

Pavel A. Kuzmin



Software Engineer / Full Stack

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I'm a Software Engineer with a strong focus on web and mobile development, experienced in React, Node, TypeScript and mobile. My passion for problem-solving and dedication to continuous learning have led me to work on diverse projects in various industries. I'm enthusiastic about human-computer interaction, BCI and AI. Always open to new challenges and opportunities, feel free to connect with me.

Skills:

React, Node, Postgres, TypeScript, CSS

Experience:

Red Forest: (August 2023 — Now)

Founder

TypeScript, React, Node, Android, iOS

BRBS: (February 2024 — Now)

Lead Software Engineer

Backends, frontends, mobile, cloud, hardware

TypeScript, React, Node

Enecuum (remote): (September 2020 — April 2023)

Software Engineer

Development (mobile and web)

TypeScript, JavaScript, Kotlin, React, Node

Red Crown (contract): (February 2019 — 2020)

Software Engineer

Mobile development

JavaScript, React Native

QuestFactory (friends): (March 2017 — October 2018)

Software Engineer

Mobile applications, websites, utilities for raspberry, escape game server

Java, Android, JS, Node, Electron, Raspberry Pi

Smart Media Systems: (January 2015 - August 2016)

Lead Software Engineer (small team)

Media content distribution system, media server

Project management, Development

Java, Spring, JS, Angular, Android

ERPScan: (February 2013 - August 2014)

Software Engineer

Code analysis tool for searching vulnerabilities in SAP programs

Java

Digital Security: (September 2011 - February 2013)

Software Engineer

Development of tools for searching vulnerabilities in SAP

Java

Digital Entertainment: (January 2011 - September 2011)

Software Developer

Several web apps and games

Java backend

Gamedev startups: (December 2009 - January 2011)

Game Developer

Server-side programming, billing

Java backend, PHP backend

Non-programming jobs: (November 2006 - April 2008)

Two works related to servers administration, assembling and other stuff like this

Linux, FreeBSD, LAN

Interests:

Human-computer interaction, Problem solving, BCI

Music, Travel, Snowboarding, Enduro, Food

Projects:

There is two cookbook apps I made and published on producthunt.com

App for stress relief that we made with group of psychologists faino.app

Sometimes I also try to make a service for education know.software

Collect various information of Neural Engineering (alpha) bci.events

Small project of a small quadruped robot on BLDC (research) [Actuator 0](https://actuator0.com)

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