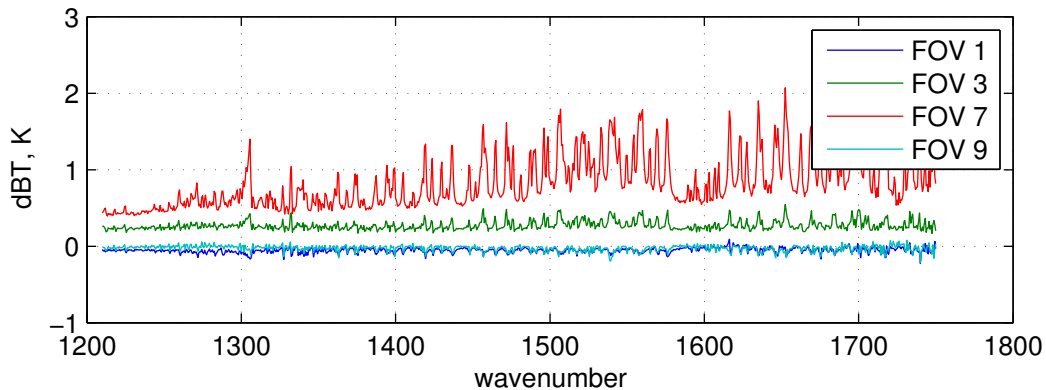


corner FOVs minus FOV 5, FOR 15, asc



side FOVs minus FOV 5

