Model-checking of Solidity Smart Contracts (2)

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1 Smart contracts

Some of the function post-conditions cannot be described under SOLC-VERIFY, only pseudo-formulas are provided. Remix - Ethereum IDE was used to automate code debugging.

1.1 payAll overflow vulnerability

Let's consider this extended version of function payAll included in a working contract Token.

```
// SPDX-License-Identifier: UNLICENSED
pragma solidity ^0.7.0;
contract Token {
    mapping(address=>uint) balances;
    // initialization function (for three users)
    function initilize() public {
        balances[0xAb8483F64d9C6d1EcF9b849Ae677dD3315835cb2] = 100000; //from
        balances[0x583031D1113aD414F02576BD6afaBfb302140225] = 0;
        balances[0x617F2E2fD72FD9D5503197092aC168c91465E7f2] = 0;
    function payAll(address from, address[] memory to, uint val) payable public {
        // the length of array "to" is assumed to be equal to 2
        require(to.length == 2);
        uint amount = val * to.length; // overflow vulnerability here
        // require()'s condition is intended to be satisfied by the
        // exploit to go through the code and wrongly modify the balances
        require(balances[from] >= amount);
        balances[from] -= amount;
        for (uint i = 0; i < to.length; i++) {</pre>
            balances[to[i]] += val;
   }
}
```

After deployment and initialization, the balances content is set as follows.

```
0x583031d1113ad414f02576bd6afabfb302140225 => 0
0x617f2e2fd72fd9d5503197092ac168c91465e7f2 => 0
0xab8483f64d9c6d1ecf9b849ae677dd3315835cb2 => 100000
```

Let's now run a payAll transaction with the following arguments:

```
from: 0xAb..

to: [0x61.., 0x58..], these addresses are assigned to 0 in balances

val: 57896044618658097711785492504343953926634992332820282019728792003956564819969 =  type(uint).max + 2
```

The value val*2 (to.length = 2) assigned to amount overflows its 256-bits uint size. The value effectively written in amount is 2. The require()'s condition is satisfied since balance[from] = 100000 is greater than amount = 2. At the end of the transaction, the balance state is the following.

```
Oxab8483f64d9c6d1ecf9b849ae677dd3315835cb2: 99998 uint256
Ox617f2e2fd72fd9d5503197092ac168c91465e7f2:
57896044618658097711785492504343953926634992332820282019728792003956564819969 uint256
Ox583031d1113ad414f02576bd6afabfb302140225:
57896044618658097711785492504343953926634992332820282019728792003956564819969 uint256
```

This vulnerability could be exploited to credit the attackers' balances with fake generated amounts. The library SafeIntMath could be used to prevent such arithmetic overflow exploits (see Notes 1).

1.2 payAll post-conditions

If the following two conditions are not assumed to hold at the function entry-point,

- $(\forall i)$ from \neq to[i]
- $(\forall i, j) i \neq j \Rightarrow to[i] \neq to[j]$

the post-conditions could be reformulated (b is balances for short):

- $b[from] = old(b[from]) val \times (to.length occs(from, to))$
- $(\forall i) to[i] \neq from \Rightarrow b[to[i]] = old(b[to[i]]) + val \times occs(to[i], to)$

with occs(v, tab) is a function returning the number v occurrences in the array tab.

1.3 transfert post-conditions

```
function transfer(address from, address to, uint val) public {
    uint updatedFrom;
    uint updatedTo;
    if (balances[from] >= val) {
        updatedFrom = balances[from] - val;
        updatedTo = balances[to] + val;
    }
    else {
        revert();
    }
    balances[from] = updatedFrom;
    balances[to] = updatedTo;
}
```

The exhaustive list of transfert()'s post-conditions is the following (b is balances for short).

- 1. $(val \le old(b[from]) \land from \ne to) \Rightarrow b[from] = old(b[from]) val$
- 2. $(val < old(b[from]) \land from \neq to) \Rightarrow b[to] = old(b[to]) + val$
- 3. $(val \le old(b[from]) \land from = to) \Rightarrow b[from] = old(b[from]) + val$
- 4. val > old(b[from]) ⇒ anything (since the revert() is replaced by false under SOLC-VERIFY, see Notes 1)

The third post-condition shows the function's bug when from and to are the same. The function could be corrected as follows:

```
function transferCorrected(address from, address to, uint val) public {
    uint updatedFrom;
    uint updatedTo;
    if (balances[from] >= val) {
        if (to != from){
            updatedFrom = balances[from] - val;
            updatedTo = balances[to] + val;
        }
        else{
            updatedFrom = balances[from];
            updatedTo = balances[from];
        }
    } else {
        revert();
    balances[from] = updatedFrom;
    balances[to] = updatedTo;
}
```

The third post-condition above could be reformulated as follows to depict the expected correct behavior:

```
(val \le old(b[from]) \land from = to) \Rightarrow b[from] = old(b[from])
```

2 Transmuter model

The updated optimized version of Transmuter presented in Notes 1 is not equivalent to the naive version. Given three users, the following is a counter-example trace defined as a sequence of public function calls (accs, unex, exch, otick are resp. accounts, unexchanged, exchanged, and occupiedTick for short).

```
deposit(100,0xAb8483F64d9C6d1EcF9b849Ae677dD3315835cb2)
deposit(100,0x617F2E2fD72FD9D5503197092aC168c91465E7f2)
deposit(100,0x583031D1113aD414F02576BD6afaBfb302140225)
// get..() calls
exchange(5)
// get..() calls
deposit(100,0x583031D1113aD414F02576BD6afaBfb302140225)
// get..() calls
```

```
TransmuterOptSpec.sol
TransmuterSpec.sol
                                                           Trace
deposit(100, 0xAb..)
                                                               deposit(100, 0xAb..)
deposit(100, 0x61..)
                                                               deposit(100, 0x61..)
deposit(100, 0x58..)
                                                               deposit(100, 0x58..)
                                                       State variables
accs[0xAb..] = (unex:100, exch:0)
                                                                [getUnex,getExch](0xAb..) = [100, 0]
accs[0x61..] = (unex:100, exch:0)
                                                                [getUnex,getExch](0x61..)
                                                                                             = [100, 0]
accs[0x58..] = (unex:100, exch:0)
                                                                [getUnex,getExch](0x58..) = [100, 0]
                                                                (\forall owner) accs[owner].otick = 1
                                                               ticks[0] = (unex:0, rate: 0)
                                                                ticks[1] = (unex:300, rate: 0)
                                                                currTick = 1
                                                           Trace
exchange(5):
                                                               exchange(5):
 delta = \frac{5}{300}(100 + 0) = 1.6666666667 (the same \forall owners)
                                                                 currTick = 2, ticks[currTick = 2].rate = 0.0166..
 (\forall owner) accs[owner].unex \ge delta
                                                                 (\forall \mathtt{tick}) \, \mathtt{ticks}[\mathtt{currTick}].\mathtt{rate} - \mathtt{ticks}[\mathtt{tick}].\mathtt{rate} < 1
                                                       State variables
accs[0xAb..] = (unex:98.33.., exch:1.66..)
                                                                [getUnex,getExch] (0xAb..) = [98.33.., 1.66..]
accs[0x61..] = (unex:98.33.., exch:1.66..)
                                                                [getUnex, getExch](0x61..) = [98.33.., 1.66..]
accs[0x58..] = (unex:98.33.., exch:1.66..)
                                                                [getUnex,getExch](0x58..) = [98.33.., 1.66..]
                                                               (\forall owner) accs[owner].otick = 1
                                                               ticks[0] = (unex:0, rate: 0)
                                                               ticks[1] = (unex:300, rate: 0)
                                                               ticks[2] = (unex:0, rate: 0.0166..)
                                                               currTick = 2
                                                           Trace
deposit(100, 0x58..):
                                                               deposit(100, 0x58..):
 accs[0x58..].unex = 100 + 98.33.. = 198.33..
                                                                 migrate(0x58..):
                                                                  ticks[accs[0x58..].otick].unex = 300 - 100 = 200
                                                                  accs[0x58..].unex = 98.33..
                                                                  accs[0x58..].exch = 1.638.. = 98.33.. \times 0.0166..
                                                                  accs[0x58..].otick = 2
                                                                  ticks[2].unex = 98.33..
                                                                accs[0x58..].unex = 198.33..
                                                                ticks[2].unex = 198.33..
                                                      State variables
accs[0xAb..] = (unex:98.33.., exch:1.66..)
                                                                [getUnex, getExch](0xAb..) = [98.33.., 1.66..]
accs[0x61..] = (unex:98.33.., exch:1.66..)
                                                                [getUnex, getExch](0x61..) = [98.33.., 1.66..]
accs[0x58..] = (unex:198.33.., exch:1.66..)
                                                                [getUnex, getExch](0x58..) = [198.33.., 1.638..]
                                                               ticks[0] = (unex:0, rate:0)
                                                                ticks[1] = (unex:200, rate:0)
                                                               ticks[2] = (unex:198.33.., rate:0.0166..)
```

According to the trace above, after the second deposit(100, 0x58..), the .exchanged attribute computed by TransmuterSpec.sol is different from that computed by TransmuterOptSpec.sol. In the first, the direct account balances updates (of attributes .unexchanged and .exchanged) are distributed between the function exchange() and deposit()/withdraw()/claim(). In the second, balances direct updates are exclusively (but partially) made by the deposit()/withdraw()/claim() functions. The get..() functions of the second don't directly return the current values of balances, they +/- them to newlyExchanged() outputs before returning.

This last detail is debatable, it seems possible to directly update the balances in a more enhanced/compact way within the deposit()/withdraw()/claim() and get..() functions in order to avoid having duplicate statements including -/+ newlyExchanged(owner) operations.

```
function migrate(address owner) internal {
    ...
    accounts[owner].unexchanged -= newlyExchanged(owner);
    accounts[owner].exchanged += newlyExchanged(owner);
    ...
}
```

The difference between the .exchanged values is due to the instructions above. In TransmuterOptSpec.sol, the new value of accounts[owner].exchanged is computed using the .unexchanged value newly updated just before, and this is due to calling newlyExchanged(owner) in the assignment operation +=. However, the balances .exchanged and .unexchanged are independently computed in TransmuterSpec.sol, and are exclusively based on the rate delta in the exchange() function computed just before the updates.

```
for account in accounts {
    // delta is computed once before the updates
    number delta = fraction * userStaked(account);
    if (account.unexchanged >= delta) {
        // independently computed based on delta
        account.unexchanged -= delta;
        account.exchanged += delta;
}
else {
        totalBuffered += delta - account.unexchanged;
        account.exchanged += account.unexchanged;
        account.unexchanged = 0;
}
```

accounts[owner].occupiedTick being initialized to 0

It seems a priori that accounts[owner].occupiedTick being initialized to 0 does not cause any problem in the contract TransmuterOptSpec.sol. All the four statements using the accounts[owner].occupiedTick index in the contract are indicated below.

```
function migrate(address owner) internal {
    ticks[accounts[owner].occupiedTick].unexchanged -= accounts[owner].unexchanged; // 1
    accounts[owner].unexchanged -= newlyExchanged(owner);
    accounts[owner].exchanged += newlyExchanged(owner);
    accounts[owner].occupiedTick = currentTick; // 2
    ticks[currentTick].unexchanged += accounts[owner].unexchanged;
}

function newlyExchanged(address owner) internal {
    if (ticks[accounts[owner].occupiedTick].unexchanged == 0) { // 3
        return accounts[owner].unexchanged;
    }
    else {
        number rate = ticks[currentTick].rate - ticks[accounts[owner].occupiedTick].rate; // 4
        return accounts[owner].unexchanged * rate;
    }
}
```

In the first // 1, accounts [owner].occupiedTick = 0 when migrate() is called for the first time in deposit(), withdraw() or claim() for a given owner. Since ticks [accounts [owner].occupiedTick].unexchanged = 0 and accounts [owner].unexchanged is initially equal to 0, no problem occur in this case. The second // 2 statement is an update of accounts [owner].occupiedTick to an index t > 0. In the third // 3, there are two cases: i) the first is when newlyExchaged(owner) is called for the first time in migrate(owner), the if control body is executed and returns accounts [owner].unexchanged, and ii) the second is when newlyExchanged(owner) is called by a get..(owner) function before calling migrate() for the first time in deposit()/withdraw()/claim() for a given owner, the if body is again executed and returns accounts [owner].unexchanged. The fourth // 4 usage of the index accounts [owner].occupiedTick in the computation of rate is not reachable when accounts [owner].occupiedTick is equal to 0.