Mounika Somisetty

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Work Experience

International Institute of Information Technology, Hyderabad

Hyderabad, India

Teaching Assistant

August 2016 - December 2016

For the subject Statistical Methods in Artificial Intelligence under Prof. Avinash Sharma.

Samsung Research Institute - Bangalore

Bangalore, India

Summer Trainee

May 2016 - July 2016

International Institute of Information Technology, Hyderabad

Hyderabad, India

Teaching Assistant

August 2015 - December 2015

For the subject Computer Programming under Prof. Anoop M. Namboodiri.

Tierra Seed Science

Hyderabad, India

Web Designer

May 2015 - September 2015

Redesigned the GUI for company's main website and implemented a python-based content management system for the same.

Computer Generated Solutions

Hyderabad, India

Software Development Intern

May 2014 – July 2014

Yogopathy

Hyderabad, India

Application Developer

December 2013

Education

International Institute of Information Technology, Hyderabad

Hyderabad, India

B. Tech (Honors) Computer Science and Engineering, CGPA: 9.4/10, till 7th semester

2013–2017

FIITJEE Junior College Senior Secondary, 97.2% Hyderabad, AP Board 2011–2013

Orchids - The International School

Hyderabad, CBSE Board

Secondary, Cumulative GPA: 10/10

Grad. 2011

Achievements and extra-curricular activities

- o Top 5% of class, awarded Dean's List I in 2013 and 2014
- Awarded Dean's List in 2015
- o Honours Student at the Center for Visual Information and Technology, IIIT-H
- o Runner Up in Microsoft's Code. Fun. Do. Campus Hackathon
- o Awarded distinction in the Trinity College Exam in Electronic Keyboard, for Grade 1, 2 and 3
- Member of Constitution Drafting Committee, Student Academic Counsel, Student Welcoming Committee,
 Editor-in-chief of the College Magazine for the year 2015 2016
- o Ranked 3rd and 6th in the International English Olympiad in 2011 and 2012 respectively
- Ranked 3rd in State for National Cyber Olympiad in 2011

Projects

Major Projects.

- Machine Learning Based Tour Guide: Was part of a team that developed a mobile application that acts
 like a tour guide for visitors to the campus based on the pictures they take, using machine learning and image
 processing techniques, with MATLAB.
- **Computer Generated Solutions:** As part of the internship, developed a web recruitment application to ease the process of hiring and interviewing potential employees using ASP.NET; Redesigned the GUI for company's current employee portal using Razor C#, also, lead the team.
- **Application Developer:** Designed and Developed a Windows and Android Application for the company that helps users practice various yoga routines.
- Consolidated Student's Portal: Led the team as a project manager, as well as, built a web application using
 the iterative incremental software development life cycle, to help easily identify weak students and monitor grades
 and attendance, using Django and Foundation Framework.
- o **Automated Negotiation Bot:** Designed a negotiating agent for a realistic domain based on the GENIUS platform, capable of performing multiparty negotiation; also, was the tournament winner in the classroom setting.

Other Projects...

- o **Discriminative Blur Detection Features:** Implemented a research paper by Shi et al published in CVPR'14. The paper explores representations of an image to discriminate between blurred and unblurred regions. We also look at methods by other researchers.
- **LLVM Compiler:** Worked in a team to create a compiler for Decaf Language that creates an LLVM assembly output, in C++.
- **Handwriting Recognition:** Created a system, that converts a document of handwritten words to textual output using a Convolution Neural Network and Hidden Markov Model, in Matlab and Python.
- TCP/IP Server Client File Sharing Network: Worked in a team to create a multi-purpose file transfer
 program with chat capabilities, an easy and intuitive web based user interface and a powerful command line interface,
 in C
- **Spinning Top Game with Graphical Interface:** Developed a simple terminal based 3D spinning top game made with OpenGL3.
- Carroms with Graphical Interface: A simple terminal carroms game with a graphical user-friendly interface made with OpenGL2.
- Artificial Intelligence Agent Ultimate Tic Tac Toe: Created an Al Agent that plays Ultimate Tic Tac Toe, using a learning heuristic and min-max tree with depth limited search.
- PHP Database Management System: Created a website with a simple DBMS using PHP for a mock restaurant.

Technical skills

- o OS: GNU/Linux, Mac, Windows
- o Fluent: C, Python, Matlab, Bash, HTML, CSS, Javascript, jQuery, Version Control, Bootstrap
- o Intermediate: C++, Java, C#, Django, ASP.NET, Razor C#, OpenGL 2/3, gdb, Foundation Framework
- o Basic: Android, Windows Phone, Ruby On Rails, PHP, Assembly
- o DBMS: MySQL, Microsoft SQL Server