

Using the ESP32 as MQTT Clients

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Focus: IoT - Tutorial 2

IoT – Tutorial 1 – MQTT Protocol
Go over this tutorial for an Introduction to MQTT
YouTube Link: IoT-Tutorial1

- Two ESP32 Sensors
 - Controlled through MQTT
- ESP32 as MQTT Clients
 - Installing **EspMQTTClient** Library
 - Client Applications

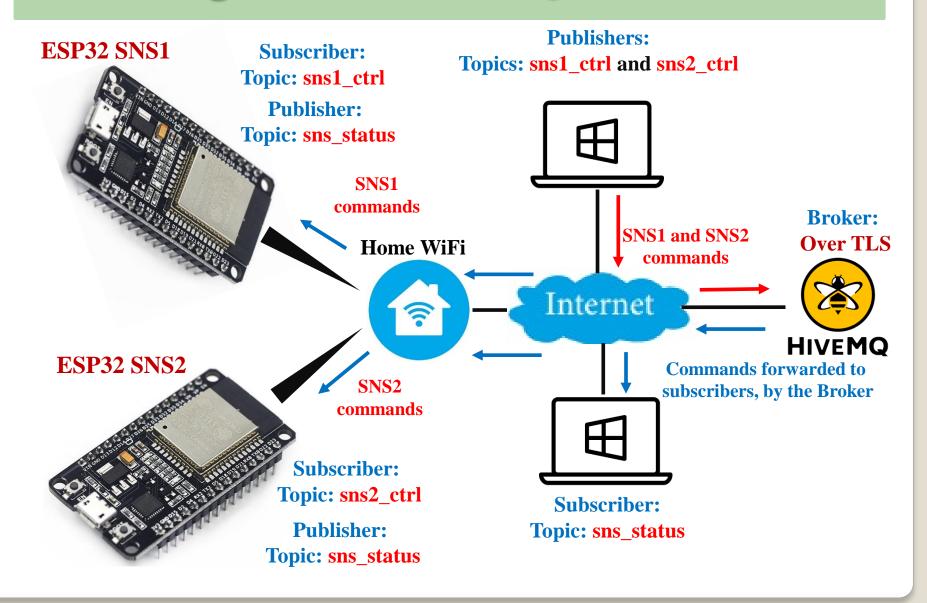
Prerequisites:

- 1. Working setup of ESP32 with Arduino Genuino IDE.
- 2. You have one or two ESP32 family development boards.



Demo Architecture

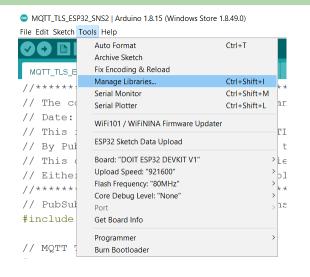
Using the ESP32 as MQTT Clients





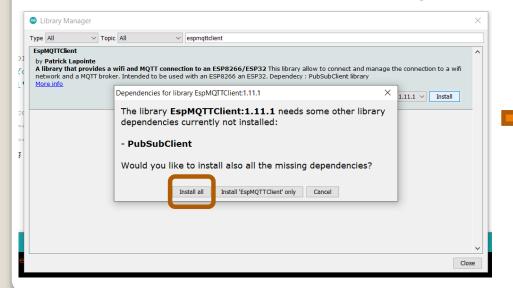
Installing EspMQTTClient Library on Arduino Genuino IDE

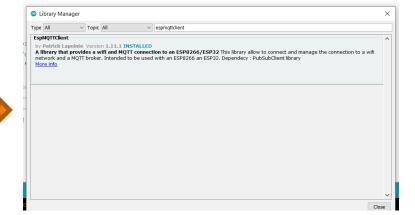
Installing EspMQTTClient Library











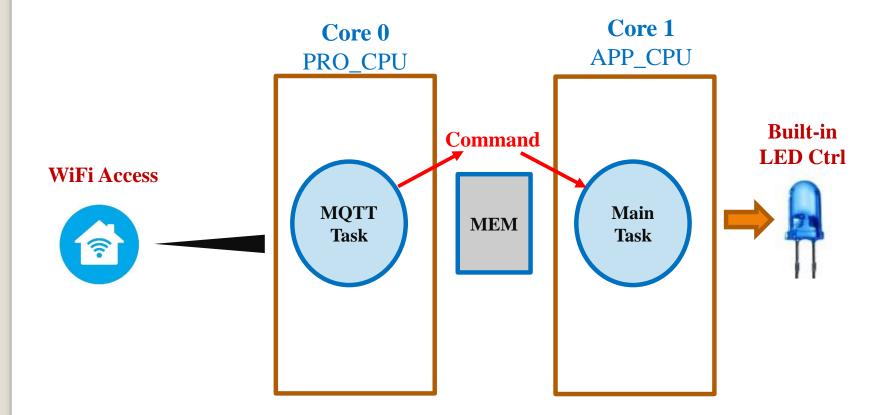
Note: Install both **EspMQTTClient** and **PubSubClient** Libraries.



MQTT Client Application Structure

MQTT Client Application Structure

Dual Core ESP32



Summary: IoT - Tutorial 2

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References: For ESP32

Ref 2 Ref 1 **ESP32 Series** ESP32 **Datasheet** Technical Reference Manual Including: ESP32-D0WD-V3 ESP32-D0WDQ6-V3 ESP32-D0WD ESP32-D0WDQ6 ESP32-D2WD Link ESP32-S0WD ESP32-U4WDH Link cādence° Espressif Systems Ref 3 Ref 4 Tensilica Datasheet **ESP32 Bluetooth Networking** Xtensa LX6 Customizable DPU Link

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User Guide

Link