Ian Littke

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Summary

Recent computer science graduate with experience in software development and testing with C, C# and Java. Quick learner that can easily adapt, excellent work ethic, and strives in both team collaboration and independent work.

Education

Western Washington University

Bachelors of Science: Computer Science, GPA 3.33

Edmonds Community College

Associate of Science: Mathematics, GPA 3.75

Art Institute of Seattle

Associate of Applied Arts: Audio Production, GPA 3.0

Bellingham, WA

2015-Dec 2017

Lynnwood, WA 2014-2015

Seattle, WA

2007-2009

Languages and Technologies

Languages	C	C#	Java	Python	SQL
Technologies	git	Scikit-Learn	Tensorflow	WPF	
Elective Courses	Deep Learning	Device Drivers	Parallel Computation	Natural Language Processing	

Work Experience

POPULUS GROUP, LLC for MICROSOFT

Software Test Engineer

Redmond, WA 2010-2015

Software and hardware test engineer for Xbox

- Collected microphone/speaker data for statistical analysis on a myriad of devices including laptops, all-in-ones, and accessories
- Rewrote existing test infrastructure from batch script to C# reducing runtime by 50% while increasing received test data
- Created .NET webpage with graphs to show detailed information on automated tests
- Created tools for daily accuracy testing including Cortana/Xbox keyword spotter

WESTERN WASHINGTON UNIVERSITY

Bellingham, WA

Audio Recordist

2016-2017

- Archival recording and digitizing analog recordings for the music department.

Projects of Interest

WESTERN WASHINGTON UNIVERSITY

Reinforcement Learning Project

2017

- Group project to use machine learning models to teach a rigid-body simulation in Unity
- Utilized ml-agents framework to tie Unity and tensorflow

Western Washington University

Flight Planner

2017

- Group project for the Whatcom Civil Air Patrol (CAP), written in C#
- Allows CAP to easily create Garmin G1000 navigation files
- Provided the majority of the front-end development
- Project information is stored at github.com/CIOS-Digital

EDMONDS COMMUNITY COLLEGE

Emergency Vehicle Detection: Frequency Detection and Localization

2015

- Experimental project (github.com/mowzie/vehiclefinder)
- Implemented a cross-correlation algorithm in C to determine frequencies of interest

Microsoft

Recording Tool

2013-2015

- Designed, developed, documented, and maintained in-house C# recording tool
- Interfaces with Xbox 360, Xbox One, Win10 devices, and a LUA-controlled gantry robot