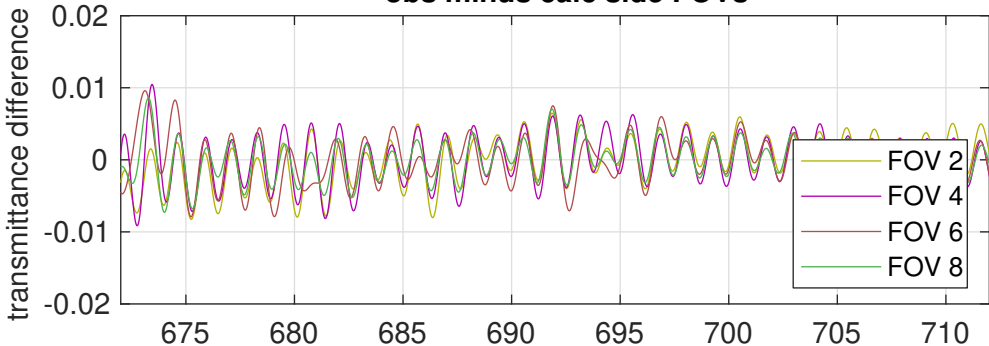


**obs minus calc side FOVs**



**obs minus calc corner FOVs**

