

Q1. Deployments models of cloud are as follows:

- (a) PUBLIC CLOUD
- (b) PRIVATE CLOUD
- (c) HYBRID CLOUD
- (d) COMMUNITY CLOUD

→ A private cloud uses virtualization technology to combine resources sourced from physical hardware into shared pools. Due to this the cloud doesn't have to create environments by virtualization resource one at a time from a bunch of different physical systems.

→ Adding management software gives admin control to infrastructure, application etc that will be used helping cloud admins & optimize use.

Q2. There are 3 cloud service models :

- (i) SaaS - It is a software methodology that provides licensed multifaceted access to software and its functions remotely as a web based server.
- (ii) PaaS - It provides all the facilities required to support the complete life cycle of building and deployed web application & services entirely from internet.
- (iii) IaaS - It is the delivery of technology infrastructure as a demand scalable source.
 - It provides self contained It environmentIaaS is suitable for storing large amount of data and performing heavy computation task of scientific research lab.

Q3. **VIRTUALIZATION** - It's an ability to run applications, operating systems or system services in a logically distinct system services in an environment that is independent of a specific physical computer system.

TYPES OF VIRTUALIZATION

- (I) **APPLICATION VIRTUALIZATION** - It is the process of compiling application into machine independent byte code that can be executed on any system.
Eg. JVM
- (II) **DESKTOP VIRTUALIZATION** - Ability to display graphical desktop from one computer system on another computer system.
Eg. Microsoft's remote desktop
- (III) **NETWORK VIRTUALIZATION** - It refers to network resource logically rather than having to refer to specific physical network devices.

Few other types are **SERVER/MACHINE VIRTUALIZATION**, and **STORAGE VIRTUALIZATION**, etc.-

→ XEN VIRTUALIZED ENVIRONMENT - It is an open source paravirtualization technology.
- It supports several OS.
ENVIRONMENTS

(i) Xen hypervisor

(ii) Domain 0 Guest - It is modified linux kernel

(iii) Domain U Guest - It has no access to physical hardware

(iv) UNVM Guest - It does not have the PV driver.

Q4. CLUSTER COMPUTING - It is a set of computers that work together so that they can be viewed as a single system. A computation process on such computer network i.e. cluster is called cluster computing.

CLUSTER COMPUTING

GRID COMPUTING

- | | |
|---|---|
| - Nodes must be homogenous | - Nodes can be homogenous or heterogeneous |
| - Computers in a cluster are dedicated to same work | - Computer in a grid contribute their unused processing resources to one network. |
| - They are in a centralised network topology | - They are in distributed or decentralized network topology |
| - Computers are close to each other & are connected by high speed local area network bus. | - Computer may at huge distance and connected by a low speed. |

RESOURCE POOLING ARCHITECTURE - A resource pooling architecture is based on use of one or more resource pool, in which identical IT resources are grouped & maintained by system that automatically ensures syncing.

Examples

- Storage Service Gateway
- Virtual server pool, storage pool, network pool

- Resource pools can become highly complex with multiple pools created for specific cloud consumers or application
- A hierarchical structure can be established to form parent-sibling & nested pools in order to facilitate organization of diverse resource pooling requirements