

Title

Subtitle

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} Collaboration

Save CPU time by using a **Neural Network** to simulate the **HGCAL**.

Use Graph Neural Networks ('GNNs') to deal with sparsity and irregular geometry

Design Decisions

- > Stay as close as possible to the detector geometry \Rightarrow Node \equiv Cell
- > Q1: When is the neighborhood between the cells constructed?
 - 'Post simulation' step: construct the neighborhood for each event (in CMSSW)
 - simulation always matches geometry
 - vs.
 - Preprocessing step: read neighborhood from lookup table
 - faster \Leftarrow
- > Q2: How do we continue after the simulation?

Simulation and Machine Learning Frameworks

Integration: Simulate in CMSSW, use the integrated ML software stack.

- > Directly integrated in the production process

Decoupling: Simulate in CMSSW, continue with standard ML software stack.

- > Lean development environment
 - > Faster development cycle
 - > Easier onboarding
 - > Access to HPC clusters w/o CMS software available
 - > Cutting edge software versions
- ⇒ Preferred solution for this case

The integrated ML tool chain in CMSSW is also widely used in CMS!

Loading the dataset

- 1 Read simulated hits from ROOT file
 - Most tools cannot handle data of variable dimension
 - `uproot` → awkward arrays
- 2 Convert simulated hits to graphs
 - Select the active cells from the extracted geometry
 - Extract the cell properties, construct the neighborhood informationCPU intensive ⇒ parallel processing
- 3 Batch the graphs (`torch_geometric` [1])
- 4 Move to GPU

Custom dataloader
based on
`torch.multiprocessing` [2]

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- 1 Read Simulated hits from ROOT file
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 - CPU intensive ⇒ parallel processing
- 3 Batch the graphs (`torch_geometric [1]`)
- 4 (De)Serialize files (from) to disc (`torch.save`)
- 5 Move to GPU

Custom dataloader
based on
`torch.multiprocessing [2]`

Thank you!

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Bibliography I

- [1] *Mini-batches*. URL: <https://pytorch-geometric.readthedocs.io/en/latest/notes/introduction.html#mini-batches>.
- [2] *Multiprocessing package*. URL: <https://pytorch.org/docs/stable/multiprocessing.html>.