1] Write a Matlab function

a- check if image is color or not

```
function checkColor = check(I)
    I = imread('M.Png');
    if size(I,3) == 3
        disp('Image is Color');
    else if size(I,3) == 1
        disp('Image is not Color');
    end
end
```

b- check if image is bright or not 200 Consider bright

```
function checkbright = check(R)
    R = imread('M.png');
    I = rgb2gray(R);
    J = imhist(I);
    K = J > 200;
    L = J <= 200;
    if K > L
        disp('bright');
    else
        disp('dark');
    end
end
```

Note: Play value 200, 210, etc

c- check if image is binary or not

```
function checkbinary = check(X)
    i = imread('M.Png');
    [r c d] = size(i);        j = rgb2gray(i);
    R = i(:,:,1);    G = i(:,:,2);    B = i(:,:,3);
    imshow(R);
end
```

Page: Date:

d- Called add(I,v) take two argument I as image v as value. That add value v to all pixels of image

```
function Add = add(I,v)
    B = uint8(double(I) + v);
    disp(B);
end
```

E- Convert RGB image to gray image

```
function grayImage = grayscale(rgbimage)
    im = imread('m.png');
    Gim = uint8(zeros(size(im,1), size(im,2)));
    for i=1 : size(im,1)
        for j=1 : size(im,2)
            Gim(i,j) = 1/3 * [im(i,j,1) + im(i,j,2) + im(i,j,3)];
        end
    end
    figure, imshow(im), figure, imshow(Gim);
end
```

Note: 1/g Min or Max (im(i,j,1), im(i,j,2), im(i,j,3))

f- outlier Method

```
function res = outlier(im,d)
    f = ones(3,3)/8;
    imd = im2double(im);
    imf = filter2(f, imd);
    r = abs(imd - imf) - d > 0;
    res = im2uint8(r.*imf + (1-r).*imd);
    imshow(res);
end
```

Page: Date:

g- Apply Median filter on image

```
function median = median filter (X)
    R = imread ('M.png');
    J = imnoise ( R, 'salt & peper', 0.2);
    K = medfilt2 (J);
    figure, imshow (J), figure, imshow (k);
end
```

Function Apply noise

h- Apply avarage filter on image

```
function avarage = avarage filter (X)
    R = imread ('M.png');
    J = imnoise ( R, 'gaussian' );
    K = fspecial ('avarage');
    L = filter2 (K, J);
    figure, imshow (L); or disp (L);
end
```

i- Converts the gray scale image to a binary image

```
function grayscale = binaryimage (X)
    im = imread ('M.png');
    gray = rgb2gray (im);
    adj-im = imadjust ( gray, [0.3, 0.7], [ ]);
    bw-im = im2bw ( adj-im);
    figure, imshow (adj-im), figure, imshow ( bw-im);
end
```

1 Return Max number of Array

```
function max = array (a)
    max = array (1);
    for i = 1 : length (array)
        if array (i) > max
            max = Array(a)
    end
end
disp ('The max is:') max
end
```

2 Check number prime or not

```
function result = myprime (n)
    result = 0;
    for i = 1 : 1 : n
        if ( Mod(n,i) == 0)
            result = result + 1;
    end
end
if (result == 2) result = 'prime';
else result = 'not prime';
end
```

- Negitive image

```
function y = myfun3(I)
[n m] = size(I);
m = max(max(I));
if m>100
    x=255;
else    x=1;
for i=1:n
  for j=1:m
     Y(i,j) = x-I(i,j);
  end
end end
end
```

- Convert image to binary

```
function y = myfun(I,T)
  [n m] = size(I);
  for i=1:n
    for j=1:m
      if I(i,j)>T
          Y(i,j) = 1;
      else
          Y(i,j)=0;
      end
    end
  end
end
```

Date:

- Convert RGB to grayScale

```
function y = myfun4(I)
[n m c] = size(I);
for i=1:n
  for j=1:m
    L=[I(i,j,1), I(i,j,2), I(i,j,3)]
    Max value = max(L)
    Min value = min(L)
  Y(i,j) = (Max value + Min value);
  end
end
end
```

or

```
function y = myfun2(I)
 [n m c] = size(I);
 for i=1:n
   for j=1:m
  Y(i,j) = (I(i,j,1) + I(i,j,2)
          + I(i,j,3)) / 3;
  end
 end
end
```