

Rodeo Algorithm for Calculating Ground State Energies of 2D Systems

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Introduction

- Quantum computing holds promise in tackling many unsolved problems in quantum many-body physics.
- It allows for arbitrary linear combinations of tensor products of qubits.
- This capability enables the storage of exponentially more information compared to classical bits.
- Calculating the ground states and corresponding energies is crucial for understanding the properties of the system.
- This calculation for large systems is computationally costly.
- The Rodeo Algorithm [1] can be used to calculate the ground state energy by performing an energy sweep.
- We aim to maintain accuracy of the state by calculating the ground states of smaller subsystems.
- These smaller subsystems are then used to calculate the ground states of larger systems composed of these subsystems (block partitioning)

Background

- 2D Heisenberg Model:

$$H = c_{XX} \sum_{\langle n, n' \rangle} X_n X_{n'} + c_{YY} \sum_{\langle n, n' \rangle} Y_n Y_{n'} + c_{ZZ} \sum_{\langle n, n' \rangle} Z_n Z_{n'} + h_Z \sum_n Z_n$$

Coupling coefficients: c_{XX}, c_{YY}, c_{ZZ}
Magnetic field coefficient: h_Z
Sum Pauli matrices over nearest neighbors on all sites: $\sum_{\langle n, n' \rangle}$
Sum of Pauli Z for all sites: \sum_n

- This model represents a 2D lattice of localized spins, which can be mapped onto the hard-core boson model using creation and annihilation operators.
- The Rodeo Algorithm [1] is a more efficient variation of the phase estimation algorithm [2].
- The system undergoes time evolution, controlled by the ancilla qubit.
- Controlled reversal gates are used to increase efficiency
 - Operators that anti-commute with time evolution operators allow for forward and backward time evolution.
 - Increases efficiency of numerical time evolution by at least a factor of 2.

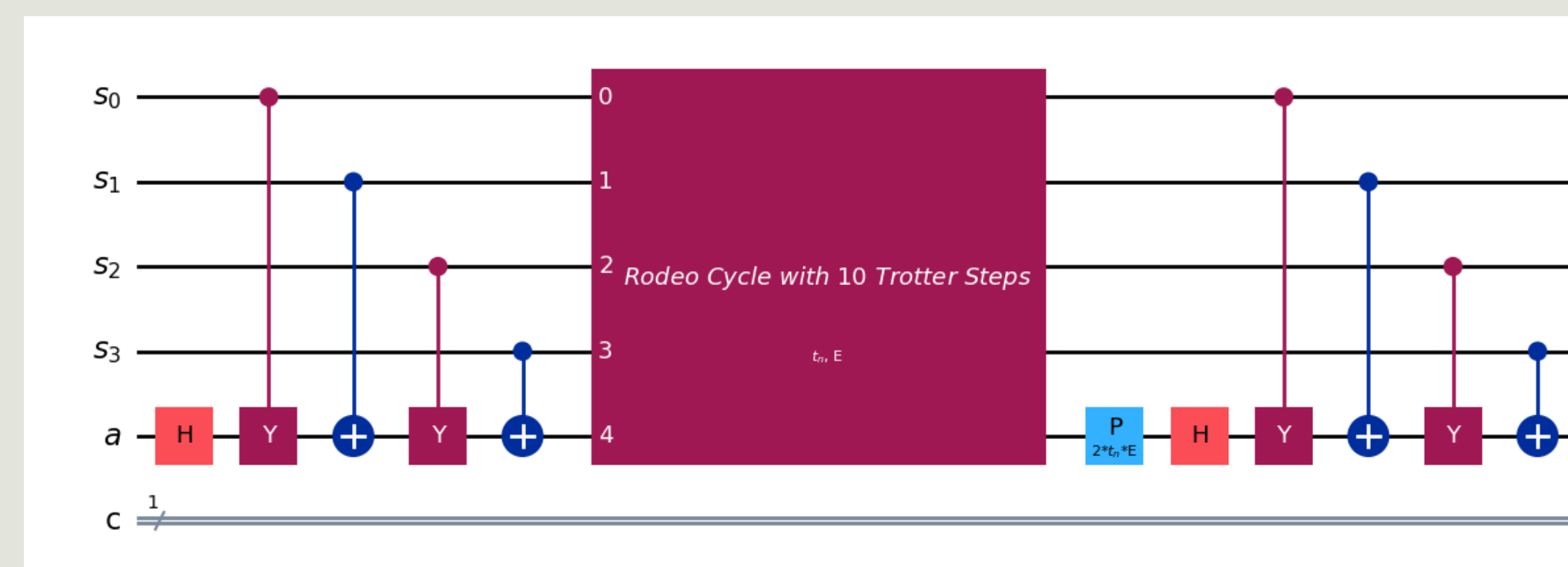
Methods

- Used second-order Trotter-Suzuki Decomposition to approximate the time evolution of the Hamiltonian.
- Implement Rodeo Algorithm repeatedly within a target energy range.
- Measure ancilla qubit after each cycle.
- Evaluate the probability that the ancilla qubit is in the $|0\rangle$ state.

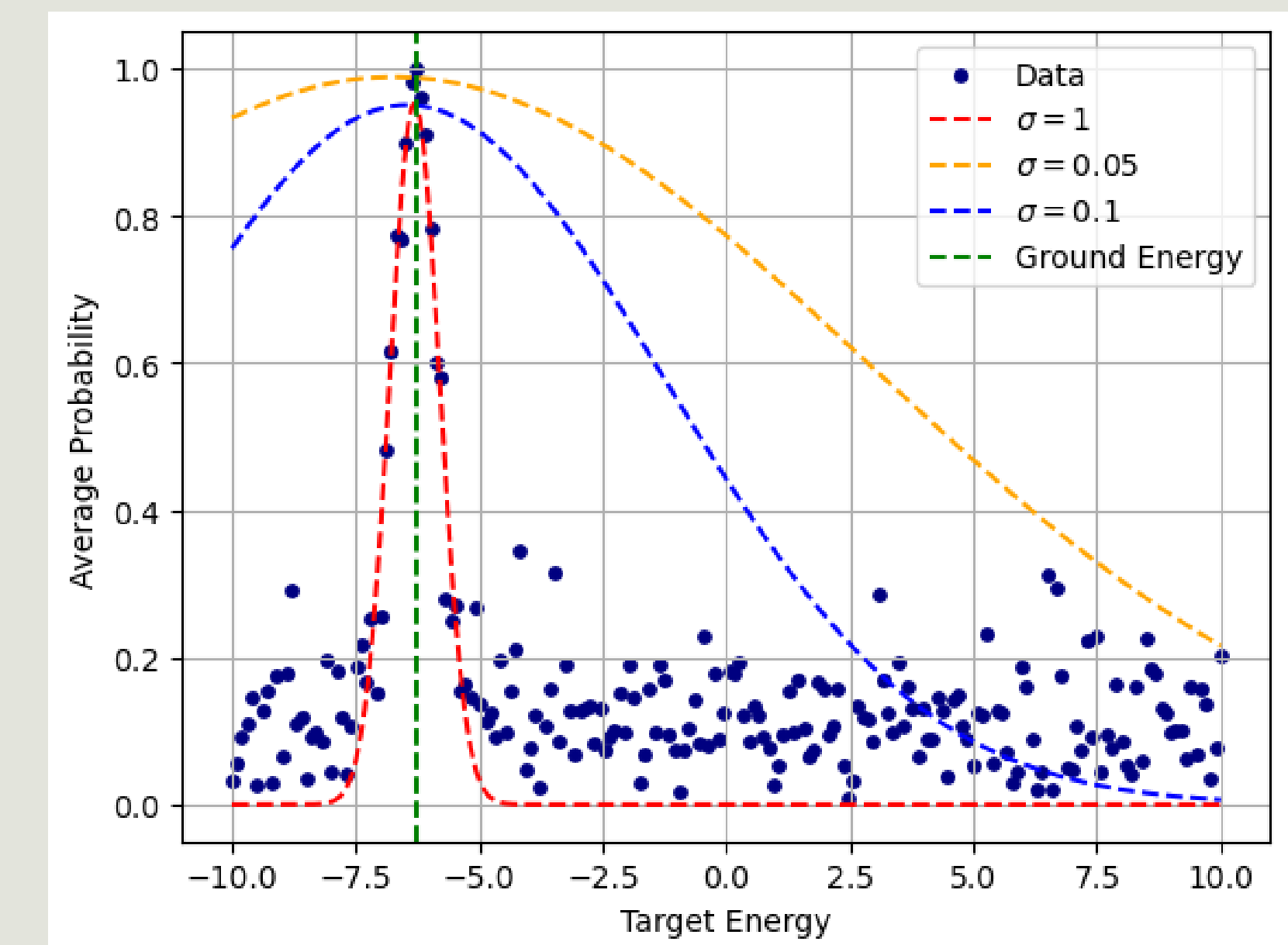
$$P_{0^N}(E|\{t_k\}) = \prod_{k=1}^N \cos^2 \left[\frac{t_k}{2} (E_{\text{obj}} - E) \right]$$

Time sample: t_k
Target Energy: E_{obj}
Eigenvalue of Hamiltonian: E
Probability of 0 over all cycles: $P_{0^N}(E|\{t_k\})$

- Centered around the peaks from the first scan, perform a second scan with larger σ for the time sampling, to increase the resolution.
- Compare results with classically computed eigenvalues using tensor networks for larger more complex systems.
 - Decompose the global Hilbert space into local tensors.
 - Perform operations on smaller subsystems.
 - Density Matrix Renormalization Group (DMRG) optimizes the MPS representation to find ground states efficiently.



Circuit Diagram of Rodeo Algorithm One cycle of the Rodeo Algorithm applied to a system initialized to be $|\Psi\rangle$. The ancilla qubit is initialized into the $|0\rangle$ state. The time evolution and phase get depend t_n , which are sampled from a Gaussian distribution with a standard deviation σ .



Energy Sweep for Rodeo Algorithm Results for the ground state of a 2x2 lattice, using 3 Rodeo Cycles. When the target energy is more than $1/\sigma$ away from the eigenvalues, the possibility of measuring the system in the $|0\rangle$ state is $1/2$, thus the background value for the probability of success is 0.125.

Future Goals

- Expand the use of the Rodeo Algorithm to evaluate ground states of larger 2D systems by:
 - Splitting systems into subsystems and simultaneously evaluating the ground state for each subsystem
 - Building up the larger system using the smaller subsystem
- Explore whether quantum adiabatic evolution will help in achieving ground states of larger systems/building up larger systems from smaller ones
- Simplify and make the model more efficient, observing how it will affect the accuracy of results.
- Explore the advantages of quantum computers in this computation over classical methods such as tensor networks.

Acknowledgements

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