



Mother.
CHANGING MINDS

We are.

- **a Swedish deep-tech hard-science mental health company.**
- **bringing cutting-edge digital therapeutics from lab to clinic.**
- **on a mission to develop revolutionary mental health tools.**



Meet the team.



Tomás

The **founder**, a biotech/molecular biologist with a Phd in medical science, Tomás will guide the development of novel therapeutics, create the network to bring them to the public, and oversee the initial running and expansion of the company.

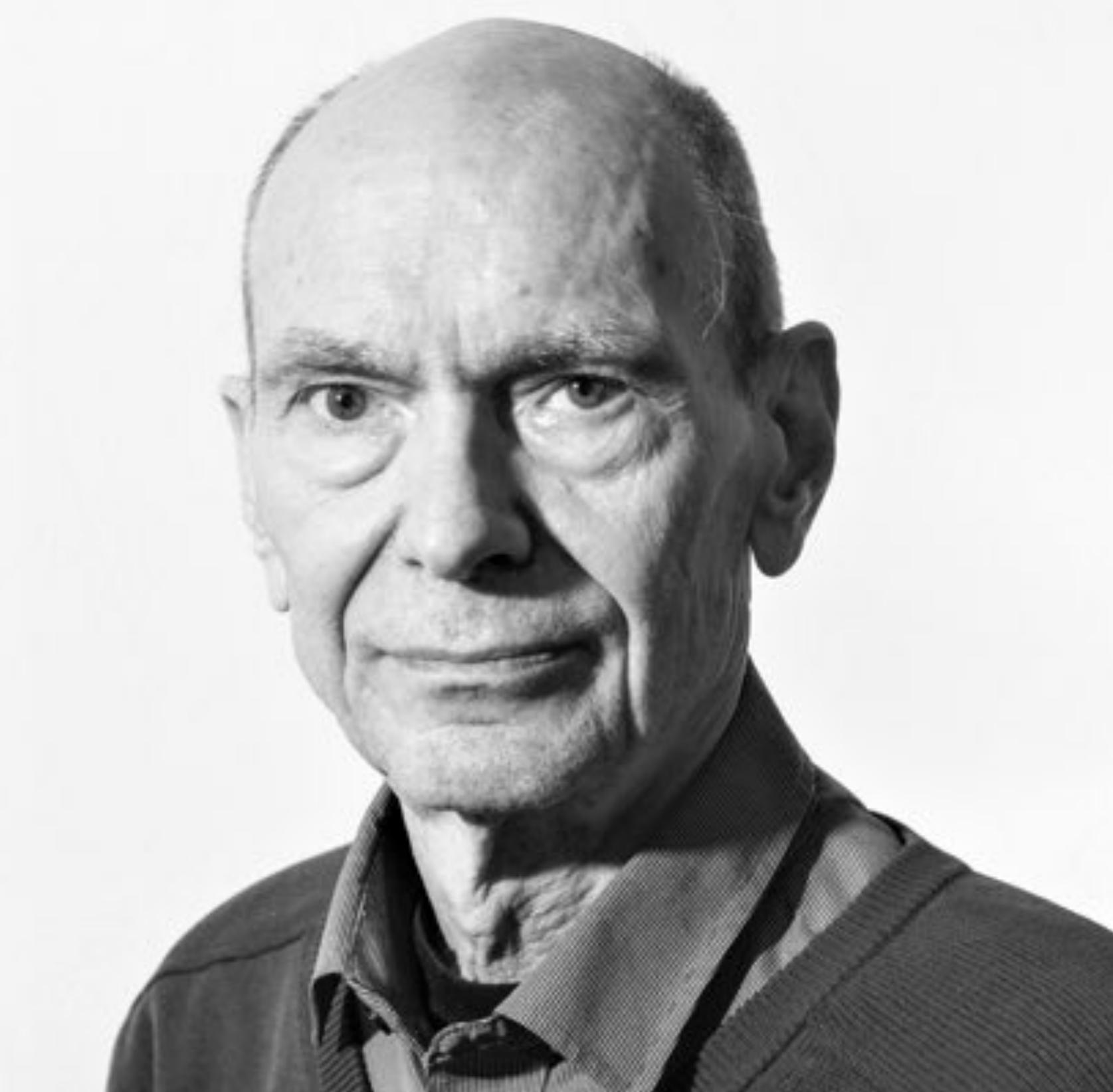
tomas@mother.technology



Ana

A Portuguese neuroscientist at KI with a Phd from Cambridge, our **clinical liaison** Ana works with science communication, acting as a bridge between the clinics and the research group.

ana@mother.technology



Björn

Our **chief neuroscientist**, an acclaimed veteran researcher with a PhD in psychology and brain science from MIT. Björn will direct future R&D, and has developed a comprehensive compendium for enhancing, optimising and maintaining the mind.

bjorn@mother.technology

Meet the team.



**A unique blend of
scientists and
engineers**

Mikael

Mikael brings his years of experience developing and designing complex computer systems to his role as **CTO**. He will be responsible for the development of the app and VR system software, and for design and optimisation of the hardware systems.

mikael@mother.technology

Jenny

Jenny has previously worked as engineering manager, product owner, full-stack developer, head of online marketing and head of analysing, as **COO** she will oversee the day-to-day operations, manage and recruit staff, and create employee policies and strategies.

jenny@mother.technology



A mental health crisis.

38.2% of the EU (164.8 million people) suffer from a mental health disorder each year. EU-wide costs estimated at €600 billion p/a. Less than 1/3 of all cases receive any treatment.

It costs Sweden 2.8% GDP p/a.

Global costs estimated at \$16 trillion by 2030.

Global prevalence.

ANXIETY DISORDER

3.76%

ALCOHOL ABUSE

1.4%

DEPRESSION

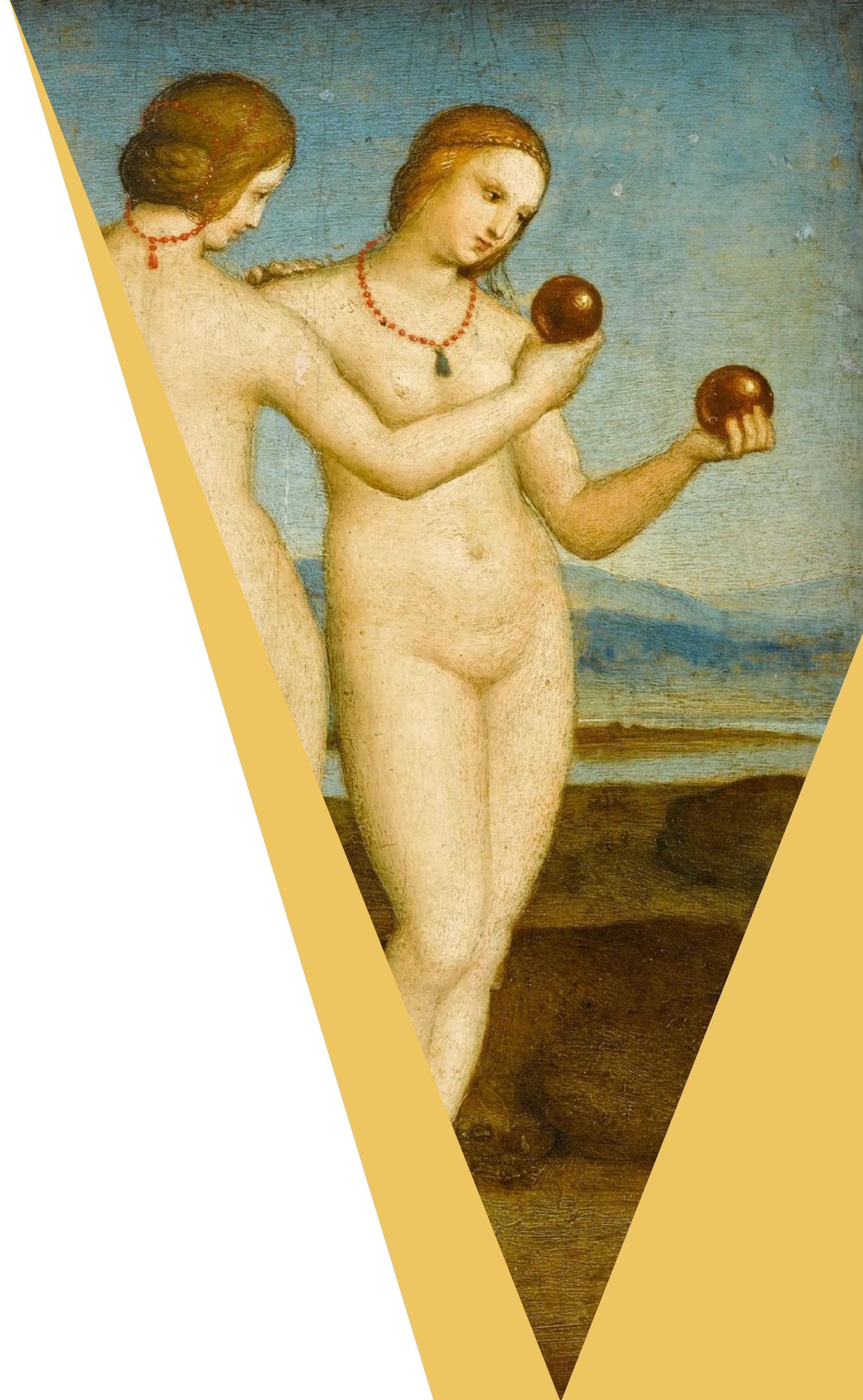
3.44%

DRUG ABUSE

0.94%

Depunctualisation

- Our first VR digital therapeutic.
- Targeted at anxiety, depression and substance abuse.
- Reveals aspects of the mind normally under subconscious control.
- One treatment causes long-term beneficial change.



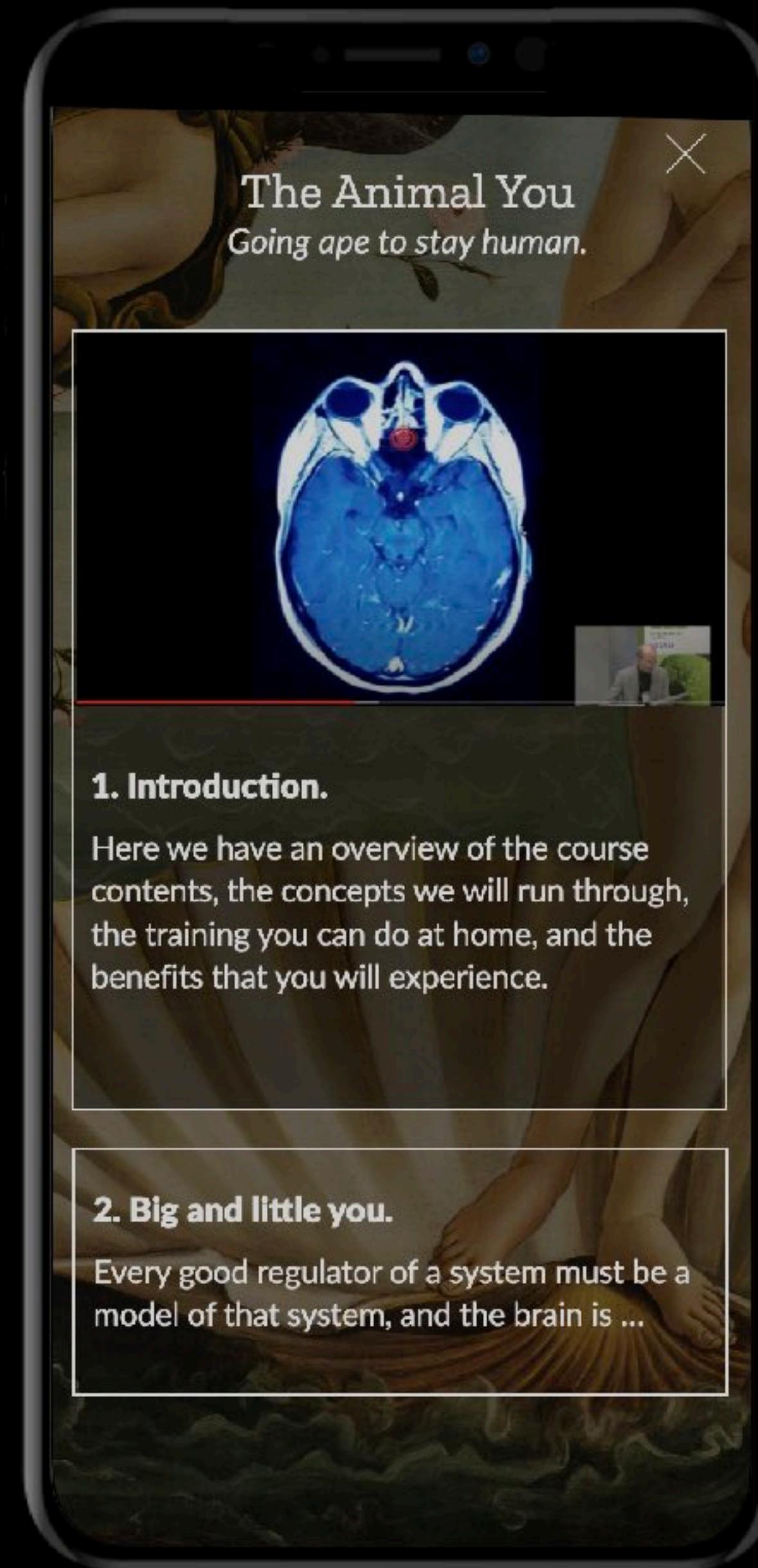
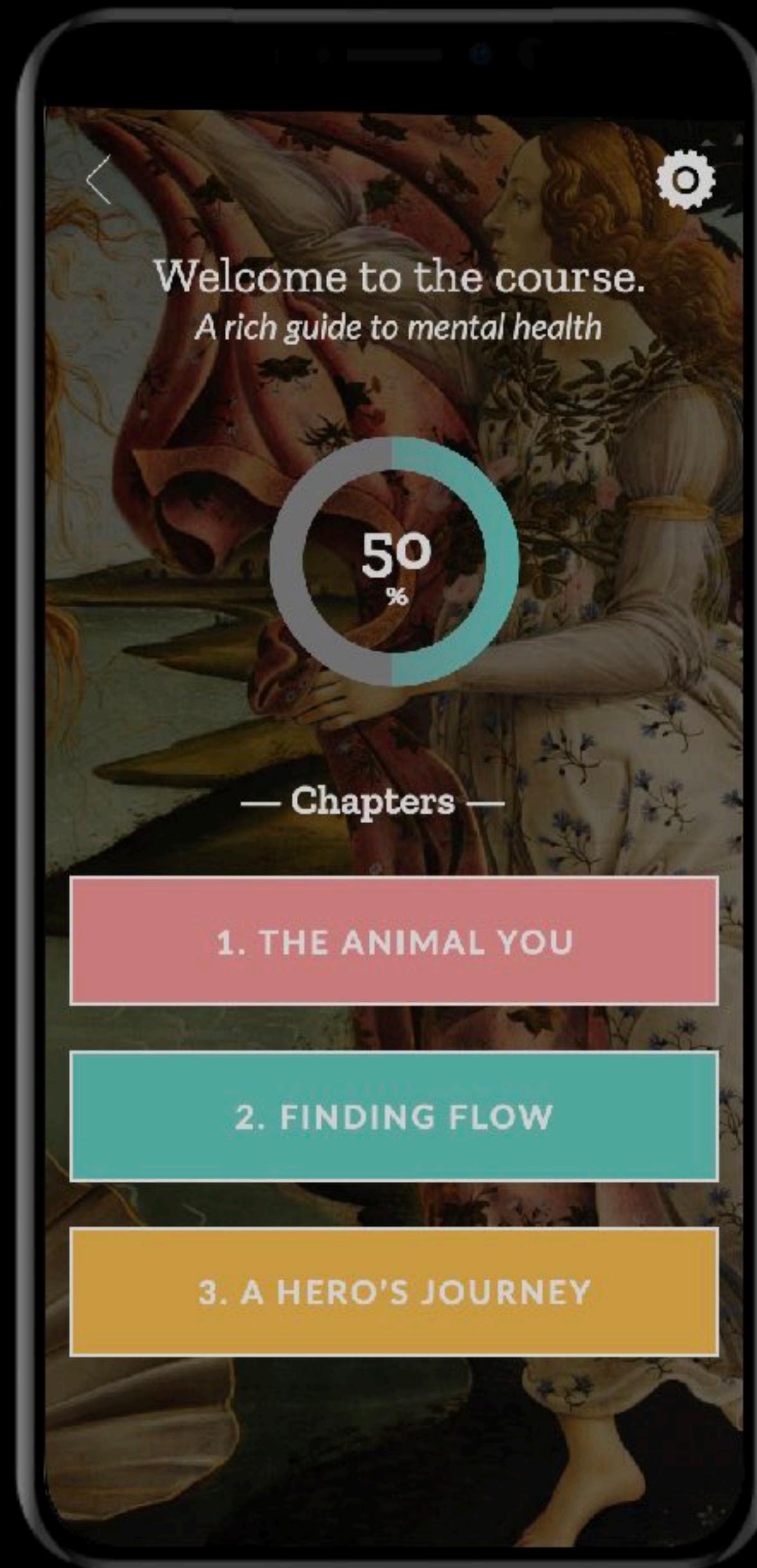
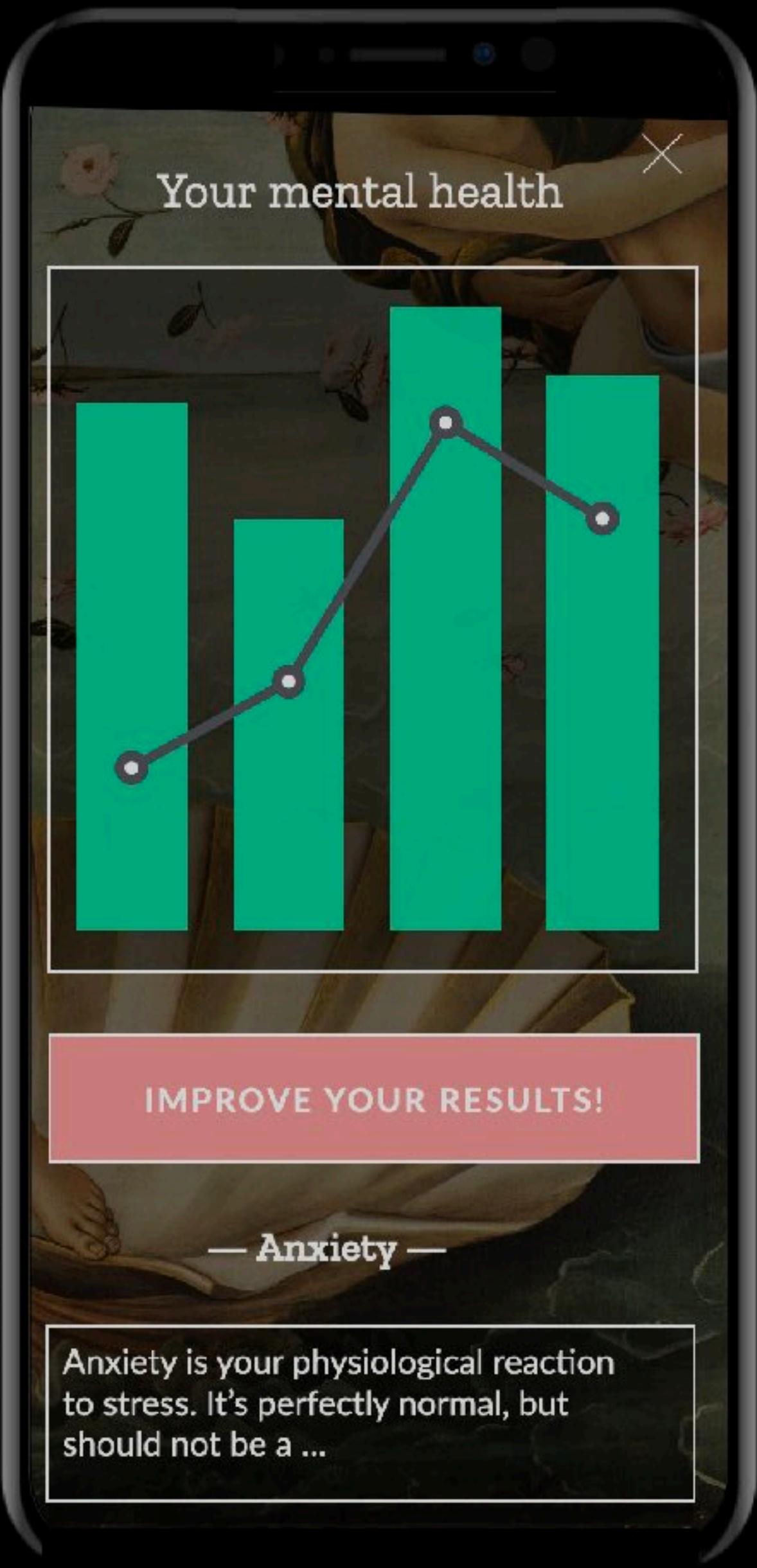
Revenue streams.

- 1. Direct treatments.**
- 2. Personalised aftercare via training apps.**
- 3. Leasing equipment and training clinicians.**



M.^o

Mother.bio - Aftercare app





Hertz. HRV/CVC biofeedback app





Hertz-lite. HRV/CVC training app



What we are looking for.

- **co-funding partners for EIT/Eurostars/Vinnova.**
- **experts in med- /health- /deep-tech finance.**
- **partners in the mental health field.**
- **tech incubators and startup hubs.**

