#### 3,1 Random Variables

A random variable is a rule (function) that associates a number with each outcome in the sample space S.

We often write RV as an abbreviation

Ex: Roll a die 
$$\mathbb{S}$$
,  $S = \{1,2,3,4,5,6\}$   
 $\times$  is the square of what we roll,  $\times \mathbb{S}$  ( $\times \mathbb{S}$ )

ex: if we roll 5, then  $\times \mathbb{S}$  = 25

• Flip a coin, 
$$S = \{H, T\}$$
  
 $X = I$  if we get Heads  
 $X = 0$  if we get Tails

Bernoulli RVs: A random variable whose possible values are 0 and 1 is called a Bernoulli Random Variable.

## Discrete and Continuous Random Variables

1,2,3,4,5,6,7,...

A random variable with finitely many or countably infinitely many possible values is called a discrete random variable.

A random variable X whose possible values are an interval on the number line (or maybe a disjoint union of intervals) and which satisfies P(X=c) = 0 for all possible values c is called a continuous random variable.

Counting things

ex: # students in class

# people at an address

characteristics/categorical

eye color (blue, blown, green, ...)

#### Continuous

Temperature, any real number in some range

Time, Age 43.218 years

Measurements, Height, Length, Volume,

Area

### 3.2 Probability Distributions for Discrete RVs:

1,2,3, -. -

A discrete random variable has either finitely many, or countably infinitely many, possible values. It has some probability to be each of these values.

For example, say we flip a fair coin twice,  $S = \{HH, HT, TH, TT\}$ . Let X be the number of heads flipped.

$$p(0) = P(X = 0) = \frac{1}{4}$$
  
 $p(1) = P(X = 1) = \frac{2}{4} = \frac{1}{2}$   
 $p(2) = P(X = 2) = \frac{1}{4}$ 

The probability mass function (pmf) or distribution of a discrete RU X is the function p(x) defined by p(x) = P(X = x) for all x.

If we add up p(x) over all possible values x of X, we get

Example 1: Six boxes of components are ready to be shipped by a certain supplier. The number of defective components in each box is

A box is picked at random. Let X be the number of defective components Find the pmf for X.

Possible values for X: 0, 1, 2
$$P(0) = \frac{3}{6} = \frac{1}{2}$$

$$P(1) = \frac{1}{6}$$

$$P(2) = \frac{3}{6} = \frac{1}{3}$$

# A parameter of a probability distribution

Say we have a coin that when flipped comes up Heads with probability or, and tails with probability 1-9.

Let X be l if the coin is Heads and O if the coin is Tails. Find the pmf for X.

$$P(o) = P(X=o) = l-\Upsilon$$

$$P(I) = P(X=I) = \Upsilon$$

This gives the family of Bernoulli (a) random variables.

### The Cumulative Distribution Function:

The pmf tells us P(X=x).

Often we want to know  $P(X \le x)$ .

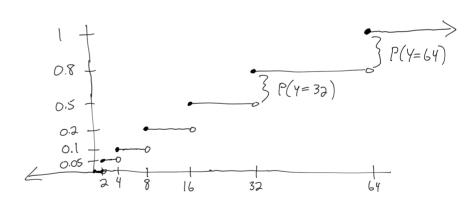
The <u>Cumulative Distribution Function</u> (<u>CDF</u>) of a discrete RV X with pmf p(x) is the function  $F(x) = P(X \le x) = \sum_{y:y \le x} p(y).$ 

Example 2: There are different sized USB flack drive in a box, with either 2 GB, 4 GB, 8 GB, 16 GB, 32 GB, or 64 GB of storage. Let Y be the size of a randomly selected USB drive in the box. The pmf of Y is

- a) What is  $P(Y \le 8)$ ? What is P(Y < 8)?
- b) Find the CDF for Y and graph it.
- c) If we need to install an OS that requires 10G8 of space, what is the probability the random drive will have enough space available?
- d) What is  $P(4 \le Y \le 16)$ ?

Solution: a) 
$$P(Y \le 8) = P(Y = 2) + P(Y = 4) + P(Y = 8)$$
  
= 0.05 + 0.05 + 0.1 = [0.2]  
 $P(Y \le 8) = P(Y = 2) + P(Y = 4) = 0.05 + 0.05 = [0.1]$   
=  $P(Y \in \{2, 4\})$ 

$$F(y) = \begin{cases} 0 & \text{if } y < 2 \\ 0.05 & \text{if } 2 \le y < 4 \\ 0.1 & \text{if } 4 \le y < 8 \\ 0.2 & \text{if } 8 \le y < 16 \\ 0.5 & \text{if } 16 \le y < 32 \\ 0.8 & \text{if } 32 \le y < 64 \\ 1 & \text{if } y \ge 64 \end{cases}$$



c) 
$$P(Y > 10) = 1 - P(Y \le 10) = 1 - 0.2 = 0.8$$

$$P(Y=16) + P(Y=32) + P(Y=64) = [0.8]$$

d) 
$$P(Y \le Y \le 16) = P(Y=Y) + P(Y=8) + P(Y=16) = [0.45]$$

3.3 Expected Value:

ex: Roll Die, X= Square of what we roll  $S = \{1, 2, 3, 4, 5, 6\}, D = \{1, 4, 9, 16, 25, 36\}$ 

Let X be a discrete RV with set of possible values D and pmf p(x).

The expected value or mean value of X is

$$E[X] = \mu_X = \sum_{x \in D} x \cdot p(x)$$

Example |: At an arcade, you can play a game to win tickets. From experience you know you have a 20% chance to win 300 tickets, a 30% chance to win 100 tickets, and a 50% chance to win 10 tickets. What is the expected value of the number of tickets you win?

Let X be the number of tickets we win.

$$E[X] = 0.2 \cdot 300 + 0.3 \cdot 100 + 0.5 \cdot 10 = 60 + 30 + 5 = 95$$

Sometimes we want to know the expected value of some function h(X)

Say X has pmf:  $\frac{x}{p(x)}$  1 2 3  $\frac{1}{x^2}$  1 4 9

How can we find E[X2]?

$$E[X] = |.0.6 + 2.0.3 + 3.0.1 = 1.5$$

$$E[X^{2}] = |^{2} \cdot 0.6 + 2^{2} \cdot 0.3 + 3^{2} \cdot 0.1 = 0.6 + 1.2 + 0.9 = 2.7$$

If X is a random variable with possible values D and pmf p(x), then for any function h,

$$E[h(x)] = \sum_{x \in D} h(x) \cdot p(x)$$

Example 2: Let X be the number of Heads we get by flipping a fair coin twice.

What is 
$$E\left[\frac{1}{1+x}\right]$$
?  
 $L(x) = \frac{1}{1+x}$ 

$$S = \{HH, HT, TH, TT\}$$

$$\frac{x \mid 0 \mid 2}{P(x) \mid 0.25 \mid 0.5 \mid 0.25}$$

$$E\left[\frac{1}{1+x}\right] = 1 \cdot 0.25 + \frac{1}{2} \cdot 0.5 + \frac{1}{3} \cdot 0.25$$

$$h(x) = \frac{1}{1+x} \mid \frac{1}{2} \quad \frac{1}{3} \quad = 0.25 + 0.25 + \frac{1}{12}$$

$$h(0) \quad h(1) \quad h(2) \quad = \boxed{12}$$

Variance: The expected value describes the center of a probability distribution.

The variance describes the spread

Let X have pmf p(x) and expected value  $\mu$ . The variance of X is

$$V_{ar}(X) = V(X) = \sigma_X^2 = \sum_{D} (x-\mu)^2 \cdot \rho(x) = E[(X-\mu)^2]$$

The Standard deviation of X is

$$SD(X) = \sigma_X = \sqrt{\sigma_X^2}$$

$$Var(X) = \sum_{n=1}^{\infty} (x-\mu)^2 \cdot \rho(x)$$

Example 3: Let X be the number of Heads we get by flipping a fair coin twice.

Find Var(X) and SD(X).

$$\frac{x}{p(x)} \frac{0}{0.25} \frac{1}{0.5} = 0$$

$$\frac{x}{p(x)} \frac{0}{0.25} \frac{1}{0.5} = 0$$

$$Var(X) = (0-1)^{2} \cdot 0.25 + (1-1)^{2} \cdot 0.5 + (2-1)^{2} \cdot 0.25$$

$$= 1 \cdot 0.25 + 0 + 1 \cdot 0.25 = 0.5$$

$$SD(X) = \sqrt{0.5} = 0.707$$

Shortcut Formula for Variance:

$$V(X) = E[X^2] - (E[X])^2$$

$$V(X) = E[X^2] - (E[X])^2$$

a randomly selected

Example 4: Let X be the internet speed of apartment in a certain complex

Say X has pmf 
$$\frac{x \text{ (in mbps)}}{p(x)} = 0.2 0.3 0.4 0.1$$

Find 
$$Var(X)$$
.  $E[X] = O(0.2) + 10(0.3) + 25(0.4) + 40(0.1) = 17$   
 $E[X^2] = D^2(0.2) + 10^2(0.3) + 25^2(0.4) + 40^2(0.1) = 440$ 

$$V(x) = E[x^{2}] - (E(x))^{2} = 440 - 17^{2} = 151$$
  
$$SD(x) = \sqrt{151} \approx 12.3$$

# Expected Value and Variance of a Linear Function

Let a, b be real numbers.

$$E[aX+b] = a E[X]+b$$

$$Var(aX+b) = a^{2} Var(X)$$

$$+b$$

$$\frac{Pf}{E[aX+b]} = \sum_{D} (ax+b) \cdot p(x) = \sum_{D} axp(x) + \sum_{D} bp(x)$$

$$= a \sum_{D} x p(x) + b \sum_{D} p(x) = a E[X] + b \cdot 1.$$

$$V_{ar}(aX+b) = \sum_{D} (ax+b-E[aX+b])^{2} p(x)$$

$$\sum_{D} (ax-aE[x])^{2} p(x)$$

$$a^{2} \sum_{D} (x-\mu)^{2} p(x) = a^{2} V_{ar}(x)$$

Example 5: On a chess site, the average player Blitz rating is 1090 with standard deviation 400. Let X be a randomly chosen player's rating.

(a) What are the new mean and sol if the site adds 100 points to each rating?

$$E[X + 100] = 1090 + 100 = 1190$$

$$Var(X + 100) = (400)^{2} = (160000)$$

$$SD(X + 100) = (400)$$

$$E[aX + b] = aE[X] + b$$

$$V(aX + b) = a^{2}V(X)$$

$$SD(aX + b) = |a| SD(X)$$

(b) What if they double the scores and then add 100 points?

$$E[2X + 100] = 2 \cdot 1090 + 100 = 2180 + 100 = 2280$$

$$V(2X + 100) = 2^{2} \cdot V_{4r}(X) = 2^{2} \cdot 160000 = 640000$$

$$SD(2X + 100) = 2 \cdot SD(X) = 2 \cdot 400 = 800$$