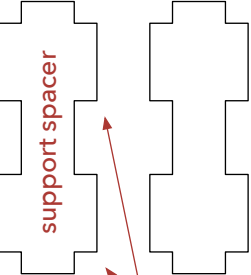


holes
(-2,25,-2,25 outset)



united
(+0,25)

