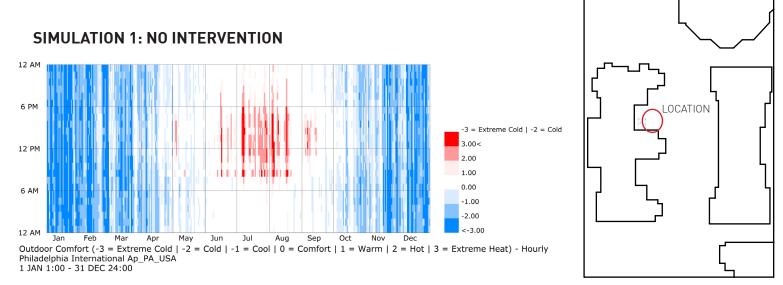
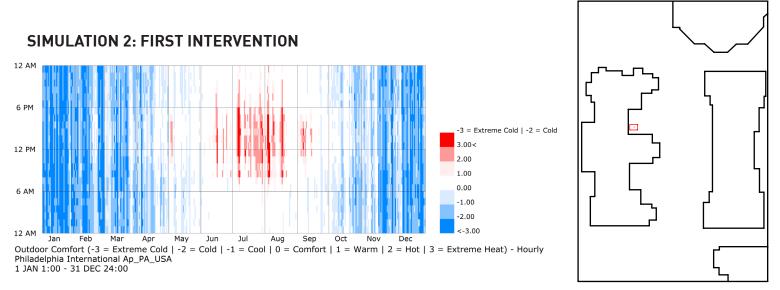
AYOTUNDE OGUNMOYERO ARCH 633 OUTDOOR COMFORT SIMULATION

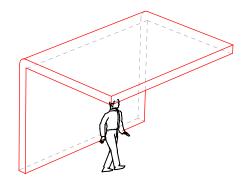
LOCATION: HOUSTON HALL

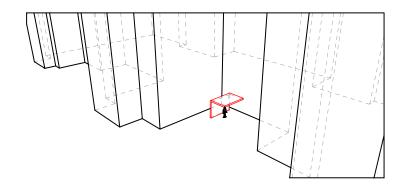


Comfortable: 40.83%; Short period comf.: 21.21%; Heat stress: 3.28%; Cold stress: 34.68%



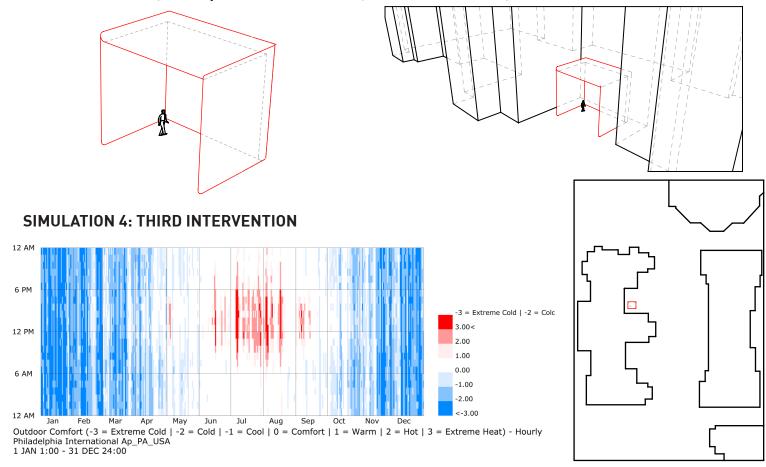
Comfortable: 41.03%; Short period comf.: 21.24%; Heat stress: 3.25%; Cold stress: 34.47%



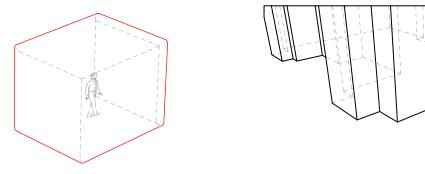


SIMULATION 3: SECOND INTERVENTION 12 AM 6 PM -3 = Extreme Cold | -2 = Cold 3.00< 12 PM 1.00 0.00 6 AM -1.00 -2.00 12 AM Мау Apr Jun Jul Aug Outdoor Comfort (-3 = Extreme Cold | -2 = Cold | -1 = Cool | 0 = Comfort | 1 = Warm | 2 = Hot | 3 = Extreme Heat) - Hourly Philadelphia International Ap_PA_USA 1 JAN 1:00 - 31 DEC 24:00

Comfortable: 40.9%; Short period comf.: 21.26%; Heat stress: 3.31%; Cold stress: 34.53%



Comfortable: 41.28%; Short period comf.: 21.24%; Heat stress: 3.14%; Cold stress: 34.34%



Can you achieve comfort for %100 of the time?

No. 100% is unrealistic based on the many variables that contribute to the outdoor comfort.

If not what is the highest possible percentage of comfortable hours that you can achieve with passive design strategies?

41.28%