

EDUCATION

Carnegie Mellon University

B.S in Statistics/Machine Learning Additional Major in Computer Science GPA: 3.54 | Class of 2018

SKILLS

Programming

Expert: Python, HTML/CSS
Proficient: SML, Javascript, C, R

Elementary: C++, Swift

Tools

Frontend: React

Backend: Flask, Django Database: SQL, Redis Big Data: Hadoop, Spark Design: Sketch, Adobe Suite

COURSEWORK

10-601 Machine Learning

15-150 Functional Programming

15-210 Parallel and Sequential Data Structures and Algorithms

15-213 Computer Systems*

36-350 Statistical Computing*

INVOLVEMENT

CMU Asian Students Association Webmaster and Financial Chair

CMU Ski and Snowboard Team Freestyle Skier

EXPERIENCE

Cisco

San Jose, CA

Software Engineering Intern

Summer 2016
alytics Platform

-Worked on machine learning efforts for WebEx's Data Analytics Platform using Apache Spark and Hadoop

-Developed query schema across HDFS for external data sets

Mist Systems

Cupertino, CA

Software Engineering Intern

Summer 2015

-Developed anomaly recognition system and accompanying testing suites for radio resource management

-Created UI elements for MIST web application

Instart Logic

Palo Alto, CA

Quality Assurance Intern

Summer 2014

-Tested website functionality and ran benchmarking tests

-Analyzed new software implementations and documented discrepencies

PROJECTS

GarageDrop

HackMIT 2015 Best UI/UX Design

- -Web application that facilitates local peer-to-peer sales without any human interaction using Postmates
- -Implemented real-time tracking of deliveries and product flagging

LikeFund

HackPrinceton 2016

- -Chrome plugin to monetize facebook statuses for charity and lets users donate by "liking"
- -Developed platform to manage different statuses and monitor donation

CoLab

CMU Mobile Service Innovation project

- -Prototyped Sketch plugin for real-time collaborative editing
- -Wrote software architecture plan and researched market competitors

SMO Arena

Fundamentals of Programming and CS (15-112) term project

-Two-player arcade shooter with custom map and character creation