

# Power Saving Robot

*By: Magen Mozeh*



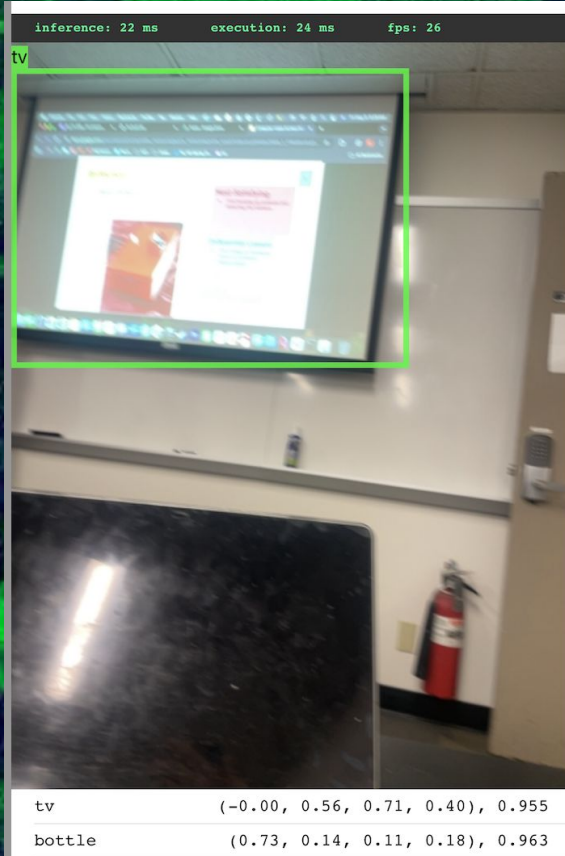


## Comparison to WBS

Does exactly what WBS aimed to do:

- Occupancy detection (mmWave radar)
  - Checks every 9 seconds in case people are only just moving in-between rooms back and forth
- Infrared signal transmission (IR Blaster)
  - On top of device
- Smart behavior logic (when people return)
  - Stops moving
- Wireless communication (Bluetooth)
  - Moves around with 5V battery to turn off TVs and uses smartphone iOS Swift app with bluetooth integration to detect TVs will turn them off when no one is in the room
- Currently in Testing Phase

# IOS App To detect TV



- The iOS app uses a machine learning model to detect if a TV is present in the camera feed.
- Attach to Selfie Stick
- If a TV is detected, the app sends a signal to the ESP32 over Bluetooth
- The ESP32 receives the signal and immediately stops the robot's movement.
- The robot activates two servos:
  - One rotates to align with the power button.
  - The other extends to press the button and turn off the TV.
- This process only triggers when no person is detected in the room using the mmWave sensor.



# Current Functionality

## Obstacle Avoidance while traversing

- Avoids obstacles using 3 ultrasonic sensors (front, left, right)

(Burned ultrasonic sensor while soldering ): )

## BLE Communication:

Sends distance data; receives TV status

## TV Off Action:

- Servo 1 turns to aim
- Servo 2 presses button ( $0^{\circ} \rightarrow 180^{\circ}$ )

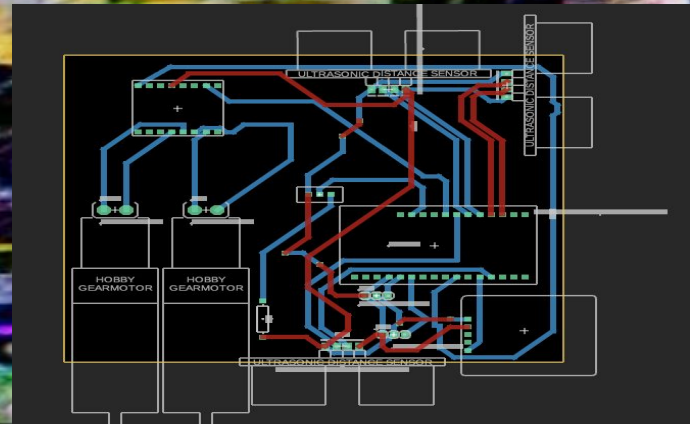
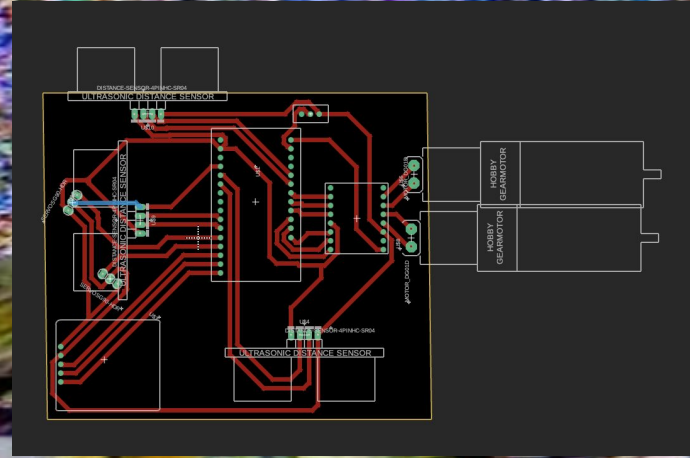
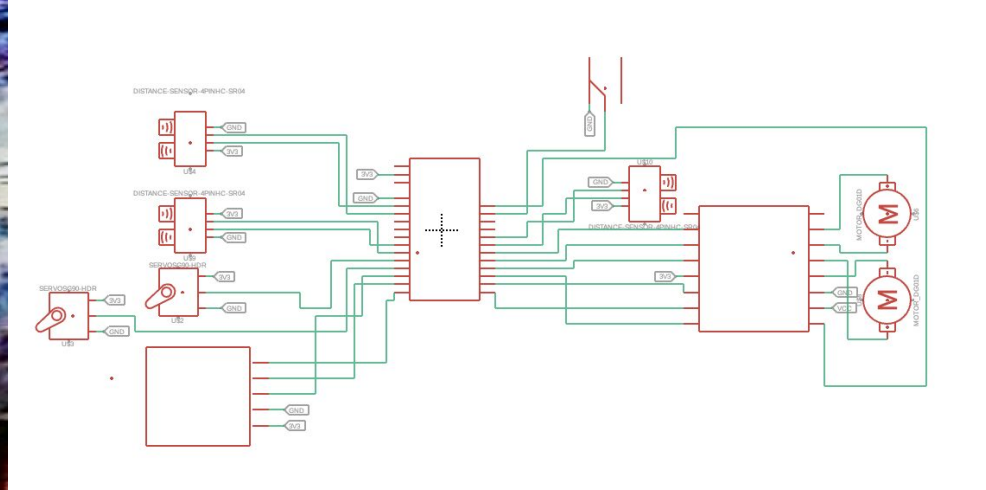
## TV Detection (BLE):

- Receives "TV\_DETECTED" from iOS app via Bluetooth

## Presence Detection (mmWave):

- Stops if person is nearby; resumes after 9 seconds of no presence

# Schematic(s) + PCB(s)





# Assembly of Fabricated PCBs

Front



Back





## Desired Functionality (Not Yet Included)



→ TV State Detection

Determine if the TV is *actually* on or off (e.g., via IR signal feedback or power sensing)

Room Mapping

Navigate room intelligently using path planning.





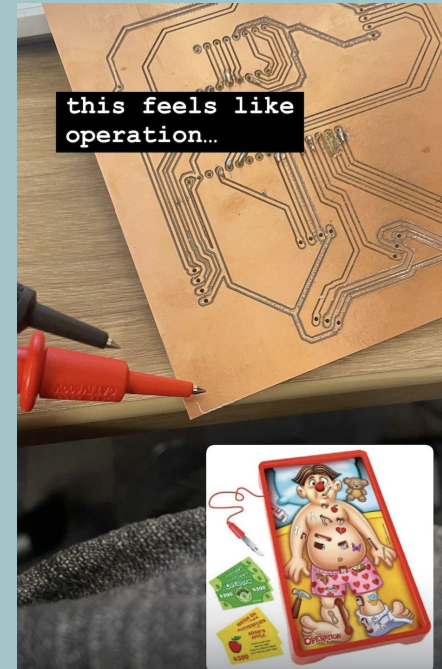
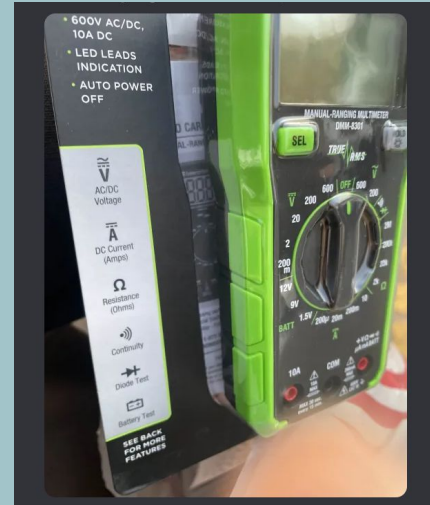
# Reflection

**Biggest Challenge:** Soldering was the hardest part — I had to redo it multiple times and couldn't use front-and-back traces easily. I almost got a fully working PCB as a result. Stayed in the FabLab for multiple days to learn from peers.

**Most Satisfying to Overcome:** Troubleshooting my PCB with a multimeter from Home Depot (field trip!) and finally getting solid connections; very passionate about this to buy my own multimeter.

**Most Valuable Lesson:** I learned how to solder and assemble a working PCB — the hands-on skill I hoped to gain from this course.

- Using a fume extractor, learning to solder the right amount without bridging connections, tracing and debugging with a multimeter, and understanding single-sided routing.







**Thank You!**

**Github Repo:**

**<https://github.com/mozeh0001/ITP388Final>**