

Mostyn Griffith

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Education	Rhode Island School of Design BFA Graphic Design, 2014-2018 Minor in Computation Technology & Culture RISD Honors Student 2016-2018 Malcolm Grear Scholarship, 2017 Grade Point Average – 3.845	Experience	HUSH, User Experience Designer, Present Currently providing experiential design strategy and execution for clients. Working collaboratively across teams of engineers, creative technologists, and architects to realize interactive installations for clients. Facebook – Providing user experience strategy and interface design for marketing tools at Facebook's Partner Center. Uber – Had a \$1MM experiential installation concept approved for production by Uber in their new Mission Bay Headquarters. LinkedIn – Devising an interactive data-visualization for their Talent Insights Tool. WeWork – Storyboarded and digitally prototyped multiple smart-workspace concepts for WeWork's future modular office spaces. Merl Studio, Design Partner, 2017–Present Initiated a studio practice with colleagues in RISD Graphic Design. Responsibilities include creative direction, client strategy, UI/UX, visual design, business development, project management, and production. Flare, Visual + UI/UX Designer, 2017-2018 Rebranded the visual identity of the core social event application. Co-created with the founding engineer a new user interface and experience. Salt Branding, Visual Design Intern, 2016 Executed large scale identity projects. Created identity kits for, CenturyLink, Moogsoft, and Pearson Vue. Designed the primary mark and identity for IHS Markit. Global Conservation, Graphic Designer, 2015 Created invitations, programs, and brochures for the Saving Our Global Parks fundraiser. Global Heritage Fund, Graphic Designer, 2013 Devised an informational system for their El Mirador project in Guatemala.
Teaching	GD for the Web, Teaching Assistant, 2018 Assisted in the structuring of the course. Taught students front-end web development skills in HTML, CSS, and Javascript. Design Studio 1, Teaching Assistant, 2017 Led studio critiques, held one-on-ones with sophomore Graphic Design students on their projects, and taught students how to use Adobe Illustrator and After Effects.		
Leadership	RISD Graphic Design Senior Show, 2018 Directed a group of senior students in the coordination of the exhibition. Generated branded assets and layout for the show. RISD Autonomous Vehicle Futures, 2018 Managed a team of undergraduate design students in devising a conversational mobility-as-a-service chatbot for a speculative autonomous public transportation service in Providence, Rhode Island.		
Skills	User Interface • User Experience Digital Animation • User Research Identity Design • Printed Matter		
Tools	Sketch • Principle • InVision • Xcode • Figma Framer • Photoshop • Illustrator • InDesign After Effects • Premiere • Cinema 4D • Muse XD • HTML • CSS • Javascript • JQuery • Github		
Languages	English (native), Mandarin Chinese French (elementary proficiency)		