

## CSE 115 Lab on functions

### 1. C program illustrating the difference between void and non-void function:

<pre>#include &lt;stdio.h&gt; // definition of a non-void function float computeSquare(float x) {     return x*x; }  // definition of a void function void printCube(float x) {     printf("Cube = %f", x*x*x); }</pre>	<pre>//main function void main() {     float m, n;     printf("\nEnter a number: ");     scanf("%f", &amp;m);     //call computeSquare function on m     <b>n = computeSquare(m) ;</b>     printf ("Square = %f", n);     //call printCube function on m     <b>printCube(m) ;</b> }</pre>
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### 2. C program to determine if a given number is odd/even using function

<pre>#include &lt;stdio.h&gt; void oddEven(int x) {     if(x%2==0) printf("Even");     else      printf("Odd"); }</pre>	<pre>void main() {     int m;     printf("\nEnter an integer: ");     scanf("%d", &amp;m);     oddEven(m); //function call }</pre>
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**Try yourself2: Write C program using a function to check if a given number is positive, negative, or zero.**

### 3. C program to determine if a given number is prime using function

<pre>#include &lt;stdio.h&gt; int isPrime(int x) {     int i;     for(i=2;i&lt;=x/2;i++)     {         if(x%i==0)             return 0;     }     return 1; }</pre>	<pre>int main() {     int m;     printf("\nEnter an integer: ");     scanf("%d", &amp;m);     int n = isPrime(m);     if(n==0)         printf("Not prime")     else         printf("Prime"); }</pre>
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**Try yourself 3: Write C program using a function to check if a given number is a perfect number.**

#### 4. C program to compute sum of all natural numbers between m and n (using function)

<pre>#include &lt;stdio.h&gt; int sum(int m, int n) {     int i, sum=0;     for(i=m;i&lt;=n;i++)     {         sum+=i;     }     return sum; }</pre>	<pre>int main() {     int m, n;     printf("\nEnter 2 integers: ");     scanf("%d%d", &amp;m, &amp;n);      int s = sum(m,n);     printf("sum=%d", s) }</pre>
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#### 5. C program to compute the integer resulting from rounding a number n (using function)

<pre>#include &lt;stdio.h&gt; int round1(float n) {     int i=n; //integer part of n     if(n-i&gt;=0.5) return i+1;     else return i; }</pre>	<pre>int main() {     float n;     printf("\nEnter a number: ");     scanf("%f", &amp;n);      int s = round1(n);     printf("%d", s) }</pre>
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#### Exercise:

1. Write a C program using 3 functions to compute diameter, circumference and area of a circle whose radius is given by the user as the input.
2. Find the sum of the following series using a function:  $1^2 + 2^2 + 3^2 + \dots + N^2$

#### Assignment:

1. Find the sum of the following series using user-defined function:  $1/1! + 2/2! + 3/3! + \dots + 1/N!$
2. Write a C code using functions that takes two integers: a and b as inputs and returns the value of  $a^b$ .
3. Compute the sum of the following geometric progression using a function with 2 parameters r and n:  
 $1 + r + r^2 + \dots + r^n$  (read the values of r and n from user)
4. Write a C program that reads an integer and returns the reverse of that number using function.
5. Write a C program using function that reads a floating point number n and an integer d and then prints the rounded value of n up to d decimal places. E.g. for n=5.678 and d = 2; it should print 5.68