

2eme personnage.h

```
graph TD; A[2eme personnage.h] --> B[SDL/SDL.h]; A --> C[SDL/SDL_image.h];
```

A diagram showing a central box at the top labeled '2eme personnage.h'. Two blue arrows point downwards from this box to two separate boxes below it. The left box is labeled 'SDL/SDL.h' and the right box is labeled 'SDL/SDL\_image.h'.

SDL/SDL.h

SDL/SDL\_image.h