# Laboratórios de Computadores: Apresentação Computer Labs: Introduction 2º MIEIC

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## **Objectives**

Upon successful completion of this class you should be able to:

- 1. Program at the HW interface level of the most common PC I/O Devices
- 2. Develop system-level programs
- 3. Use software tools typical of large programming projects

## **Prerequisites**

- Programação
  - You'll program a lot, mostly in C
    - but also in assembly
    - ... for the IA-32 architecture
- Microprocessadores e Computadores Pessoais
- Arquitectura de Computadores
- If you have **not** completed Programação, please consider to drop LCOM, if you do not have enough time for extra programming effort

## **Syllabus**

I/O devices C programming with assembly Programming tools

## Method

## Learn by doing

"I hear, I forget. I see, I remember. I do, I understand"

#### Several short lab assignments

- Each focusing on one I/O device
- Some of them take only one lab class, others take two lab classes
- Requiring a preparation of about 6 hours per lab class (excluding classes)

## One integration project

- Must use at least 3 different I/O devices
- Must use interrupts
- Should use both C and assembly
- ► Should require about 9 hours per week (during 5 weeks)

Note: Both lab assignments and project should be done in groups of 2 students.



## Recent Changes Still in Place

# What? There are no lab classes on the RTC or on the serial port (UART)

- ▶ However, we will still talk about them in the lectures
- Students wishing to get a grade of 16 or better, are expected to use these devices anyway
  - To use any of these devices you are required to use all the other

## Why?

- Have more lab classes for the other I/O devices
  - Most of them now have 2 lab classes
- Remove some pressure out of the graded lab assignments

#### Expected results (and fulfilled)

- Less cheating
- Higher passing rate



#### Work Load

- LCOM has 6 ECTS, i.e. about 160 hours
  - Assuming 1 ECTS equal to 27 hours
    - Check out the European Credit Transfer and Accumulation System (ECTS)
  - If you share the load with your team-mate, this should not be a problem.

Unit	Hours/Week	No. Weeks	Total
Lectures	2	11	22
Labs.	3	11/9	33/27
Prep. L0	5	1	5
Prep L2-L5	6	8	48
Proj.	9	5	45
Slack			9/15
Total			162

## Bibliography and Other Resources

- PC HW is well documented on several books and online resources
- Book mentioned in SIFEUP

Mazidi, Muhammad, The 80x86 IBM PC and Compatible Computers: Assembly Language, Design and Interfacing, 4th Ed., Prentice-Hal

Note that it does not cover all the subjects, and that, on the other hand, it has a lot more material than needed for this class.

## Grading (1/2)

- 1. Four lab assignments are graded.
  - You must submit your code via SVN at the end of the last class of your section of every lab;
  - Grading will be done off-line on code retrieved from the SVN repository
- We will also grade your participation in the class, i.e. whether you have prepared the lab, whether you participate actively and your contribution to the work of your team
- 3. The final project must be demonstrated in January (from 3rd to 5th)

Formula 
$$\sum_{i=1}^{3} I_i * 0.15 + 0.45 \text{ FP} + 0.1 \text{ CP}$$

i.e. we use the best 3 grades of the 4 graded labs **BUT** for a **final** grade of 19 or 20, you **must** "choose" the mouse lab

## Grading (2/2)

- All grades are individual
  - Even though labs and projects should be done in groups
- Lab/project grades are normalized for groups of 2
- The grade of each group member is obtained by applying a factor to the group's grade
  - The factor depends on the member's contribution mostly participation also to the final result
  - We will use a piecewise linear function to determine the value of the factor
    - Likely "breakpoints" are: (0,0), (0.33,0.8), (0.5,1), (0.8, 1.1) and (1, 1.1)
- Each member of the group must fill a Google form with its own self-assessment (contribution and participation) of each of the labs/projects submitted by the end of the day of the respective deadline
  - Failure to comply, may penalize you



## Final Project Grading (1/2)

Execution: 40% + 10%

▶ 10% for demo in the last lab class

Code: 20%

Structure and Modularity

Documentation (use Doxygen)

Readability

Names and comments

Indentation

Compilation warnings

Final Report: 20%

Summary of what is and what is not implemented;

Usage instructions (with images)

Description of the program's architecture

► Relevant implementation aspects (grades above 18)

Function call diagram

Tools: 5% (SVN) (We expect you to commit to the SVN repository at least once a week, and to log messages then)

Project Specification: 5%



## Final Project Grading (2/2)

- To the grade obtained by applying the above criteria, we'll apply: Difficulty Factor
  - number and type of I/O devices
  - features used of the I/O devices
  - I/O techniques used (interrupt vs. polling)
  - use and extent of assembly programming

# Originality Factor Team Management Factor

load share among group members

## Marketing Bonus

- ▶ of 1 valor for the participation in the Semana Profissão Engenheiro (SPE), sometime in March 2018
- ▶ in recent years, we have selected 3 or 4 projects per year

## Final Project Milestones

Project proposal: Beginning of the 7th lab class (week starting 13th November)

- Half to one page description of the functionalities desired, of the devices used and their role in the program
- Must be rewritten in class, if the instructor does not accept it

Project specification: Beginning of 8th lab class (week starting 20th November)

- Refinement of the proposal, identifying the modules to implement, their functionality and API.
- Should include planning of the project
- Must be rewritten in class, if the instructor does not accept it

First demo: At the last lab class of the semester.

Project submission: January 2nd, 20:00

Project presentation: January: 3rd to 5th



## **Project Examples**

- Games (video, timer, keyboard and mouse)
- ► Two user games (video, timer, keyboard and serial port)
- Electronic calendar (video, keyboard, mouse, RTC and timer)
- Music composer/player (video, keyboard, mouse and timer)
- ► Text editor (video, keyboard, mouse, timer and RTC)
- Typing tutor (video, keyboard, mouse, timer)
- ► File transfer between PCs (video, keyboard, serial port)
- Chat between PCs (video, keyboard, serial port)
- Video player (video, keyboard, mouse, timer and RTC)
- Drawing/painting program (video, keyboard, mouse, timer, RTC and serial port)

## **TEs Grading**

Labs 3 of the 4 graded labs, each with a weight of 15%

- Presentation/discussion in the week of that lab class
  - Student must get in touch with me (pfs@fe.up.pt) to arrange for an hour, at least 7 calendar days in advance
- Submission at the end of presentation/discussion

Project Similar to that of the other students, but with a weight of 55%.

- Presentation/discussion of proposal and specification in the same week as that of the other students
  - Student must get in touch with me (pfs@fe.up.pt) to arrange for a date and hour, at least 7 calendar days in advance
- Submission by the same deadline as other students
- Presentation/discussion in the same period as for other students (in January 3rd through 5th).

## Grading in "Época Especial"

Project Similar to that of the other students, but with a weight of 100%

- Presentation/discussion of proposal and specification
  - Student must get in touch with me (pfs@fe.up.pt) to arrange for a date and hour, at least 7 days in advance
- Submission and presentation/discussion within 7 days of approval of the specification

## Special Evaluation

#### **IMPORTANT** Students wishing to:

- 1. be assessed as TE's
- use their labs/project (positive) grades from 2015/2016 or 2016/2017

must fill this Google form by the end of this week, i.e. 2017-09-23.

- IMPORTANT Please note that by choosing this option, you may have to work alone in some or all grading components
  - If you do not want to work alone, it will be up to you to create a group (together with other students) or find a group that accepts you as a new member.

## **Academic Integrity**

- The UP and we take this issue very seriously
  - ► Check the Despacho do Reitor Nº 08/09/2011
  - We believe that the majority of you follow the rules
- You are allowed to discuss the labs
  - For each lab and for the project, there will be a discussion forum on Moodle
- However, all code submitted should be either:
  - Developed by the group members
  - Provided by me
- We will use tools to automatically detect common code
  - All groups with common code will be penalized
  - You cannot show or share code

The lab assignments are identical to those of last year, but this is no excuse

- ► The penalty may range:
  - From a zero in that lab **and** a penalty of "2 valores" in your final grade:
  - To failing the course (especially, in case of recidivism or of the project)

## **Important Dates**

#### Labs

Lab	Week	Topic	Comments
Lab 0	25-09	Redmine, Devel. and SVN	Not graded
Lab 2	02-10	Timer	Two classes (except Thursdays)
Lab 3	16-10	Keyboard	Two classes
Lab 4	06-11	Mouse	One class, plus Semana da FEUP
Lab 5	13-11	Video (graphics)	Two classes

▶ Lab 1 was cancelled because this semester has 1 week less

## **Project**

What	Week	Comments
Proposal	13-11	7th lab class
Specification	20-11	8th lab class
First demo	13-12	Last lab class
Submission	2018-01-02 @ 20:00	To be confirmed
Presentation	3, 4 and 5 January, 2018 (afternoon)	To be confirmed

- Three lab classes (but Friday sections will have only one)
  - We will try to schedule at least one extra class (whose attendance is not mandatory, but to your advantage)

#### Lab Sections

- ► I've instructed the secretariat not to accept more than 26 students per section
  - ensure you get help from staff, if you need it
  - each group should have only 2 students
- Any changes will have to be done by permutation among sections
  - We have created a forum in LCOM's Moodle explicitly with that purpose
- Next week, students will be allowed to join only groups in their sections

## Acknowledgments

- Prof. António Miguel Pimenta Monteiro (who designed the course)
- Prof. João Cardoso (not the same person as TC's lecturer) (who perfected it)
- The lab technicians:
  - ► Rui Fernandes (from previous years)
  - Nuno Sousa (from previous years)

## **Thank You!**

# **Questions?**

## **Platform**

#### MINIX 3

Unix-like operating system that allows privileged user processes to:

- Access every memory address
- Access directly I/O devices
- Process interrupts

#### Linux

MINIX 3 is installed in a VirtualBox VM

## Software

- ► Eclipse with the Remote System Explorer plugin
- GNU C compiler and assembler
- Other SW development tools
  - ▶ make
  - ► SVN
  - ▶ doxygen
  - ▶ ar

## **Announcements**

#### Lectures

- Start 10 minutes after the hour, e.g. 17:40 on Mondays
  - Actually, this is a FEUP's rule, and therefore applies also to lab classes

#### Labs

- Start next week, i.e. September 25
  - All sections will have 11 lab classes, except those on Friday, which will have only 9 lab classes
    - ▶ We'll try to schedule extra classes for the Friday sections

## **Advice**

## For Lecture Preparation

- Read the material before the lecture:
  - ▶ In each lecture before a lab assignment, I'll present:
    - The concepts and the information required to complete that lab class
    - Provide hints to address the key issues of the lab
  - The lecture slides will be available at least the day before at: http://web.fe.up.pt/ pfs/aulas/lcom2017/
  - The handout of every graded lab will be also available by Thursday of the previous week via the same URL

#### so that you can:

- Understand better the lecture
- Participate more actively in the lecture
- Get your questions answered before the lab class
- If I'm late and you cannot wait, check last year's material available at http://web.fe.up.pt/ pfs/aulas/lcom2016/

