

## **EDUCATION**

## **Carnegie Mellon University**

B.S in Statistics/Machine Learning Additional Major in Computer Science GPA: 3.54 | Class of 2018

# **SKILLS**

### **Programming**

Expert: Python, HTML/CSS
Proficient: SML, Javascript, C, R

Elementary: C++, Swift

#### Tools

Frontend: React

Backend: Flask, Django Database: SQL, Redis Big Data: Hadoop, Spark Design: Sketch, Adobe Suite

# **COURSEWORK**

**10-601** Machine Learning

**15-150** Functional Programming

**15-210** Parallel and Sequential Data Structures and Algorithms

15-213 Computer Systems\*

15-251 Great Theoretical Ideas in CS\*

# INVOLVEMENT

CMU Asian Students Association Webmaster and Financial Chair

CMU Ski and Snowboard Team Freestyle Skier

## **EXPERIENCE**

Software Engineering Intern

Cisco

San Jose, CA Summer 2016

• Worked on machine learning efforts for WebEx's Data Analytics Platform within Apache Spark and Hadoop

Developed query schema across Hadoop's HDFS for external data sets

**Mist Systems** 

Software Engineering Intern

Cupertino, CA Summer 2015

• Developed anomaly recognition system and accompanying testing suites for radio resource management

Created UI elements for MIST web application

**Instart Logic** 

Quality Assurance Intern

Palo Alto, CA

Summer 2014

• Tested website functionality and ran benchmarking tests

Analyzed new software implementations and documented discrepencies

# **PROJECTS**

### GarageDrop

HackMIT 2015 Best UI/UX Design

- Web application that facilitates local peer-to-peer sales without any human interaction using Postmates
- Implemented real-time tracking of deliveries and product flagging

### LikeFund

HackPrinceton 2016

- Chrome plugin to monetize facebook statuses for charity and lets users donate by "liking"
- Developed platform to manage statuses and monitor donation history

### CoLab

CMU Mobile Service Innovation project

- Prototyped Sketch plugin for real-time collaborative editing
- Wrote software architecture plan and researched market competitors

### **SMO Arena**

Fundamentals of Programming and CS (15-112) term project

• Two-player arcade shooter with custom map and character creation