Pavel Kuzmin

Software Engineer

mpakunderscore@gmail.com linkedin.com/in/pavelkuzmin github.com/mpakunderscore

Skills:

Java, Web (JavaScript, HTML, CSS), Python Prototyping, Data analysis, Brainstorming Art & Sketching



SPbSTU, Faculty of Technical Cybernetics (2008-2010) Coursera: Al class, HCl class, Synapses Neurons and Brains class Autodidacticism

Interests:

Human-computer interaction, Machine learning, Problem solving Travel, Collect music, Snowboarding, Bicycling Space

Projects:

edflow - content recommendation system listen - music player duck city - geolocation game

Experience:

Fintech startup #2 (remote): (November 2018 — January 2019)
Software Engineer
All stages of development process
Spring, Vue, PostgreSQL
Meh #2 (expressing a lack of interest or enthusiasm)

QuestFactory: (March 2017 — October 2018)
Software Engineer
Mobile applications, websites, utilities for raspberry, escape game server..

Android, Node

Fintech startup: (December 2016 — February 2017) Management Team Meh under NDA



Smart Media Systems: (January 2015 - August 2016)

Lead Software Engineer

Media content distribution system, media server with voice control

Project management, R&D, Design

Company development and strategy

Spring, Angular, Android, OpenCV, ...

ERPScan: (February 2013 - August 2014)

Software Engineer / Team Lead

Code analysis tool for search vulnerabilities in programs (Abap, Java, JavaScript)

R&D (text mining, static and dynamic program analysis)

Product design and team management

Digital Security: (September 2011 - February 2013)

Software Engineer

Algorithms for search vulnerabilities in SAP

Development of algorithms and tasks from hackers

Understanding of the problems within companies

Digital Entertainment: (January 2011 - September 2011)

Software Developer

Several apps and games

Server-side programming, highload, gamedesign, management

Almost started a game created by me

Several gamedev startups: (December 2009 - January 2011)

Game Developer

Server-side programming, billing, game design

Responsibility for production

Non-programming jobs: (November 2006 - April 2008)

Two works related to servers administration, assembling and other stuff like this

Linux, FreeBSD, LAN

Technologies that i used:

Frameworks: Spring, Play Framework, Node, Android, React Native, React, Angular,

Vue, ¡Query, Electron, Polymer, Vaadin..

Databases+: PostgreSQL, MongoDB, MySQL, Neo4j, Hibernate, Ebean...

Environment: Maven, npm, Gradle, Bower, Grunt...

Web+: Tomcat, Netty, Jetty, Heroku, Amazon..

Other: ANTLR, TensorFlow, etc..

Want some easter egg? No way, too boring person for this