

Chest X-Ray Images (Pneumonia)

My first kernel in Julia using the data from [this](#) Kaggle challenge

Some Hyperparameters

- `begin`
- `img_size = (224, 224)`
- `batchsize = 1`
- `end;`

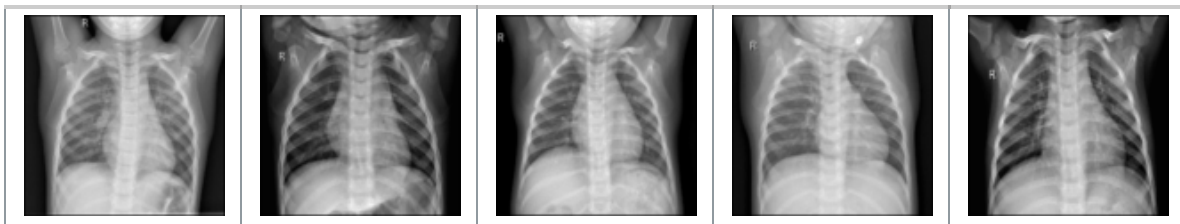
Load training data

- `using Images, FileIO, Colors, Flux, Metalhead`

- `begin`
- `# TODO: currently only loading first 5`
- `Xtrain_normal = load.(readdir("data/train/NORMAL/", join=true)[1:5])`
- `Xtrain_normal = [imresize(img, img_size) for img in Xtrain_normal]`
- `ytrain_normal = repeat([0], length(Xtrain_normal))`
- `Xtrain_pneumonia = load.(readdir("data/train/PNEUMONIA/", join=true)[1:5])`
- `Xtrain_pneumonia = [imresize(img, img_size) for img in Xtrain_pneumonia]`
- `ytrain_pneumonia = repeat([1], length(Xtrain_pneumonia))`
- `end;`

Show them to me

Display first 5 X-Rays of **normal** patients



(a vector displayed as a row to save space)

and first 5 of **pneumonia** patients



(a vector displayed as a row to save space)

Merge both classes and create a DataLoader

```

• begin
•   Xtrain = append!([], Xtrain_normal, Xtrain_pneumonia)
•   ytrain = append!([], ytrain_normal, ytrain_pneumonia)
•
•   # xs = [colorview(RGB, img, img, img) for img in Xtrain] # grayscale -> rgb
•
•   xs = [Flux.unsqueeze(Float64.(img), 3) for img in Xtrain]
•   ys = Flux.onehotbatch(ytrain, 0:1)
•
•   train_loader = Flux.DataLoader((data=xs, label=ys),
•                                   batchsize=batchsize, shuffle=true)
• end;

```

(224, 224, 1)

```

• begin
•   img = xs[1]
•   img |> size
• end

```

Define first model

```

• begin
•   const vgg_config = Dict{:A => [(64,1), (128,1), (256,2), (512,2), (512,2)],
•                                   :B => [(64,2), (128,2), (256,2), (512,2), (512,2)],
•                                   :D => [(64,2), (128,2), (256,3), (512,3), (512,3)],
•                                   :E => [(64,2), (128,2), (256,4), (512,4), (512,4)]},
•
•   model = VGG(img_size; config = vgg_config[:D],
•               inchannels = 1,
•               batchnorm = false,
•               nclasses = 2,
•               fcsizes = 4096,
•               dropout = 0.5)
• end;

```

```
DimensionMismatch("Rank of x and w must match! (1 vs. 4)")
```

```

1. var "#DenseConvDims#7"(:Base.Iterators.Pairs{Symbol, Any, NTuple{4, Symbol}},
   NamedTuple{(:stride, :padding, :dilation, :groups), Tuple{Tuple{Int64, Int64},
   Tuple{Int64, Int64}, Tuple{Int64, Int64}, Int64}}}, ::Type{NNlib.DenseConvDims},
   ::Vector{Array{Float64, 3}}, ::Array{Float32, 4}) @ DenseConvDims.jl:58
2. chain_rrule_kw @ chainrules.jl:203 [inlined]
3. macro expansion @ interface2.jl:0 [inlined]
4. _pullback(::Zygote.Context, ::Core.var"#Type##kw", ::NamedTuple{(:stride, :padding,
   :dilation, :groups), Tuple{Tuple{Int64, Int64}, Tuple{Int64, Int64}, Tuple{Int64,
   Int64}, Int64}}, ::Type{NNlib.DenseConvDims}, ::Vector{Array{Float64, 3}},
   ::Array{Float32, 4}) @ interface2.jl:9
5. _pullback @ conv.jl:162 [inlined]
6. _pullback(::Zygote.Context, ::Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32,
   4}, Vector{Float32}}, ::Vector{Array{Float64, 3}}) @ interface2.jl:0
7. _pullback @ basic.jl:47 [inlined]
8. _pullback(::Zygote.Context, ::typeof(Flux.applychain), ::Tuple{Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4},
   Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
   Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
   Flux.MaxPool{2, 4}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
   Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
   Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
   Vector{Float32}}, Flux.MaxPool{2, 4}, Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4}},
   ::Vector{Array{Float64, 3}}) @ interface2.jl:0
9. _pullback @ basic.jl:49 [inlined]
10. _pullback(::Zygote.Context, ::Flux.Chain{Tuple{Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4},
   Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
   Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
   Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
   Flux.MaxPool{2, 4}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
   Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
   Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
   Vector{Float32}}, Flux.MaxPool{2, 4}, Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4}}}, ::Vector{Array{Float64,
   3}}) @ interface2.jl:0
11. _pullback @ basic.jl:47 [inlined]
12. _pullback(::Zygote.Context, ::typeof(Flux.applychain),
   ::Tuple{Flux.Chain{Tuple{Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
   Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
   Vector{Float32}}, Flux.MaxPool{2, 4}, Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu),
   Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
   typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4},
   Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
   Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
   Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
   Flux.MaxPool{2, 4}}, ::Vector{Array{Float64, 3}}), ::Vector{Array{Float64, 3}})

```

```

Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
Flux.MaxPool{2, 4}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
Vector{Float32}}, Flux.MaxPool{2, 4}}, Flux.Chain{Tuple{typeof(Flux.flatten),
Flux.Dense{typeof(NNlib.relu), Matrix{Float32}, Vector{Float32}},
Flux.Dropout{Float64, Colon}, Flux.Dense{typeof(NNlib.relu), Matrix{Float32},
Vector{Float32}}, Flux.Dropout{Float64, Colon}, Flux.Dense{typeof(identity),
Matrix{Float32}, Vector{Float32}}}}, ::Vector{Array{Float64,
3}}) @ interface2.jl:0
13. _pullback @ basic.jl:49 [inlined]
14. _pullback(::Zygote.Context, ::Flux.Chain{Tuple{Flux.Chain{Tuple{Flux.Conv{2, 2,
typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4},
Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}},
Flux.MaxPool{2, 4}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu), Array{Float32, 4},
Vector{Float32}}, Flux.MaxPool{2, 4}, Flux.Conv{2, 2, typeof(NNlib.relu),
Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu),
Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2, typeof(NNlib.relu),
Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4}, Flux.Conv{2, 2,
typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.Conv{2, 2,
typeof(NNlib.relu), Array{Float32, 4}, Vector{Float32}}, Flux.MaxPool{2, 4}}},
Flux.Chain{Tuple{typeof(Flux.flatten), Flux.Dense{typeof(NNlib.relu),
Matrix{Float32}, Vector{Float32}}, Flux.Dropout{Float64, Colon},
Flux.Dense{typeof(NNlib.relu), Matrix{Float32}, Vector{Float32}},
Flux.Dropout{Float64, Colon}, Flux.Dense{typeof(identity), Matrix{Float32},
Vector{Float32}}}}, ::Vector{Array{Float64, 3}}) @ interface2.jl:0
15. _pullback @ vgg.jl:141 [inlined]
16. _pullback(::Zygote.Context, ::Metalhead.VGG, ::Vector{Array{Float64,
3}}) @ interface2.jl:0
17. _pullback @ [ Local: 4 [inlined]
18. _pullback(::Zygote.Context, ::typeof(Main.workspace2.loss), ::Vector{Array{Float64,
3}}, ::Flux.OneHotArray{UInt32, 2, 1, 2, Vector{UInt32}},
::Metalhead.VGG) @ interface2.jl:0
19. _pullback @ [ Local: 6 [inlined]
20. _pullback(::Zygote.Context, ::Main.workspace2.var"#1#2"{Flux.OneHotArray{UInt32, 2,
1, 2, Vector{UInt32}}, Vector{Array{Float64, 3}}}) @ interface2.jl:0
21. pullback(::Function, ::Zygote.Params) @ interface.jl:338
22. gradient(::Function, ::Zygote.Params) @ interface.jl:75
23. top-level scope @ [ Local: 6

```

```

• begin
•   opt = ADAM()
•   ps = Flux.params(model)
•   loss(x, y, m) = Flux.Losses.logitcrossentropy(m(x), y)
•   for (x, y) in train_loader
•       gs = gradient(() -> loss(x, y, model), ps)
•       Flux.update!(opt, ps, gs)
•   end
• end

```

