

**1. What are the common Phases of Software development ?**

- a. Requirements**
- b. Design**
- c. Development**
- d. Testing**
- e. Maintenance**

**2. What is waterfall methodology?**

**You complete one phase before moving on to the next phase**

**3. What is agile methodology?**

- way to manage software teams & projects**
- Group of software development methods**

**4. What are these methods?**

- **Adaptive software development (ASD)**
- **Agile modeling**
- **Agile Unified Process (AUP)**
- **Business analyst designer method (BADM)<sup>[33]</sup>**
- **Crystal Clear Methods**
- **Disciplined agile delivery**
- **Dynamic systems development method (DSDM)**
- **Extreme programming (XP)**
- **Feature-driven development (FDD)**
- **Lean software development**
- **Kanban (development)**
- **Scrum**
- **Scrumban**

**Example:**

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**Scrum:**

- 1. iterative and incremental agile software development method.**
- 2. In the SCRUM methodology a sprint is the basic unit of development**

5. What are agile practices/ activities/ common things done while implementing one of the agile methods ?

- i) Continuous integration
- ii) Pair programming
- iii) Refactoring
- iv) Test-driven development
- v) Use case

6. What are the 10 principles of agile methodology?

- 1. Active user involvement is imperative
- 2. The team must be empowered to make decisions  
(all team members have power to take decision)
- 3. Requirements evolve but the timescale is fixed  
(end of semester)
- 4. Capture requirements at a high level; lightweight & visual
- 5. Develop small, incremental releases and iterate  
(we must work with iterations)
- 6. Focus on frequent delivery of products
- 7. Complete each feature before moving on to the next
- 8. Apply the 80/20 rule  
(80 % of your results comes out from 20 % of your work)
- 9. Testing is integrated throughout the project lifecycle – test early and often
- 10. A collaborative & cooperative approach between all stakeholders is essential

7. Advantages and disadvantages of Agile methodology?

Advantages:

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- 1. Promotes teamwork and cross training.
- 2. Suitable for fixed or changing requirements
- 3. Little or no planning required

Disadvantages:

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- 1. Depends heavily on customer interaction
- 2. Minimum documentation generated