## **External Practical**

## AIM:

Write the solidity program for auction system.

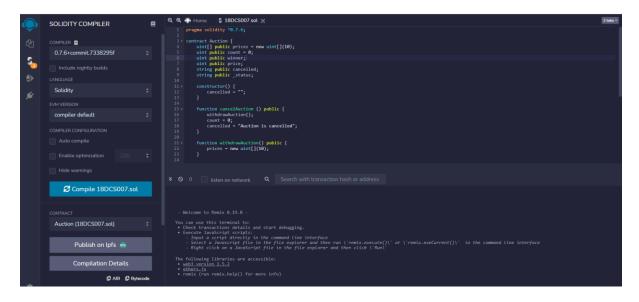
#### **OUTPUT:**

```
pragma solidity ^0.7.6;
contract Auction {
  uint[] public prices = new uint[](10);
  uint public count = 0;
  uint public winner;
  uint public price;
  string public cancelled;
  string public _status;
  constructor() {
    cancelled = "";
  function cancelAuction () public {
     withdrawAuction();
     count = 0;
    cancelled = "Auction is cancelled";
  }
  function withdrawAuction() public {
     prices = new uint[](10);
  function completeAuction() public {
     uint maxi = 0;
     uint win;
     for(uint x = 0; x < prices.length; x++)
       if(prices[x] > maxi)
          win = x;
          maxi = prices[x];
     withdrawAuction();
     count = 0;
     winner = win;
     price = maxi;
  }
  function placeBid(uint _price) public {
     prices[count] = _price;
```

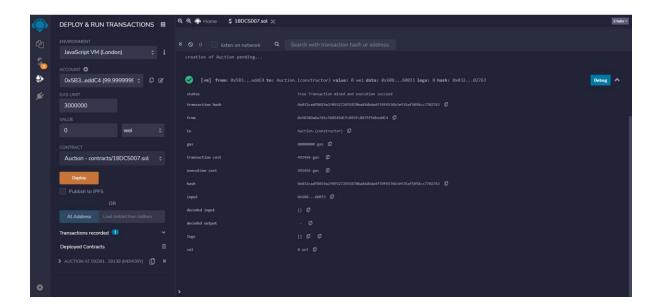
```
_status = "Successful";
count++;
}
```

### **OUTPUT**

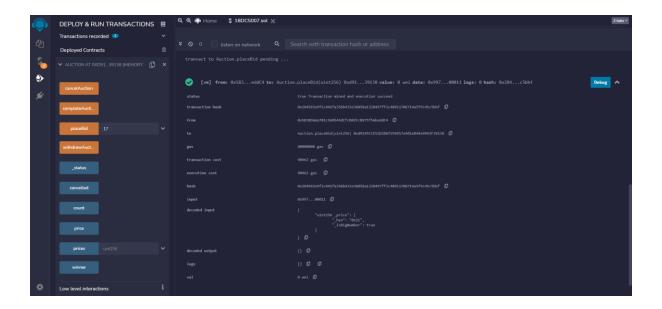
### Compiled Successfully



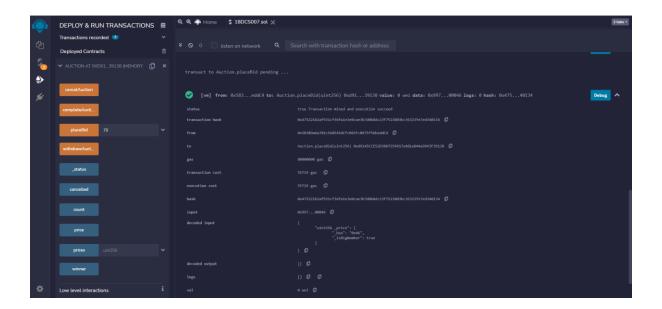
# Deployed Successfully



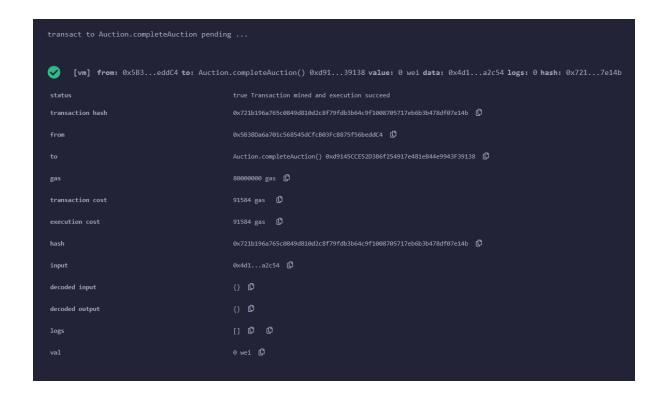
### Placed Bid of 17



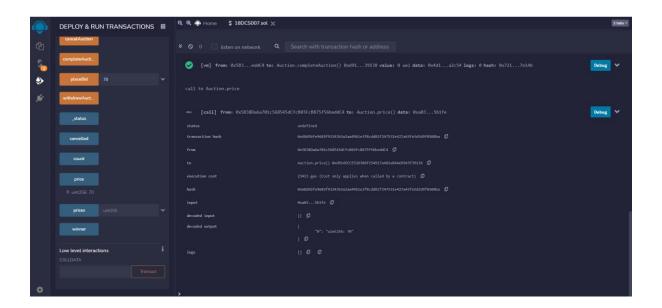
## Placed Bid of 70



## **Auction Completed**



### Final Price



## **CONCLUSION**

Successfully completed the given practical.