

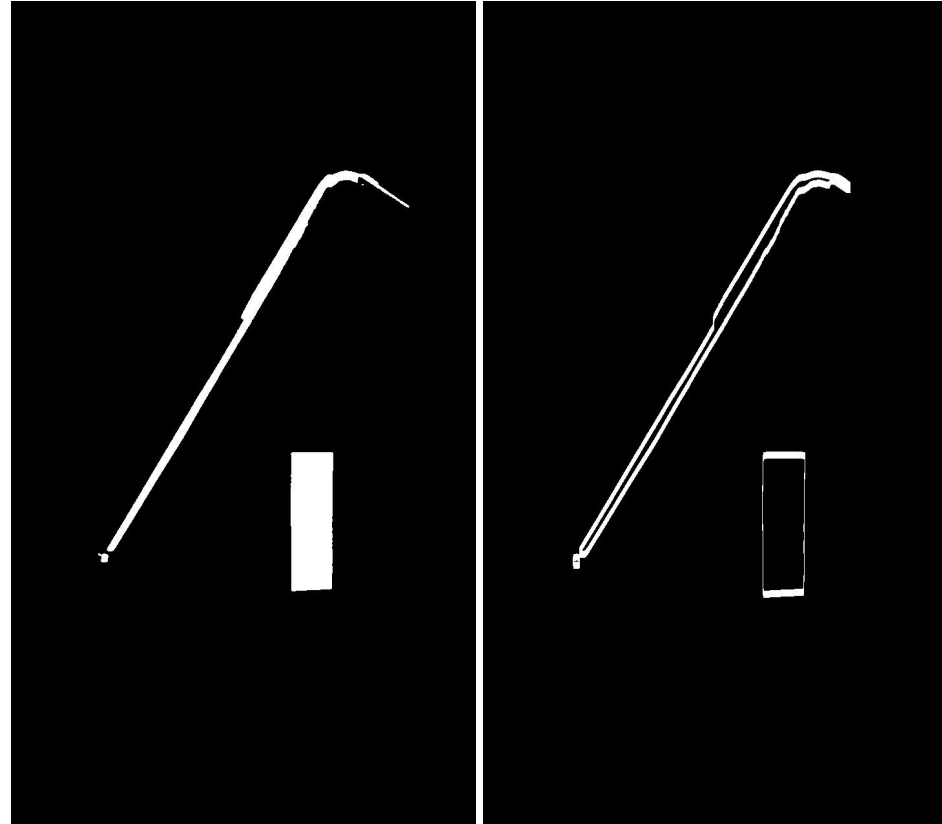


Computer Vision - OpenCV

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Vorverarbeitung

1. Bild Graustufen
2. Binarisierung
3. Noise entfernen
 - Opening/Closing, Blur
4. Edges mithilfe von Canny detektieren





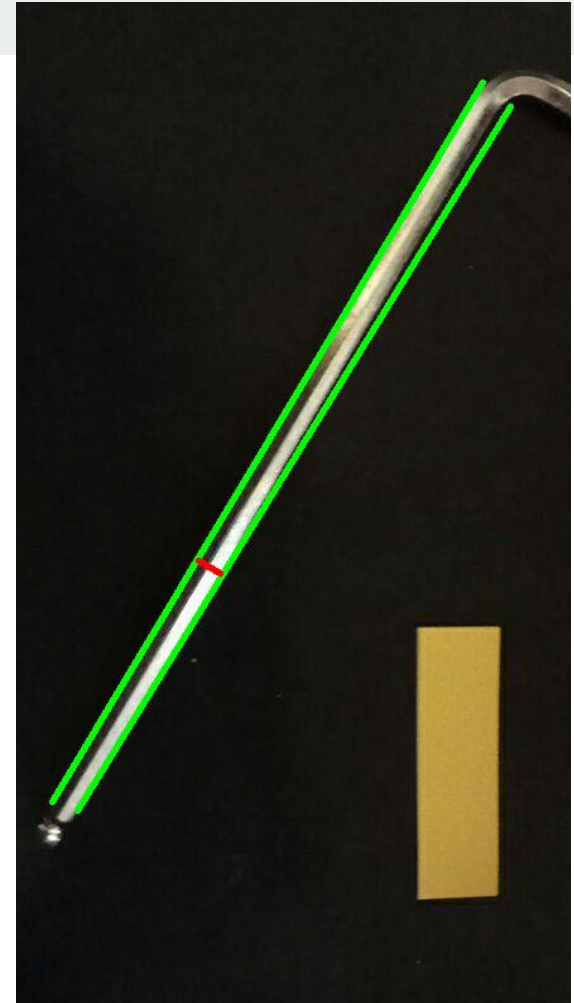
Linien bestimmen

1. Linien mit HoughLines (Probabilistic) bestimmen
 - HoughLinesP gibt die Extremwerte der Linie zurück (P1, P2)
2. Längste Linie bestimmen
 - Euklidische Distanz

```
def distance(p1, p2):  
    x1, y1 = p1  
    x2, y2 = p2  
    return sqrt((x1 - x2)**2 + (y1 - y2)**2)
```

Breite bestimmen (Konzept)

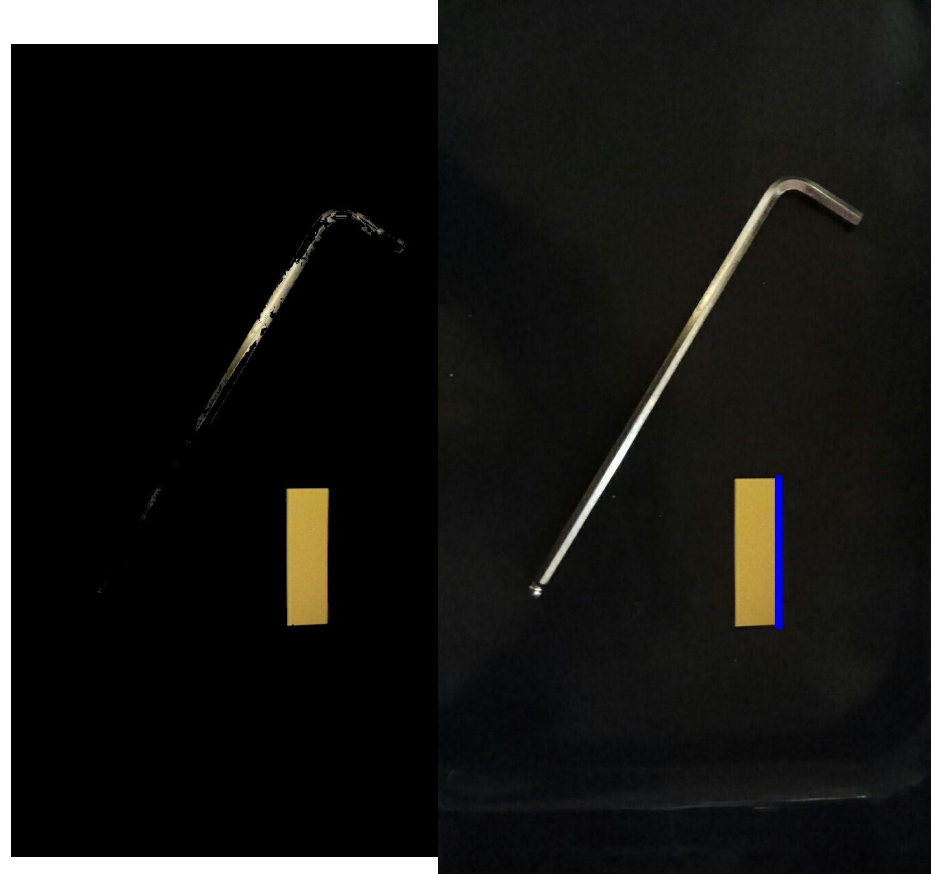
1. Die **beiden** längsten Linien bestimmen
2. Abstand zwischen beiden Linien gibt Breite an





Pixel zu Millimeter

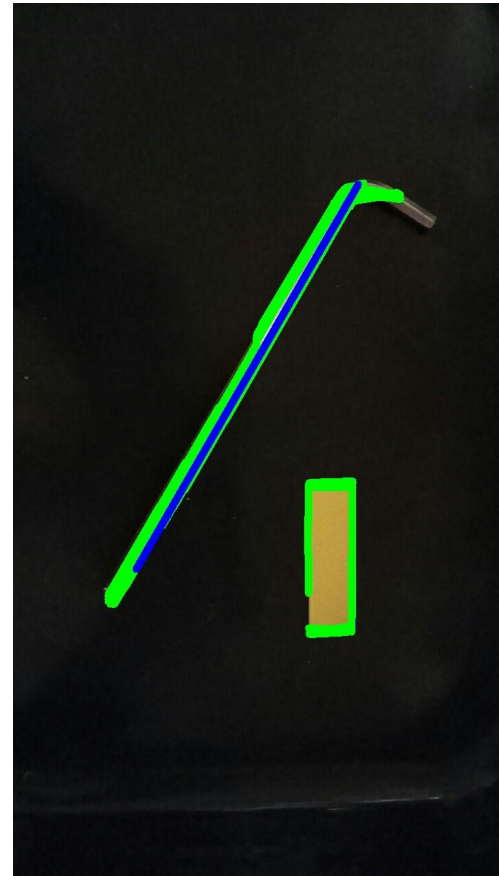
1. Aus Bild nur Objekt maskieren
2. Aus maskiertem Bild längste Linie ermitteln
3. Pixel zu Millimeter Verhältnis:
 - $\text{ref_mm_length} / \text{longest_line_px}$



Ergebnis

Pixel to mm ratio: 1:0.23148148148148148

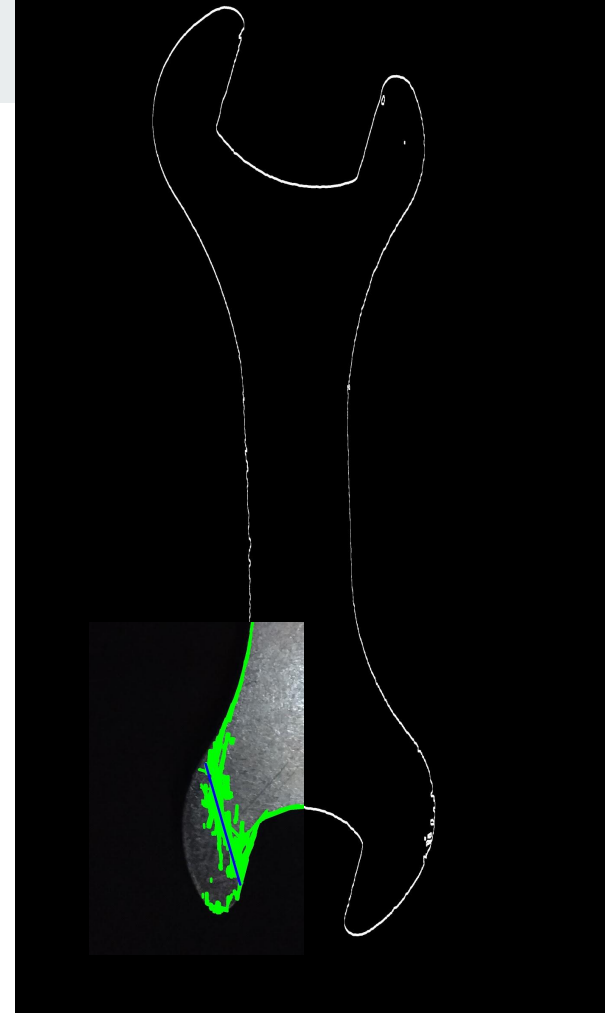
Longest edge is 150.79592788125703mm / 651.4384084470304px





Probleme

1. Binarisierung
2. Zu dünne Edges / Rundungen
3. Werkstück kleiner als Referenzobjekt
4. Breiten-ermittlung:
 - Grundannahme: Werkstück besitzt einen langen gleichseitigen *Griff*
5. Objekt liegt ungünstig / Verzeichnung



Freie Aufgabe

1. Werkzeug klassifizieren
2. Werkzeug finden



Vorgehen

1. Werkzeug klassifizieren
 - a. Trainingsdaten
 - b. Netzwerk
2. Werkzeug finden
 - a. Rastern
 - b. Canny

Daten

- Imagnet: Hammer, Plane, Wrench (~ 1000 je Klasse)
 - Scraper [1]

```
$ imagenetscraper n03481172 data/training/hammer --size 224,244 # hammer
$ imagenetscraper n02680754 data/training/wrench --size 224,244 # wrench
$ imagenetscraper n03954731 data/training/plane --size 224,244 # plane
```

- UIUC: Background Texturen (~ 1600) [2]
 - Resize mit convert [3]

```
convert $file -resize $sizepx\x$sizepx! $folder_training/background/$fileName
```

IMAGENET

14,197,122 images, 21881 synsets indexed

SEARCH

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ImageNet server is under maintenance. Synsets outside ILSVRC are temporarily unavailable.

Hammer

A hand tool with a heavy rigid head and a handle; used to deliver an impulsive force by striking

1390 pictures 80.23% Popularity Percentile Wordnet IDs

Numbers in brackets; the number of synsets in the subtree:

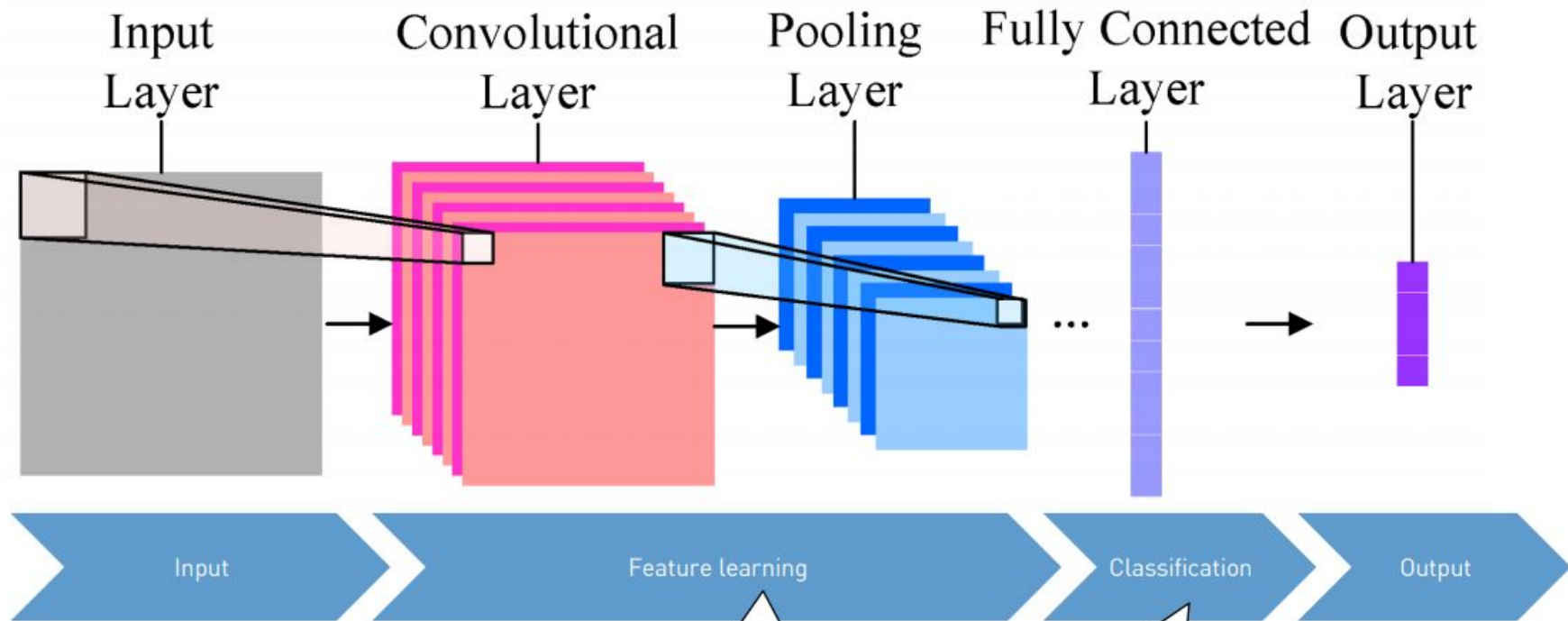
- ImageNet 2011 Fall Release (22326)
 - plant, flora, plant life (4486)
 - geological formation, formation (1112)
 - natural object (1112)
 - sport, athletics (176)
 - artifact, artefact (10504)
 - instrumentality, instrumentality (2760)
 - device (2760)
 - implement (1726)
 - tool (347)
 - abrader, abradant (2)
 - bender (0)
 - clincher (0)
 - comb (1)
 - cutting implement (1)
 - drill (15)
 - acorn (0)
 - fork (1)
 - gang (0)
 - garden tool, lawn tool, grapple, grapple, grapple (0)
 - back (0)
 - hand tool (156)
 - plane, carpenter's plane (2)
 - bevel, bevel square (0)
 - bodkin, bodkin (0)
 - bodkin, bodkin (0)
 - crank, crank (1)
 - dibble, dibble (0)

Treemap Visualization Images of the Synset Downloads

Images of all other synsets are not included. All images shown are thumbnails; images may be subject to copyright.

(Prev) 1 2 3 4 5 6 7 8 9 10 → 65 70 Next

Transfer-Learning [4]



Idea of
transfer learning:

Re-use feature learning
with pre-trained network

Only train application-
specific classification

VGG16 [5]

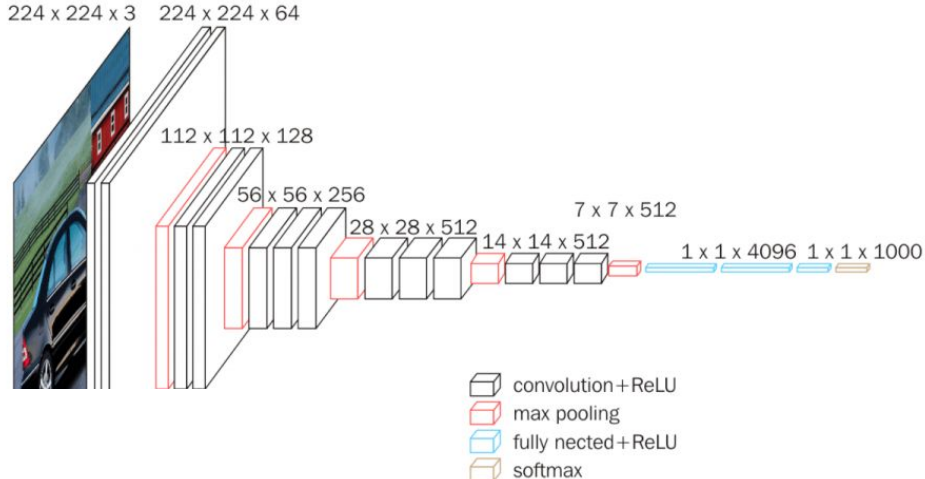
```
from keras.applications.vgg16 import VGG16
from keras.layers import Input, Flatten, Dense, Dropout
from keras.models import Model
```

```
# Get back the convolutional part of a VGG network trained on ImageNet
model_base = VGG16(weights='imagenet', include_top=False, input_shape=(224,224,3))
```

```
# Freeze vgg16 base weights
for layer in model_base.layers:
    layer.trainable = False
```

```
# Add the fully-connected layers
x = model_base.output
x = Flatten(name='flatten')(x)
x = Dense(512, activation='relu', name='fc1')(x)
x = Dense(1024, activation='relu', name='fc2')(x)
x = Dense(NUMBER_OF_CLASSES, activation='softmax', name='predictions')(x)
```

```
# Create model
model = Model(inputs=model_base.input, outputs=x)
```



[illegible]



Training

Epoch 10/10

114/114 [=====] - 26s 225ms/step - loss: 2.3167e-04
- acc: 1.0000 - val_loss: 0.5279 - val_acc: 0.8980

- Training-time on CPU ~ 40min [i7-5820]
- Training-time on GPU ~ 5min [GTX 980]

```
model.compile(loss='categorical_crossentropy', optimizer='adam', metrics=['accuracy'])  
model.fit_generator(generator=train_generator, steps_per_epoch=step_size_train, validation_data=validation_generator, validation_steps=step_size_valid, epochs=10)  
  
model.save('./models/tool_model.h5')
```

Ergebnis (1)

```
TOOLLABELS = { 0: "background", 1: "hammer", 2: "plane", 3: "wrench" }

orig_img = cv.imread('./data/testing/11.jpg')
resize = cv.resize(orig_img, TARGETSIZE)
resize = np.concatenate([resize[np.newaxis]]).astype('float32')

pred = model.predict(resize)
```

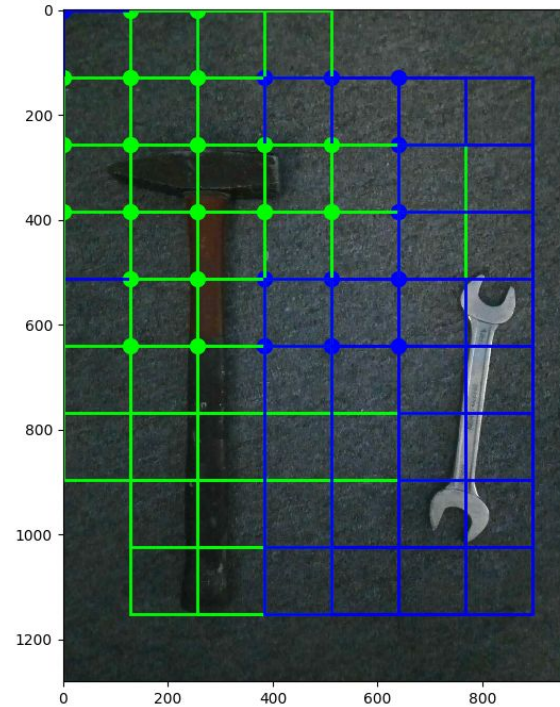
```
>> [0. 0. 0. 1.]
```



Finden - Rastern

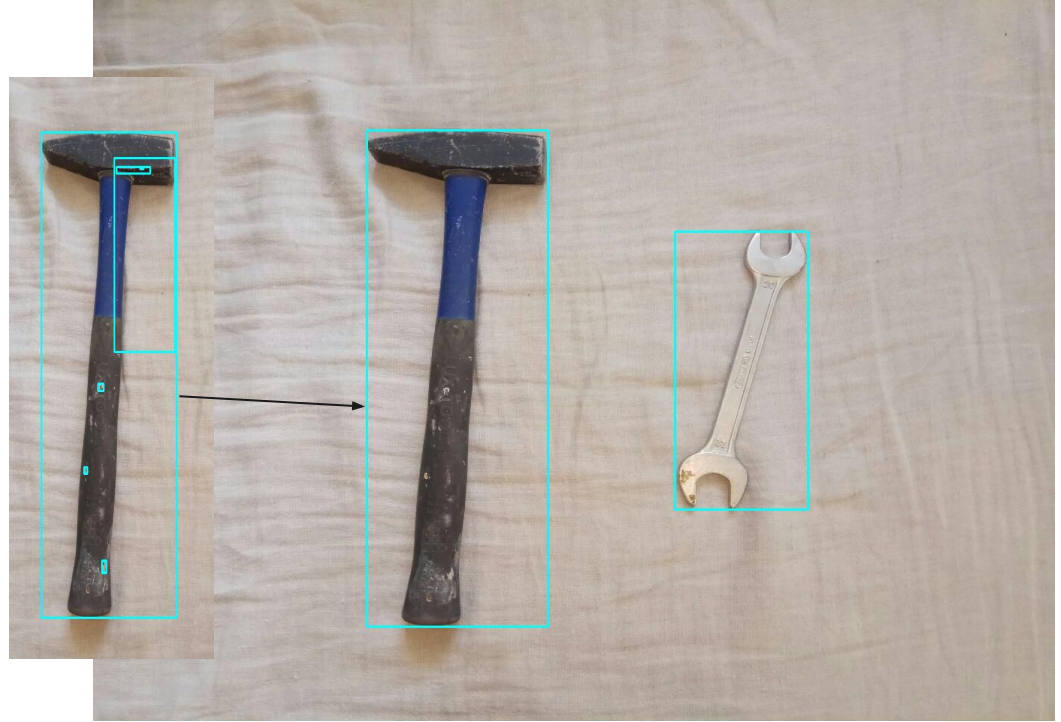
- Softmax (normalisiert) vs. Sigmoid
- Background

→ Beides nicht funktioniert



Finden - Canny

- Edges (Canny)
- Contouren
- Rectangles (merged)



Klassifizieren - Canny

```
for rect in rectangles:
    x,y,w,h = rect
    crop = image[y:y+h, x:x+w]
    resize = cv.resize(crop, TARGETSIZE)
    resize = np.concatenate([resize[np.newaxis]]).astype('float32')

    y_pred = model.predict(resize)
    labels.append(TOOLLABELS[np.argmax(y_pred)])

y_Pred = labels
[0. 0. 0. 1.] - wrench
[0. 1. 0. 0.] - hammer
```



Ergebnis (2)

- Erkennt nur trainiertes Werkzeug
- Canny automatisierung von anderen Gruppen
- Fertiger Ansatz: ImageAI [6]





Referenzen

1. <https://github.com/spinda/imagenetscraper>
2. <http://slazebni.cs.illinois.edu/>
3. <https://linux.die.net/man/1/convert>
4. <https://towardsdatascience.com/keras-transfer-learning-for-beginners-6c9b8b7143e>
5. <https://neurohive.io/en/popular-networks/vgg16/>
6. <http://imageai.org/>
7. <https://code.fbi.h-da.de/istmoglei/cv-ss19/tree/master>