

**Little
Big
You**

THE SCENES

- 1. Acoustica**
- 2. Mountains**
- 3. Space**
- 4. Acoustica / Brain**

Acoustica



Acoustica-VR



This chair is only a temporary setup and will be changed to one of the Sting chairs, scanned by Mother.

Mountains



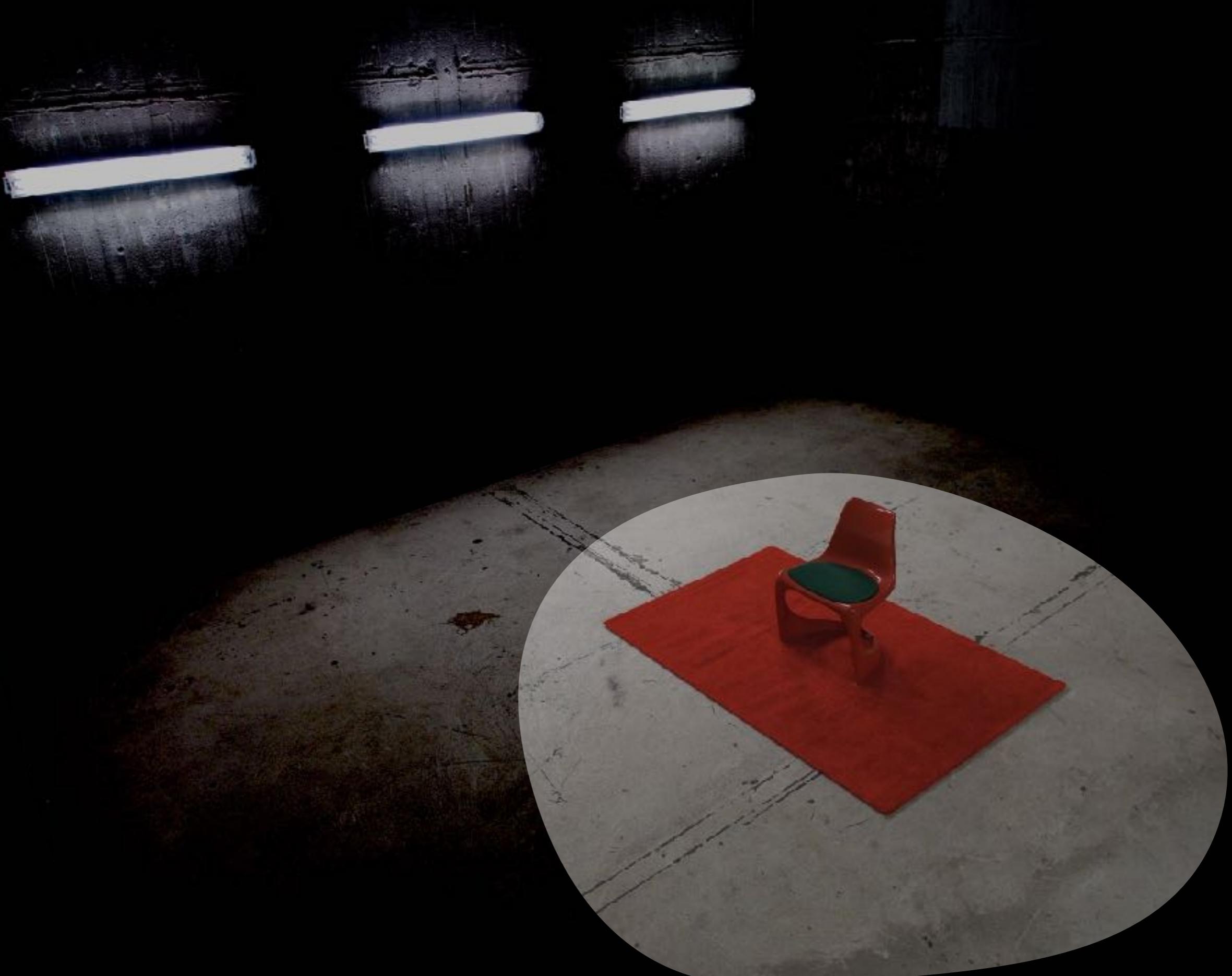
Transition to Mountainous environment



Floor is reduced to play-area to induce vertigo



















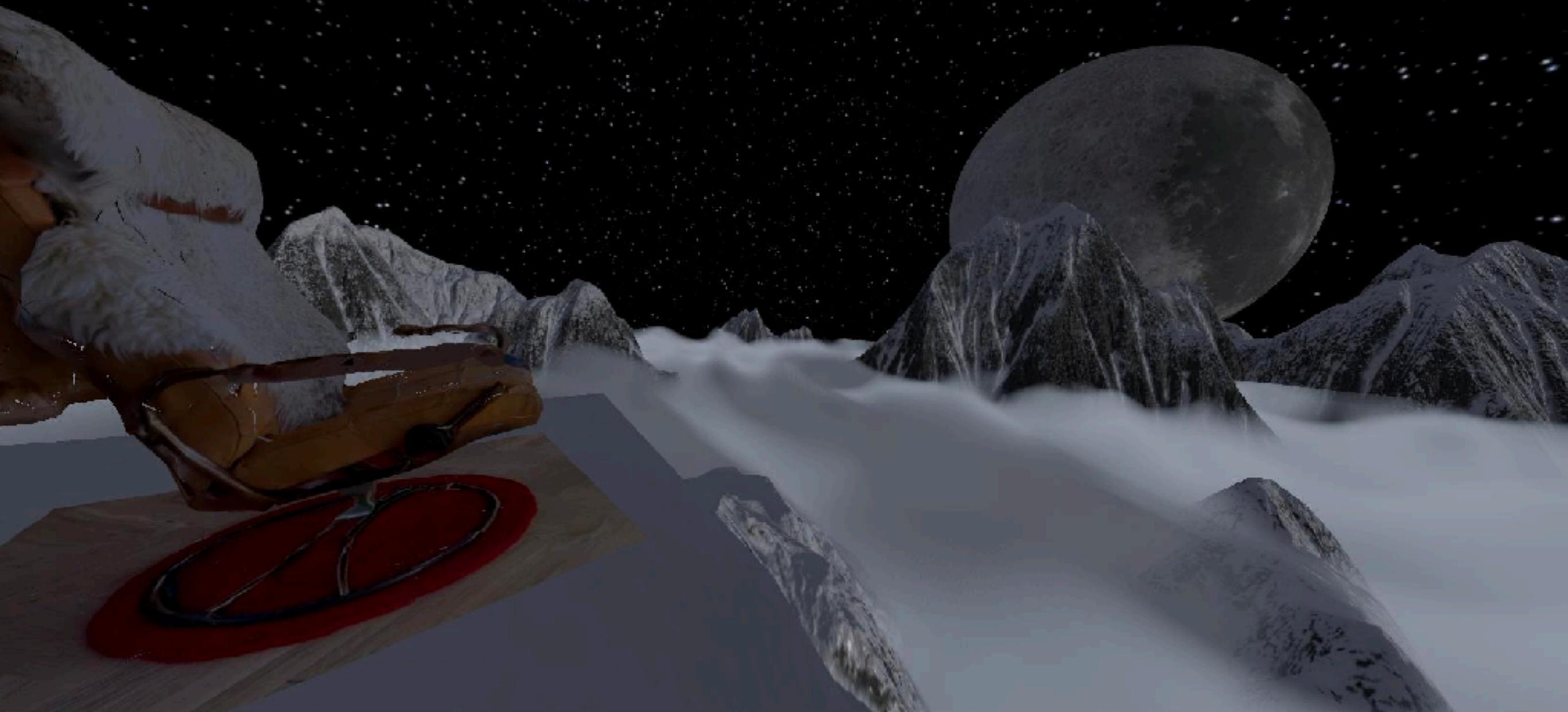
Mountains at night

Chair on precipice

Moon near horizon and partially eclipsed by mountains

Moon with directional light (optional - illuminating fog)

Aurora borealis / Shooting comet / light cloud layer





Mood-board



Mood-board



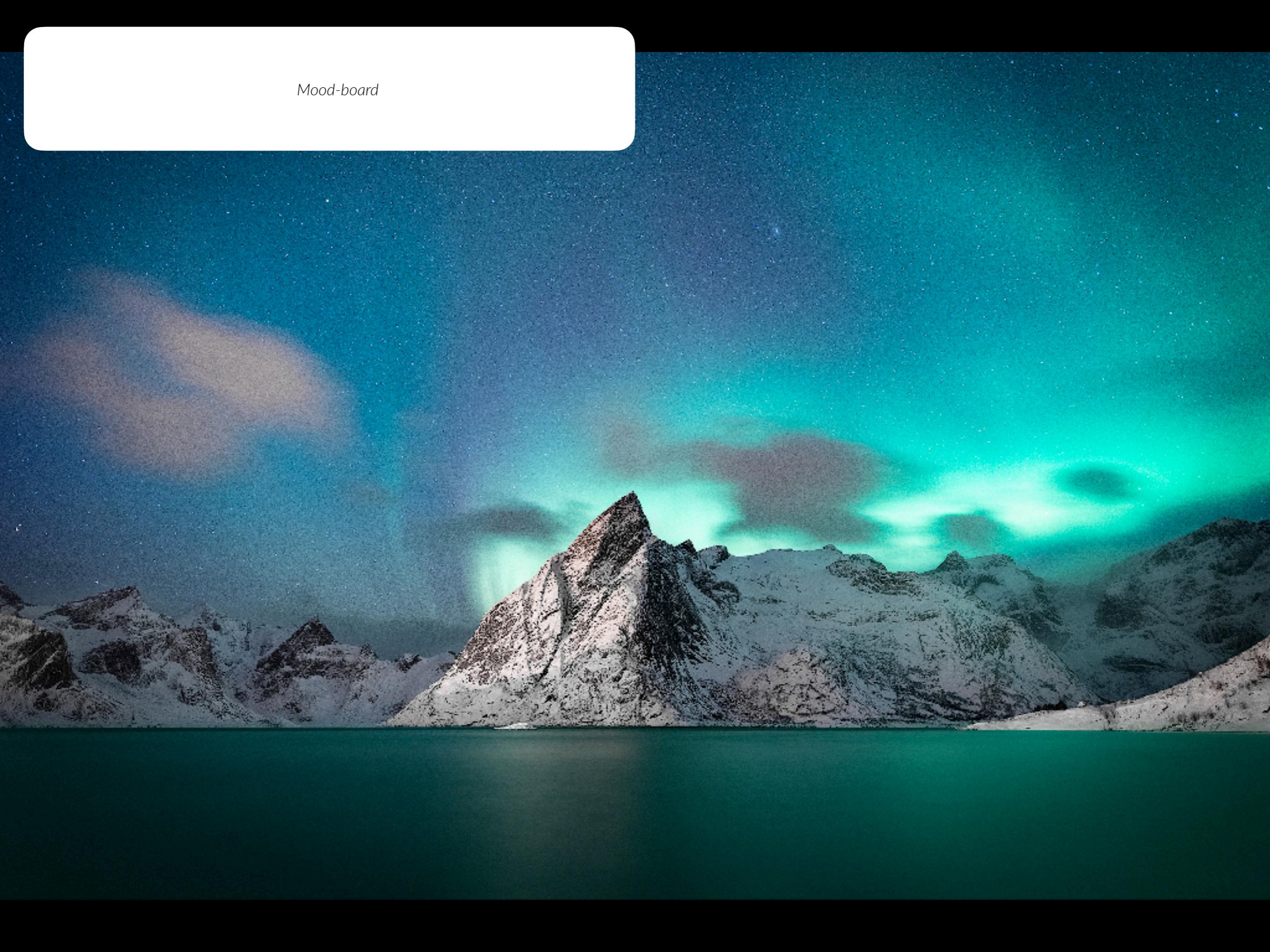
Mood-board



Mood-board



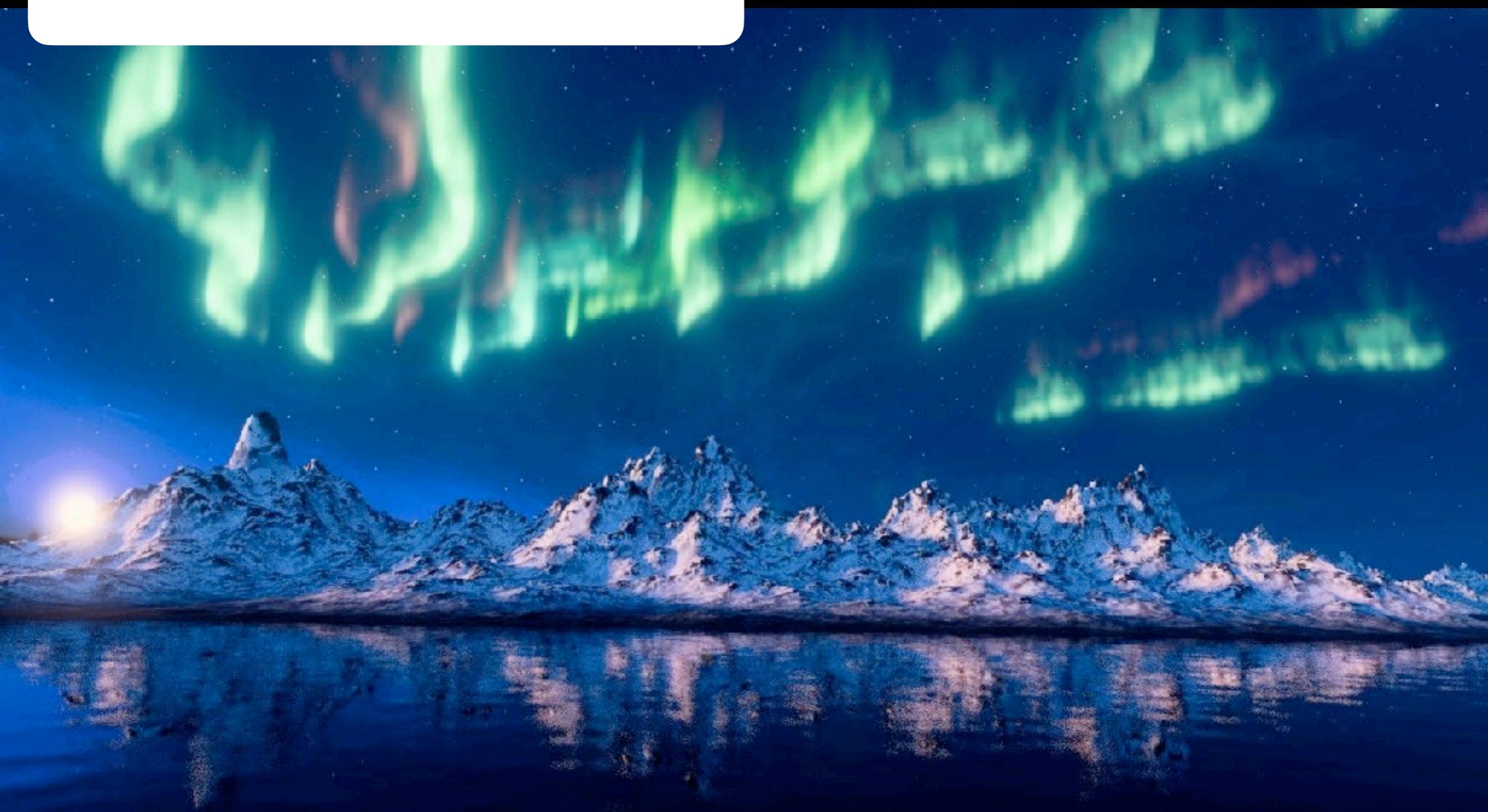
Mood-board



Mood-board



Mood-board



Transition



User will be in the chair and the chair will transition to the space scene through the cloud layer, then Aurora Borealis to a pre-sunrise over the Earth.

Space

Key aspects: Inducing the ‘Overview effect’

After the transition to the pre-dawn, the sun rises and illuminates the Earth

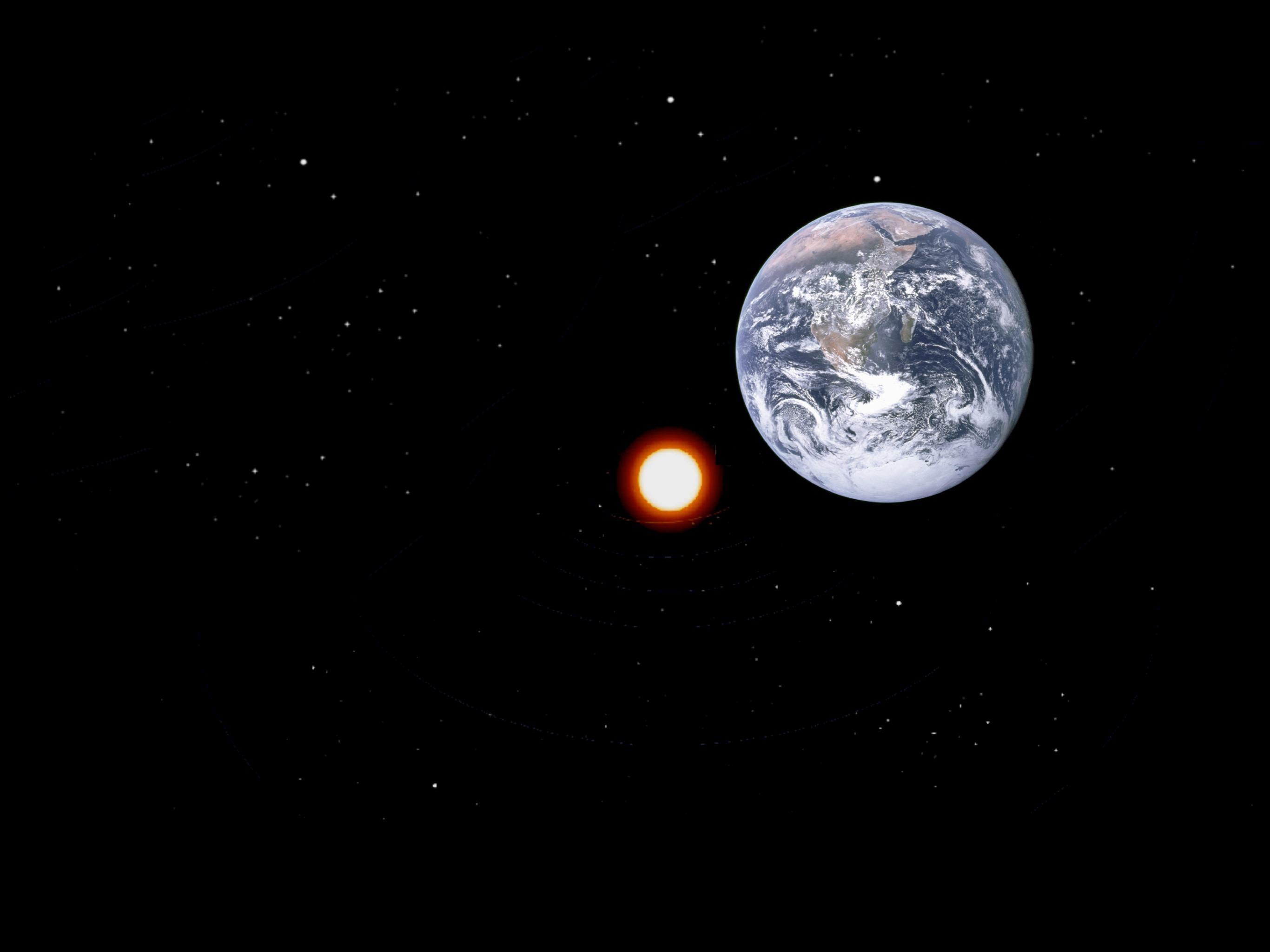
The user is backed slowly away, showing the whole planet, passing the Moon, and slowly accelerating out of the solar system, galaxy and universe. The interactions from the user does not change the path of the camera.







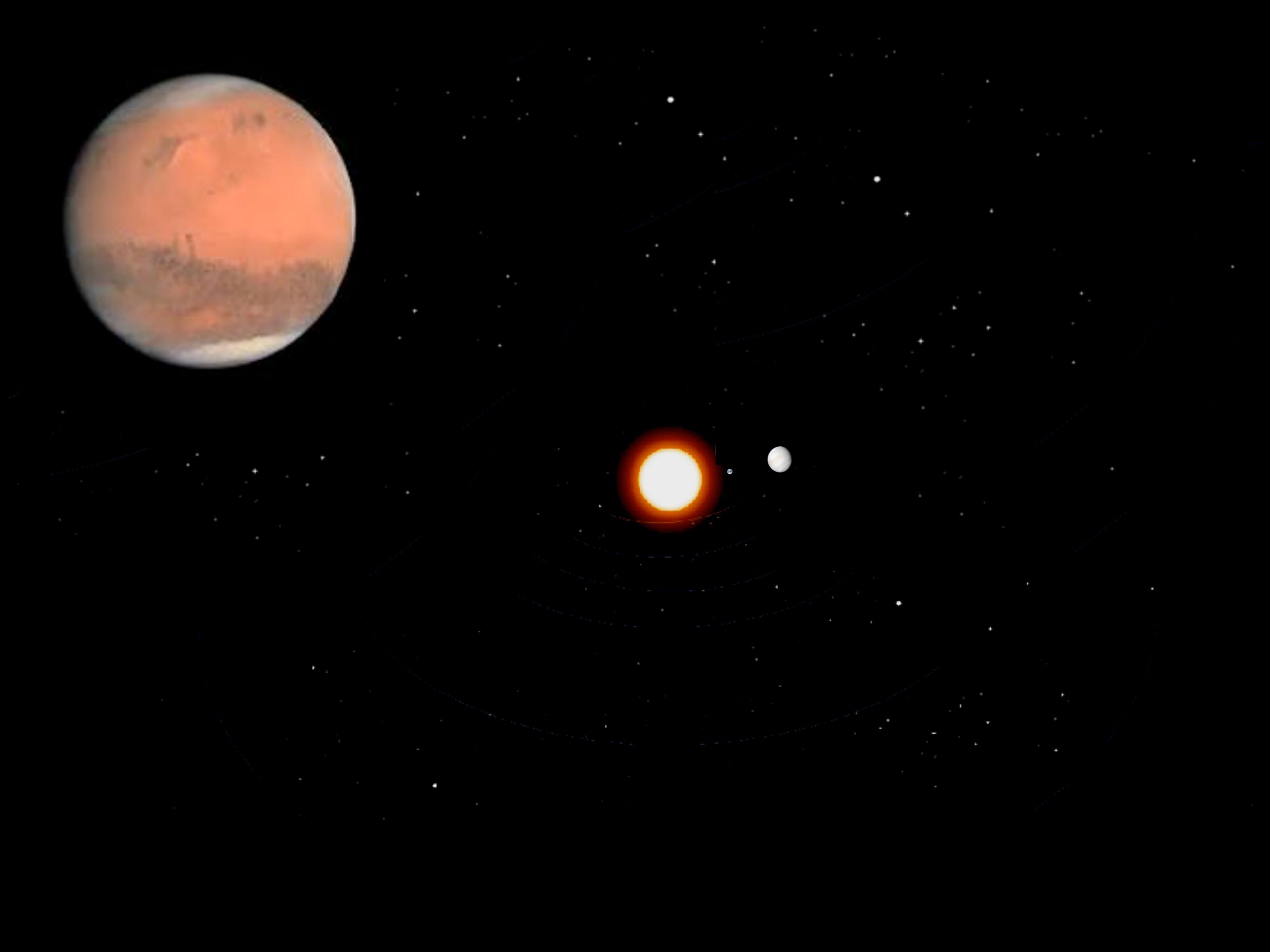


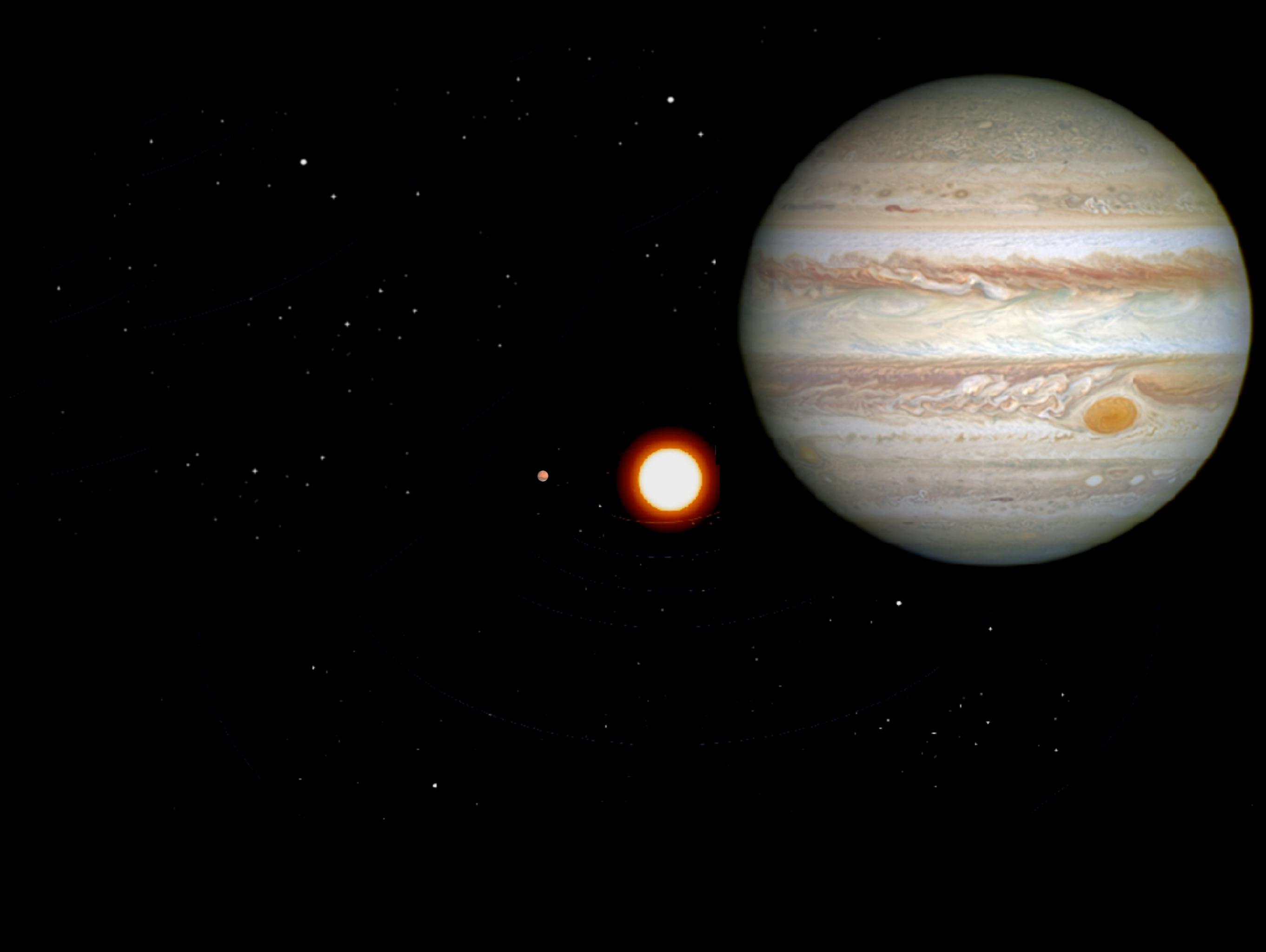


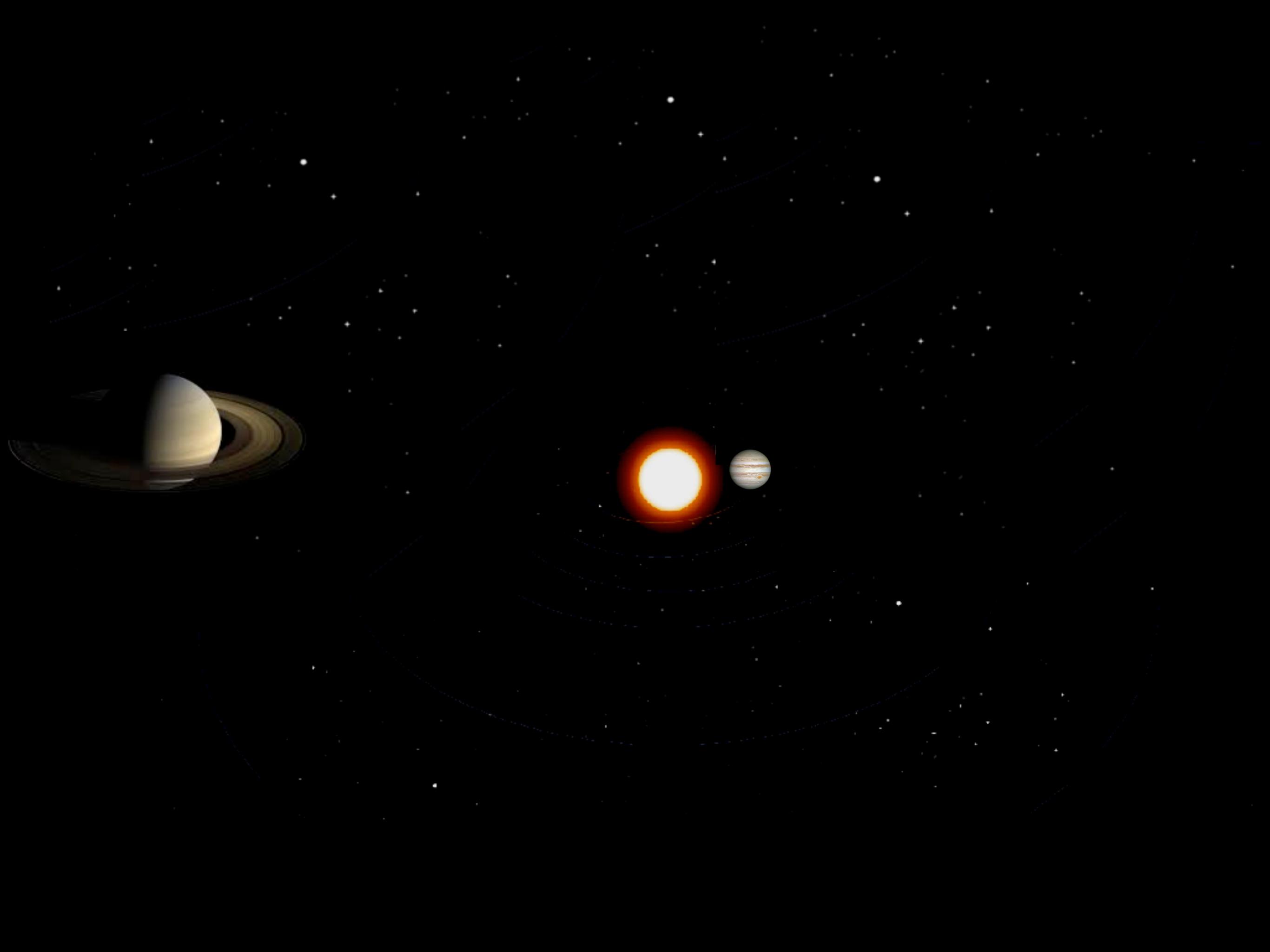


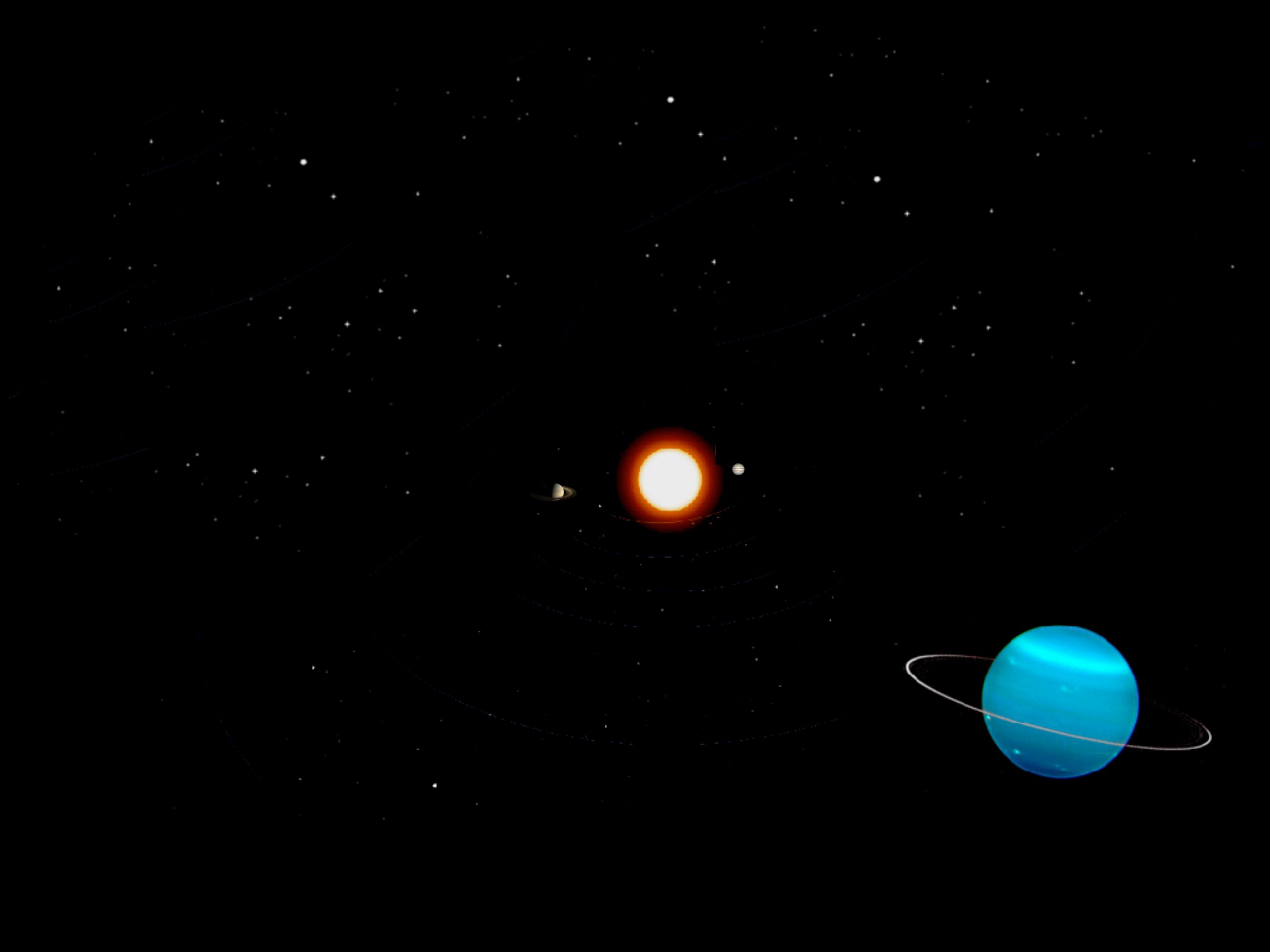








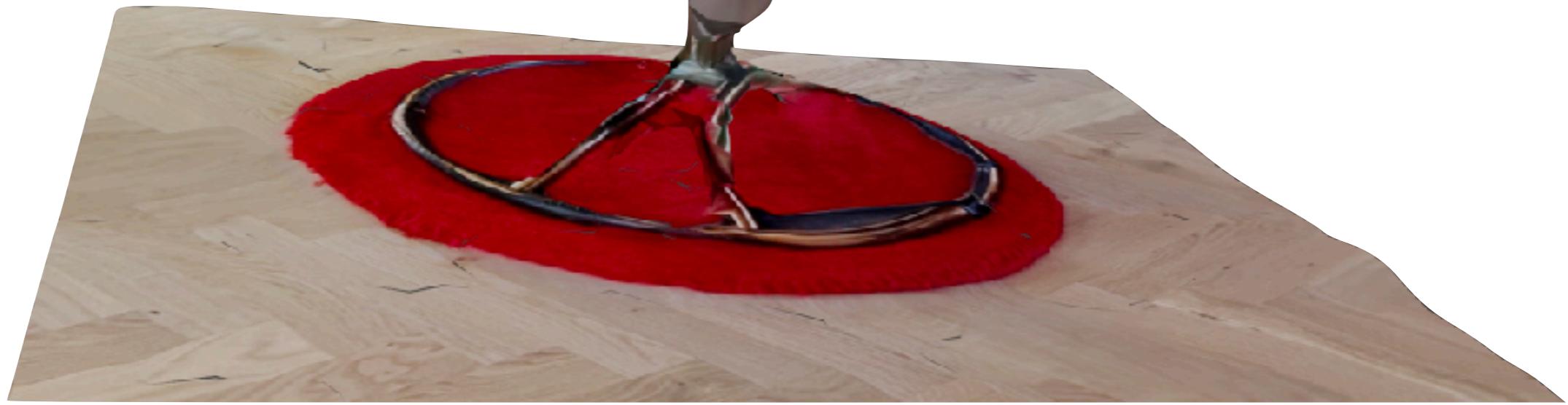






The final scene is still, soundtrack ends. The view is of many galaxies, however this view is now the inside texture of a ≈ 50 cm diameter sphere around the users head, outside of which Acoustica is back.





Inside the brain/Acoustica

This is still work in progress. It will happen in Acoustica as well, and the design will be developed mid-May.

Inspiration

Also the colours and mood in this (VR) video is very inspiring (note, the vocal audio is not so great):

<https://www.youtube.com/watch?v=nqAS9DkQTyo>