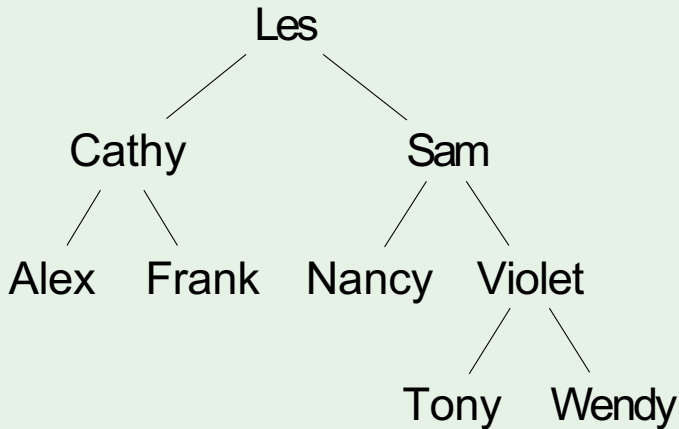
```
    if node.left ≠ nil :
```

```
        q.Enqueue(node.left)
```

```
    if node.right ≠ nil :
```

```
        q.Enqueue(node.right)
```

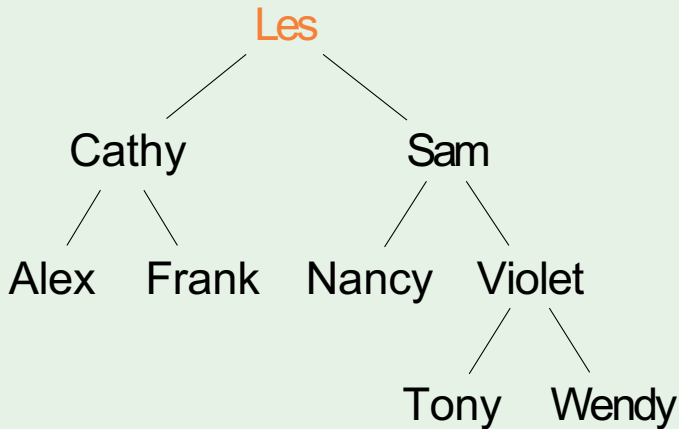

LevelTraversal



Output:

Queue: Les

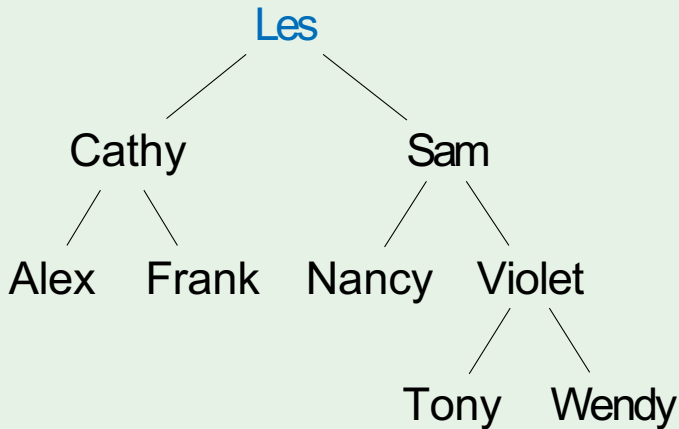
LevelTraversal



Output:

Queue:

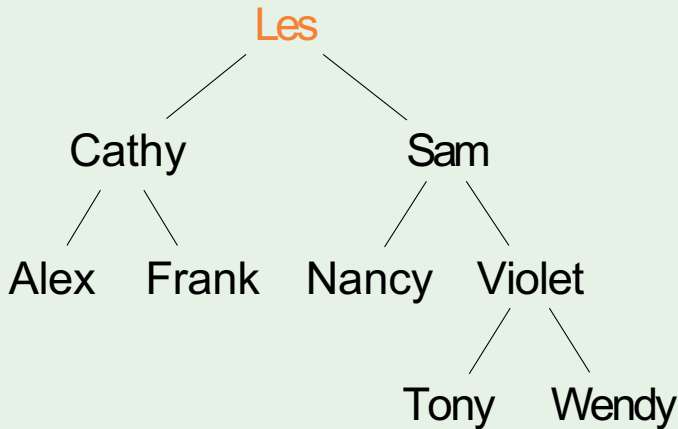
LevelTraversal



Output: Les

Queue:

LevelTraversal

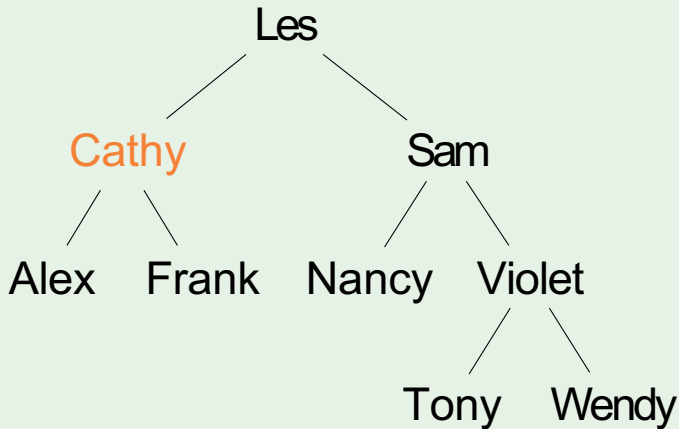


Output:

Les

Queue: Cathy, Sam

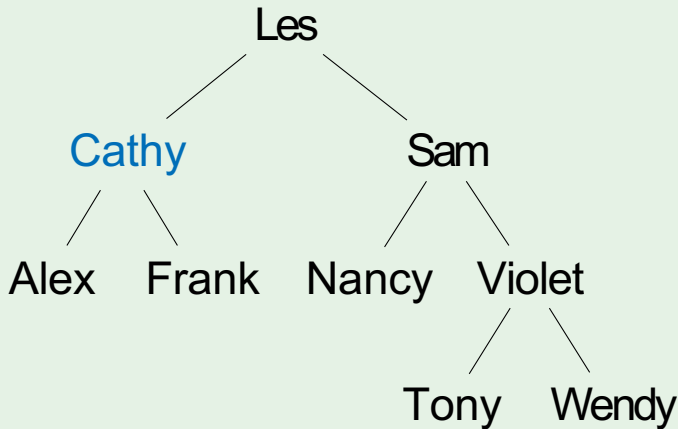
LevelTraversal



Output: Les

Queue: Sam

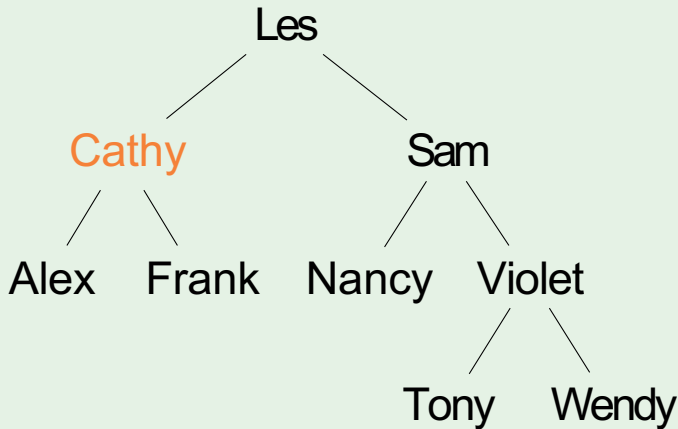
LevelTraversal



Output: Les Cathy

Queue: Sam

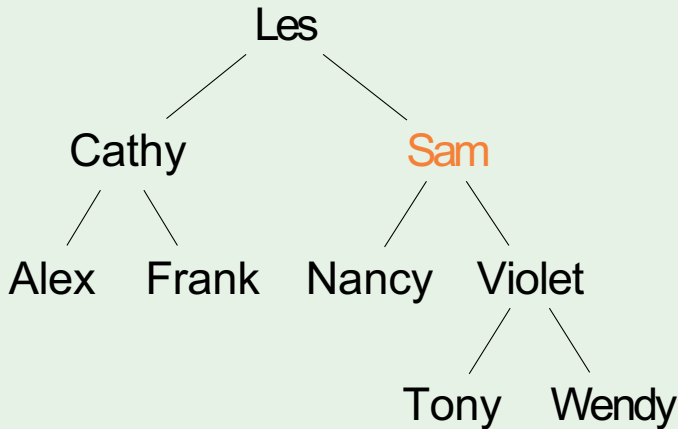
LevelTraversal



Output: Les Cathy

Queue: Sam,Alex, Frank

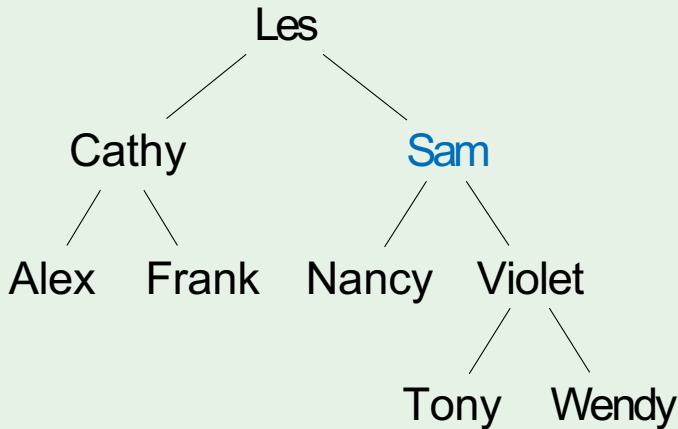
LevelTraversal



Output: Les Cathy

Queue: Alex, Frank

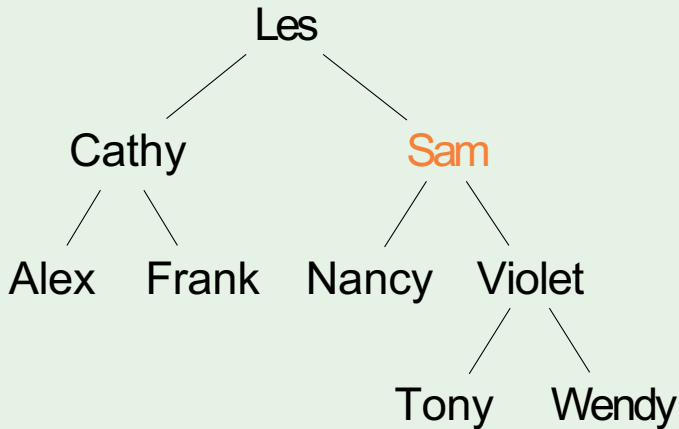
LevelTraversal



Output: Les Cathy Sam

Queue: Alex, Frank

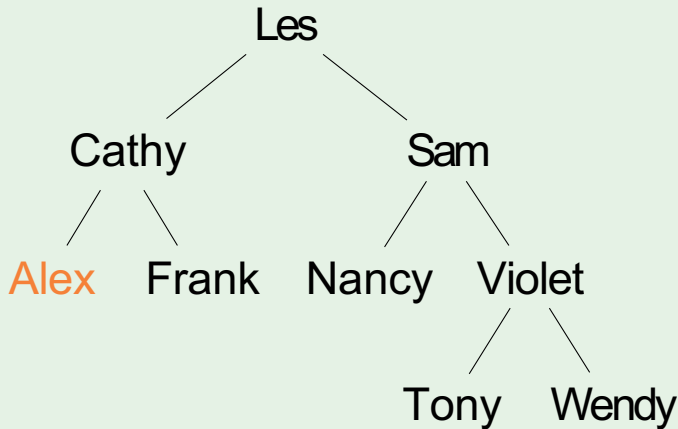
LevelTraversal



Output: Les Cathy
Sam

Queue: Alex, Frank, Nancy,

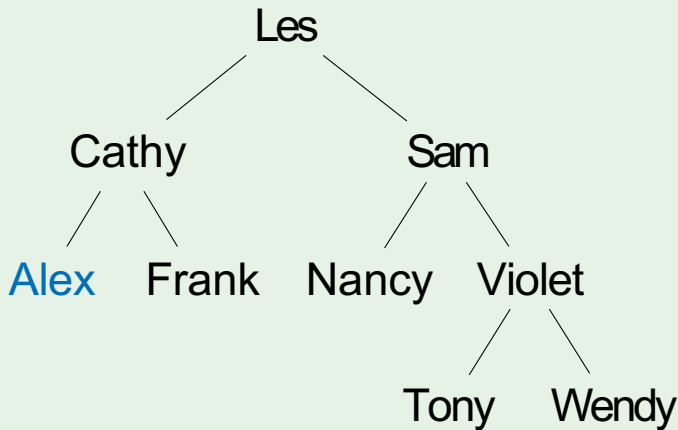
LevelTraversal



Output: Les Cathy Sam

Queue: Frank, Nancy,

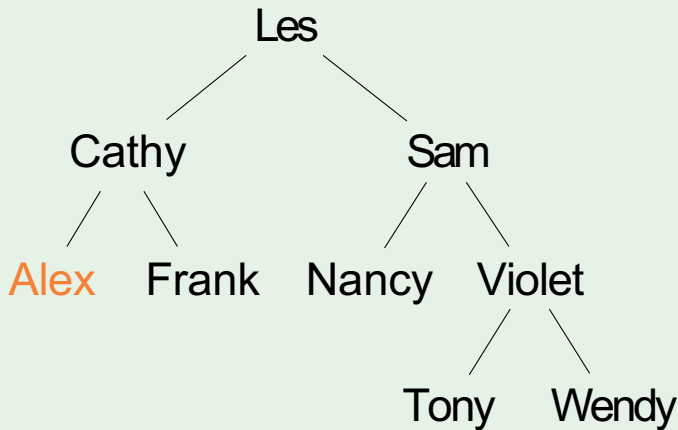
LevelTraversal



Output: Les Cathy Sam Alex

Queue: Frank, Nancy,

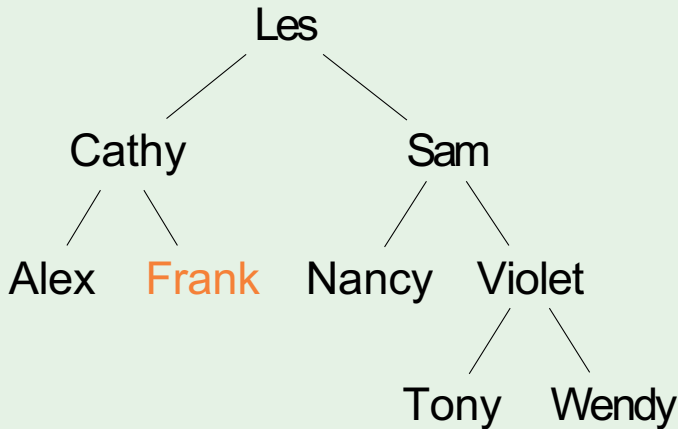
LevelTraversal



Output: Les Cathy Sam Alex

Queue: Frank, Nancy,

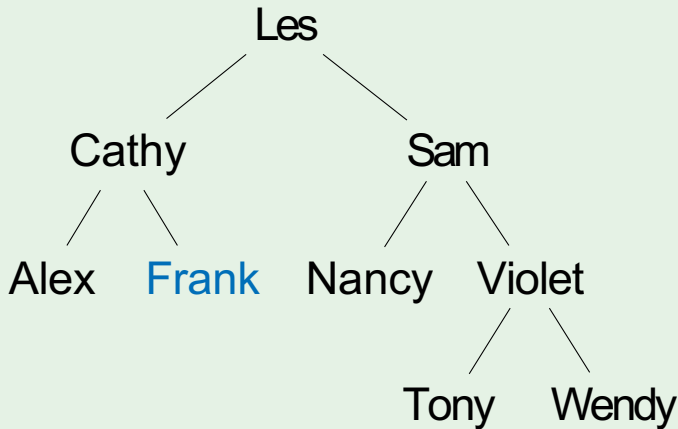
LevelTraversal



Output: Les Cathy Sam Alex

Queue: Nancy, Violet

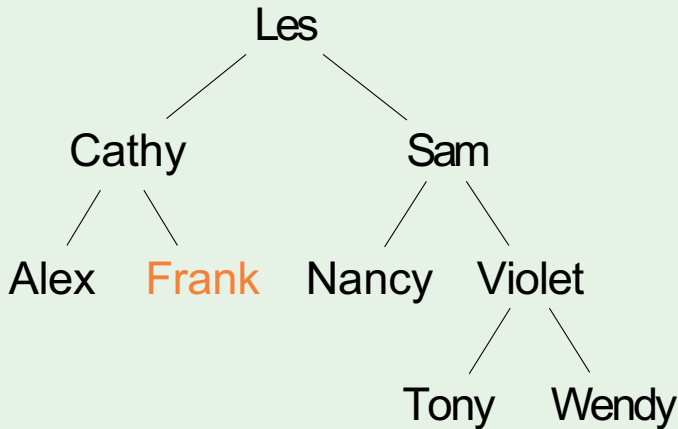
LevelTraversal



Output: Les Cathy Sam Alex Frank

Queue: Nancy, Violet

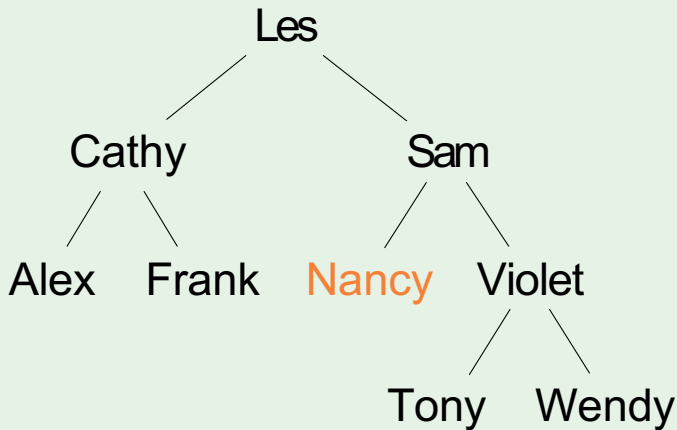
LevelTraversal



Output: Les Cathy Sam Alex Frank

Queue: Nancy, Violet

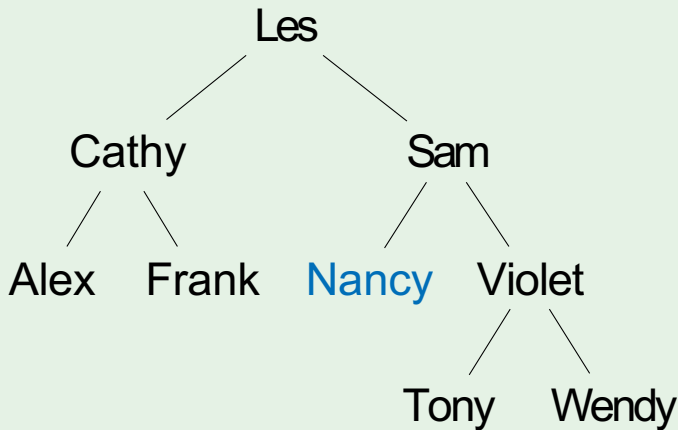
LevelTraversal



Output: Les Cathy Sam Alex Frank

Queue: Violet

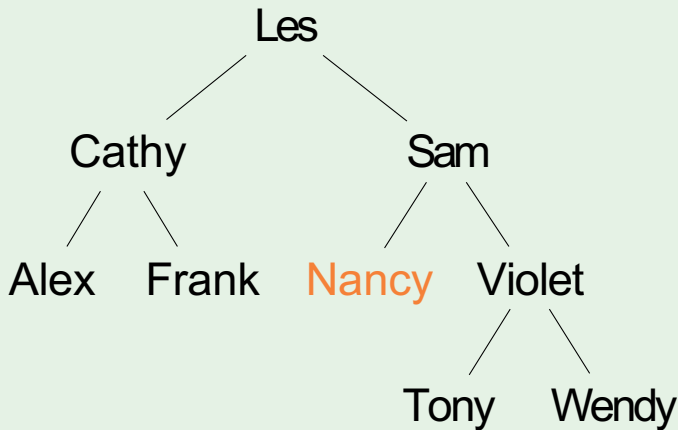
LevelTraversal



Output: Les Cathy Sam Alex Frank Nancy

Queue: Violet

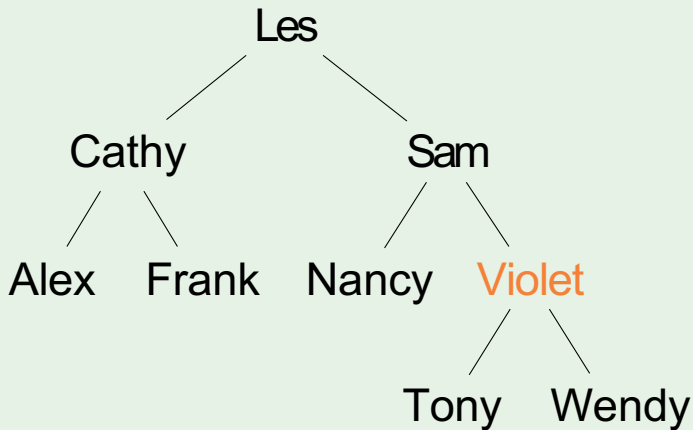
LevelTraversal



Output: Les Cathy Sam Alex Frank Nancy

Queue: Violet

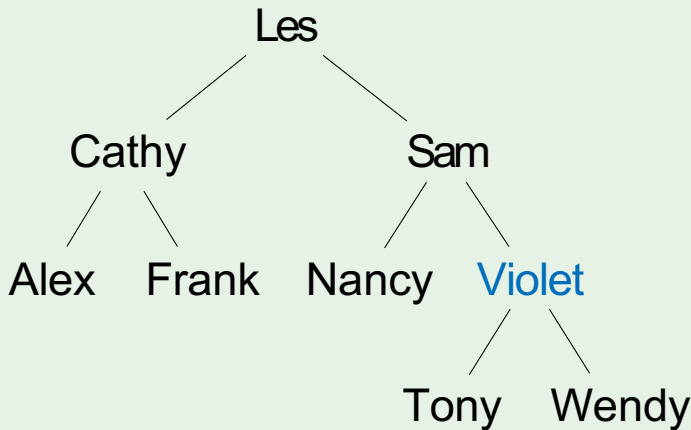
LevelTraversal



Output: Les Cathy Sam Alex Frank Nancy

Queue:

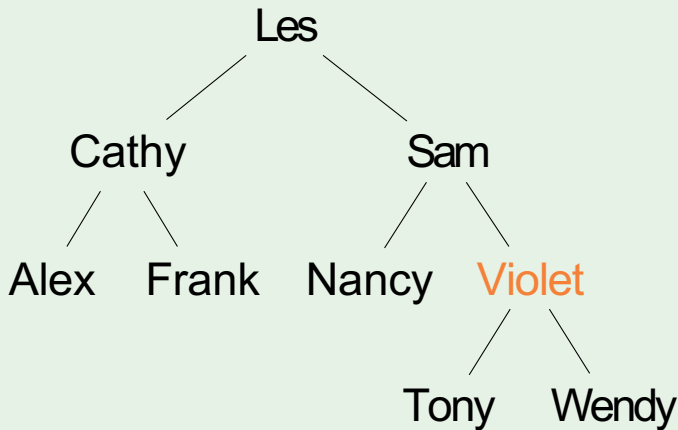
LevelTraversal



Output: Les Cathy Sam Alex Frank Nancy
Violet

Queue:

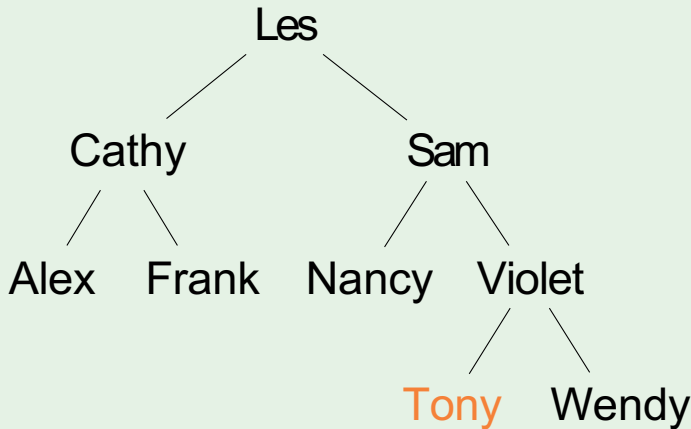
LevelTraversal



Output: Les Cathy Sam Alex Frank Nancy
Violet

Queue: Tony Wendy

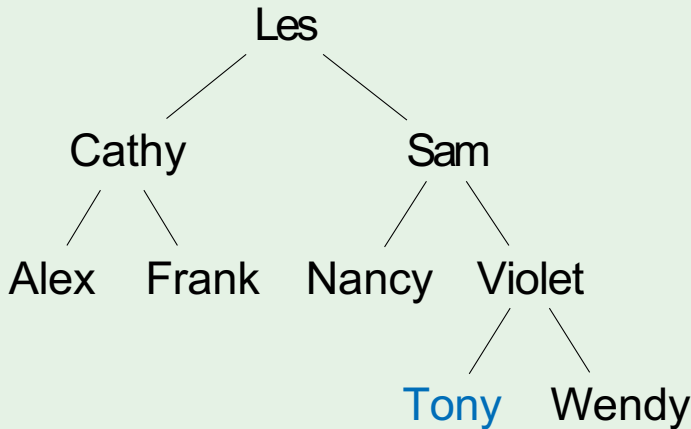
LevelTraversal



Output: Les Cathy Sam Alex Frank Nancy
Violet

Queue: Wendy

LevelTraversal

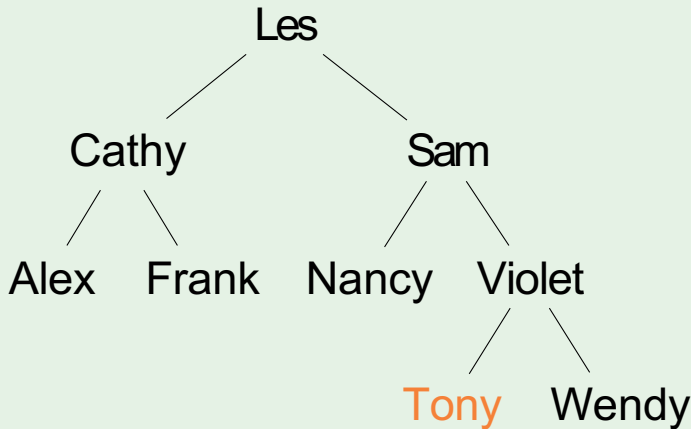


Output: Les Cathy Sam Alex Frank

~~Nancy~~ Tony

Queue: Wendy

LevelTraversal

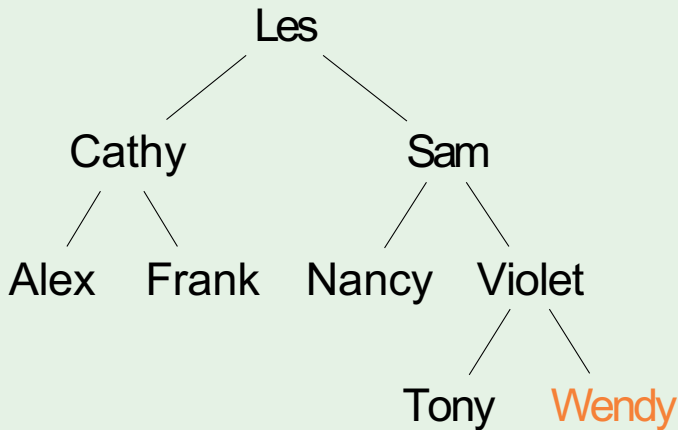


Output: Les Cathy Sam Alex Frank

~~Nancy~~ Tony

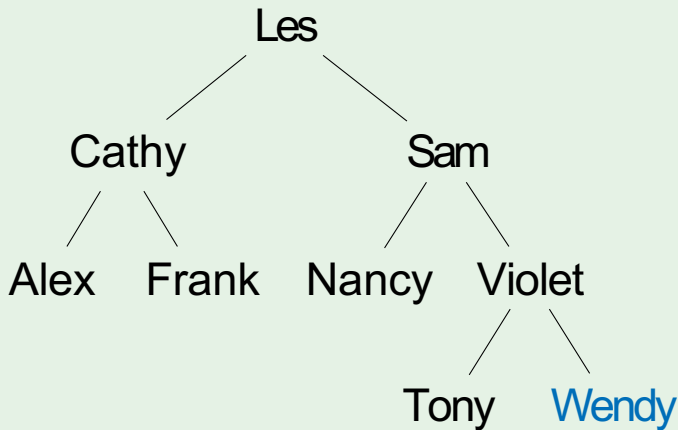
Queue: Wendy

LevelTraversal



Output: Les Cathy Sam Alex Frank
Nancy
Violet Tony

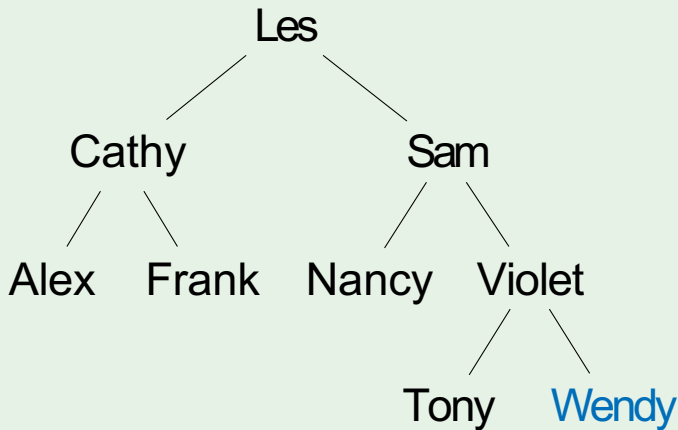
LevelTraversal



Output: Les Cathy Sam Alex Frank Nancy
Violet Tony Wendy

Queue:

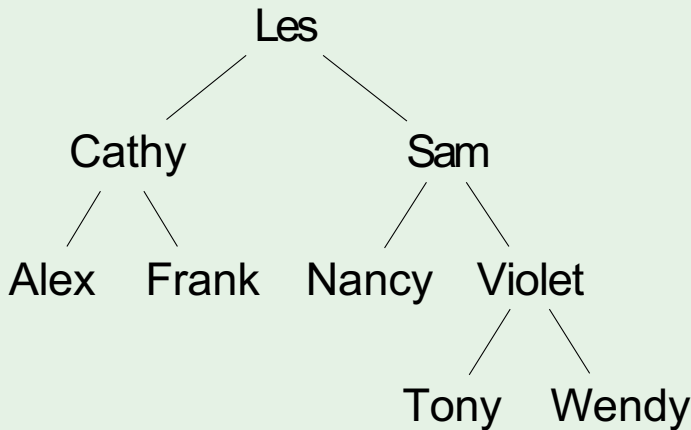
LevelTraversal



Output: Les Cathy Sam Alex Frank Nancy
Violet Tony Wendy

Queue:

LevelTraversal



Output: Les Cathy Sam Alex Frank Nancy
Violet Tony Wendy

Queue:

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- When working with a tree, recursive algorithms are common.
- In Computer Science, trees grow down!

For Tree-traversal quiz

