Using Git

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Outline

- Revision Control System
- 2 Git: Basic Principles
- An Example Using Git
- 4 Advices Using Git



Basic problems:

- "Oh, my disk crashed." / "Someone has stolen my laptop!"
- "@#%!!, I've just deleted this important file!"
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Keep history:

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$ cp -r ~/project/ ~/backup/project-2006-10-4
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- Keep history:
 - \$ cp -r ~/project/ ~/backup/project-2006-10-4
- Keep a description of history:



- Basic problems: Several persons working on the same set of files
 - "Hey, you've modified the same file as me, how do we merge?",
 - "Your modifications are broken, your code doesn't even compile. Fix your changes before sending it to me!",
 - "Your bug fix here seems interesting, but I don't want your other changes".



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 - ▶ People work trying to avoid conflicts, and merge later.



My version

Your version



My version

```
#include <stdio.h>
int main () {
  printf("Hello");
  return EXIT_SUCCESS;
}
```

Your version

```
#include <stdio.h>
int main () {
  printf("Hello!\n");
  return 0;
}
```

Common ancestor

```
#include <stdio.h>
int main () {
  printf("Hello");
  return 0;
}
```



My version

```
Your version
```

```
Common ancestor
```

Tools like diff3 or diff + patch can solve this

Merging relies on history!



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Collaborative development linked to backups



Space of possible revisions (arbitrarily represented in 2D)



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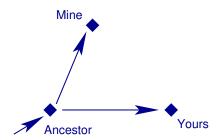






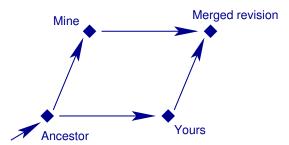
< 6 / 19 >

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Revision Control System: Basic Idea

- Keep track of history:
 - User makes modification and use commit to keep a snapshot of the current state.
 - Meta-data (user's name, date, descriptive message,...) recorded together with the state of the project.
- Use it for merging/collaborative development.
 - Each user works on its own copy,
 - ▶ User explicitly "takes" modifications from others when (s)he wants.



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 - Each user works on its own copy,
 - User explicitly "takes" modifications from others when (s)he wants.
- (Efficient storage/compression)



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Git: Basic concepts

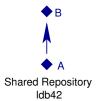
- Each working directory contains:
 - The files you work on (as usual)
 - The history, or "repository" (in the directory .git/)
- Basic operations:
 - git clone: get a copy of an existing repository
 - git commit: create a new revision in a repository
 - git pull: get revisions from a repository
 - git push: send revisions to a repository
- For us:
 - Each team has a shared repository, already initialized



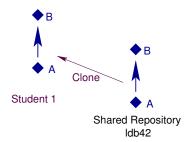
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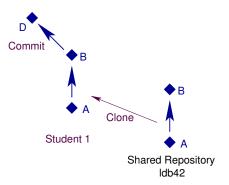




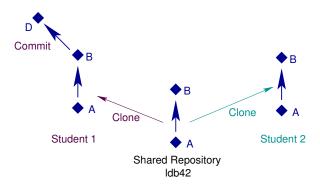




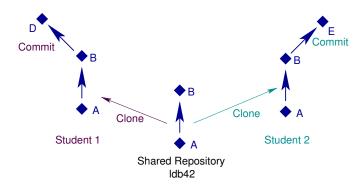




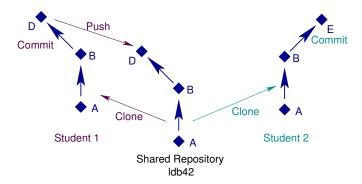




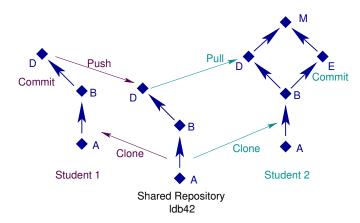




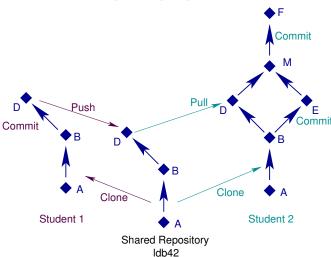




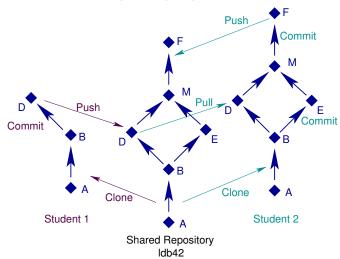














Starting the project with Git: in Practice

```
Alice$ git clone ssh://ldb42@telesun.imag.fr/~/git ipsim Initialized empty Git repository in /perms/Alice/ipsim/.git/remote: Counting objects: 960, done. remote: Compressing objects: 100% (555/555), done. remote: Total 960 (delta 341), reused 949 (delta 330) Receiving objects: 100% (960/960), 1.51 MiB, done. Resolving deltas: 100% (341/341), done.
```



```
Alice$ git clone ssh://ldb42@telesun.imag.fr/~/git ipsim Alice$ cd ipsim/sandbox Alice$ vi hello.c
```



```
Alice$ git clone ssh://ldb42@telesun.imag.fr/~/git ipsim
Alice$ cd ipsim/sandbox
Alice$ vi hello.c
Alice$ git status
# On branch master
# Changed but not updated:
# (use "git add <file>..." to update what will be committed)
# (use "git checkout -- <file>..." to discard changes in working director
# modified: hello.c
#
```



```
Alice$ git clone ssh://ldb42@telesun.imag.fr/~/git ipsim Alice$ cd ipsim/sandbox Alice$ vi hello.c Alice$ git status Alice$ git diff HEAD --- a/projet/sandbox/hello.c +++ b/projet/sandbox/hello.c @@ -1,5 +1,5 @@ /* Chacun ajoute son nom ici */ -/* Auteurs : ... et ... */ +/* Auteurs : Alice et ... */ #include <stdio.h>
```



```
Alice$ git clone ssh://ldb42@telesun.imag.fr/~/git ipsim Alice$ cd ipsim/sandbox Alice$ vi hello.c Alice$ git status Alice$ git diff HEAD Alice$ git commit -a [master d943af5] Added my name.

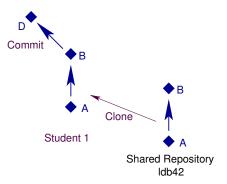
1 files changed, 1 insertions(+), 1 deletions(-)
```



```
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Alice$ cd ipsim/sandbox
Alice$ vi hello.c
Alice$ git status
Alice$ git diff HEAD
Alice$ git commit -a
Alice$ git log
commit d943af53ec13b43eac31d4cca3b11f51746a90cc
Author: Alice <Alice@ensimag.imag.fr>
    Added mv name.
commit 96e1dead6dc0f8e23308726d22bbf42d0e99352f
Author: Equipe ldb42 <ldb42@telesun.imag.fr>
    Personalisation du dépôt pour 1db42
```



Starting the project with Git





```
Bob$ git clone ssh://ldb42@telesun.imag.fr/~/git ipsim Initialized empty Git repository in /perms/Bob/ipsim/.git/remote: Counting objects: 960, done. remote: Compressing objects: 100% (555/555), done. remote: Total 960 (delta 341), reused 949 (delta 330) Receiving objects: 100% (960/960), 1.51 MiB, done. Resolving deltas: 100% (341/341), done.
```



Bob\$ git clone ssh://ldb42@telesun.imag.fr/~/git ipsim Bob\$ cd ipsim/sandbox Bob\$ vi hello.c



```
Bob$ git clone ssh://ldb42@telesun.imag.fr/~/git ipsim
Bob$ cd ipsim/sandbox
Bob$ vi hello.c
Bob$ git commit -a
[master ae00028] Removed a piece of code.
1 files changed, 0 insertions(+), 10 deletions(-)
```

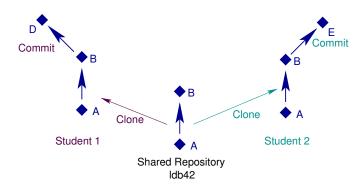


```
Bob$ git clone ssh://ldb42@telesun.imag.fr/~/git ipsim
Bob$ cd ipsim/sandbox
Bob$ vi hello.c
Bob$ git commit -a
Bob$ git log
commit ae000285167885b286401ea3eb3379a7a3946260
Author: Bob <Bob@telesun.imag.fr>
       Thu Nov 19 16:52:53 2009 +0100
Date:
   Removed a piece of code.
commit 96e1dead6dc0f8e23308726d22bbf42d0e99352f
Author: Equipe 1db42 <1db42@telesun.imag.fr>
Date: Thu Nov 19 16:30:54 2009 +0100
```

Personalisation du dépôt pour 1db42



Starting the project with Git





```
Bob$ git push
Counting objects: 9, done.
Delta compression using up to 16 threads.
Compressing objects: 100% (4/4), done.
Writing objects: 100% (5/5), 432 bytes, done.
Total 5 (delta 2), reused 0 (delta 0)
To ssh://ldb42@telesun.imag.fr/~/git
96eldea..ae00028 master -> master
```





```
Bob$ git push

# back to Alice
Alice$ git push
Alice$ git pull
Unpacking objects: 100% (5/5), done.
From ssh://telesun.imag.fr/~/git
    96e1dea..ae00028 master -> origin/master
Auto-merging sandbox/hello.c
Merge made by recursive.
    sandbox/hello.c | 10 -------
1 files changed, 0 insertions(+), 10 deletions(-)
```



```
Bob$ git push
# back to Alice
Alice$ git push
Alice$ git pull
Alice$ vi hello.c
Alice$ git commit -a
[master ee9f864] Test
1 files changed, 1 insertions (+), 0 deletions (-)
```



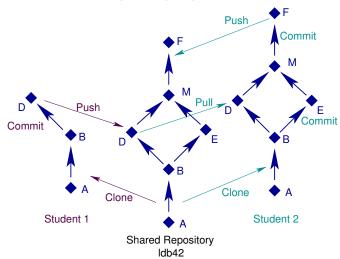
```
Bob$ git push
# back to Alice
Alice$ git push
Alice$ git pull
Alice$ vi hello.c
Alice$ git commit -a
Alice$ git log --graph --oneline
* ee9f864 Test
* 830a084 Merge branch 'master' of ...
| * ae00028 Removed a piece of code.
* | d943af5 Added my name.
* 96eldea Personalisation du dépôt pour ldb42
```



```
Bob$ git push
# back to Alice
Alice$ git push
Alice$ git pull
Alice$ vi hello.c
Alice$ git commit -a
Alice$ git log --graph --oneline
Alice$ git push
Counting objects: 23, done.
Delta compression using up to 16 threads.
Compressing objects: 100% (12/12), done.
Writing objects: 100% (15/15), 1.20 KiB, done.
Total 15 (delta 6), reused 0 (delta 0)
To ssh://ldb42@telesun.imag.fr/~/git
   ae00028..ee9f864 master \rightarrow master
```



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Advices

Advices Using Git

 Never exchange files outside Git's control (email, scp, usb key), except if you really know what you're doing;



Advices Using Git

- Never exchange files outside Git's control (email, scp, usb key), except if you really know what you're doing;
- Always use git commit with -a;
- Make a git push after each git commit -a, except to keep your modifications private. It can be necessary to make a git pull before a git push if new revisions are available in the shared archive:
- Do git pull regularly, to remain synchronized with your teammates. You need to make a git commit -a before you can make a git pull (this is to avoid mixing manual changes with merges).

