HENRY MOULE

Software Developer

EXPERIENCE

SALT - Full Stack Engineer

Since Aug 2021

I work for the dating app SALT, as one of two developers, across the MERN (Mongo, Express, React/React Native, Node.js) stack. My focus is on the frontend, primarily on the React Native mobile app, but I do extensive work developing the Node.js backend, internal admin panel (React) and am currently completely rebuilding the website using .Next.js

CAREPLANNER LTD - JavaScript Developer

Nov 2019 - Aug 2021

.Next.is

At Careplanner, I worked on the then newest iteration of the mobile app, which provides an appointment rostering functionality enabling carers to check in and out of appointments. The app uses React Native and consumes a GraphQL API, provided by AWS .AppSync, which links it to the CarePlanner REST API

ACTIVE INSPIRATION TECHNOLOGIES - Software Developer

January 2018 - November 2019
For Active Inspiration I primarily worked on the Fuell
React Native app, however I also worked across the
stack, developing the Fuell backend using
Node.js/Parse Server. Active Inspiration had many
clients for whom I developed various solutions, using
technologies including React, Node.js, GraphQL and

DYRNAN COMMUNICATIONS - Junior Software Developer

July 2017 - December 2017 At DYRNAN, I worked primarily on the frontend, using React Native to develop an encrypted messaging .(app called Secoti (formerly Dyrnan

> CANDOUR CREATIVE - Freelance Web Developer July 2016 - September 2016



CONTACT

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https://github.com/moulie41

WEBCURL LTD - Support Representative
November 2014 - June 2016
For my year in industry during my Computer Science degree, I worked for WebCurl, a web development agency based in Oxford, where I helped develop

.(websites using Drupal (PHP, MySQL, JavaScript, CSS

EDUCATION

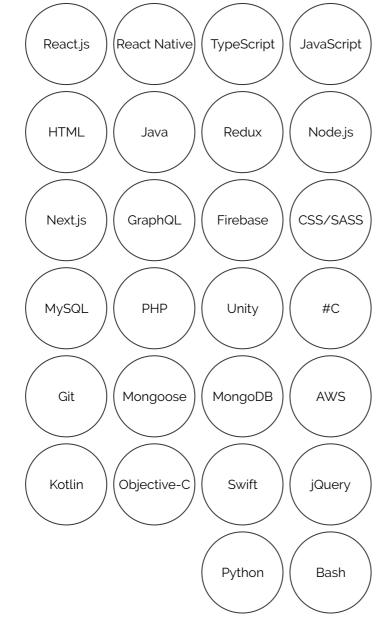
BACHELOR OF SCIENCE (B.SC.) COMPUTER SCIENCE AT OXFORD BROOKES UNIVERSITY

A 4-year course (including a year in industry) covering Java with a focus on OOP and other modules, including Python, C/C++, JavaScript and C#. My course also involved a teaching module, for which I spent a week as a teaching assistant, helping to teach Python and Scratch at a secondary school. In my final year, as part of my final year project, I developed a maths game called Equation Dragger, that is .currently available on the Google Play Store

QUEEN ELIZABETH'S HOSPITAL

A-levels: Mathematics (B), Music Technology (C), Religious Studies (C) GCSEs: 10 GCSEs including an A* in music and A grades in Maths, History, Biology, .Chemistry, Physics and Religious Studies

SKILLS



I have also worked in multiple Agile environments, with experience working with Jira, Asana and Hive