

ANGULAR 10

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Agenda

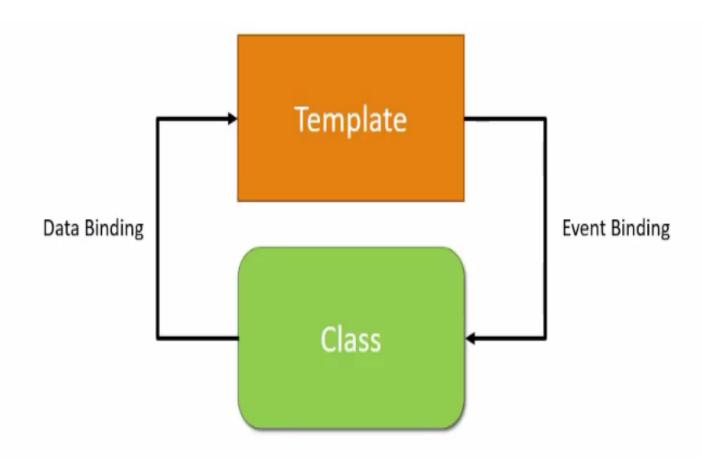
- Event Binding
- Template reference variable
- Two way Binding
- Structural directives
- Pipes

Event Binding

 Previously we discussed data binding that flow from component class to component template but sometimes to respond to user events such as mouse click we need the data flow in the other direction from component template to component class.

This is called event binding.

Event Binding(cont.)



Event Binding(cont.)

Let's see example:

```
<input type="button" value="Greating" (click)="Greating ()">
public greatingMsg="";
Greating()
    console.log("Hello Abanoub");
    this.greatingMsg="welcome abanoub";
```

Event Binding(cont.)

- Sometimes you want to know information about the event itself.
- You will use \$event that will give information about the event itself.

```
<input type="button" value="Greating"
(click)="myfunc2($event)">
```

Template reference variable

- When there is a user interaction you might some data to flow from the view to the class to perform an operation.
- To easily access DOM elements and there properties
 Angular provide this by Template reference variable.

Template reference variable(cont.)

Let say that we have an input element

```
<input #myInput type="text"/>
```

and we have button

```
<button >log</button>
```

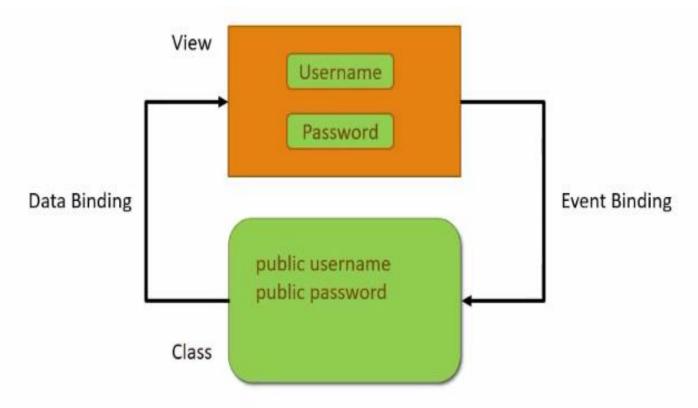
What we want is when the user click on the button show what value inside the text field.

```
<button (click)="logMsg(myInput.value)"></button>
```

Two way Binding

- When you work with form elements its essential that your model and view become in think.
- For example consider a login form that has username and password and the component class has the properties username and class.
- When you update form the properties in the component class should automatically updated and versa.

Two way Binding (cont.)



Two way Binding(cont.)

- Allow us to update property and in the same time display the value of the property.
- For two way binding Angular provide another directive which is ngModel directive.
- Angular is not aware with ngModel directive because it is in a separate module called formsModule so we must import it.
- Open app.module.ts and import it

```
import {FormsModule} from '@angular/forms';
```

and then add it to the imports array.

Two way Binding(cont.)

Two way binding example

```
<input [(ngModel)]="name" type="text" >
{{name}}
```

Structural directives

- Add or remove HTML elements from the DOM
 - nglf
 - ngSwitch
 - ngFor

nglf

```
<h2 *nglf="true" >
    Hello nglf
</h2>
<h2 *nglf="displayName" >
    Hello nglf 2
</h2>
```

```
<!--Use nglf with else-->
<h2 *nglf="displaylfOrElse else elseBlock" >
    This is the if body
</h2>
<ng-template #elseBlock>
<h2>
   This is else body
</h2>
</ng-template>
```

```
<!--Another syntax to *nglf-->
<div *nglf="displayName; then thenBlock; else ElseBlock">
</div>
<ng-template #thenBlock>
  <h2>
      then block.
  </h2>
</ng-template>
<ng-template #ElseBlock>
  <h2>
       else block.
  </h2>
</ng-template>
```

ngSwitch

```
<!--[ngSwitch] directive-->

<div [ngSwitch]= "color">

<div *ngSwitchCase="'red"">You Picked Red Color</div>
<div *ngSwitchCase="'blue">You Picked blue Color</div>
<div *ngSwitchCase="'green'">You Picked green Color</div>
<div *ngSwitchDefault>Pick Color again</div>
</div>
```

Note:-color is TypeScript property.

ngFor

```
public cars=["Fiat","Lancer","KIA","Optera"];
```

```
<div *ngFor="let car of cars">
  <h2>{{car}}</h2>
  </div>
```

```
<!--*ngFor directive with odd and even-->
<div *ngFor="let car of cars ; odd as o">
 <h2>{{o+" "}} {{car}}</h2>
</div>
```

<!--*ngFor directive with first and last->

Pipes

- Allow us to transform data from displaying it in the view.
- See the next Demos examples.

Pipes in string.

```
{{name}}
<br/>br/>
{{name |lowercase}}
<br/>br/>
{{name|uppercase}}
<br/>br/>
{{name|titlecase}}
```

```
{{name|slice:3}}
<!--began after the third character-->
<br/>
{br/>
{{name|slice:3:5}}
<!--began in the third character to 5 so it will take
4,5-->
```

Number Pipes

```
<!--Number Pipes-->
 {{2.678 | number: '1.2-3'}}
<!--1 is the minimum number of integer digits 2 the minimum
number of decimal digits 3 the maximum number of decimal
digits -->
<br/>br/>
{{2.678 | number:'3.4-5'}}
<br/>br/>
{{2.678 | number:'3.1-2'}}
<br/>br/>
<!--Percent Pipe-->
{{0.25|percent|currency}}
```

Currency Pipe

```
{{0.25|currency}} <!--by defulat it is $-->
<br/>br/>
{{0.25 | currency : 'GBP'}}
<br/>br/>
{{0.25 | currency : 'EUR'}}
<br/>br/>
{{0.25 | currency :'GBP' :'code'}}
```

Date Pipes

```
{{date}}
<br/>br/>
{{date|date:'short' }}
<br/>br/>
{{date|date:'shortDate'}}
<br/>br/>
{{date|date:'shortTime'}}
<br/>br/>
{{date|date:'medium'}}
<br/>br/>
{{date|date:'mediumDate'}}
<br/>br/>
{{date|date:'mediumTime'}}
```

Create custom pipe

```
ng g pipe pipe_name
```

And then implement your logic inside the transform method.

```
import { Pipe, PipeTransform } from '@angular/core';

@Pipe({
    name: 'square'
})
    export class SquarePipe implements PipeTransform {
    transform(value: number): number {
        return value*value;
    }
}
```

Questions

Any Questions?

THANK YOU @