

# Mohammad Jafari

67 Grenfell, St. John's, NL, A1C 3E3

🌐 [www.linkedin.com/in/mojafarii](https://www.linkedin.com/in/mojafarii)

✉ [mmoghaddasja@mun.ca](mailto:mmoghaddasja@mun.ca)

📞 mossein

☎ 416-721-7009

## EDUCATION

---

### Memorial University of Newfoundland

*Bachelor of Science in Computer Science GPA: 3.3/4.0*

St. John's, NL

September 2019 - current

## Skills

---

- Technical Skills: Python, Java, C#, Photoshop, C, HTML/CSS, JavaScript, SQL, Unix, Git,  $\text{\LaTeX}$ .
- Relevant Coursework: Data Structures and Algorithms, Operating Systems, Computer Systems, Databases, Computer Security, Abstract Algebra, Object Oriented Programming.
- Fluent in English/Persian

## EXPERIENCES

---

### Memorial University

*Undergraduate Research Assistant (Department of Computer Science)*

St. John's, NL

April 2021 - current

- Develop research papers for publication based on experiment results and analysis.
- Expand knowledge of IoT systems and edge computing.
- Research IoT device vulnerabilities and publish findings.

### Memorial University

*Undergraduate Computer Science Tutor (Department of Computer Science)*

St. John's, NL

January 2020 – January 2021

- Tutored first-year students on CS courses such as Introduction to Python, Java, Data Structures and Algorithms, and problem-solving.
- Designed projects and activities for students to work on to better develop their understanding of CS concepts.

### Product Specialist

*Best Buy*

St. John's, NL

September 2019 – September 2020

- Educated customers about product features and benefits to aid in selecting best options for each individuals' needs.
- Provided first-rate service to all customers and potential customers.
- Engage customers using selling skills to build complete, connected solutions while maintaining a balance of high velocity and world class service.

## PROJECTS

---

### Game of Malefiz (Java, GUI, Academic Project)

January 2021 - April 2021

- Created prototypes based upon design ideas using such programming languages as Java and C++.
- Worked closely with teammates to break down project goals into various job duties and tasks.
- Whole game is written based on object oriented programming and using GUI in Java.

### Multi-Thread Program (C, Academic Project)

Feb 2021 – March 2021

- Developed a multi-thread software to get user input and calculate the sum of numbers entered by user simultaneously using mutex locks and semaphores in C programming language.
- Completed all phases of system development life cycle from requirements analysis through system implementation.

### Goharfam Company (HTML/CSS, Java Script, Personal Project)

April 2019 – December 2019

- Designed and developed user-friendly website, including optimized check-out page that increased user clicks by 20 percent.
- Fixed bugs from previous versions of the website and databases and implemented enhancements that significantly improved web functionality and speed.
- Goharfam Industrial Manufacturing Company.