# Homework 4

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All the results in terms of errors and iterations are summarized in the table. Furthermore, a key factor in the code is the Miranda and Fackler's CE Tools collection.

Method	100	1000	1000
Pseudo-MC(Ind)	4.6624e-04	2.5365e-06	6.2830e-07
Quasi-MC(Ind)	1.0818e-04	8.7960e-07	1.1207e-09
Newton-Coates(Ind)	1.2828e-04	1.1066e-07	1.5048e-10
Pseudo-MC(Pyth)	3.7236e-05	3.7390e-08	3.7405e-11
Quasi-MC(Pyth)	1.3136e-02	1.7258e-03	1.7523e-04
Newton-Coates(Pyth)	6.4925 e-03	8.2770e-04	7.7761e-05

### 1 Problem 1

The whole trick is using quwequi function from the tool collection. The code is below.

### 2 Problem 2

I just defined a function that will determine the weights for the respective points. The code is below.

## 3 Problem 3

Same as problem 1, but adding  $\sqrt{1-x^2}$ .

### 4 Problem 4

Analogous, previous, with small changes.

### 5 Problem 5

In the table above, it seems that the Pseudo-MC(Pyth) is the most exact method, regardless of how many iterations are being taken.

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Code:
\% loading the prerequisites
addpath ('/ Users/mihai/Desktop/Second year/Empirical Methods/Lectures/CEtools'
format short e
% Problem 1
[i, w] = \text{qnwequi}(50000, [0, 0], [1, 1], 'N');
test1=i(:,1).^2 + i(:,2) .^2 <= 1;
pi_1=4 * w' * test1;
% Problem 2
f = @(x, y)(double(x . 2 + y . 2 <= 1));
% use function to get points
[x_2, w_2] = weights(25000, 0, 1);
f_{val} = zeros(25000, 25000);
for i = 1 : length(x_2)
    f_val(i, :) = f(repmat(x_2(i), 1, length(x_2)), x_2');
end
pi_2 = 4 * w_2 * f_val * w_2;
% Problem 3
[x_3, w_3] = qnwequi(50000, 0,1, 'N');
pi_3 = 4 * w_3' * (1 - x_3 .^2) .^0 0.5;
%% Problem 4
[x_4, w_4] = weights(25000, 0, 1);
```

```
f_val2 = (1 - x_4 . 2) . 0.5;
pi_4 = 4 * w_4 * f_val2;
%% Problem 5
values = zeros(6,2);
% remmeber f = @(x, y)(double(x . ^ 2 + y . ^ 2 <= 1));
% basically run for every case again, for each number of iterations
it = [100, 1000, 10000];
for i = 1 : length(it)
     [a, b] = qnwequi(it(i), [0,0], [1,1], 'N');
     \mbox{test1} \; = \; a \, (\, : \, , 1 \, ) \quad . \hat{} \quad 2 \; + \; a \, (\, : \, , 2 \, ) \quad . \hat{} \quad 2 \; <= \; 1 \, ;
     values (1, i) = 4 * b' * test1;
end
for i = 1 : length(it)
     [a, b] = qnwequi(it(i), 0, 1, 'N');
     values (2, i) = 4 * b' * (1 - a . 2) . 0.5;
end
for i = 1 : length(it)
     [a, b] = weights(it(i), 0, 1);
     f_val1 = zeros(length(a), length(a));
     for j = 1: length(a)
     f_{\text{vall}}(j, :) = f(\text{repmat}(a(j), 1, \text{length}(a)), a');
     end
     values (3, i) = 4 * b' * f_val1 * b;
end
```

```
for i = 1 : length(it)
                 [a, b] = weights(it(i), 0, 1);
                f_val3 = (1 - a . ^2) . ^0.5;
                values (4, i) = 4 * b' * f_val3;
end
% do the random generation from a seed
seed = 12345;
rng(seed);
 pi_15 = zeros(200, length(it));
 pi_25 = zeros(200, length(it));
 for i = 1 : 200
                 for j = 1: length(it)
                                tic;
                                r1 = rand(it(j), 1);
                                r2 = rand(it(j), 1);
                                f_{val4} = zeros(it(j), 1);
                                for k = 1: it(j)
                                                f_val4(k) = mean(f(repmat(r1(k), it(j), 1), r2));
                                end
                                pi_1 = 15(i, j) = 4 * mean(f_val4);
                                pi_25(i, j) = 4 * mean((1 - r1 .^{(2)}) .^{(2)});
                end
                time = toc;
                 fprintf('Iteration: %d Time: %f\n', i, time);
end
 results = (values - pi) .^2;
 pi_1-pi_2 = pi_1 = pi_2 = pi_3 = pi
 for i = 1 : length(it)
                results(5, i) = mean(pi_1-error(:, i) .^2);
```

 ${\tt results}\,(6\,,\ i\,)\,=\,{\tt mean}\,(\,{\tt pi}_-2\,{\tt \_error}\,(:\,,\ i\,)\ .\hat{\ }\ 2\,);$  end