

Analysis of music tagging and listening patterns: Do tags really function as retrieval aids?

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Abstract. In collaborative tagging systems, it is generally assumed that users assign tags to facilitate retrieval of content at a later time. There is, however, little behavioral evidence that tags actually serve this purpose. Using a large-scale dataset from the social music website Last.fm, we explore here how patterns of music tagging and subsequent listening interact in an effort to determine if there exist measurable signals of tags functioning as retrieval aids. Specifically, we describe several methods for testing if the assignment of a tag tends to lead to an increase in listening behavior. Results indicate ...

Keywords: Collaborative tagging, Folksonomy, Music listening, Memory cues, Retrieval aids, Personal information management

1 Introduction

In social tagging systems, users assign freeform textual labels to digital content (music, photos, web bookmarks, etc.). These individual tagging decisions are aggregated into a folksonomy [18], a “bottom-up” classificatory structure developed with little or no top-down guidance or constraints. There are a variety of reasons for which users tag content, but it is overwhelmingly assumed that tagging for future retrieval – assigning a tag to an item to facilitate re-finding it at a later time – is users’ principal motivator. But is this a valid assumption?

Collaborative tagging systems are often designed, at least in part, as resource management platforms that expressly facilitate the use of tags as retrieval aids, but the freeform, and often social, nature of tagging opens up many other possible reasons for which a user might tag a resource. There is much non-controversial evidence for such alternative tagging motivations, (sharing resources with other users, evaluation, etc.) but the problem with the retrieval aid assumption runs deeper than there simply existing possible alternatives. There is, in fact, almost no behavioral evidence that tags are ever actually used as retrieval aids. While there is much data available user tagging habits (i.e. which terms are applied to which resources, and when), to our knowledge there is no published research providing behavioral evidence of whether or not tags, once applied to items, actually facilitate subsequent retrieval. This is an issue largely driven by a lack of data: While a web service can in principle track users’ interaction with tags (for instance, if users use tags as search terms to find tagged content), there are no

available datasets containing such information, nor can it be crawled externally by researchers.

The problem is not intractable, however. While measuring how existing tags are utilized remains beyond our reach, an alternative approach is to examine how patterns of user interaction with tagged versus untagged content vary. In other words, if tags do serve as retrieval aids, we should expect users to be more likely to interact with resources (e.g. visit bookmarked pages, listen to songs, view photos, etc.) upon the application of a tag.

In the current paper we test this hypothesis using a large-scale dataset from the social music website Last.fm using, consisting of complete listening and tagging histories from more than 100,000 users. From this we extract user-artist listening time series (each representing the frequency of listening over time to a particular artist by a particular user), and compare those time series in which the user has tagged the artist, and those that are untagged. Specifically, we address the following two questions:

- RQ1: Does comparison of tagged versus untagged time series provide evidence that tagging an artist increases probability of listening to that artist in the future?
- RQ2: Do certain tags prove to be particularly associated with increases in future listening, and if so, can we identify attributes of such “retrieval-targeted” tags as opposed to others?

We describe the various analytic methods we bring to bear on these questions in Section 4, but first present related work (Section 2) and details of our dataset (Section 3). We close in Section 5 with synthesis and interpretation of our results, as well as a plan for future work.

2 Background

2.1 The formal study of folksonomies

Collaborative tagging has been considered one of the core technologies of “Web 2.0”, and has been implemented for resources as diverse as web Bookmarks (Delicious), photos (Flickr), books (LibraryThing), academic Papers (Mendley), and more. Thomas Vander Wal [18] first coined the term “folksonomy” to describe the emergent semantic structure defined by the aggregation of many individual users’ tagging decisions in such a system, which of since become the target of much academic research. One of the earliest well-known and involved analyses of a collaborative tagging system is Golder and Huberman’s [4] analysis of the evolution of tagging on Delicious.com, and in the same year Hotho and colleagues [8] presented a formal definition of a folksonomy: $\mathbb{F} := (U, T, R, Y)$ ¹. U , T , and R represent, respectively, the sets of users, tags, and resources in a tagging system, while Y is a ternary relation between them ($Y \subseteq U \times T \times R$). The “personomy” of a particular user (i.e. the set of resources tagged by an individual), $\mathbb{P} := (T_u, R_u, Y_u)$, can be similarly defined.

Since 2006, an extensive literature on *how* people tag has been developed, covering topics like tagging expertise [19, 20], mathematical [2] and multi-agent [11] models of tagging choices, consensus in collaborative tagging [6, 15], and much more. Our understanding of the dynamics of tagging behavior has greatly

¹ This is a slight simplification. For details, See [8]

expanded, but understanding exactly *why* people tag, on the other hand, has proven more elusive.

2.2 Why do people tag?

It is typically assumed that tags serve as retrieval aids, allowing users to re-find content to which they have applied a given tag (e.g. a user could click on search for the tag “rock” to retrieve all those songs which she has previously tagged with that term). This assumption is baked into Vander Wal’s original definition of a folksonomy, which he contends “is the result of personal free tagging of information and objects (anything with a URL) *for one’s own retrieval*” [18, emphasis added]. This perspective is echoed in many studies of tagging patterns [3, 6, 4].

But while retrieval is the most commonly assumed motivation for tagging, other reasons certainly exist, and various researchers have proposed taxonomies of tagging motivation. Proposed motivational factors in tagging include personal information management (including but not limited to tagging for future retrieval), resource sharing, opinion expression, performance, and activism [7, 21, 1], among others. See [5] for a review.

While the development of motivational theories in tagging is useful, there is almost no work actually grounding these in behavioral observations. The vast majority of existing work either makes inferences about motivation based on design features of a website (e.g. social motivations in tagging require that one’s tags be visible to other users, [13]), employs semantic analysis and categorization of tags (e.g. the tags “to read”, “classical”, and “love” can all be inferred to have different uses, [21, 16]), or directly asks users why they tag using survey methods [1, 14]. The results of such approaches are useful contributions to the field, but none have resulted in testable behavioral hypotheses that can confirm or refute their validity.

One notable exception is work by Körner and colleagues [9, 10, 22]. They argue that taggers can be classified on a motivational spectrum from categorizers (who use a constrained vocabulary suitable to future browsing of tagged resources) to describers (who use a large, varied vocabulary to facilitate future keyword-based search), and have developed and tested quantifiable signals of these different motivations. The main deficiency of this approach, however, is that their hypotheses are based fully on attributes of user tag vocabularies; they present no way to test whether or not describers actually use tags, once applied, for keyword-based search and that categorizers use them for browsing.

This problem is no fault of the authors, however. Data on how users actually *use* existing tags is simply not available to researchers through any tagging system APIs (or through other methods) that we are aware of. Thus the existing work on tagging motivation is limited to inferring *why* people tag from *how* they tag. In presenting our methods, we are aware that they still represent an inferential approach. Our approach is distinct from those described here, however, in that we test a concrete hypothesis about how tagging should affect a behavior on which we *do* have data (interaction with tagged content, in our case music listening).

3 Dataset

Last.fm incorporates two specific features of interest to us here. First, it implements a collaborative tagging system (a “broad” folksonomy, following Vander Wal’s [17] terminology, meaning that multiple users tag the same, publicly available content) in which users can label artist, albums, and songs. Second, the service tracks users’ listening habits both on the website itself and on media players (e.g. iTunes) via a software plugin. This tracking process is known as “scrobbling”, and each timestamped instance of a user listening to a particular song is termed a “scrobble”.

Here we utilize an expanded version of a dataset described in earlier work [11, 12] that includes the full tagging histories of approximately 1.9 million Last.fm users, and full listening histories from a subset of those users (approximately 100,000) for a 90-month time window (July 2005 - December 2012, inclusive). Data were collected via a combination of the Last.fm API and direct scraping of publicly available user profile pages. For further details of the crawling process, see [11, 12].

For our current purposes, we consider only those users for which we have both tagging and listening histories. For each user, we extract one time series for each unique artist listened to by that user. Each user-artist listening time series consists of a given users’ monthly listening frequency to a particular artist for each month in our data collection period, represented as a 90-element vector.

User tagging histories are only available at monthly time resolution, so we also downsample scrobble data (which is recorded to second precision) to monthly playcounts as well. Furthermore, we perform all analyses here at the level of artists, rather than individual songs. Thus every song scrobbed is treated as a listen to the corresponding artist, and all annotations (which can be applied to songs, albums, or artists) are treated as annotations of the corresponding artist. Our choice to perform all analyses at the level of artists, rather than individual songs, is based on the facts that (a) listening and tagging data for any particular song tends to be very sparse, and (b) the number of time series resulting from considering each unique song listened to by each user would be prohibitively large.

The over 2 billion individual scrobbles in our dataset define a total of XXX user-artist listening time series. In XXX of these cases, the user has assigned at least one tag to the artist (or to a song or album by that artist) within the collection period (we refer to these as tagged time series), while in the remaining cases (89 million) the user has never tagged the artist. We summarize these high level dataset statistics in Table 1. Comparison of these tagged and untagged listening time series is the heart of the analyses presented in the next section.

4 Analyses & Results

5 Conclusion

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Total users	104,829
Total scrobbles	2,089,473,214
Unique artists listened	4,444,119
Unique artists tagged	1,049,263
Total user-artist listening time series	XX,XXX,XXX
Total tagged time series	X,XXX,XXX
Total untagged time series	88,944,512

Table 1: Dataset summary

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