# DATA MINING CLASSIFICATION

#### Classification

**Basic Concepts** 

**Decision Trees** 

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# Catching tax-evasion

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

Tax-return data for year 2011

A new tax return for 2012 Is this a cheating tax return?

Refund		Taxable Income	Cheat	
No	Married	80K	?	

An instance of the classification problem: learn a method for discriminating between records of different classes (cheaters vs non-cheaters)

#### What is classification?

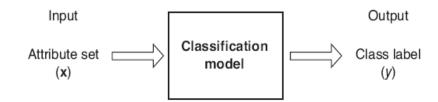
 Classification is the task of learning a target function f that maps attribute set x to one of the predefined class labels y

categorical continuous

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One of the attributes is the class attribute In this case: Cheat

Two class labels (or classes): Yes (1), No (0)



**Figure 4.2.** Classification as the task of mapping an input attribute set x into its class label y.

## Why classification?

The target function f is known as a classification model

 Descriptive modeling: Explanatory tool to distinguish between objects of different classes (e.g., understand why people cheat on their taxes)

 Predictive modeling: Predict a class of a previously unseen record

### **Examples of Classification Tasks**

- Predicting tumor cells as benign or malignant
- Classifying credit card transactions as legitimate or fraudulent
- Categorizing news stories as finance, weather, entertainment, sports, etc
- Identifying spam email, spam web pages, adult content
- Understanding if a web query has commercial intent or not

### General approach to classification

- Training set consists of records with known class labels
- Training set is used to build a classification model
- A labeled test set of previously unseen data records is used to evaluate the quality of the model.
- The classification model is applied to new records with unknown class labels

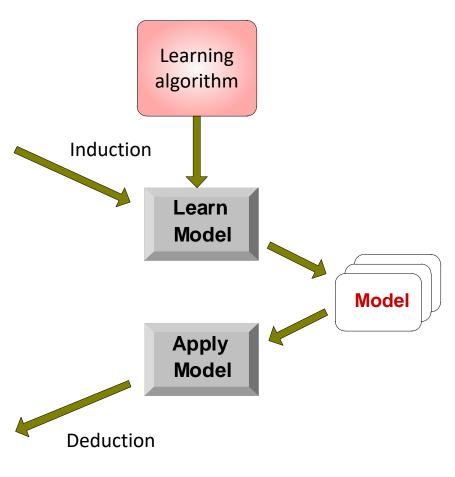
# **Illustrating Classification Task**



**Training Set** 

Tic	Attrib1	Attrib2	Attrib3	Class
11	No	Small	55K	?
12	Yes	Medium	80K	?
13	Yes	Large	110K	?
14	No	Small	95K	?
15	No	Large	67K	?

Test Set



#### Evaluation of classification models

- Counts of test records that are correctly (or incorrectly) predicted by the classification model
- Confusion matrix

#### **Predicted Class**

lass		Class = 1	Class = 0
<u>င</u>	Class = 1 Class = 0	f <sub>11</sub>	f <sub>10</sub>
ctus	Class = 0	f <sub>01</sub>	f <sub>00</sub>
Ă			

Accuracy = 
$$\frac{\text{\# correct predictions}}{\text{total \# of predictions}} = \frac{f_{11} + f_{00}}{f_{11} + f_{10} + f_{01} + f_{00}}$$

Error rate = 
$$\frac{\text{# wrong predictions}}{\text{total # of predictions}} = \frac{f_{10} + f_{01}}{f_{11} + f_{10} + f_{01} + f_{00}}$$

### Classification Techniques

- Decision Tree based Methods
- Rule-based Methods
- Memory based reasoning
- Neural Networks
- Naïve Bayes and Bayesian Belief Networks
- Support Vector Machines

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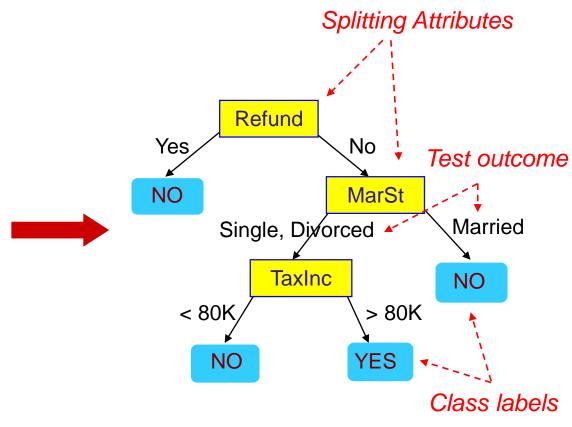
#### **Decision Trees**

- Decision tree
  - A flow-chart-like tree structure
  - Internal node denotes a test on an attribute
  - Branch represents an outcome of the test
  - Leaf nodes represent class labels or class distribution

### Example of a Decision Tree

categorical continuous

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1	Yes	Single	125K	No
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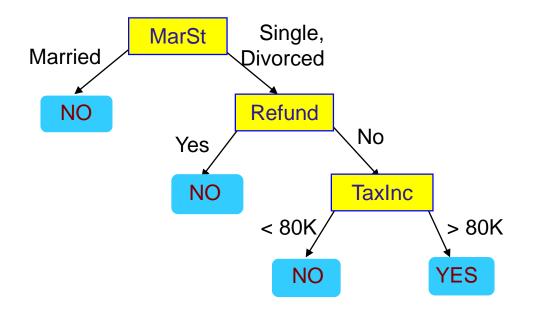
**Training Data** 

Model: Decision Tree

### Another Example of Decision Tree

categorical continuous

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There could be more than one tree that fits the same data!

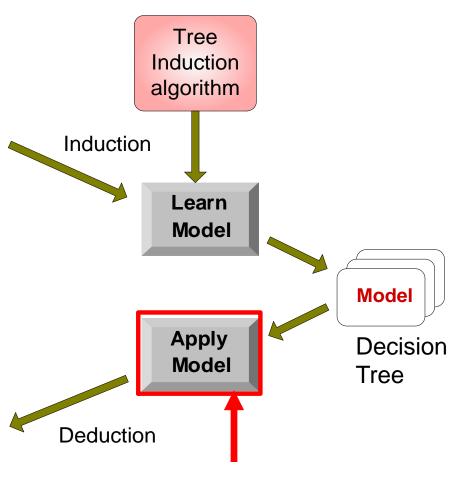
#### Decision Tree Classification Task



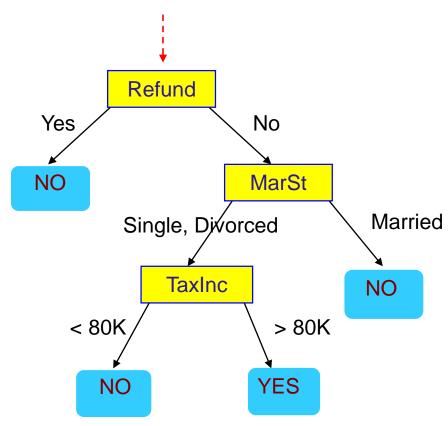
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**Test Set** 



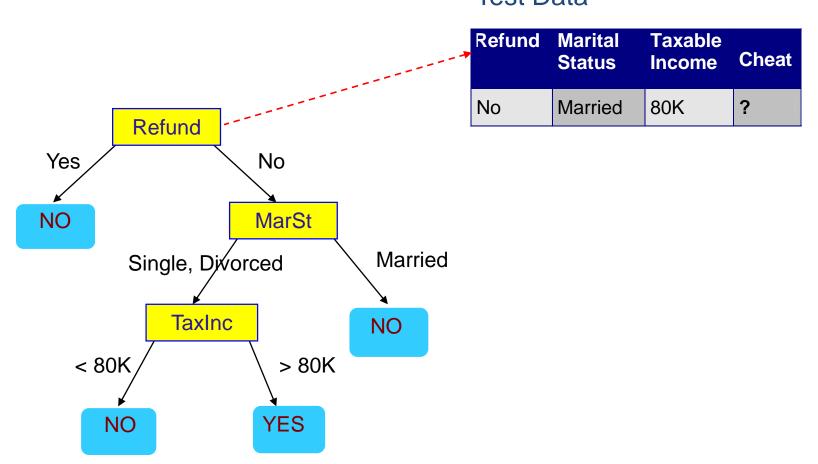
Start from the root of tree.

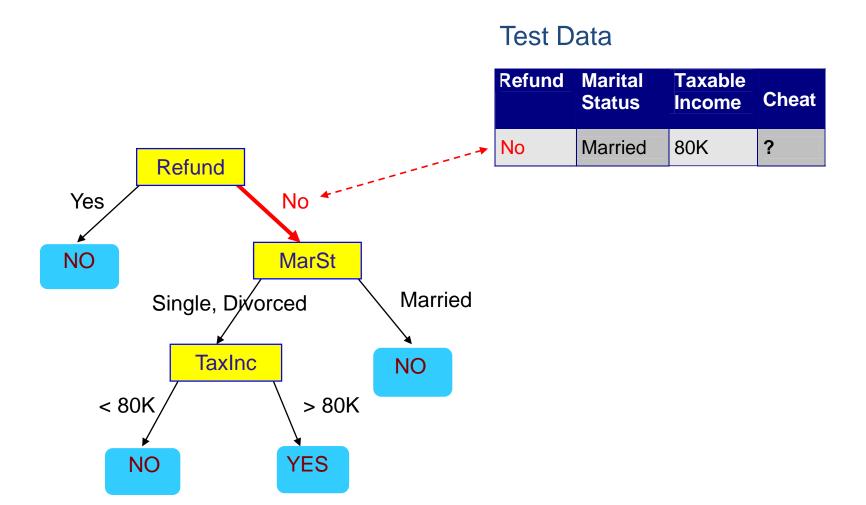


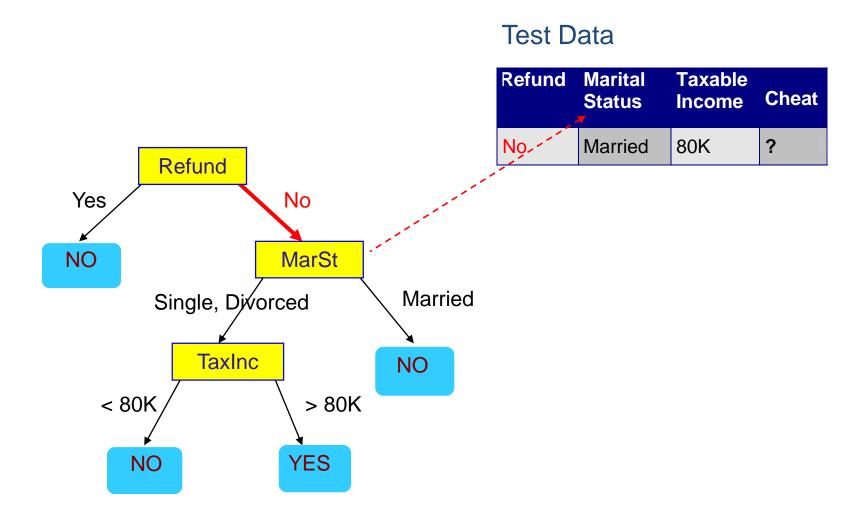
#### **Test Data**

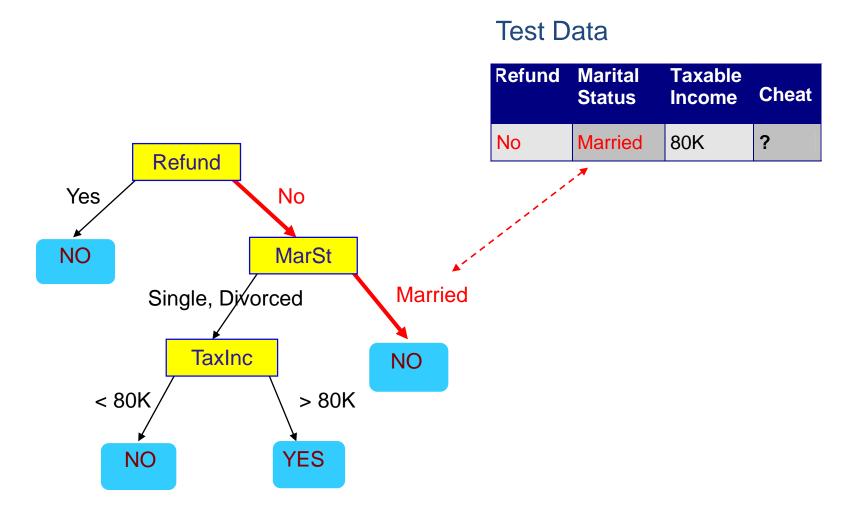
Refund	Marital Status	Taxable Income	Cheat
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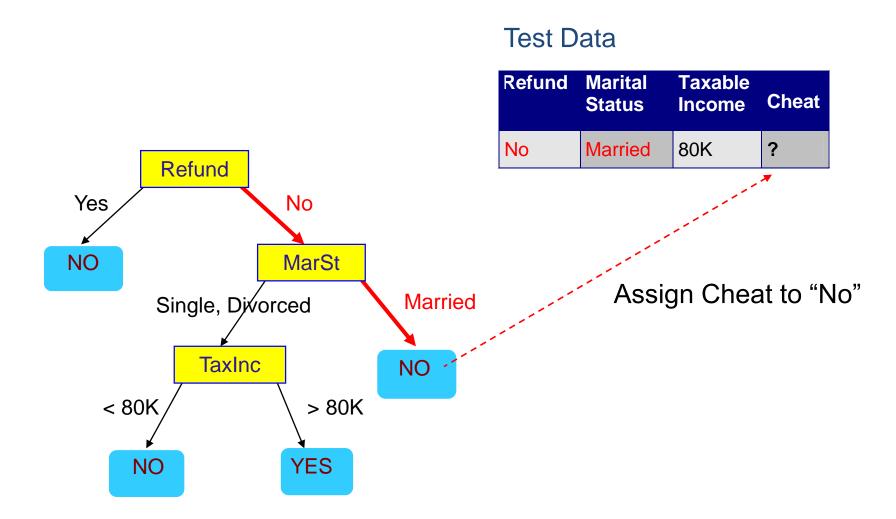












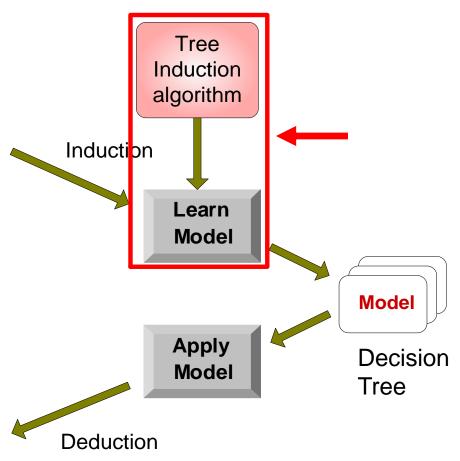
#### **Decision Tree Classification Task**



**Training Set** 

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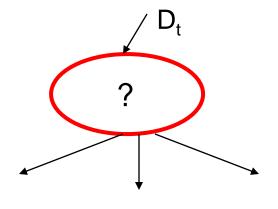
**Test Set** 



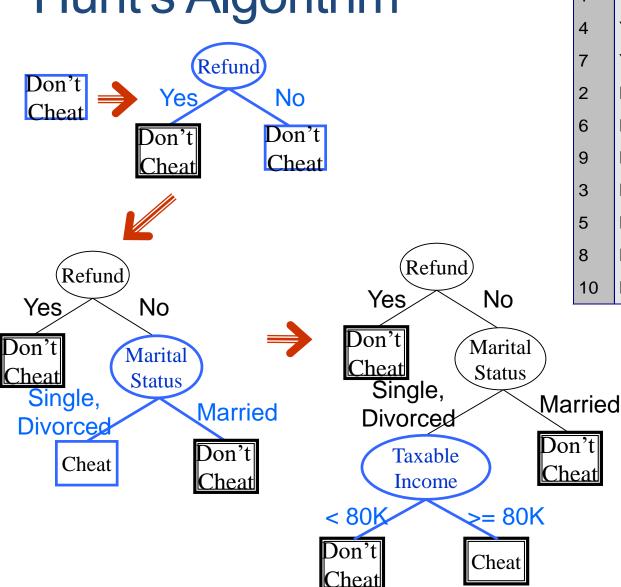
# General Structure of Hunt's Algorithm

- Let D<sub>t</sub> be the set of training records that reach a node t
- General Procedure:
  - If D<sub>t</sub> contains records that belong the same class y<sub>t</sub>, then t is a leaf node labeled as y<sub>t</sub>
  - If D<sub>t</sub> contains records with the same attribute values, then t is a leaf node labeled with the majority class y<sub>t</sub>
  - If D<sub>t</sub> contains records that belong to more than one class, use an attribute test to split the data into smaller subsets.
    - Recursively apply the procedure to each subset.

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# Hunt's Algorithm



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#### Tree Induction

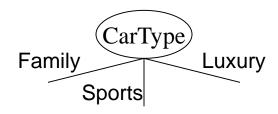
- Issues
  - How to Classify a leaf node
    - Assign the majority class
    - If leaf is empty, assign the default class the class that has the highest popularity.
  - Determine how to split the records
    - How to specify the attribute test condition?
    - How to determine the best split?
  - Determine when to stop splitting

## How to Specify Test Condition?

- Depends on attribute types
  - Nominal
  - Ordinal
  - Continuous
  - More about data attributes type
- Depends on number of ways to split
  - 2-way split
  - Multi-way split

### Splitting Based on Nominal Attributes

Multi-way split: Use as many partitions as distinct values.

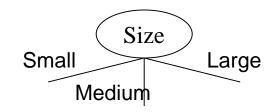


Binary split: Divides values into two subsets.
 Need to find optimal partitioning.



# Splitting Based on Ordinal Attributes

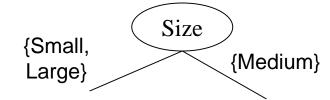
Multi-way split: Use as many partitions as distinct values.



 Binary split: Divides values into two subsets – respects the order. Need to find optimal partitioning.



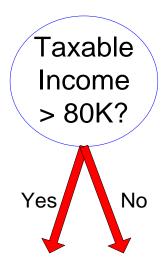
What about this split?



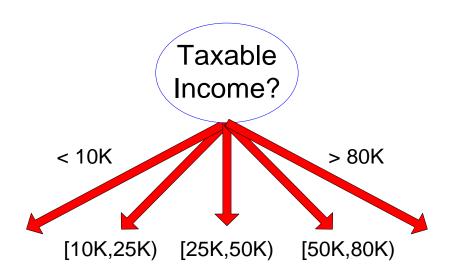
#### Splitting Based on Continuous Attributes

- Different ways of handling
  - Discretization to form an ordinal categorical attribute
    - Static discretize once at the beginning
    - Dynamic ranges can be found by equal interval bucketing, equal frequency bucketing (percentiles), or clustering.
  - Binary Decision: (A < v) or (A ≥ v)</li>
    - consider all possible splits and finds the best cut
    - can be more compute intensive

#### Splitting Based on Continuous Attributes



(i) Binary split



(ii) Multi-way split

#### **Decision Tree Based Classification**

- Advantages:
  - Inexpensive to construct
  - Extremely fast at classifying unknown records
  - Easy to interpret for small-sized trees
  - Accuracy is comparable to other classification techniques for many simple data sets

#### Model Evaluation

- Metrics for Performance Evaluation
  - How to evaluate the performance of a model?
- Methods for Performance Evaluation
  - How to obtain reliable estimates?

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- Metrics for Performance Evaluation
  - How to evaluate the performance of a model?
- Methods for Performance Evaluation
  - How to obtain reliable estimates?
- Methods for Model Comparison
  - How to compare the relative performance among competing models?

#### Metrics for Performance Evaluation

- Focus on the predictive capability of a model
  - Rather than how fast it takes to classify or build models, scalability, etc.
- Confusion Matrix:

	PREDICTED CLASS				
ACTUAL CLASS		Class=Yes	Class=No		
	Class=Yes	a	b		
	Class=No	C	d		

a: TP (true positive)

b: FN (false negative)

c: FP (false positive)

d: TN (true negative)

#### Metrics for Performance Evaluation...

	PREDICTED CLASS				
ACTUAL CLASS		Class=Yes	Class=No		
	Class=Yes	a (TP)	b (FN)		
	Class=No	c (FP)	d (TN)		

Most widely-used metric:

Accuracy = 
$$\frac{a+d}{a+b+c+d} = \frac{TP+TN}{TP+TN+FP+FN}$$

### Limitation of Accuracy

- Consider a 2-class problem
  - Number of Class 0 examples = 9990
  - Number of Class 1 examples = 10
- If model predicts everything to be class 0, accuracy is 9990/10000 = 99.9 %
  - Accuracy is misleading because model does not detect any class 1 example

#### **Precision-Recall**

Precision (p) = 
$$\frac{a}{a+c} = \frac{TP}{TP+FP}$$

Recall (r) = 
$$\frac{a}{a+b} = \frac{TP}{TP + FN}$$

(1)	a+b	TP + FN			
F-measure (	e (E) –	1	_ 2rp	2 <i>a</i>	2 <i>TP</i>
F-measure (F) =		(1/r+1/p)	$-\frac{1}{r+p}$	$-\frac{1}{2a+b+c}$	2TP + FP + FN

Count

**ACTUAL** 

**CLASS** 

PREDICTED CLASS

Class=Yes

a

C

Class=Yes

Class=No

Class=No

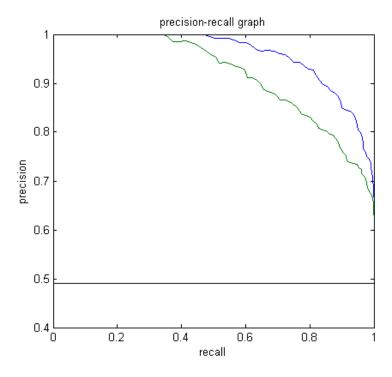
b

- Precision is biased towards C(Yes Yes) & C(Yes No)
- Recall is biased towards C(Yes Yes) & C(No Yes)
- F-measure is biased towards all except C(No|No)

More about Precision and Recall

### Precision-Recall plot

 Usually for parameterized models, it controls the precision/recall tradeoff



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#### Methods for Performance Evaluation

 How to obtain a reliable estimate of performance?

- Performance of a model may depend on other factors besides the learning algorithm:
  - Class distribution
  - Cost of misclassification
  - Size of training and test sets

#### Methods of Estimation

#### Holdout

- Reserve 2/3 for training and 1/3 for testing
- Random subsampling
  - One sample may be biased -- Repeated holdout

#### Cross validation

- Partition data into k disjoint subsets
- k-fold: train on k-1 partitions, test on the remaining one
- Leave-one-out: k=n
- Guarantees that each record is used the same number of times for training and testing

#### Bootstrap

- Sampling with replacement
- ~63% of records used for training, ~27% for testing