

MTH-682 Automata  
Assignment (2): Context-Free Languages

Mostafa Hassanein

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## 2.1

Recall the CFG G4 that we gave in Example 2.4. For convenience, let's rename its variables with single letters as follows.

$$E \rightarrow E + T \mid T$$

$$T \rightarrow TxF \mid F$$

$$F \rightarrow (E) \mid a$$

Give parse trees and derivations for each string.

c.  $a + a + a$

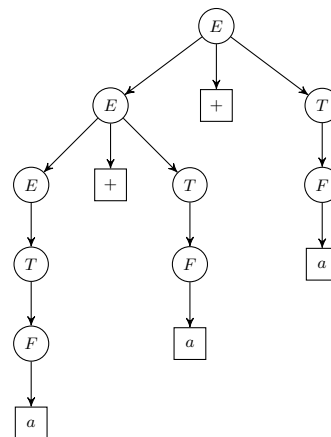
Solution:

**Derivation:**

We derive the string  $a + a + a$  from the start symbol  $E$  as follows:

$$\begin{aligned} E &\Rightarrow E + T \\ &\Rightarrow E + T + T \\ &\Rightarrow T + T + T \\ &\Rightarrow F + T + T \\ &\Rightarrow a + T + T \\ &\Rightarrow a + F + T \\ &\Rightarrow a + a + T \\ &\Rightarrow a + a + F \\ &\Rightarrow a + a + a \end{aligned}$$

**Parse Tree:**



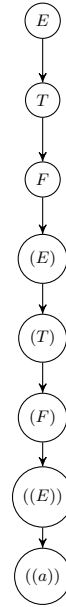
c.  $((a))$

Solution:

**Derivation:**

We derive the string  $((a))$  from the start symbol  $E$  as follows:

$$\begin{aligned} E &\Rightarrow T \\ &\Rightarrow F \\ &\Rightarrow (E) \\ &\Rightarrow (T) \\ &\Rightarrow (F) \\ &\Rightarrow ((E)) \\ &\Rightarrow ((T)) \\ &\Rightarrow ((F)) \\ &\Rightarrow ((a)) \end{aligned}$$

**Parse Tree:**

## 2.4

Give context-free grammars that generate the following languages. In all parts, the alphabet  $\Sigma$  is  $\{0, 1\}$ .

c.  $\{w \mid \text{the length of } w \text{ is odd}\}$

Solution:

$$S \rightarrow ASA|0|1$$

$$A \rightarrow 0|1$$

c. **The empty set**

Solution:

$$S \rightarrow S$$

This language has a single rule that infinitely recurses and never terminates to any terminal symbols. Therefore, no words belong to this language.

## 2.5

Give informal descriptions and state diagrams of pushdown automata for the languages in Exercise 2.4.

c.  $\{w \mid \text{the length of } w \text{ is odd}\}$

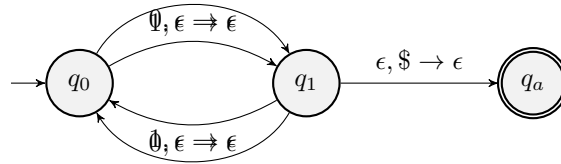
Solution:

### Informal Description:

The pushdown automaton reads input symbols (0 or 1) one at a time and uses two states to track the parity of the number of symbols read. It starts in state  $q_0$  (representing an even count, since 0 symbols have been read). Each input symbol causes a transition that toggles between states  $q_0$  and  $q_1$ . After reading all input, if the automaton is in state  $q_1$  (odd count), it transitions to the accept state  $q_{accept}$ .

The stack is not essential for this language, but we include it for the formal PDA definition. We use a bottom-of-stack marker  $\$$  to detect when input is complete.

### State Diagram:



### Formal Description:

- States:  $Q = \{q_0, q_1, q_a\}$
- Start state:  $q_0$
- Accept state:  $q_a$
- Stack alphabet:  $\Gamma = \{\$\}$
- Initial stack symbol:  $\$$
- Transitions:

$$\delta(q_0, 0, \epsilon) = \{(q_1, \epsilon)\}$$

$$\delta(q_0, 1, \epsilon) = \{(q_1, \epsilon)\}$$

$$\delta(q_1, 0, \epsilon) = \{(q_0, \epsilon)\}$$

$$\delta(q_1, 1, \epsilon) = \{(q_0, \epsilon)\}$$

$$\delta(q_1, \epsilon, \$) = \{(q_a, \epsilon)\}$$

The automaton alternates between states  $q_0$  and  $q_1$  for each symbol read. It accepts if and only if it ends in state  $q_1$  (odd number of symbols) and can transition to  $q_a$  by popping the bottom marker \$.

**f.**

Solution:

## 2.11

Convert the CFG  $G_4$  given in Exercise 2.1 to an equivalent PDA, using the procedure given in Theorem 2.20.

Solution:

## 2.13

Let  $G = (V, \Sigma, R, S)$  be the following grammar.  $V = S, T, U$ ;  $\Sigma = 0, \#$ ; and  $R$  is the set of rules:

$$S \rightarrow TT|U$$

$$T \rightarrow 0T|T0| \#$$

$$U \rightarrow 0U00| \#$$

- a. Describe  $L(G)$  in English.
- b. Prove that  $L(G)$  is not regular.

**a.**

Solution:

**b.**

Solution:



## 2.14

Convert the following CFG into an equivalent CFG in Chomsky normal form, using the procedure given in Theorem 2.9.

$$A \rightarrow BAB|B|\epsilon$$

$$B \rightarrow 00|\epsilon$$

Solution:

## 2.23

Let  $D = \{xy \mid x, y \in \{0, 1\}^* \text{ and } |x| = |y| \text{ but } x \neq y\}$ .  
Show that  $D$  is a context-free language.

Solution:

## 2.24

Let  $E = \{a^i b^j \mid i \neq j \text{ and } 2i \neq j\}$ .

Show that E is a context-free language.

Solution:

## 2.26

Show that if  $G$  is a CFG in Chomsky normal form, then for any string  $w \in L(G)$  of length  $n$   $n \geq 1$ , exactly  $2n - 1$  steps are required for any derivation of  $w$ .

Solution:

## 2.27

Let  $G = (V, \Sigma, R, < STMT >)$  be the following grammar.

$$\begin{aligned} < STMT > \rightarrow < ASSIGN > \mid < IF - THEN > \mid < IF - THEN - ELSE > \\ < IF - THEN > &\rightarrow ifconditionthen < STMT > \\ < IF - THEN - ELSE > &\rightarrow ifconditionthen < STMT > else < STMT > \\ < ASSIGN > &\rightarrow a := 1 \end{aligned}$$

$$\begin{aligned} \Sigma &= \{if, condition, then, else, a := 1\} \\ V &= \{< STMT >, < IF - THEN >, < IF - ELSE - THEN >, < ASSIGN >\} \end{aligned}$$

$G$  is a natural-looking grammar for a fragment of a programming language, but  $G$  is ambiguous.

- a. Show that  $G$  is ambiguous.
- b. Give a new unambiguous grammar for the same language.

**a.**

Solution:

**b.**

Solution:

## 30

Use the pumping lemma to show that the following languages are not context free.

d.

$$L = \left\{ t_1 \# t_2 \# \dots \# t_k \mid k \geq 2, \forall i \, t_i \in \{a, b\}^* \wedge \exists i, j : (t_i = t_j \wedge i \neq j) \right\}$$

Solution:

## 2.31

Let  $B$  be the language of all palindromes over  $\{0, 1\}$  containing equal numbers of 0s and 1s. Show that  $B$  is not context free.

Solution: