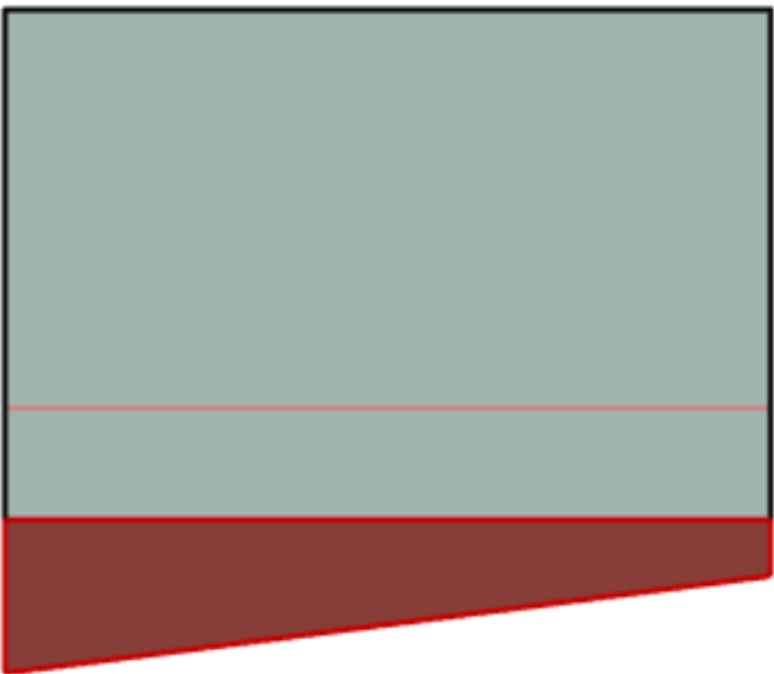
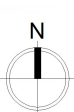
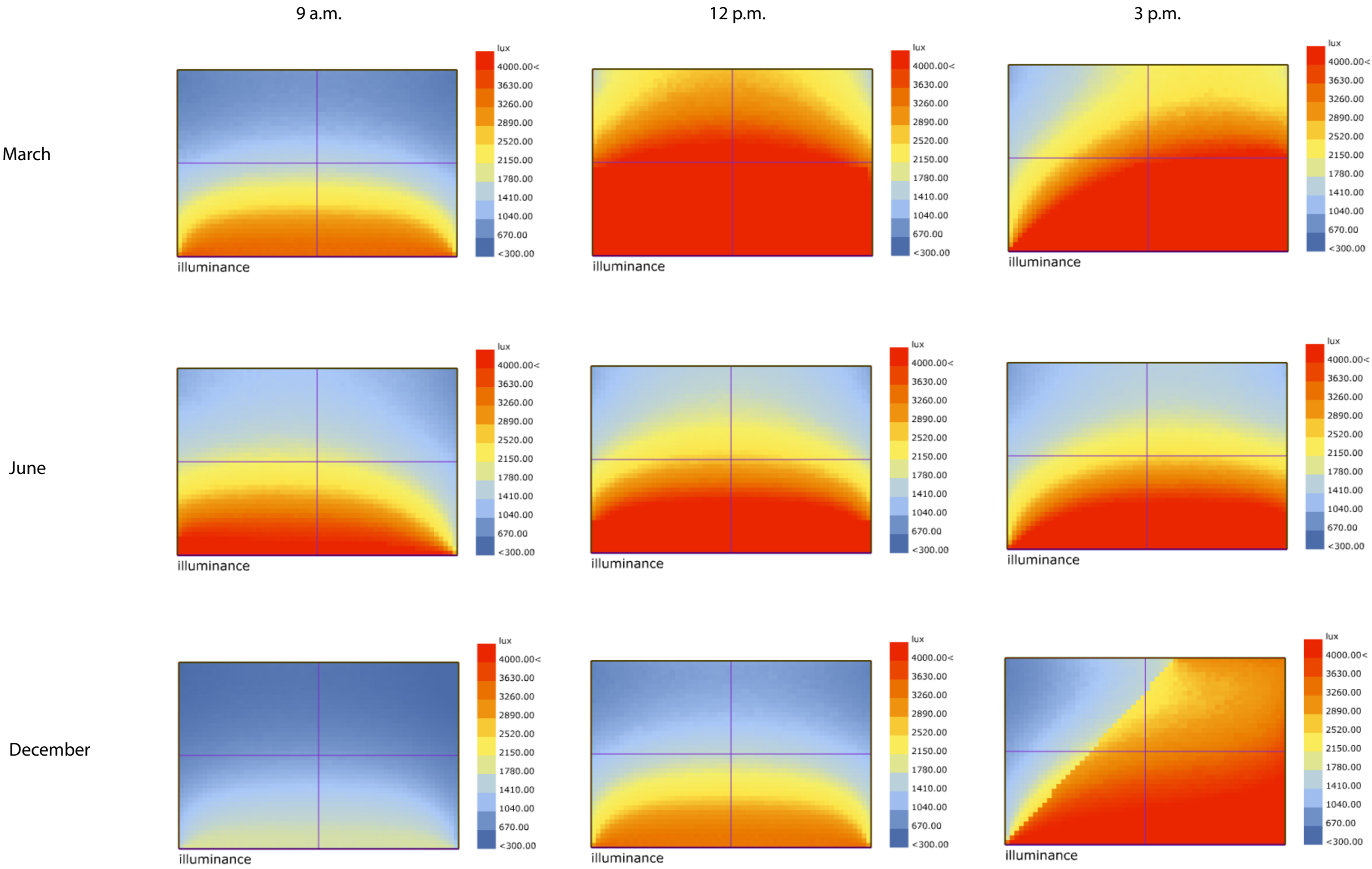


Daylighting Simulation

The original room is a rectangular room with floor to ceiling windows on South side. The diagram on the right shows in most cases there are too much sunlight to cause glare in this room. By adding sun-shading most on the top and west side, it reduces some sunlight at noon and in the afternoon. By adding a light shelf in the room, it introduces more light to a further distance into the room.

Original Data



Shaded Data

