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Dear Kari Glover,

Please accept this letter as an expression of my interest in the Programming Internship – Engine and Pipeline position, for Summer 2022 at Santa Monica Studios. I am a self-motivated and progress-focused Graphics Programmer with a proficiency in C++. As I am pursuing a Bachelor's degree in Computer Science, and have experience in Agile product development, I am confident that I'll be an asset to the programming team at Sony Santa Monica.

I enjoy being challenged and goal-oriented with projects that require me to work outside my comfort and knowledge set, as continuing to learn new languages and programming techniques are important to me and the success of Santa Monica Studios. Throughout the course of my career, I have increasingly grown my programming abilities; I am now a more capable and coherent problem-solver skilled at prioritizing and managing tasks in projects with proficiency.

I am progressive minded and in tune with new developments in the programming field. I have proven to be effective and collaborative, in my previous volunteering roles.

I am a huge SMS admirer and all the games that you have made since God of War on PS2; although if I had to choose my all-time favourite, that would be God of War 2018, and the way you changed Kratos from a god-slayer to a caring and protective father.

I hope to get an opportunity to work with yourselves and increase my knowledge. I ensure you that I will put all my efforts along with my skills to make efficient use of any opportunity you might offer me.

Thank you for your time and consideration and I look forward to hearing from you.

Sincerely,

Luigi Dey