Name-Mahizebin Sharos-E-Mofiz

JD-1712634892

Course - CSE AO

CO

Quíz-03

Ans to the Gos No-01 Hill climbing Seanch?

It is an algoritum. It is also known as greedy local Search. It uses a loop that continuously moves in the direction of its increasing values. It terminates when a highest points.

Advantages of Hill climbing Seanch? 1. This algorithum uses a limst memony space.

2. 27 is mostly used in large space

Seanching. In these Kind of lange algoritums by using this search we can get quicken and neasonable solution.

Disadvantages of Hill climbing Seanch:

1. Hill climbing search sometimes on mostly gets stuck in the local maxima/minima. For this sometimes cannot give on optimal solution.

- 2. gt doesnot know when to stop the loop.
- 3. 2+ doesnot know when to down climb.

Overcome these short comings/

All the disadvantages can be overcomed by nandomly generating initial moves. Less god by will be continue until until the goal/Anal state is nearlied. Moneover, sometimes giving wrong moves can bind the best solution.

Ans to the Ocer NO-02.

2

Population-based Seanch's

It is a also a search algorithum.

This search based algorithum improve on develop multiple candidate solutions. It maintains an entire bet of candidate solution: Each of the connesponding solution indirects to a unique point in the search space of the problem. It uses in population characteristics to

direct Beanch. 2+ includes evolution computation and gangement tie algorithm.

Difference between population based and hill climbing Seanth,

The main and one and only noticeable difference is population based Seanch algorithm keeps track with several number of states at a time. where hill climbing search can where hill climbing search can only keep track with just one state/condition.

Ans to the Ques No-03

Let, take the MXN chess board. annagement as (c1, c.2, c3, cq --- cr). Now, we will cheek whether more than one Queen 13 on the same direction, It direction is negetive; For this, PG {1,2,3.-wy. J & E 2 1,2,3, Ny. じ、キュュ ··(ei-7)==(ej-j) If direction is positive ei + (ei + 1) = = (ej + j')

Crossoven bunetin enossover, child 1 - will get more similar 82 bunction as partent and emild 2 will get more functions of Panent 2. Randomby selected-Pant parent 1 -52616987 Panent 2 -18647532 1 onden conssover, we are consider binst one child, 87 916 452 Mutation, nadomly selected values 268)39175 Bebone,

Abten, 26739185