Documentation:

1. Introduction:

The hotel management system project is a software application designed to streamline and automate the management processes of a hotel.

2. System Design:

- User Interface (UI):
- Login page: Allows hotel staff to login with their credentials to access the system.
- · Main dashboard: Provides an overview of hotel operations, including room availability, guest check-in/check-out status, and other relevant information.
- · Room reservation page: Allows hotel staff to reserve rooms for guests, specify room type, check-in/check-out dates, and guest details.
- Functionality:
- · Room management: Allows hotel staff to manage room inventory, including adding new rooms, updating room availability status, and assigning rooms to guests.
- · Reservation management: Allows hotel staff to create, modify, and cancel room
- · reservations for guests, and view reservation details.
- · Check-in/Check-out management: Allows hotel staff to manage guest check-in and check-out processes, including updating room availability status, capturing guest information, and generating bills.

3. Implementation:

Language: Java

GUI Library: Swing

Property Persistence: Properties

UML Design: Figma

Development Environment: Eclipse and IntelliJ IDEA

Version Control: Git

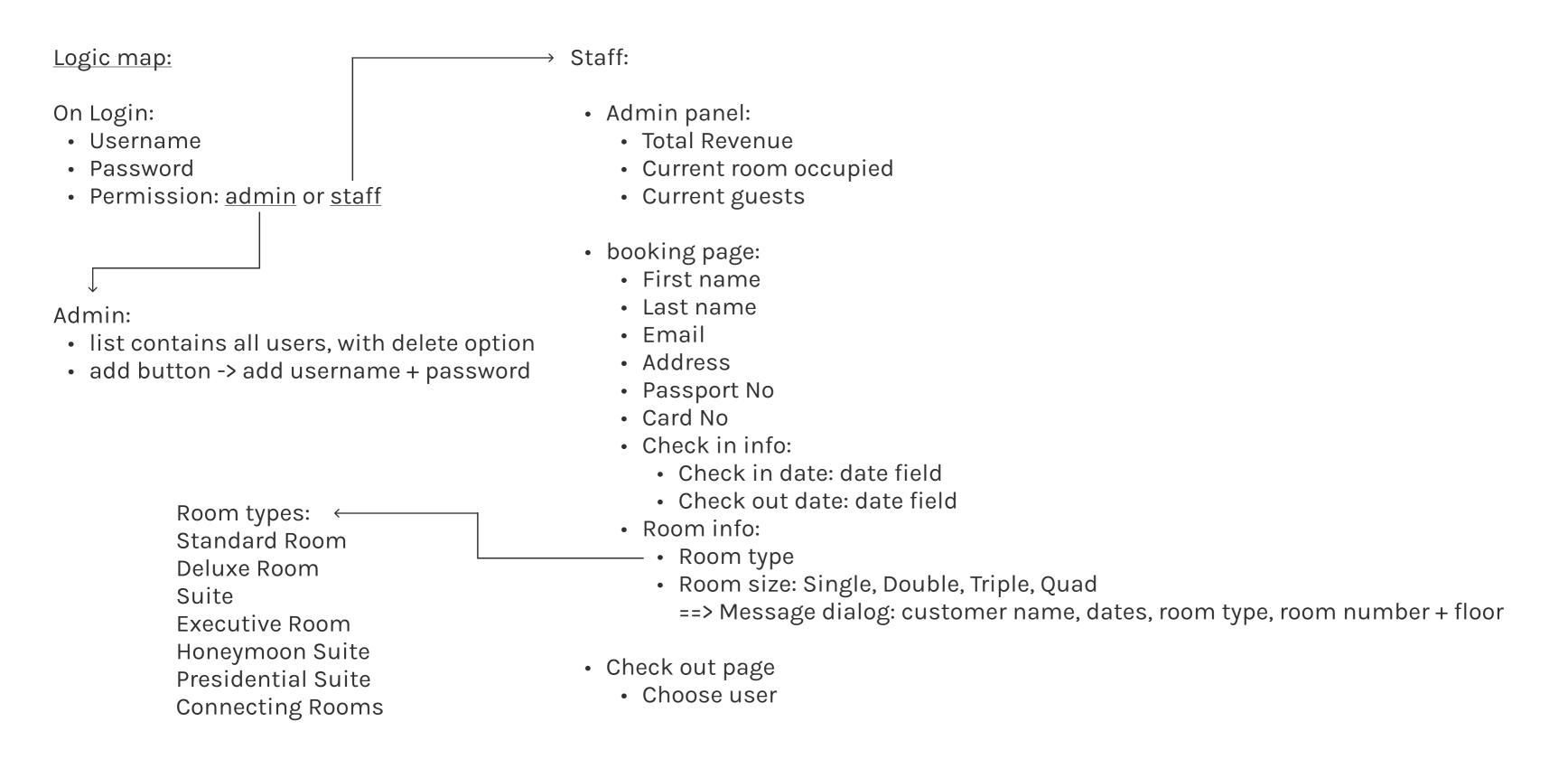
4. Contributors:

Jana Saddik (Java Programming)

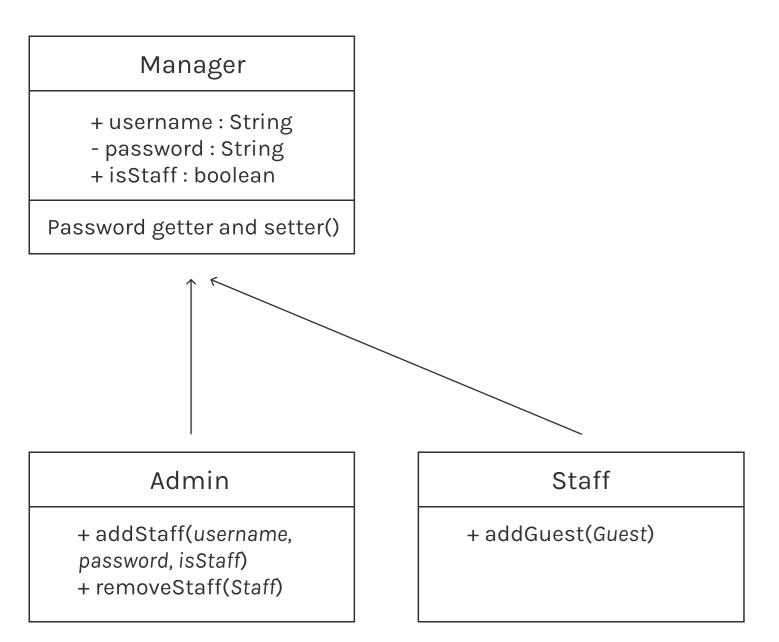
Wadad zlikha (GUI Design)

Bahaa Allouch (Database Management)

Mohammad Massri (Project Lead, Documentation and Technical Writing)



<u>UML Design:</u>



Room

+ RoomType : String + RoomSize : String + RoomNumber : Integer

+ RoomFloor : Integer

Guest

+ GuestFName : String + GuestLName : String + GuestEmail : String

+ GuestAdress : String + GuestPassport : Integer

+ GuestCard : Integer

+ GuestIn : Date

+ GuestOut : Date

GUI template:

