

# Git tutorial

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# Outline

- What is version control?
- What is Git?
- Why does it matter?
- Hands on tutorial

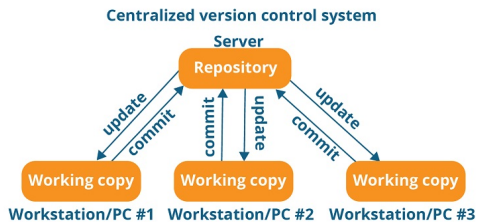
# What is version control?

- Keep history of changes during code development
- Maintain a (server-based) code repository
- Coordinate joint work with other developers

# What is Git?

And what is it not?

## It's not centralized

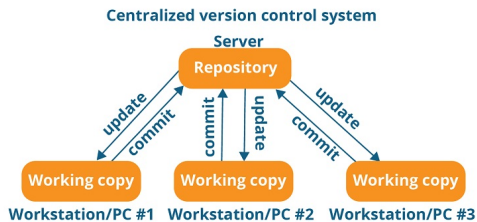


- "Subversion"-like source control
- Easy to mistake → server-based repository typically still present

# What is Git?

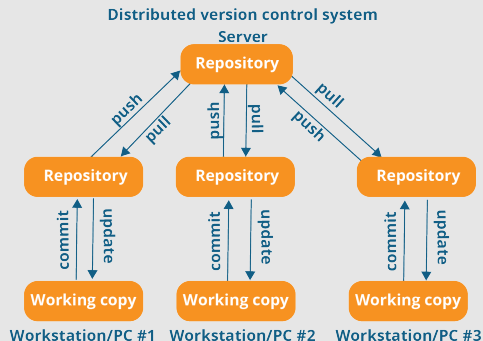
And what is it not?

## It's not centralized



- "Subversion"-like source control
- Easy to mistake → server-based repository typically still present

## It's distributed



## Why does that matter?

- The basic workflow includes a few extra steps
- Additional conflict potential
- It's possible to work offline
- Many nuanced differences, not so important here

It may not always have been the best, but it is probably the most common version control system today.

On to the tutorial!



## Future topics

- C++ pointers: What are they (good for)?
- Script vs compiled program: A top-level view for newcomers
- Pseudo-code: Disseminating algorithms

