

## Go Back N Protocol

### Client.java

```
import java.util.*;
import java.net.*;
import java.io.*;
public class Client
{
    public static void main(String args[]) throws Exception
    {
        BufferedReader br=new BufferedReader(new InputStreamReader(System.in));
        System.out.print("Enter the value of m : ");
        int m=Integer.parseInt(br.readLine());
        int x=(int)((Math.pow(2,m))-1);
        System.out.print("Enter no. of frames to be sent:");
        int count=Integer.parseInt(br.readLine());
        int data[]=new int[count];
        int h=0;
        for(int i=0;i<count;i++)
        {
            System.out.print("Enter data for frame no " +h+ " => ");
            data[i]=Integer.parseInt(br.readLine());
```

```
h=(h+1)%x;
}

Socket client=new Socket("localhost",6262);

ObjectInputStream ois=new ObjectInputStream(client.getInputStream());

ObjectOutputStream oos=new
ObjectOutputStream(client.getOutputStream());

System.out.println("Connected with server.");

boolean flag=false;

GoBackNListener listener=new GoBackNListener(ois,x);

listener=new GoBackNListener(ois,x);

listener.t.start();

int strt=0;

h=0;

oos.writeObject(x);

do
{
int c=h;

for(int i=h;i<count;i++)

{

System.out.print("|"+c+"|");

c=(c+1)%x;

}

System.out.println();

System.out.println();
```

```
h=strt;

for(int i=strt;i<x;i++)
{
    System.out.println("Sending frame:"+h);
    h=(h+1)%x;
    System.out.println();
    oos.writeObject(i);
    oos.writeObject(data[i]);
    Thread.sleep(100);
}

listener.t.join(3500);

if(listener.reply!=x-1)
{
    System.out.println("No reply from server in 3.5 seconds. Resending data from
frame no " + (listener.reply+1));
    System.out.println();
    strt=listener.reply+1;
    flag=false;
}

else
{
    System.out.println("All elements sent successfully. Exiting");
    flag=true;
```

```

    }

    }while(!flag);

    oos.writeObject(-1);

    }

}

class GoBackNListener implements Runnable
{
    Thread t;

    ObjectInputStream ois;

    int reply,x;

    GoBackNListener(ObjectInputStream o,int i)
    {
        t=new Thread(this);

        ois=o;

        reply=-2;

        x=i;

    }

    @Override

    public void run() {

        try

        {

            int temp=0;

            while(reply!=-1)

```

```

{
    reply=(Integer)ois.readObject();
    if(reply!=-1 && reply!=temp+1)
        reply=temp;
    if(reply!=-1)
    {
        temp=reply;

        System.out.println("Acknowledgement of frame no " + (reply%x) + "
recieved.");

        System.out.println();
    }
}

reply=temp;
}

catch(Exception e)
{
    System.out.println("Exception => " + e);
}
}
}

```

### **Server.java**

```

import java.net.*;

import java.io.*;

import java.util.*;

```

```
public class Server
{
    public static void main(String args[]) throws Exception
    {
        ServerSocket server=new ServerSocket(6262);

        System.out.println("Server established.");

        Socket client=server.accept();

        ObjectOutputStream oos=new
        ObjectOutputStream(client.getOutputStream());

        ObjectInputStream ois=new ObjectInputStream(client.getInputStream());

        System.out.println("Client is now connected.");

        int x=(Integer)ois.readObject();

        int k=(Integer)ois.readObject();

        int j=0;

        int i=(Integer)ois.readObject();

        boolean flag=true;

        Random r=new Random(6);

        int mod=r.nextInt(6);

        while(mod==1 || mod==0)

            mod=r.nextInt(6);

        while(true)
        {
            int c=k;

            for(int h=0;h<=x;h++)
```

```

{
System.out.print(" |"+c+" |");

c=(c+1)%x;
}

System.out.println();

System.out.println();

if(k==j)
{
System.out.println("Frame "+k+" recieved"+"\\n"+"Data:"+j);

j++;

System.out.println();

}

else

System.out.println("Frames recieved not in correct order"+"\\n"+" Expected
farne:" +

j +"\\n"+ " Recieved frame no :"+ k);

System.out.println();

if(j%mod==0 && flag)
{
System.out.println("Error found. Acknowledgement not sent. ");

flag=!flag;

j--;

}

else if(k==j-1)

```

```
{  
    oos.writeObject(k);  
    System.out.println("Acknowledgement sent");  
}  
System.out.println();  
if(j%mod==0)  
    flag=!flag;  
k=(Integer)ois.readObject();  
if(k==-1)  
    break;  
i=(Integer)ois.readObject();  
}  
System.out.println("Client finished sending data. Exiting");  
oos.writeObject(-1);  
}  
}
```

Input & output



```
Command Prompt - java Client
Microsoft Windows [Version 10.0.19044.1889]
(c) Microsoft Corporation. All rights reserved.

C:\Users\nazmu>cd Desktop\GoBackNProtocol

C:\Users\nazmu\Desktop\GoBackNProtocol>javac Client.java

C:\Users\nazmu\Desktop\GoBackNProtocol>java Client
Enter the value of m : 3
Enter no. of frames to be sent: 4
Enter data for frame no 0 => 1
Enter data for frame no 1 => 2
Enter data for frame no 2 => 3
Enter data for frame no 3 => 4
Connected with server.
0|1|2|3|

ending frame:0
Acknowledgement of frame no 0 recieved.

ending frame:1
ending frame:2
ending frame:3
ending frame:4

Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: Index
4 out of bounds for length 4
    at Client.main(Client.java:58)

Command Prompt - java Server
C:\Users\nazmu\Desktop\GoBackNProtocol>java Server
Server established.
Client is now connected.
0|1|2|3|4|5|6|0|

Frame 0 recieved
Data:0

Acknowledgement sent
1|2|3|4|5|6|0|1|

Frame 1 recieved
Data:1

Error found. Acknowledgement not sent.
2|3|4|5|6|0|1|2|

Frames recieved not in correct order
Expected frame:1
Recieved frame no :2

3|4|5|6|0|1|2|3|

Frames recieved not in correct order
Expected frame:1
Recieved frame no :3
```