# Alexandria University, Faculty of Engineering CSED 21

# **Programming 2 – OOP and Design Patterns**

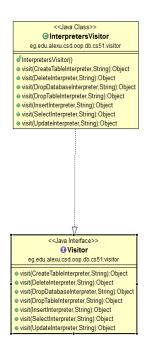
# **Assignment 3 - DBMS**

# Names:

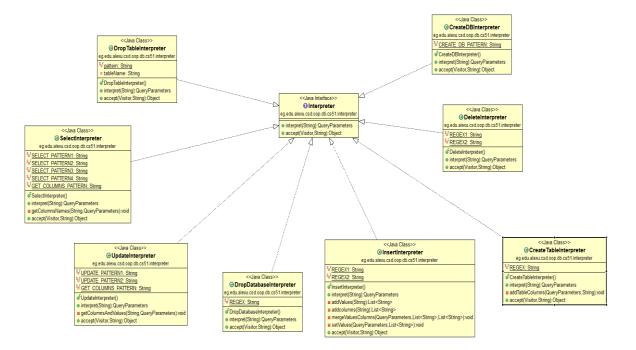
- 1) Mohamed mostafa ahmed Hassan elnashar (44).
- 2) Tarek Mohamed kamal (21).
- 3) Mostafa Nabil Mohamed(51).
- 4) Mohamed Salah Mahmoud (41).

#### 1) UML:

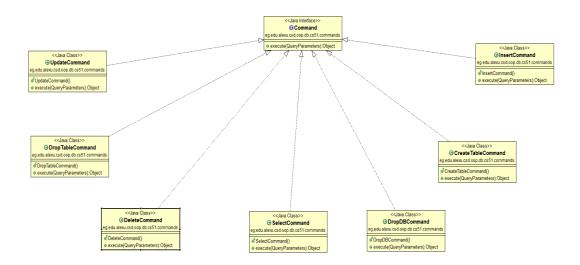
- visitor Design Pattern:



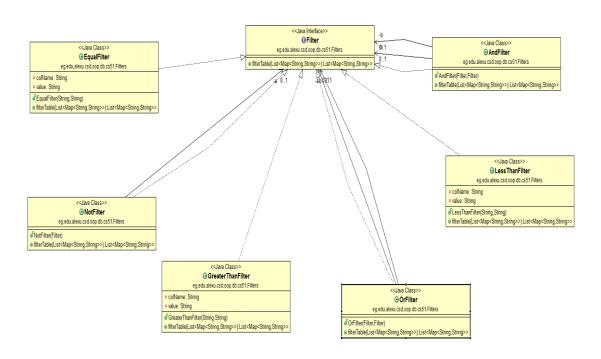
- Interpreter Design Pattern:



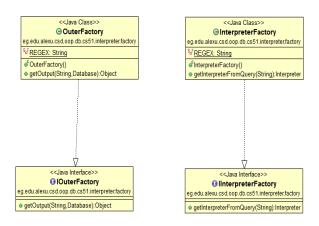
## - Command Design Pattern:



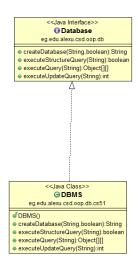
## - Filter Design Pattern:

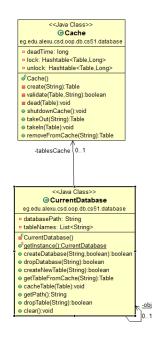


### - Factory Design Pattern:



## - Singlton and ObjectPool Design Pattern:





#### 2) Design Description and Decisions:

- We used the singelton design pattern to represent the database folder as an object so only one dbms can use the database.
- The outer parser parses the beginning of the query and sends it to the appropriate function in the dbms.
- The execute functions in the dbms sends the query to the interpreter factory which chooses and returns the appropriate interpreter.
- The execute functions sends the visitor to the accept method in the interpreter.
- The interpreter interprets the query and extract the query parameter then the visitor sends the query parameters to the command that executes the query.

#### 3) User Guide:

- Write the query in the text field and press enter to execute it.
- The results shows in the text area below.
- use w3school.com to know more about SQL queries.

## 4) Snapshots:

