

Polynomial Functions

A Polynomial function is a function of the form

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

where $a_n, a_{n-1}, \dots, a_1, a_0$ are real numbers and n is non negative integers.

- * The domain of a Polynomial function is the set of all real numbers.
- * The degree of a Polynomial function is the largest power of x that appears.
- * The zero polynomial function $f(x) = 0 + 0 \cdot x + 0 \cdot x^2 + \dots + 0x^n$ is not assigned a degree.

Example: Identify polynomial functions:

1. $f(x) = 2 - 3x^4$
2. $g(x) = \sqrt{x}$
3. $\frac{x^2 - 2}{x^3 - 1}$
4. $F(x) = 0$
5. $G(x) = 8$
6. $H(x) = -2x^3(x-1)^2$

<u>Degree</u>	<u>Form</u>	<u>Name</u>	<u>Graph</u>
No degree	$f(x) = 0$	zero function	The x -axis
0	$f(x) = a_0, a_0 \neq 0$	constant function	Horizontal line with y -intercept a_0
1	$f(x) = a_1 x + a_0$	Linear function	non vertical, non-horizontal line with slope a_1 and y -intercept a_0 .
2	$f(x) = a_2 x^2 + a_1 x + a_0$ $a_2 \neq 0$	Quadratic Function	Parabola. graph opens up $a_2 > 0$ opens down $a_2 < 0$

Power-functions:

A power function of degree n is a monomial function of the form $f(x) = ax^n$

where a is a real number, $a \neq 0$ and $n > 0$ is an integer.

Example:

$$f(x) = 5x$$

degree 1

$$f(x) = -5x^2$$

degree 2

$$f(x) = 8x^3$$

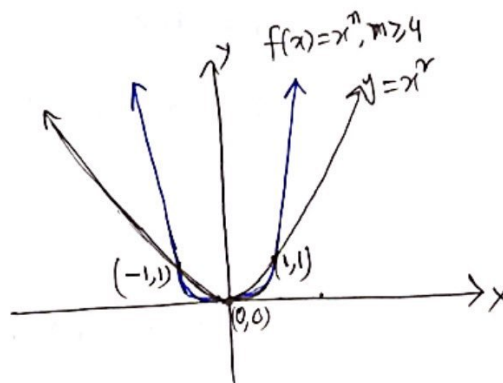
degree 3

$$f(x) = -5x^4$$

degree 4

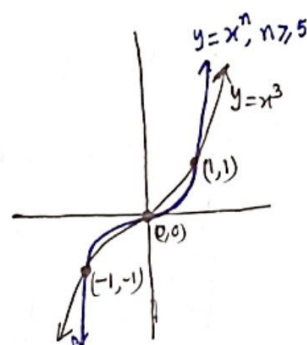
≠ Properties of power function $f(x) = x^n$, n is a positive even integer:

1. If n is even integer, then f is an even function, so the graph is symmetric about y -axis.
2. The domain is the set of all real numbers. The range is the set of non-negative real numbers.
3. The graph always contains the points $(-1, 1)$, $(0, 0)$ and $(1, 1)$.
4. As the exponent n increases, the function increases more rapidly when $x < -1$ or $x > 1$, but for x near origin $(-1 < x < 1)$, the graph tends to flatten out and lie closer to the x -axis.



Properties of power function, $f(x) = x^n$, n is a positive odd integer.

1. Since n is odd, so the function f is odd and the graph is symmetric with respect to the origin.
2. The domain and range are the set of all real numbers.
3. The graph always contains the points $(-1, -1)$, $(0, 0)$ and $(1, 1)$.
4. As the exponent n increases, the function increases more rapidly when $x < -1$ or $x > 1$, but for x near the origin, the graph tends to flatten out and lie closer to the x -axis.



Example: i. Graph $f(x) = 1 - x^5$

ii) Graph $f(x) = (x-1)^4$

Real zero of polynomial function and their multiplicity:

If f is a function and r is a real number for which $f(r) = 0$, then r is called a real zero of f .

1. r is a real zero of a polynomial function f .
2. r is an x -intercept of the graph of f .
3. $x - r$ is a factor of f .
4. r is a solution of $f(x) = 0$.

If $(x-r)^m$ is a factor of a polynomial f and $(x-r)^{m+1}$ is not a factor of f , then r is called a zero of multiplicity m of f .

Example:

$$f(x) = 5(x-2)(x+3)^2\left(x-\frac{1}{2}\right)^4$$

Here,

2 is a zero of multiplicity 1, because the exponent on the factor $x-2$ is 1.

-3 is a zero of multiplicity 2, because the exponent on the factor $x+3$ is 2.

$\frac{1}{2}$ is a zero of multiplicity 4, because the exponent on the factor $x-\frac{1}{2}$ is 4.

If r is a zero of even multiplicity:

i. The sign of $f(x)$ does not change from one side to the other side of r .

ii) The graph of f touches the x -axis at r .

If r is a zero of odd multiplicity:

i) The sign of $f(x)$ changes from one side to the other side of r .

ii) The graph of f crosses the x -axis at r .

Example:

$$f(x) = x^2(x-2)$$

y-intercept, let $x=0$ gives $f(x)=0$

so y-intercept is zero.

x-intercept, let $f(x)=0$

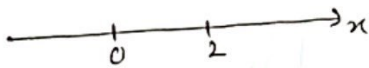
$$\Rightarrow x^2(x-2)=0$$

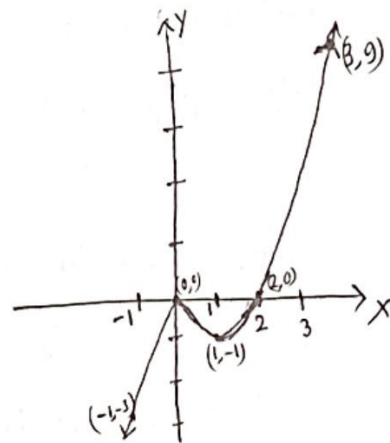
$$\therefore x=0 \text{ and } x=2$$

So x-intercept 0 and 2.

0 is a zero of multiplicity 2, so the graph of $f(x)$ touches at zero.

2 is a zero of multiplicity 1, so the graph of $f(x)$ crosses at 2.

			
interval	$(-\infty, 0)$	$(0, 2)$	$(2, \infty)$
Number	-1	1	3
Value of f	$f(-1)=3$	$f(1)=-1$	$f(3)=9$



Behavior near zero: $f(x) = x^2(x-2)$

$$\approx x^2(0-2)$$

$$= -2x^2 \text{ (Parabola, opens down)}$$

Behavior near $x=2$: $f(x) = x^2(x-2)$

$$= 2^2(x-2)$$

$$= 4(x-2) \text{ (linear function)}$$

Turning points:

If f is a polynomial function of degree n , then the graph of f has at most $n-1$ turning points.

If the graph of a polynomial function f has $n-1$ turning points, the degree of f is at least n .

For example, $f(x) = x^3(x-2)$ is the graph of a polynomial function of degree 3 and has $(3-1) = 2$ turning points.

End behavior: For large values of x , either positive or negative, the graph of the polynomial function

$$f(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

resembles the graph of the power function

$$y = a_n x^n$$

For example: if $f(x) = -2x^3 + 5x^2 + x - 4$, then the graph of f will behave like the graph of $y = -2x^3$ for very large values of x , either positive or negative.

Similarly $f(x) = -2x^4 + x^3 + 4x^2 - 7x + 1$, the graph of f will resemble the graph of the power function $y = -2x^4$ for large $|x|$.

Analyzing the graph of a polynomial function:

Step 1: Determine the end behavior of the graph of the function.

Step 2: Find the x and y -intercepts.

Step 3: Determine the zeros of the functions and their multiplicity. Use this information to determine whether the graph crosses or touches the x -axis at each x -intercept.

Step 4: Determine the maximum number of turning points on the graph of the function.

Step 5: Determine the behavior of the graph of f near each x -intercept.

Step 6: Use the information in steps 1 to 5 to draw a complete graph of the function.

Example: $f(x) = x^2(x-4)(x+1) = (x^3 - 4x^2)(x+1) = x^4 - 4x^3 + x^3 - 4x^2$
 $= x^4 - 3x^3 - 4x^2$

Step 1: End behavior: the graph of f resembles that of the power function $y = x^4$ for large values of $|x|$.

Step 2: The y -intercept is 0 .

For x -intercept $f(x) = 0$

$$x^2(x-4)(x+1) = 0$$

$$\text{So } x^2 = 0 \quad x-4 = 0 \quad x+1 = 0$$

$$\Rightarrow x = 0 \text{ or } x = 4 \text{ or } x = -1$$

The x -intercepts are $-1, 0$ and 4 .

Step 3: The intercept 0 is a zero of multiplicity 2, so the graph will touch x -axis.

4 and -1 are zeros of multiplicity 1, so the graph of f will cross the x -axis at 4 and -1.

Step 4: The graph of f will contain at most 3 turning points.

Step 5: Behavior near -1, 0 and 4.

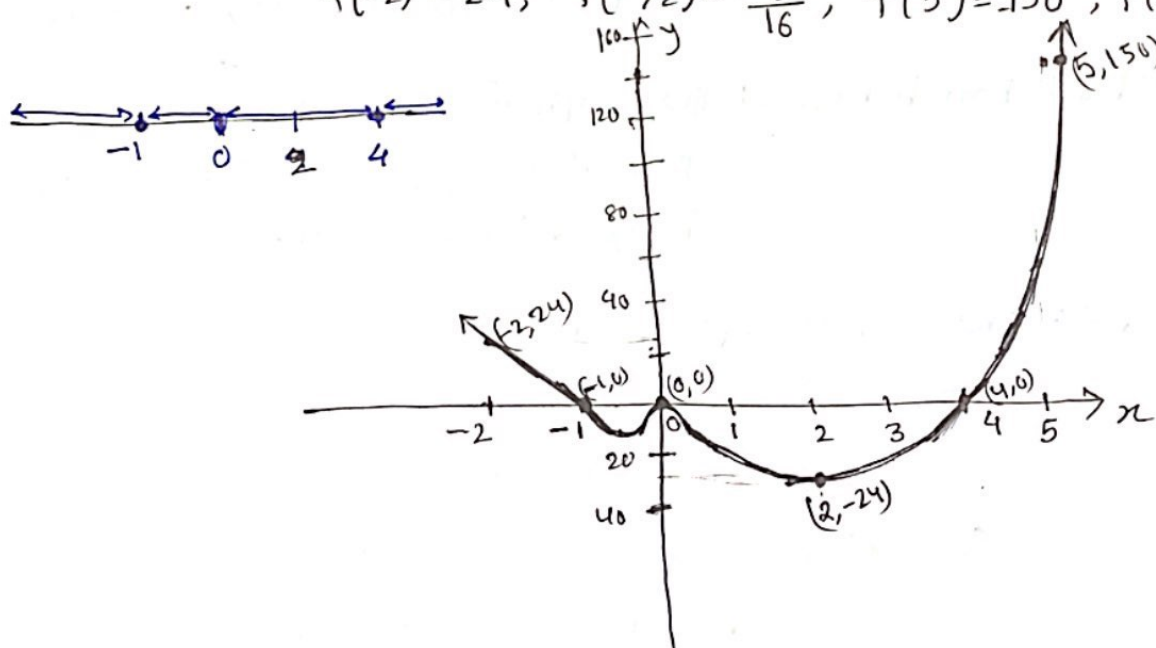
near -1: $f(x) = x^r(x-4)(x+1) \approx (-1)^r(-1-4)(x+1) = -5(x+1)$ A line with slope -5.

Near 0: $f(x) = x^r(x-4)(x+1) \approx x^r(0-4)(0+1) = -4x^r$ A parabola opening down.

Near 4: $f(x) = x^r(x-4)(x+1) \approx 4^r(x-4)(4+1) = 80(x-4)$ A line with slope 80.

Step 6: Gather all info from 1 to 5. Evaluate $f(x)$ at $x = -2, -\frac{1}{2}$ and 2, 5.

$$f(-2) = 24, \quad f(-\frac{1}{2}) = -\frac{9}{16}, \quad f(5) = 150, \quad f(2) = -24.$$



Exercise: Analyze the graph of $f(x) = (2x+1)(x-3)^2$.

Solution: $f(x) = (2x+1)(x-3)^2$

$$= (2x+1)(x^2 - 6x + 9)$$

$$= 2x^3 - 12x^2 + 18x + x^2 - 6x + 9$$

$$f(x) = 2x^3 - 11x^2 + 12x + 9$$

Step 1: End behavior: The graph of f behaves like $y = 2x^3$ for large values of $|x|$.

Step 2: y -intercept, let $x=0$, $f(0)=9$

$$\therefore y = 9$$

x -intercept $f(x) = 0$

$$\therefore 2x^3 - 11x^2 + 12x + 9 = 0$$

$$\Rightarrow (2x+1)(x-3)^2 = 0$$

$$\therefore 2x+1=0 \quad \text{or} \quad (x-3)^2=0$$

$$\therefore x = -\frac{1}{2} \quad \text{or} \quad x = 3$$

The x -intercepts are $x = -\frac{1}{2}$ and 3 .

Step 3: The x -intercept $-\frac{1}{2}$ is a zero of multiplicity 1, so the graph of f crosses the x -axis at $x = -\frac{1}{2}$.

The x -intercept 3 is a zero of multiplicity 2, so the graph of f touches the x axis at $x=3$.

Step 4: The graph of the function has $3-1=2$ turning points.

Step 5: Behavior near $x = -\frac{1}{2}$ and $x = 3$.

$$\text{Near } -\frac{1}{2}; f(x) = (2x+1)(x-3)^2$$

$$\approx (2x+1)\left(-\frac{1}{2}+3\right)^2$$

$$= (2x+1) \frac{25}{4}$$

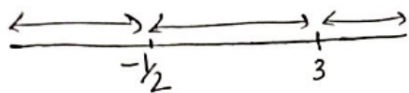
$$= \frac{25}{2}x + \frac{25}{4}$$

A line with slope $\frac{25}{2}$

Next 3: $f(x) = (2x+1)(x-3)^2$

$$\approx (2 \cdot 3 + 1)(x-3)^2 = 7(x-3)^2; \text{ a parabola opens up.}$$

Step 6: collect all information from 1 to 5. Evaluate f at $x = -1, 1$ and 4 .



$$f(-1) = -16, f(1) = 12, f(4) = 9.$$

