## 732A94 Advanced R Programming Computer lab 5

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Seminar date: **2 October 10:15** (KEY1) Lab deadline: **4 October 23:59** 

#### Instructions

- This lab should be conducted by students two by two.
- The lab constists of writing a package that is version controlled on github.com.
- Both student should **contribute equally much** to the package.
- Other significant collaborations/discussions should be acknowledged in the solution.
- To copy other's code is **NOT** allowed. Your solutions will be checked through URKUND.
- Commit continously your addition and changes.
- Collaborations should be done using github (ie you should commit using your own github account).
- In the lab some functions can be marked with an \*. Students MUST do AT LEAST ONE exercise marked with an \* (if more than one is marked) for each of the Labs 3 6 and Bonus.
- The deadline for the lab is on the lab's title page.
- The lab should be turned in as an url to the repository containing the package on github using LISAM. This should also include name, github user names and liuid of the students behind the project. In case of problems or if you do not have access to LISAM the url may be emailed to hao.chi.kiang@liu.se or marbe619@student.liu.se or origa255@student.liu.se or aguva779@student.liu.se or krzysztof.bartoszek@liu.se.
- NO resubmissions will be allowed for the Bonus lab.

  NO late submissions will be allowed for the Bonus lab.

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## Chapter 1

## A package connecting to a web API

In this lab we will will create a package to connect to a web API using R. The purpose of this lab is to start the work with a API package you will use and develop further during the course. You can choose a connection to any API you find to have interesting data to analyze as well (you may use this data in a machine learning project in the last lab). If the project is good enough you will be able to submit this package to CRAN during the last week.

The API needs to be accepted by the teacher before you start. In the document 732A94\_AdvancedRHT2017\_Lab05\_API\_projects.pdf you can find API:s suggestions to implement as an R package.

Master students will also implement a simple Shiny application using the package to connect to the API.

### 1.1 Create a package

Start out by creating a new package on github see lab 3 for details on how to setup a package. Think about the naming of your package.

Read about the package and discuss which functions you should have to access the data in the API. There are often limits and configurations for a given API you need to access.

In genreal it is good to have as few functions as possible theat are exported in the package. But behind these functions you may need to have more functionality not accessed by the users of your package.

#### 1.1.1 Write the R code

Read about the package and discuss which functions you should have to access the data in the API. There are often limits and configurations for a given API you need to access.

In general it is good to have as few functions as possible that are exported in the package. But behind these functions you may need to have more functionality not accessed by the users of your package.

#### 1.1.2 Write unit tests

Write a unit test suite for the functions in the package. Examples of test can be:

- 1. Downloading a big query
- 2. Testing the limits of the API configuration
- 3. Testing the inputs and outputs of your functions
- 4. Testing that the function allways return a given value for a specific set of inputs.

See chapter "Testing" in [3] or [2] for details.

#### 1.1.3 Documentation and vignettes

Write a vignette that describes your package and how to use it with examples. For more information on how to write a vignette and include them in your package see "Vignettes" in [3].

Document all public functions using roxygen2. See chapter "Object documentation" in [3] for details.

### 1.2 \* Create a Shiny application using your package

Create a new repository on github for a Shiny application. Create a simple Shiny application that makes it possible to interactively analyze data using your API package. At least one interactive widget should be used. See "Lesson 6" in [1] for information on how to handle the situation of reactive programming in Shiny when "slow" data is used.

It should be possible to run your shiny app out using the runGitHub() function.

### 1.3 Seminar and examination

During the seminar you will bring your own computer and demonstrate your package and what you found difficult in the project.

We will present as many packages as possible during the seminar and you should

- 1. Show that the package can be built using R Studio and that all unit tests is passing.
- 2. Discuss why you implemented the functions as you did.
- 3. Give a short presentation of the testsuite.
- 4. Show your vignette/run the examples live.
- 5. \* Present your Shiny application.

#### 1.3.1 Examination

Turn in a the address to your github repo with the package (and Shiny application) using LISAM. To pass the lab you need to:

- 1. Have the R package up on GitHub with a Travis CI pass/fail badge.
- 2. The test suites for the implemented function(s) should be included in the package. You should have written these tests yourselves and should include at least 10 different unit test in one test suite.
- 3. The package should build without warnings (pass) on Travis CI.
- 4. All issues raised by Travis CI should be taken care or justified why they are not a problem or cannot be corrected. Be careful with namespace issues, these you HAVE to take care of.

# **Bibliography**

- [1] R Studio. Shiny tutorial, 2016.
- [2] Hadley Wickham. testthat: Get started with testing. The R Journal, 3(1):5–10, 2011.
- $[3]\,$  Hadley Wickham. R packages. " O'Reilly Media, Inc.", 2015.