# Luigi Dey

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<u>Portfolio</u> LinkedIn

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## Skills

- **Programming** : C++, C#.

- Engines/Tools : UE4 (UE5), Unity 2D/3D, VS2017/2019, VSCode,

XCode.

- APIs : SFML, WinAPI.

- Hardware/Platform : x86, Windows, Linux - Ubuntu, Mint and Kali.

Scripting : Python, JavaScript.Other : Trello, GiT Bash, GitHub.

### Volunteer work

Volunteer Astrophysics Researcher at The University of Sheffield (June 2019 – July 2019): Data analysis about behaviour of galaxies and group project on how galaxies are born.

- Volunteer Data Analyst at Veolia, Sheffield (September 2018 September 2019):
   Data analyst at Veolia, enhanced my experience in Machine Learning using Python.

  Been given past energy usage from different buildings, to use genetic programming and <u>TPOT</u> to predict future energy usage.
- Volunteer Web developer at UTC Sheffield (September 2018 June 2019): Group project – built the official UTC Sheffield website alongside artists and other programmers.

#### Education

- BSc (Hons) Computer Science for Games (2020 2024) @ Sheffield Hallam University:
  - Fundamentals of Computer Architecture (1:1)
  - Mathematics for 2D Games (2:1)
  - o Programming 2D Games (2:1)
- A-Levels in Computer Science, Mathematics and IT (2019-2020) (BBA\*) @ UTC
  Sheffield Olympic Legacy Park

References available on request