JAVASCRIPT

SOLUTIONS

#solutions #javascript #web home / solutions / javascript JAVASCRIPT SOLUTIONS PART I - DOM 2. Inside script.js: alert('Hello World!'); Inside script.js: console.log('Hello World!'); 3. Inside script.js: let products = document.getElementById('products'); console.log(products); Inside script.js:

```
window.addEventListener('load', function() {
    let products = document.getElementById('products');
    console.log(products);
  });
Modify index.html:
  <script src="script.js" defer></script>
4.
Inside script.js:
  console.log(document.getElementsByTagName('form')[0]);
  console.log(document.querySelector('form label:nth-child(2) input'));
  console.log(document.querySelector('form input[name=quantity]'));
  //alternative
  let inputs = document.querySelectorAll('form input');
  for (let i = 0; i < inputs.length; i++)</pre>
    console.log(inputs[i]);
Then, replace last line with:
  console.log(inputs[i].outerHTML);
5.
Inside script.js:
  let form = document.getElementsByTagName('form')[0];
  form.addEventListener('submit', function(event) {
    alert('Submitted!');
```

```
event.preventDefault();
});
```

6.

Inside script.js:

```
let form = document.getElementsByTagName('form')[0];
form.addEventListener('submit', function(event) {
    let line = document.createElement('tr');

    let description = document.querySelector('form input[name=description]').value;
    let quantity = document.querySelector('form input[name=quantity]').value;

    line.innerHTML = `
        ine.innerHTML = `
        input[squantity]">
        input type="button" value="Remove">
        input type="button" value="button" value="button"
```

7.

Inside script.js:

```
let form = document.getElementsByTagName('form')[0];
form.addEventListener('submit', function(event) {
    let line = document.createElement('tr');

    let description = document.querySelector('form input[name=description]').value;
```

```
let quantity = document.querySelector('form
input[name=quantity]').value;

line.innerHTML = `${description}<input
value="${quantity}">
'\topic
'\
```

8.

Create this function inside *script.js*:

```
function updateTotal() {
    let total = 0;
    let lines = document.querySelectorAll('table tr');
    for (let i = 0; i < lines.length; i++) {
        console.log(lines[i]);
        let input = lines[i].getElementsByTagName('input')[0];
        if (input != null)
            total += Number(input.value);
    }
    let span = document.getElementById('total');
    span.innerHTML = total;
}
Call it when a new line is added:</pre>
```

form.addEventListener('submit', function(event) {

```
updateTotal();
    event.preventDefault();
  });
When a line is removed:
  remove.addEventListener('click', function() {
      this.parentNode.parentNode.remove();
      updateTotal();
  });
When a value is modified:
  form.addEventListener('submit', function(event) {
    let input = line.getElementsByTagName('input')[0];
    input.addEventListener('change', updateTotal);
  });
Complete script:
  let form = document.getElementsByTagName('form')[0];
  form.addEventListener('submit', function(event) {
    let line = document.createElement('tr');
    let description = document.querySelector('form
  input[name=description]').value;
    let quantity = document.querySelector('form
  input[name=quantity]').value;
    line.innerHTML = `${description}<input</pre>
  value="${quantity}"><input type="button" value="Remove">
  `;
    let input = line.getElementsByTagName('input')[0];
    input.addEventListener('keyup', updateTotal);
    let table = document.getElementById('products');
    table.append(line);
```

```
let remove = line.querySelector('input[type=button]');
  remove.addEventListener('click', function() {
      this.parentNode.parentNode.remove();
      updateTotal();
  });
  updateTotal();
  event.preventDefault();
});
function updateTotal() {
  let total = 0;
  let lines = document.querySelectorAll('table tr');
  for (let i = 0; i < lines.length; i++) {</pre>
    console.log(lines[i]);
    let input = lines[i].getElementsByTagName('input')[0];
    if (input != null)
    total += Number(input.value);
  }
  let span = document.getElementById('total');
  span.innerHTML = total;
}
```

PART II - AJAX

• Complete solutions: Solution javascript part2.zip

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