

## OpenCV exercises

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### 1. Images –read, write and display; ROIs

- a) Read the name of a file containing an image in 'jpg' format and show it in a window, whose name is the name of the file. Test whether the image was successfully read. Display the height and width of the image, on the console.
- b) Read a color image in 'jpg' format and save it in 'bmp' format.
- c) Read an image from a file, allow the user to select a region of interest (ROI) in the image, by clicking on two points that identify two opposite corners of the selected ROI, and save the ROI into another file.

### 2. Images – representation, grayscale and color, color spaces

- a) Create a grayscale image, having 100(lines)x200(columns) pixels with constant intensity, 100; draw the two diagonals of the image with intensity 255. Display the image.
- b) Create a color image, having 50(lines)x200(columns) pixels with constant intensity, 100; draw the two diagonals of the image, one in red color, the other in blue color. Display the image.
- c) Read a color image, display it in one window, convert it to grayscale, display the grayscale image in another window and save the grayscale image to a different file.
- d) Read an image (color or grayscale) and add "salt and pepper" noise to it. The number of noisy points must be 10% of the total number of image points. Suggestion: start by determining the number of image channels.
- e) Read a color image (in RGB format), split the 3 channels and show each channel in a separate window. Add a constant value to one of the channels, merge the channels into a new color image and show the resulting image.
- f) Read a color image (in RGB format), convert it to HSV, split the 3 HSV channels and show each channel in a separate window. Add a constant value to saturation channel, merge the channels into a new color image and show the resulting image.

### 3. Video – acquisition and simple processing

- a) Display a video acquired from the webcam (in color) in one window and acquire and save a frame when the user presses the keyboard. Show the acquired frame in another window.
- b) Display the video acquired from the webcam (in color) in one window and the result of the conversion of each frame to grayscale in another window.
- c) Modify the program developed in b) so that the resulting frames are in binary format (intensity of each pixel is 0 or 255); use a threshold value of 128.
- d) Implement a simple tracking algorithm for colored objects, using the following steps: 1) take each frame of the video; 2) convert from BGR to HSV color-space; 3) threshold the HSV image for a range of color values (creating a binary image); 4) extract the objects of the selected range (use a bitwise AND operation, using as operands the original and the binary image) .  
(see [https://opencv-python-tutroals.readthedocs.io/en/latest/py\\_tutorials/py\\_imgproc/py\\_colorspaces/py\\_colorspaces.html#converting-colorspaces](https://opencv-python-tutroals.readthedocs.io/en/latest/py_tutorials/py_imgproc/py_colorspaces/py_colorspaces.html#converting-colorspaces) )

### 4. Image enhancement – filtering

Take a noisy image (see problem 2.d) and filter it (try different filter sizes), using:

(for a-d see [https://opencv-python-tutroals.readthedocs.io/en/latest/py\\_tutorials/py\\_imgproc/py\\_filtering/py\\_filtering.html](https://opencv-python-tutroals.readthedocs.io/en/latest/py_tutorials/py_imgproc/py_filtering/py_filtering.html) )

- a) a mean filter;
- b) a Gaussian filter;
- c) a median filter;
- d) a bilateral filter.
- e) a filter defined by you, adapting the following code (note: remove the (1/14) factor in the assignment of kernel\_3x3 and explain what happens):

```
import os
import numpy as np
from matplotlib import pyplot as plt
from cv2 import cv2
from scipy import ndimage
```

```

# Read image
datadir = 'C:/.../...' # to complete
img = cv2.imread(os.path.join(datadir, 'image1.jpg')) # to be changed

# Convert to grayscale if needed
img = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)

# Smooth using OpenCV GaussianBlur()
gaussianBlurred = cv2.GaussianBlur(img, (3,3), 0)

# Smooth using convolution operation coded below
kernel_3x3 = (1/14)*np.array([[1, 2, 1],[1, 4, 1],[1, 2, 1]])
print(kernel_3x3)
myConvolutionResult = ndimage.convolve(img, kernel_3x3)

# Show results
cv2.imshow("Original", img)
cv2.imshow("OpenCV Gaussian Blur", gaussianBlurred)
cv2.imshow("My 3x3 convolution w/Gaussian mask", myConvolutionResult)
cv2.waitKey(0)
cv2.destroyAllWindows()

```

## 5. Image enhancement – histogram equalization

(see [https://docs.opencv.org/master/d5/daf/tutorial\\_py\\_histogram\\_equalization.html](https://docs.opencv.org/master/d5/daf/tutorial_py_histogram_equalization.html) )

- a)** Take a low contrast grayscale image and plot its histogram.
- b)** Enhance the image contrast using:
  - b1)** simple histogram equalization, or
  - b2)** CLAHE,
 and show the resulting enhanced images and their histograms.
- c)** Repeat the previous operations on a color image.