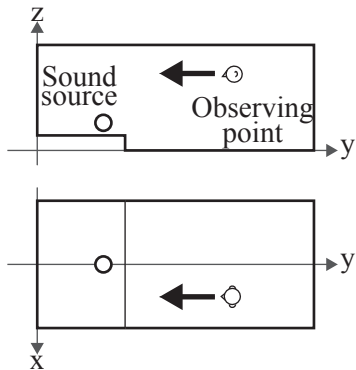


(i) Head direction : negative y-axis



(ii) Head direction : sound source

