



# PERVASIVE SYSTEMS 2015/2016

## SAPIENZA DIAG

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HA, SMART HOME & ARDUINO

20 APRIL 2016

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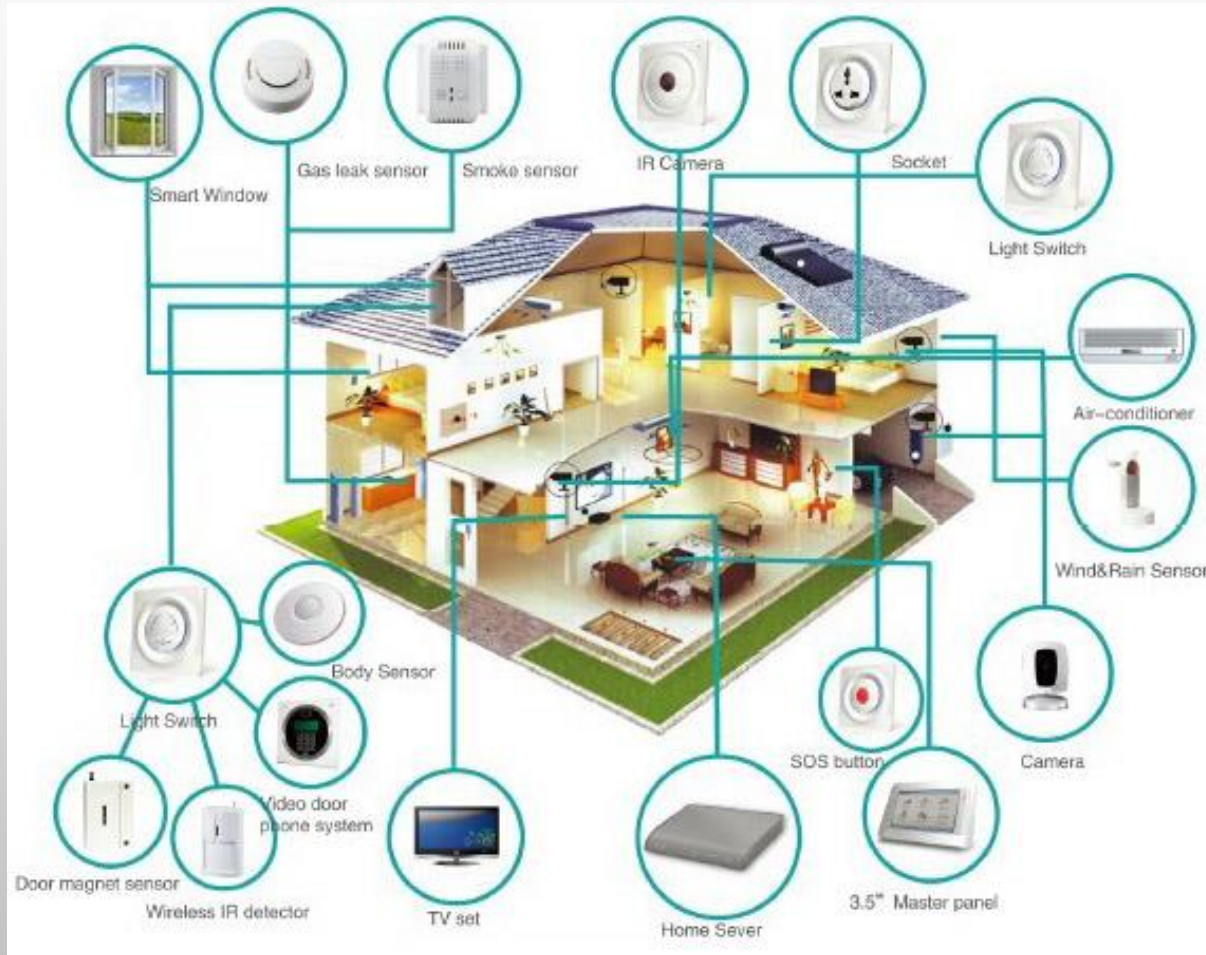
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[https://github.com/mp-76/smarthome\\_arduino](https://github.com/mp-76/smarthome_arduino)

# What is a Smart Home ?

- UK Department of Trade and Industry definition:  
"A dwelling incorporating a communications network that connects the key electrical appliances and services, and allows them to be remotely controlled, monitored or accessed."
- Smart Homes (and in general Home Automation) target is to improve people's quality of life and time they spend at home

# Smart Home: what ? how ?



- Lighting
- Heating/ventilation & Air Conditioning
- Shutter/Blind & shading
- Alarm monitoring
- Energy management & metering
- Audio & video distribution

How ? Address each device on a bus and remotely control it with messages.

# HA/Smart Home Standards

- X10
- Insteon
- ZigBee
- Z-Wave
- CBUS
- bTicino 'MyHome'
- KNX



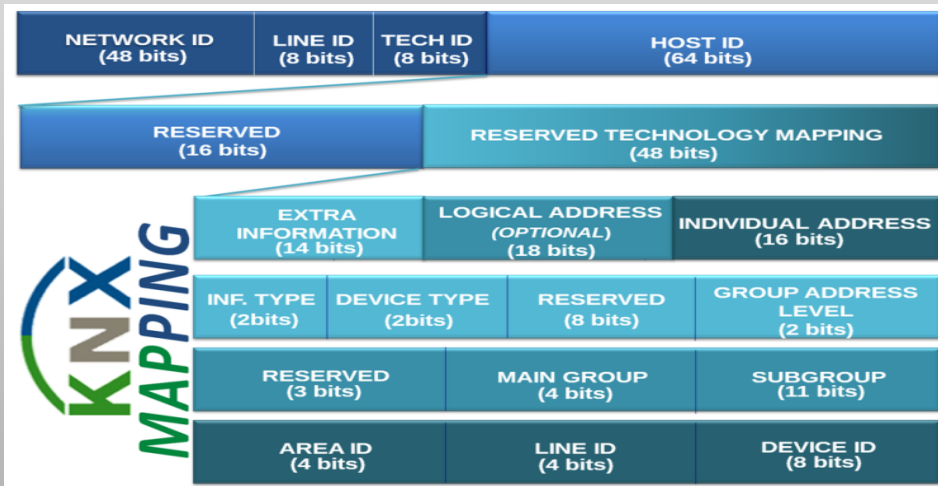
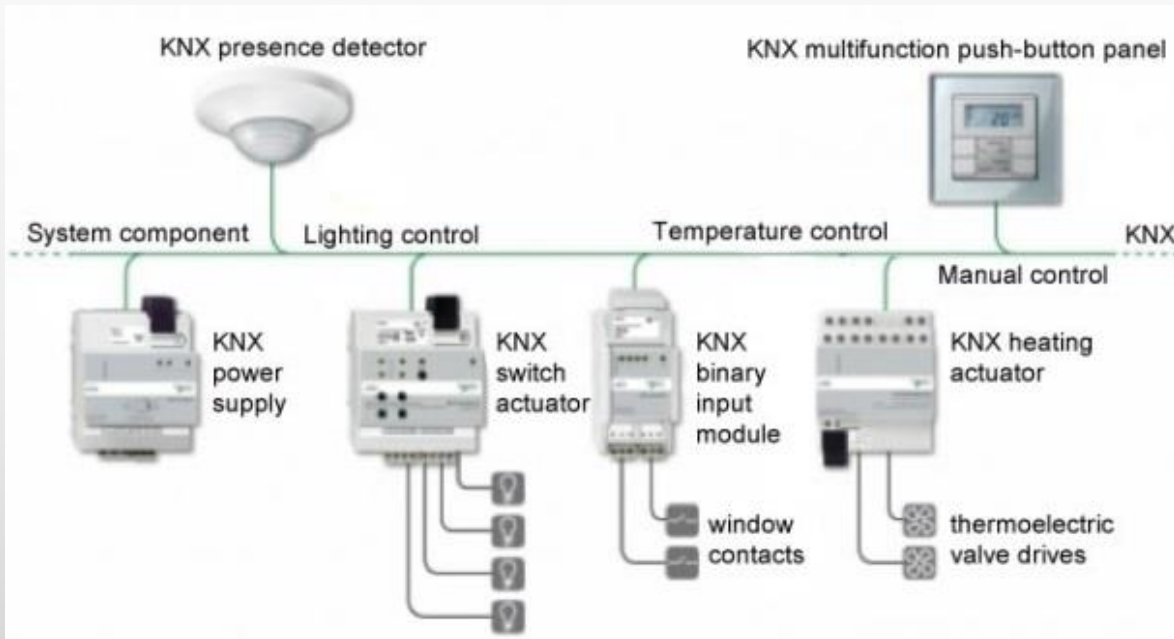
<https://www.knx.org/knx-en/index.php>

# KNX : powerful, open, free

- KNX uses a dedicated 2-wires control bus
- can be programmed with a PC by USB/Ethernet to the bus
- devices are produced by ~400 different manufacturers in 37 countries
- powerful : discovery + group addressing; addressing space up to 65536 devices

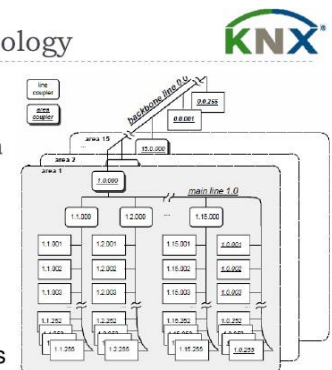


# KNX: topologies, addressing, controls



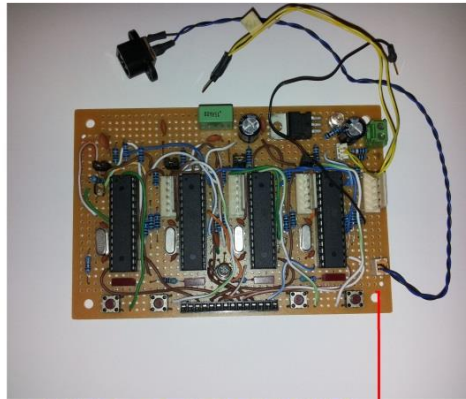
## KNX – Network topology

- ▶ **Line**
  - ▶ Up to 256 devices
  - ▶ Connected into Areas via a Main Line
- ▶ **Area**
  - ▶ Up to 16 lines per area
  - ▶ Up to 16 Areas
  - ▶ Connected via a Backbone Line
- ▶ **Max. Number of devices**
  - ▶ 65536





# A simple HA Arduino based demo system inspired by KNX (1/2)

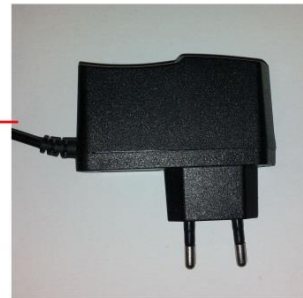


CONTROLLERS BOARD (SLAVES)



ARDUINO UNO board  
(MASTER)

12V power supply



12V supply

USB

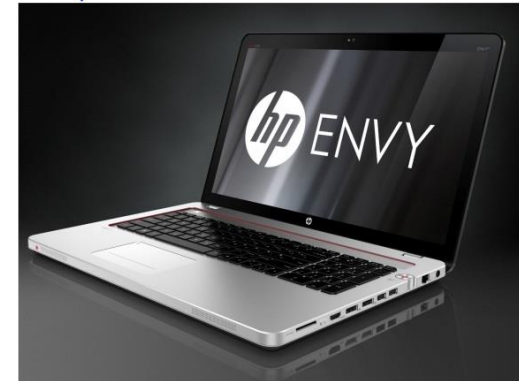
HOUSE MODEL  
+  
TRANSISTOR DRIVER



ICSP PROGRAMMER

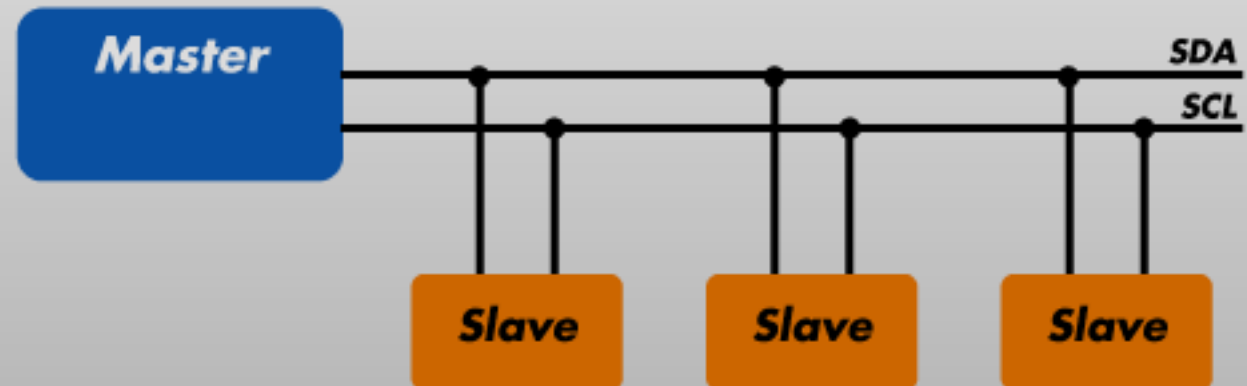


(pc application)  
PC with Windows7 OS



# A simple HA Arduino based demo system inspired by KNX (2/2)

- Demo: simple control bus + user interface as PC application + Arduino & some ATMEGA328
- PC application discovers devices connected on bus
- Arduino I2C master initially unaware of controllers present on the bus and devices → **discovery like in KNX**
- 4x Controllers independent from one each, they host devices, actuators or sensors → **logically addressable like in KNX**



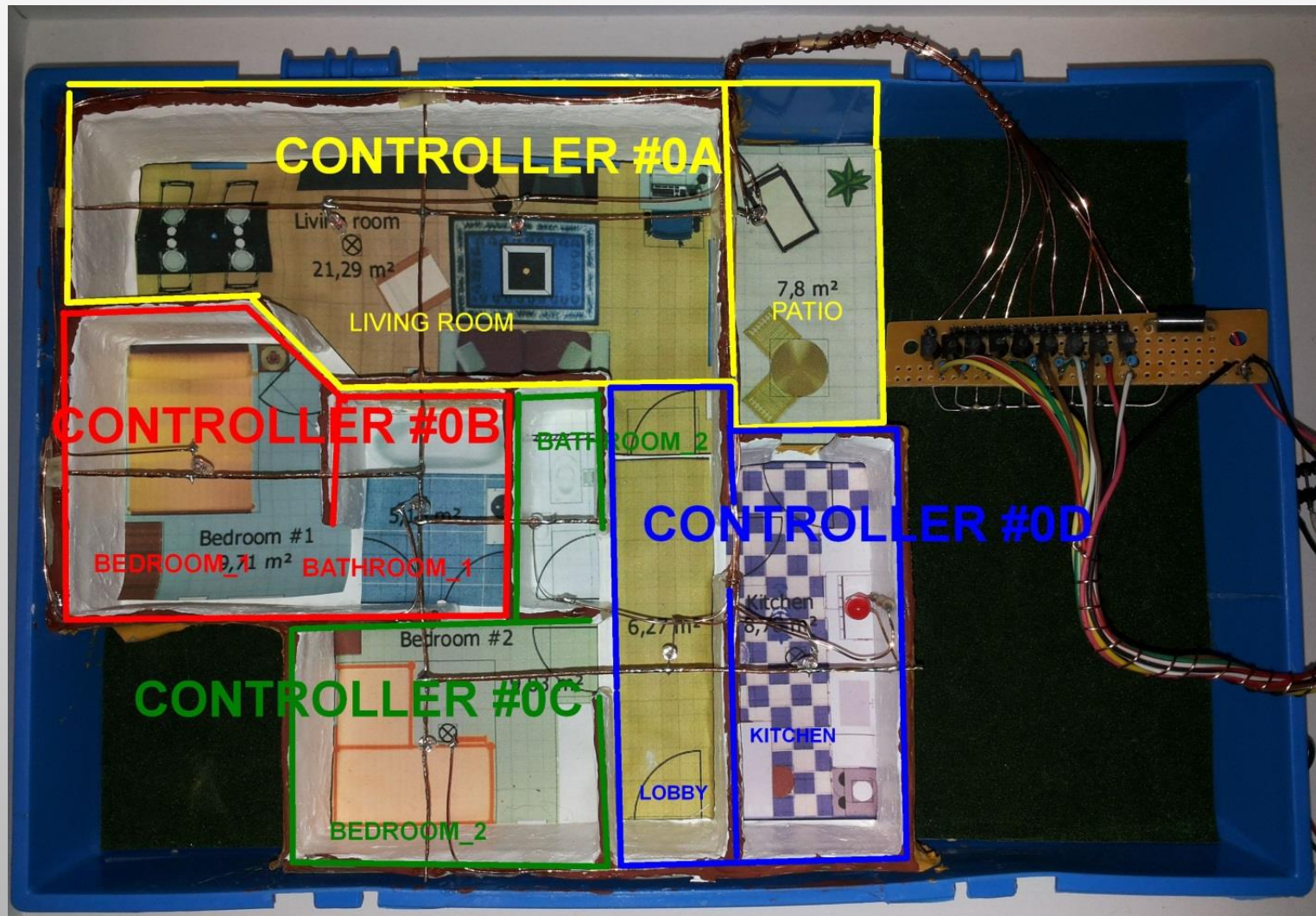


# House model and transistors driver

- The controllers/slaves are connected to a scaled house model
- Actuators (lamps and LED) are of two kinds , LPWM and LDIG
- LPWM can be dimmed (8 bits, values 0-255)
- LDIG can be set ON or OFF

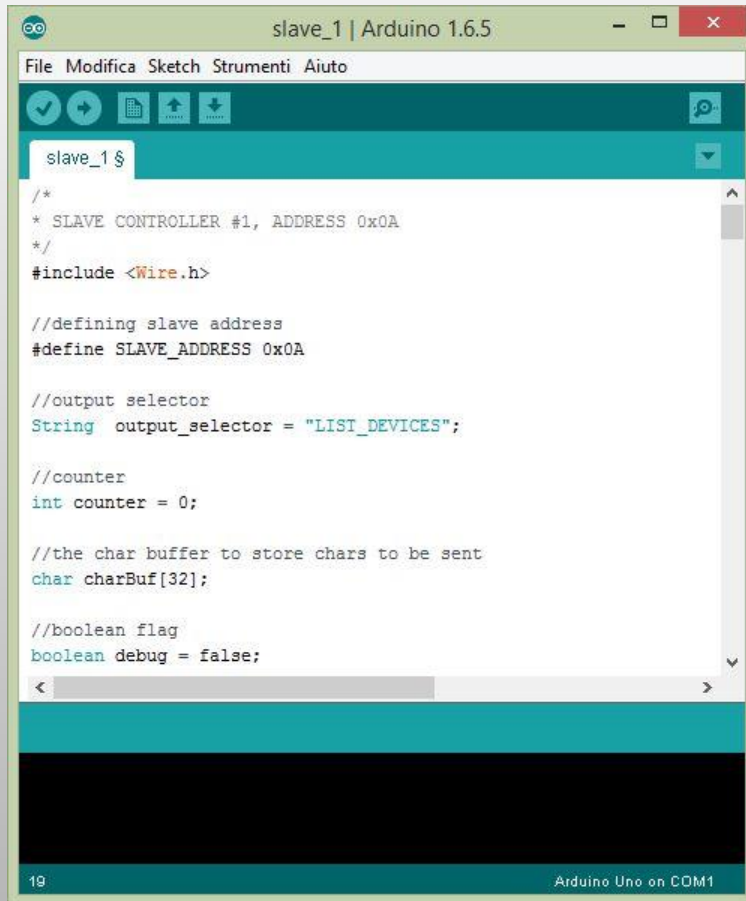


# House model : controllers areas and mappings



# Controllers/Slaves programs

- Addressing of devices for I2C
- Event driven code (empty main loop)
- I2C protocol to the arduino master
- Functions/commands implemented: LIST\_DEVICES, SET , READ



The screenshot shows the Arduino IDE interface for a file named 'slave\_1'. The code is written in C++ and includes the following elements:

```
/*
 * SLAVE CONTROLLER #1, ADDRESS 0x0A
 */
#include <Wire.h>

//defining slave address
#define SLAVE_ADDRESS 0x0A

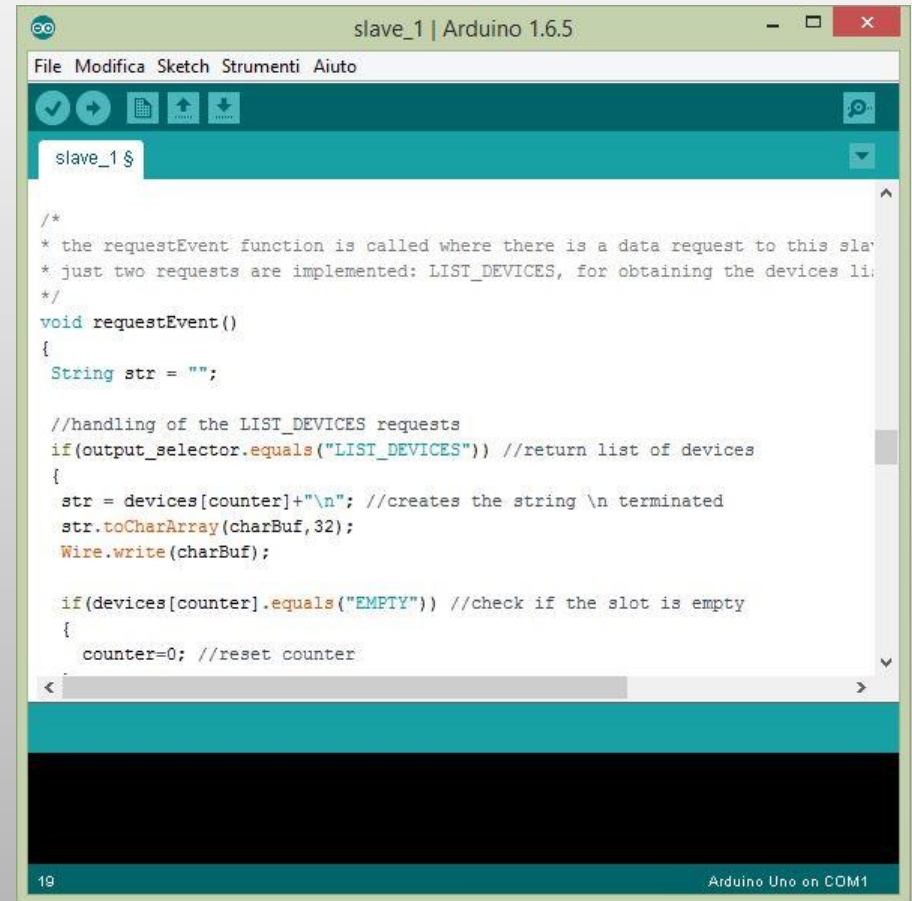
//output selector
String output_selector = "LIST_DEVICES";

//counter
int counter = 0;

//the char buffer to store chars to be sent
char charBuf[32];

//boolean flag
boolean debug = false;
```

The status bar at the bottom indicates '19' and 'Arduino Uno on COM1'.



This screenshot shows the same Arduino IDE interface, but with the code scrolled down to the `requestEvent` function. The code includes comments explaining the function's purpose and the implementation of the `LIST_DEVICES` request.

```
/*
 * the requestEvent function is called where there is a data request to this slave
 * just two requests are implemented: LIST_DEVICES, for obtaining the devices list
 */
void requestEvent()
{
    String str = "";

    //handling of the LIST_DEVICES requests
    if(output_selector.equals("LIST_DEVICES")) //return list of devices
    {
        str = devices[counter]+"\\n"; //creates the string \\n terminated
        str.toCharArray(charBuf, 32);
        Wire.write(charBuf);

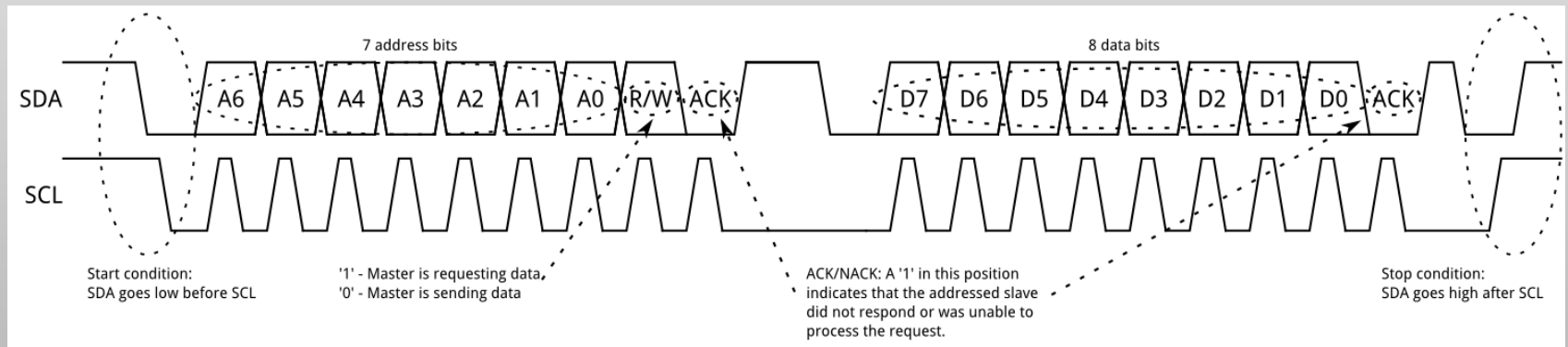
        if(devices[counter].equals("EMPTY")) //check if the slot is empty
        {
            counter=0; //reset counter
        }
    }
}
```

The status bar at the bottom indicates '19' and 'Arduino Uno on COM1'.



# Discovery & controls

- A scanner procedure is initiated to discover controllers and their associated devices
- At the Arduino master a local data structure is built
- Controllers (ATMEGA328P) reply to the master and execute commands to set actuators and read from sensors



# KNX recall and mirroring

- The system is inspired by KNX , its addressing and 2-wires bus schema
- KNX addressing is made this way: AREA.LINE.DEVICE  
e.g. 2.1.1
- Use hi part of controller address for AREA, lower part for LINE and devices ordering number as DEVICE is logical to the controller:

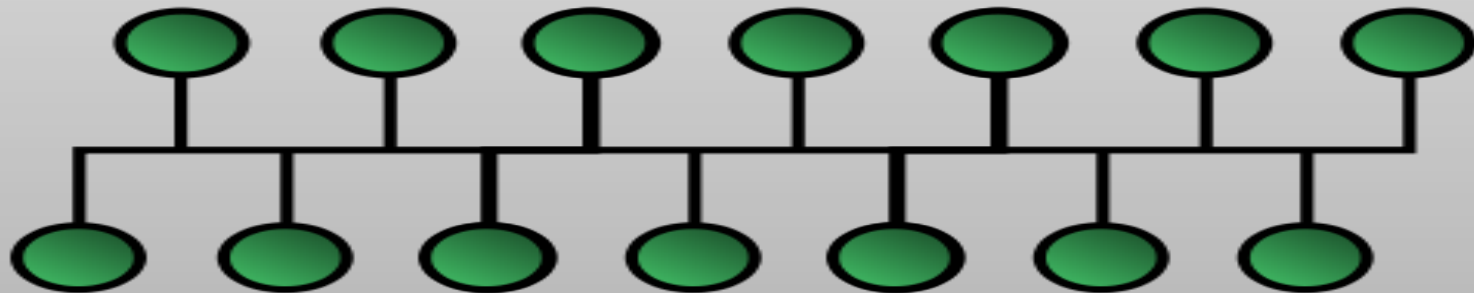
example, if we have a controller with address 0x21 with a LPWM device with device\_id = 1 connected we got a virtual address of 2.1.1 for the LPWM device



# I2C limitations and constraints

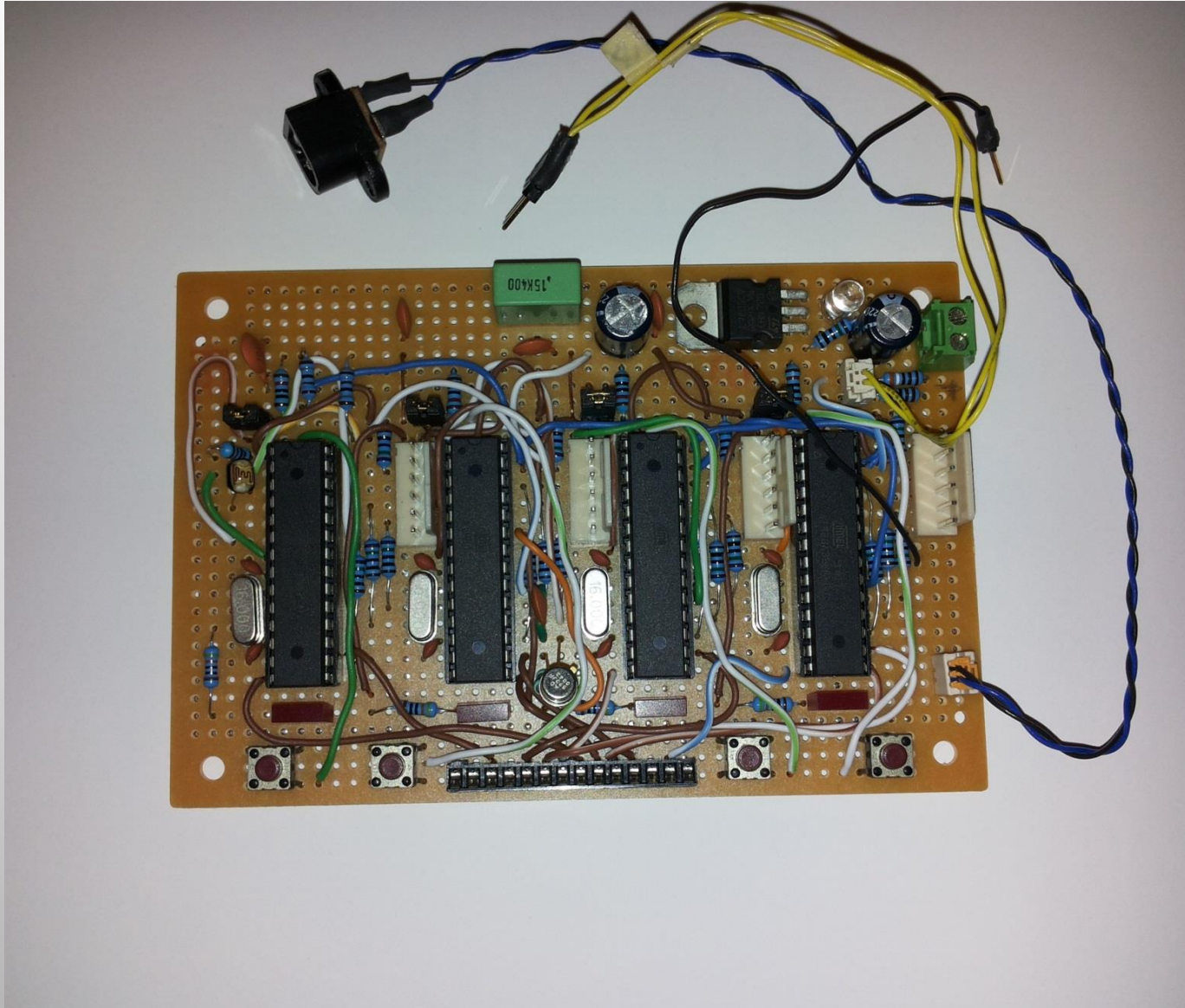
- I2C requires the presence of a master
- There is the need of pulling-up SCL and SDA lines
- The addressing scheme use 7-bits : just 112 allowed
- The idea is to split the I2C address in AREA and LINE parts (see KNX) + an inner logical address for devices (DEVICE)

We may have 10 areas, 10 lines per area and 10 devices per line → **for a total of 1000 distinct devices logically addressable on the bus**





# Controllers Board





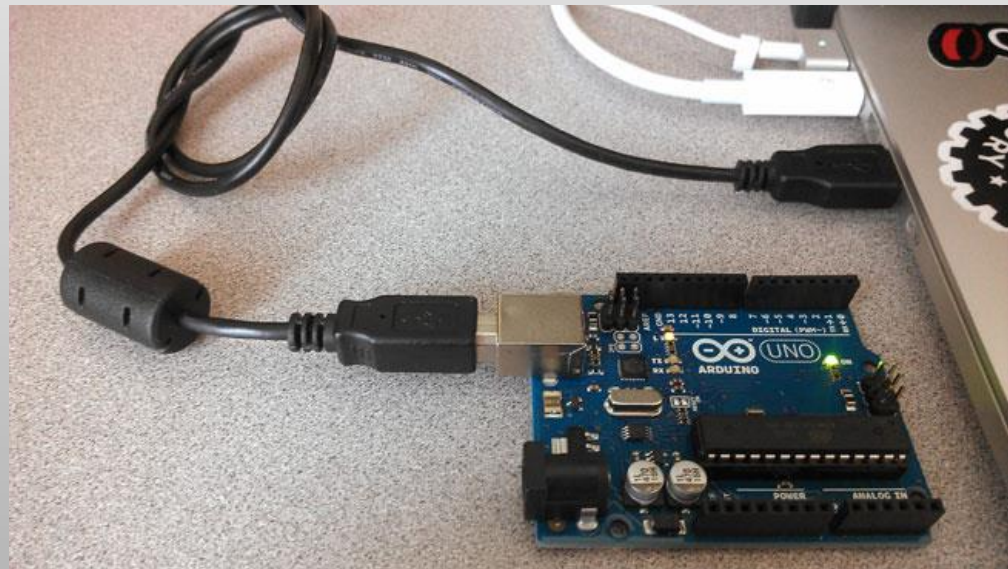
# PC Application : pc-master protocol

PC app issues 'CMD SCAN BUS' to the Arduino master using a function:

```
public House scanBusForModel()
{
  sendSerialMsg(port, "CMD SCAN BUS");
  String str = awaitSerialMsgUntil(port, '-');

  return loadHouseModel(str);
}
```

- CMD SET <actuator> <value>
- CMD READ <sensor>



# The master-slave protocol

- Send of a command

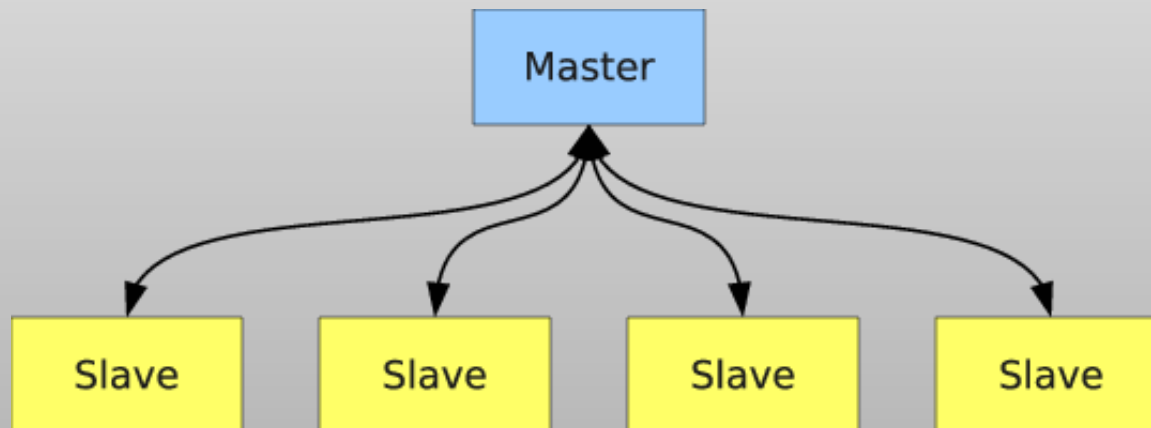
```
sendCommand(slave_address, "CMD LIST_DEVICES");
```

- Read of a sensor

```
String readSensor(int slave_address, String sensor_name, String  
sensor_type)
```

- Set of an actuator

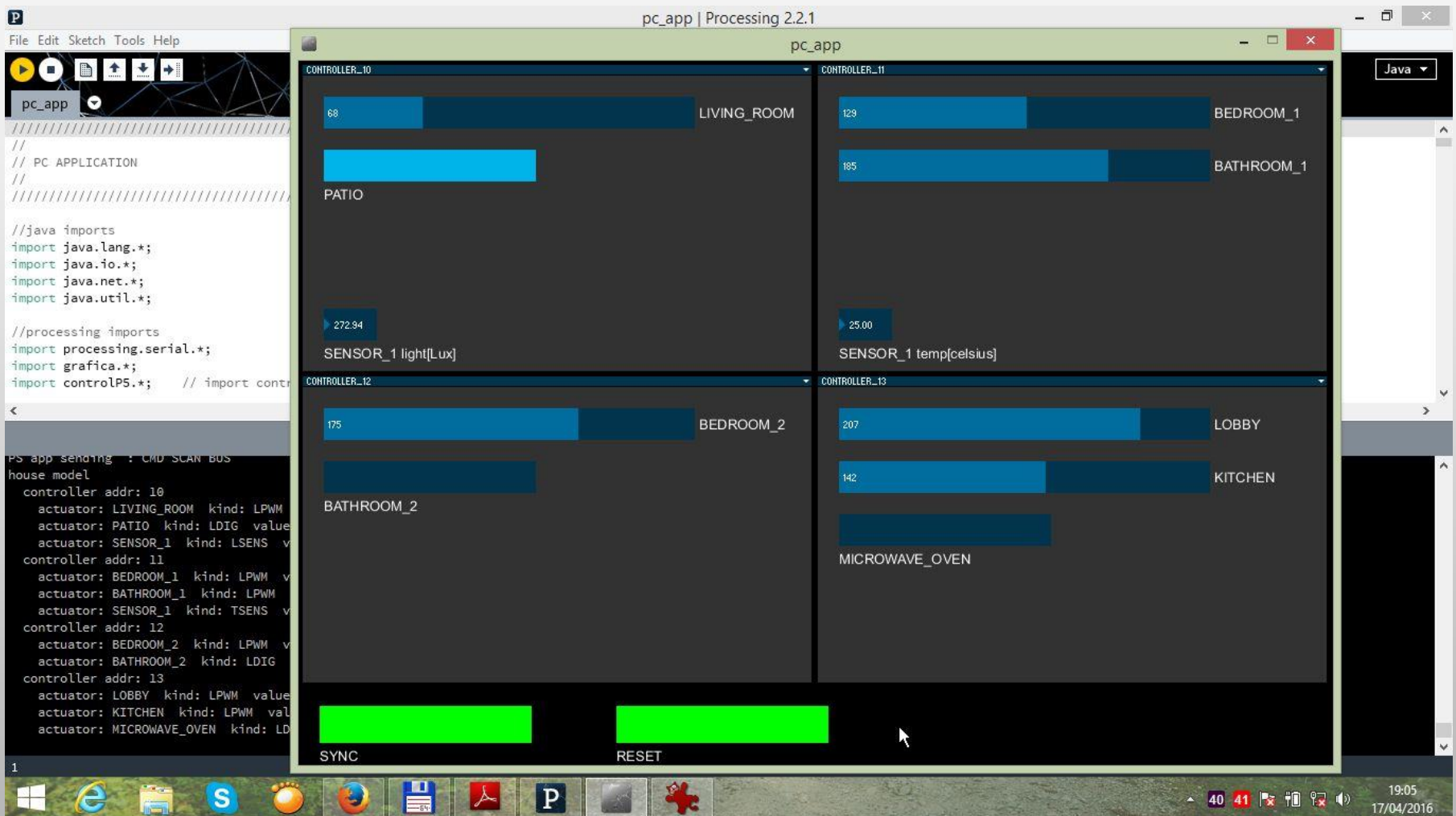
```
void setActuator(int slave_address, String actuator_name, int value)
```





# PC Application : Processing and Java

- Easy dynamic interface , unaware of controllers and devices until first sync
- [https://github.com/mp-76/smarthome\\_arduino](https://github.com/mp-76/smarthome_arduino)



Thank you