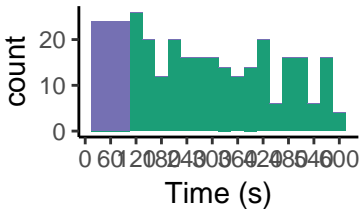


# Scare Distribution



Scare Type



Calibration

