Unit No.	Topics
Unit 1	Introduction: Fundamentals of the Analysis of Algorithms. Performance Analysis-Space complexity, Time complexity, Efficiency –Asymptotic Notations and their properties. Mathematical analysis for Recursive and Non-recursive algorithms.
Unit 2	Brute Force and Divide & Conquer: Brute Force — Computing, Exhaustive Search.  Divide and Conquer Methodology — Binary Search — Merge sort — Quick sort.  Multiplication of Large Integers and Matrix Multiplication.
Unit 3	Greedy Technique and Dynamic Programming: Greedy Technique –Fractional Knapsack problem, Optimal Merge pattern – Huffman Trees, Prim's algorithm and Kruskal's Algorithm, Shortest Path- Dijkstra's algorithm, Bellman Ford algorithm.  Dynamic programming – Principle of optimality. All pair shortest paths- Floyd's algorithm, Matrix chain multiplication, 0/1 knapsack problem and Optimal Binary Search Trees.
Unit 4	Backtracking and Branch & Bound: Backtracking – n-Queen problem, Hamiltonian Circuit Problem, Subset Sum Problem, Graph colouring problem.  Branch and Bound – LIFO Search and FIFO search – Knapsack Problem – Travelling Salesman Problem.
Unit 5	NP-Hard and NP-Complete problems: Basic concepts, Non deterministic algorithms, NP – Hard and NP Complete classes, Cook's theorem.

## Suggested Readings:

- 1. T.H. Cormen, C. E. Leiserson, R. L. Rivest "Introduction to Algorithms", The MIT Press,  $4^{th}$  Edition, 2022
- 2. Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, "Computer Algorithms", Silicon Press, 2<sup>nd</sup> Edition, 2007.
- 3. Michael T. Goodrich and Roberto Tamassia, "**Design and Analysis of Algorithms**", Wiley, Edition 2021.
- 4. Jon Kleinberg And Eva Tardos, "Algorithm Design", Pearson, 1st Edition, 2005.