

GTEC

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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internalTime	5
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ObsData	9
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Chapter 2

File Index

2.1 File List

Here is a list of all documented files with brief descriptions:

/home/mowais/GTEC/src/ constants.hpp	??
/home/mowais/GTEC/src/ inout.hpp	??
/home/mowais/GTEC/src/ internalTime.hpp	
Class defining internal time format	19
/home/mowais/GTEC/src/ navigation.hpp	
This class navigation data	20
/home/mowais/GTEC/src/ ObsData.hpp	
Class defining observation data	21
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Class defining pointer pairs	21
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This class defines a 3-D Coordinate	22

Chapter 3

Class Documentation

3.1 inout Class Reference

Public Member Functions

- void **process_Inputs** (int ac, char *args[])
- void **dump** (std::ostream &s)

Public Attributes

- int **nobsfiles**
- int **nnavfiles**
- bool **systemGPS**
- bool **systemGlonass**
- bool **systemGalileo**
- bool **systemBeidou**
- bool **systemQZSS**
- std::vector< std::string > **navfiles**
- std::vector< std::string > **obsfiles**

The documentation for this class was generated from the following files:

- /home/mowais/GTEC/src/inout.hpp
- /home/mowais/GTEC/src/inout.cpp

3.2 internalTime Class Reference

```
#include <internalTime.hpp>
```

Public Member Functions

- [internalTime](#) (int Y, int M, int D, int h, int m, int s)
Constructor with explicit values.
- void [parse](#) (std::string strtime)
Member function parse.
- void **parse** (std::string, std::string &)
- void [toUNIXTime](#) ()
Member Function, providing UNIX time.
- void **toUNIXTime** (int)

Public Attributes

- int [year](#)
- int [month](#)
Stores Month as Integer.
- int [day](#)
Stores day as Integer.
- int [hour](#)
Stores hour as Integer.
- int [minute](#)
Stores minute as Integer.
- int [second](#)
Stores second as Integer.
- int [UNIX](#)
Stores Converted UNIX Time as Integer.

Private Member Functions

- [internalTime](#) ()

3.2.1 Detailed Description

Author

Muhammad Owais

Date

04/12/16

3.2.2 Constructor & Destructor Documentation

3.2.2.1 [internalTime::internalTime](#) (int Y, int M, int D, int h, int m, int s)

Constructor with explicit values.

Constructs [internalTime](#) object explicitly taking date/time values as parameters. Requires 6 integers (YY↔YY,MM,DD,hh,mm,ss).

Parameters

<i>Y</i>	year(YYYY), given as integer
<i>M</i>	Month(MM), given as integer
<i>D</i>	Day(DD), given as integer
<i>h</i>	Hour(hh), given as integer
<i>m</i>	Minute(mm), given as integer
<i>s</i>	Second(ss), given as integer

3.2.2.2 internalTime::internalTime () [private]

Default Constructor. Hidden, cannot be used.

3.2.3 Member Function Documentation

3.2.3.1 void internalTime::parse (std::string *strtime*)

Member function parse.

Member function parse sets internal values by parsing a given string representing date/time values.

Parameters

<i>strtime</i>	string representing time.
----------------	---------------------------

3.2.3.2 void internalTime::toUNIXTime ()

Member Function, providing UNIX time.

Member function, converting stored time to UNIX time.

3.2.4 Member Data Documentation

3.2.4.1 int internalTime::year

Stores Year as Integer

The documentation for this class was generated from the following files:

- /home/mowais/GTEC/src/[internalTime.hpp](#)
- /home/mowais/GTEC/src/internalTime.cpp

3.3 navigation Class Reference

```
#include <navigation.hpp>
```

Public Member Functions

- void [read](#) ()
Member function read.
- [navigation](#) (std::vector< std::string > fnames)
Constructor with Input files.

Public Attributes

- std::vector< std::string > [fileNames](#)
list of file names to read from
- float [version](#)
Stores RINEX version.
- int [leapSeconds](#)
Stores leapSeconds from Navigation files.
- std::vector< std::vector< ephemerisGE > > [ephemeris_G](#)
Vector to store objects of type ephemerisGE for GPS.
- std::vector< std::vector< ephemerisGE > > [ephemeris_E](#)
Vector to store objects of type ephemerisGE for Galileo.
- std::vector< std::vector< ephemerisR > > [ephemeris_R](#)
Vector to store objects of type ephemerisR for GLONASS.
- std::vector< std::vector< ephemerisGE > > [ephemeris_C](#)
Vector to store objects of type ephemerisGE for BeiDou.

Private Member Functions

- [navigation](#) ()

3.3.1 Detailed Description

Author

Muhammad Owais

Date

05/12/16

3.3.2 Constructor & Destructor Documentation

3.3.2.1 [navigation::navigation](#) (std::vector< std::string > fnames)

Constructor with Input files.

Constructs navigation object by reading input navigation files defined by fnames.

Parameters

<i>frames</i>	Vector of Navigation file names.
---------------	----------------------------------

3.3.2.2 navigation::navigation () [private]

Default Constructor. Hidden, cannot be used.

3.3.3 Member Function Documentation

3.3.3.1 void navigation::read ()

Member function read.

Member function read parses input navigation files and constructs internal navigation structure.

Here is the call graph for this function:



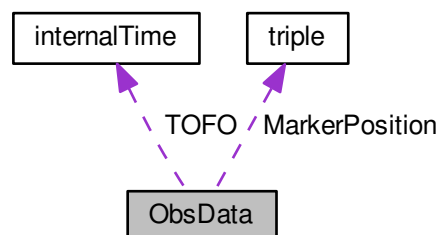
The documentation for this class was generated from the following files:

- [/home/mowais/GTEC/src/navigation.hpp](#)
- [/home/mowais/GTEC/src/navigation.cpp](#)

3.4 ObsData Class Reference

```
#include <ObsData.hpp>
```

Collaboration diagram for ObsData:



Public Member Functions

- void [read](#) ()
Member function read.
- [ObsData](#) (std::vector< std::string > fvec, std::string sysString)
Constructor with Input files, and system string.
- int [dumpArc](#) (char, int)
- int [dumpArcByTime](#) (char, int)
- int [dumpArcBinary](#) (char, int)
- int [dumpSizes](#) ()
- void [pre_process](#) (int minArcLen, int intrpollIntrvl, int deg)
Function to perform preprocessing.
- void [dumpNonZeroArcs](#) ()
- int [dumpArcBinaryPtrsAll](#) ()
- int [dumpArcValuePtrsAll](#) ()

Public Attributes

- std::vector< std::string > [fnames](#)
list of file names to read from
- [triple](#) [MarkerPosition](#)
[triple](#) Object to store receiver-station position
- float [version](#)
Stores RINEX version of observation files.
- int [interval](#)
Interval between observations in data file.
- bool [hasGPS](#)
Flag to indicate whether Data file contains GPS Data.
- bool [hasGLO](#)
Flag to indicate whether Data file contains GLONASS Data.
- bool [hasGAL](#)
Flag to indicate whether Data file contains Galileo Data.
- bool [hasBEI](#)
Flag to indicate whether Data file contains BeiDou Data.
- bool [readGPS](#)
Flag to indicate whether to process GPS Data.
- bool [readGLO](#)
Flag to indicate whether to process GLONASS Data.
- bool [readGAL](#)
Flag to indicate whether to process Galileo Data.
- bool [readBEI](#)
Flag to indicate whether to process BeiDou Data.
- bool [hasTOFO](#)
Time of first observation flag.
- std::string [TOFO_system](#)
Time system of first observation from observation Header.
- [internalTime](#) [TOFO](#)
[internalTime](#) Object to store Time of first observation
- std::vector< int > [timeline_main](#)
Integer vector to store epochs in UNIX time.
- std::vector< std::vector< float > > [GPS_ucTEC](#)

Vectors to store raw non-calibrated TEC for GPS Satellites.

- `std::vector< std::vector< float > >` [GLO_ucTEC](#)

Vectors to store raw non-calibrated TEC for GLONASS Satellites.

- `std::vector< std::vector< float > >` [GAL_ucTEC](#)

Vectors to store raw non-calibrated TEC for Galileo Satellites.

- `std::vector< std::vector< float > >` [BDU_ucTEC](#)

Vectors to store raw non-calibrated TEC for BeiDou Satellites.

- `std::vector< float >` [S](#)

Stores matrix S (non-calibrated TEC).

- `std::vector< int >` [S_arcnum](#)

Stores arc numbers for S.

- `std::vector< int >` [S_prn](#)

Stores Satellite IDs for S.

- `int` [size_of_S](#)

Indicates size of S.

- `std::vector< int_pair >` [intse](#)

- `int` [numArcs](#)

Indicates total number of arcs.

- `std::vector< int >` [prnid](#)

- `int` [GPS_Mark](#) [32]

- `int` [GLO_Mark](#) [24]

- `int` [GAL_Mark](#) [30]

- `int` [BDU_Mark](#) [34]

- `int` [NonZero_Mark](#) [120]

- `int` [numNonZeroArcs](#)

- `std::vector< ptr_pair >` [arcs](#)

Initial non-zero arc pointers.

- `std::vector< ptr_pair >` [arcs2](#)

Arc pointers without zeros.

- `std::vector< ptr_pair >` [arcs3](#)

Arc pointers without gaps.

Private Member Functions

- [ObsData](#) ()

default hidden Constructor

- `void` [setSysFlags](#) (std::string sysString)

Sets system flags.

- `int` [pad_zero](#) (int)

- `void` [resetMark](#) ()

- `int` [pad_zero](#) ()

- `void` [markNonZeroArcs](#) (int, int)

- `void` [getnumNonZeroArcs](#) ()

- `void` [setArcStartEnd](#) ()

Sets Arc pointers using ptr_pair objects.

- `int` [lagrangeInterpolation](#) (float *target, float *s, float *e, int deg)

Function to perform lagrange interpolation.

3.4.1 Detailed Description

Author

Muhammad Owais

Date

05/12/16

3.4.2 Constructor & Destructor Documentation

3.4.2.1 `ObsData::ObsData (std::vector< std::string > fvec, std::string sysString)`

Constructor with Input files, and system string.

Constructs observation object by setting input observation file name vector `fnames` given file names and setting system flags given system string.

Parameters

<i>fvec</i>	Vector of observation file names.
<i>sysString</i>	string (any combination of 'G','R','E','C') defining constellations being processed.

Here is the call graph for this function:



3.4.3 Member Function Documentation

3.4.3.1 `int ObsData::lagrangeInterpolation (float * target, float * s, float * e, int deg) [private]`

Function to perform lagrange interpolation.

This function performs lagrange Interpolation needed in preprocessing phase, given a required degree for interpolation.

Parameters

<i>target</i>	pointer to the value being interpolated.
<i>s</i>	start pointer of the arc.
<i>e</i>	end pointer of the arc.
<i>deg</i>	degree of Interpolation.

3.4.3.2 void ObsData::pre_process (int minArcLen, int intrpollIntrvl, int deg)

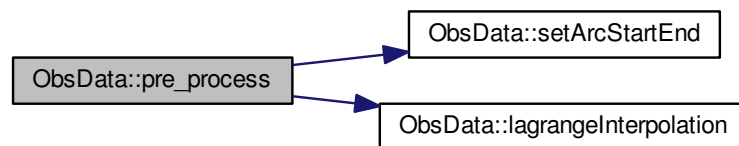
Function to perform preprocessing.

This function performs preprocessing by filling gaps using lagrange interpolation and removing phase jumps using quartiles and Inter Quartile Range.

Parameters

<i>minArcLen</i>	minimum data duration(Seconds) to consider an arc valid.
<i>intrpollIntrvl</i>	Maximum gap duration (Seconds) to interpolate.
<i>deg</i>	Degree of Interpolation, passed to lagrangeInterpolation .

Here is the call graph for this function:

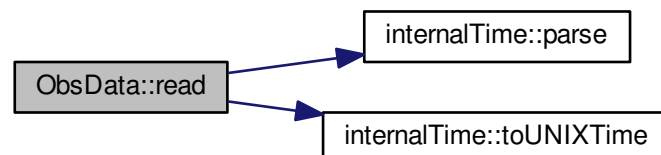


3.4.3.3 void ObsData::read ()

Member function read.

Member function read parses input observation files and constructs internal observation structure.

Here is the call graph for this function:



3.4.3.4 void ObsData::setArcStartEnd () [private]

Sets Arc pointers using [ptr_pair](#) objects.

This function sets Arc pointers to start/end pairs using [ptr_pair](#), which serve as input arcs to preprocessing phase.

3.4.3.5 void ObsData::setSysFlags (std::string sysString) [private]

Sets system flags.

This function sets system flags given sysString, to indicate which constellations are processed.

Parameters

<i>sysString</i>	string (any combination of 'G','R','E','C') indicating constellations being processed.
------------------	--

3.4.4 Member Data Documentation

3.4.4.1 std::vector<ptr_pair> ObsData::arcs

Initial non-zero arc pinters.

[ptr_pair](#) Object containing Initial non-zero arcs, without preprocessing being applied.

3.4.4.2 std::vector<ptr_pair> ObsData::arcs2

Arc pointers without zeros.

[ptr_pair](#) Object containing arcs, without leading and trailing zeros.

3.4.4.3 std::vector<ptr_pair> ObsData::arcs3

Arc pointers without gaps.

[ptr_pair](#) Object containing arcs, with gaps removed by [lagrangeInterpolation](#) and phase jumps removed. These are the processed Arcs.

3.4.4.4 std::vector< std::vector<float> > ObsData::BDU_ucTEC

Vectors to store raw non-calibrated TEC for BeiDou Satellites.

This is a Vector of float-vectors, where first index is the Satellite prn-id and the second index is the raw non-calibrated TEC for BeiDou satellites corresponding to the epoch index in [timeline_main](#).

3.4.4.5 std::vector< std::vector<float> > ObsData::GAL_ucTEC

Vectors to store raw non-calibrated TEC for Galileo Satellites.

This is a Vector of float-vectors, where first index is the Satellite prn-id and the second index is the raw non-calibrated TEC for Galileo satellites corresponding to the epoch index in [timeline_main](#).

3.4.4.6 `std::vector< std::vector<float> > ObsData::GLO_ucTEC`

Vectors to store raw non-calibrated TEC for GLONASS Satellites.

This is a Vector of float-vectors, where first index is the Satellite prn-id and the second index is the raw non-calibrated TEC for GLONASS satellites corresponding to the epoch index in [timeline_main](#).

3.4.4.7 `std::vector< std::vector<float> > ObsData::GPS_ucTEC`

Vectors to store raw non-calibrated TEC for GPS Satellites.

This is a Vector of float-vectors, where first index is the Satellite prn-id and the second index is the raw non-calibrated TEC for GPS satellites corresponding to the epoch index in [timeline_main](#).

3.4.4.8 `bool ObsData::hasTOFO`

Time of first observation flag.

Flag to indicate whether Time of first observation was present in observation Header.

3.4.4.9 `int ObsData::numArcs`

Indicates total number of arcs.

Indicates total number of arcs formed. Arc numbers are defined by pre_processing phase using [pre_process](#).

3.4.4.10 `std::vector<float> ObsData::S`

Stores matrix S (non-calibrated TEC).

This vector stores all computed non-calibrated TEC values, arranged by epochs. This is the input vector given to the system solver.

3.4.4.11 `std::vector<int> ObsData::S_arcnum`

Stores arc numbers for [S](#).

This vector stores for each element in [S](#) , a corresponding value indicating the its arc number. Arc numbers are defined by pre_processing phase using [pre_process](#).

3.4.4.12 `std::vector<int> ObsData::S_prn`

Stores Satellite IDs for [S](#).

This vector stores for each element in [S](#) , a corresponding value indicating the its Satellite ID.

The documentation for this class was generated from the following files:

- [/home/mowais/GTEC/src/ObsData.hpp](#)
- [/home/mowais/GTEC/src/ObsData.cpp](#)

3.5 ptr_pair Class Reference

```
#include <ptr_pair.hpp>
```

Public Member Functions

- [ptr_pair](#) ()
Default constructor.
- [ptr_pair](#) (float *s, float *e)
Custom constructor.

Public Attributes

- float * [start](#)
Start pointer.
- float * [end](#)
End pointer.

3.5.1 Detailed Description

Author

Muhammad Owais

Date

05/12/16

3.5.2 Constructor & Destructor Documentation

3.5.2.1 ptr_pair::ptr_pair ()

Default constructor.

Default constructor, creates [ptr_pair](#) object with NULLL start and end pointers.

3.5.2.2 ptr_pair::ptr_pair (float * s, float * e)

Custom constructor.

Constructor, creates [ptr_pair](#) object with start and end pointers set to given pointers.

Parameters

s	Input start pointer for new ptr_pair object.
e	Input end pointer for new ptr_pair object.

The documentation for this class was generated from the following files:

- [/home/mowais/GTEC/src/ptr_pair.hpp](#)
- [/home/mowais/GTEC/src/ptr_pair.cpp](#)

3.6 triple Class Reference

```
#include <triple.hpp>
```

Public Member Functions

- void [dump](#) (std::ostream &s)
Member function dump.

Public Attributes

- double [X](#)
Stores X Coordinate.
- double [Y](#)
Stores Y Coordinate.
- double [Z](#)
Stores Z Coordinate.

3.6.1 Detailed Description

Author

Muhammad Owais

Date

05/12/16

3.6.2 Member Function Documentation

3.6.2.1 void triple::dump (std::ostream & s)

Member function dump.

Member function dump output coordinates into a given output stream.

Parameters

s	output stream
---	---------------

The documentation for this class was generated from the following files:

- [/home/mowais/GTEC/src/triple.hpp](#)
- [/home/mowais/GTEC/src/triple.cpp](#)

Chapter 4

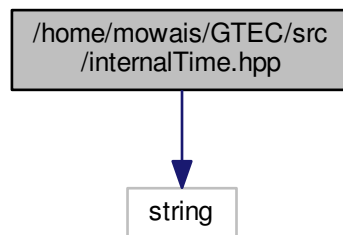
File Documentation

4.1 /home/mowais/GTEC/src/internalTime.hpp File Reference

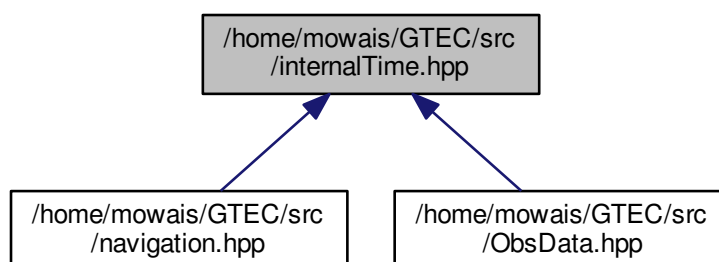
Class defining internal time format.

```
#include <string>
```

Include dependency graph for internalTime.hpp:



This graph shows which files directly or indirectly include this file:



Classes

- class [internalTime](#)

4.1.1 Detailed Description

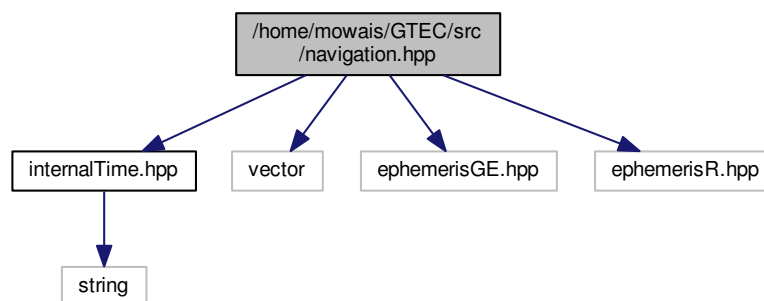
Class defining internal time format.

This Class Defines Internal time which is based on Unix Time. It stores the normal Date/Time as (Year,Month,Day,Hour,Minute,Second), while also providing equivalent UNIX Time. An instance of this class could be generated by explicitly providing normal Date/Time values or by providing a string which would be parse to store time in both formats.

4.2 /home/mowais/GTEC/src/navigation.hpp File Reference

This class navigation data.

```
#include "internalTime.hpp"
#include <vector>
#include "ephemerisGE.hpp"
#include "ephemerisR.hpp"
Include dependency graph for navigation.hpp:
```



Classes

- class [navigation](#)

4.2.1 Detailed Description

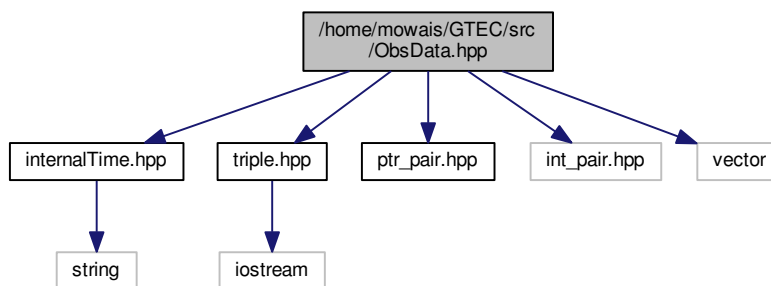
This class navigation data.

This class defines navigation data, stored after reading RINEX navigation files, for different constellations.

4.3 /home/mowais/GTEC/src/ObsData.hpp File Reference

Class defining observation data.

```
#include "internalTime.hpp"
#include "triple.hpp"
#include "ptr_pair.hpp"
#include "int_pair.hpp"
#include <vector>
Include dependency graph for ObsData.hpp:
```



Classes

- class [ObsData](#)

4.3.1 Detailed Description

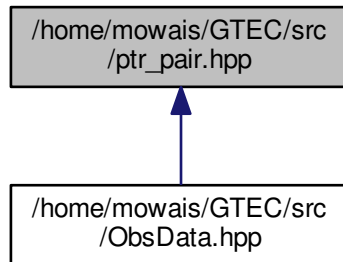
Class defining observation data.

This Class Defines observation data handling, including reading from observation files and storing in internal data structure, the raw non-calibrated TEC from phase observables. This class also includes preprocessing routines being applied to internal data structure, and allot of dump routines for debugging and plotting arc states.

4.4 /home/mowais/GTEC/src/ptr_pair.hpp File Reference

Class defining pointer pairs.

This graph shows which files directly or indirectly include this file:



Classes

- class [ptr_pair](#)

4.4.1 Detailed Description

Class defining pointer pairs.

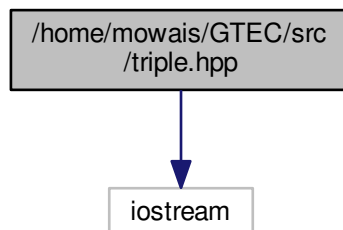
This Class Defines pointer pairs objects used in preprocessing to define arcs. Each arc could be defined as a [ptr_pair](#) object having a start pointer (pointer to first value in arc) and an end pointer (pointer to last value in arc).

4.5 /home/mowais/GTEC/src/triple.hpp File Reference

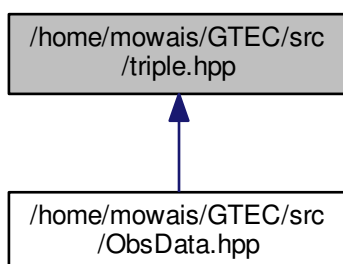
This class defines a 3-D Coordinate.

```
#include <iostream>
```

Include dependency graph for triple.hpp:



This graph shows which files directly or indirectly include this file:



Classes

- class [triple](#)

4.5.1 Detailed Description

This class defines a 3-D Coordinate.

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