# **Michael Pavich**

SOFTWARE ENGINEER Villa Rica. GA 30180

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Skills\_

**Proficient** JavaScript, React, Java, C#, ASP.NET core MVC, HTML, CSS/SCSS, MySQL/SQL, Git, Agile Methodologies, JUnit, Jest

Knowledgeable Cypress, Docker, Jenkins, AWS, Hadoop, Python, C++, React Native, HBase

## **Education**

### **University of West Georgia**

Carrollton, Georgia

Expected Graduation: December 2021

B.S. IN COMPUTER SCIENCE

- GPA: 3.51
- Dean's list 4 semesters
- President's list 2 semesters
- Data Structures & Discrete Math II

  Distributed & Claud Computing
- Distributed & Cloud Computing
- Computing Capstone
- Intelligent Systems
- Data Structures & Discrete Math II
- Advanced Web Development

## Experience\_

News Corp New York, NY

SOFTWARE ENGINEER INTERN

June 2021 - Present

- Made a chrome extension to remove all cookies or cookies from a list stored in **AWS** utilizing the **Chrome API**, **React**, and **Redux** that is used by all editors on the global publishing platform to remove problematic third party cookies
- Integrated Google Analytics into the chrome extension to track down which cookies are causing problems for the team to find bugs easier
- Increased test coverage to 80% for the chrome extension by creating unit tests and snapshot tests using Jest

## **Projects**

Algorithm Visualizer Personal Project

JAVASCRIPT, HTML, CSS - GITHUB WEBSITE

November 2020

- Built an interactive application using JavaScript, HTML, and CSS to visually display how various algorithms work
- Implemented visualization of various sorting algorithms and path-finding algorithms to demonstrate how the algorithm works with different settings
- Created the visualization of maze generation or weight generation to observe how path-finding works in these conditions

#### **Imagely - Algorithmic Art and Steganography**

Personal Project

C#, UWP - GITHUB

December 2019

- $\bullet \ \ \text{Created an interactive image editing application using $\textbf{C\#}$ in $\textbf{UWP}$ to demonstrate computer generative art}\\$
- Implemented image triangulation that replicates an image using triangles of different sizes and colors using delaunay triangulation and voronoi diagrams
- Utilizes edge detection to determine where the detail in an image is to decide where the points for a triangle should be positioned
- Implemented steganography to hide text or other images within an image using bit manipulation with the option for encryption
- Implemented circle packing and triangulation to pack shapes tightly in order to create abstract computer generated art

Weather Chrome Extension Personal Project

JAVASCRIPT, REACT, REDUX, HTML, CSS - GITHUB CHROME WEB STORE

September 2021

- Created a chrome extension using **React** and **Redux** that utilized a **Weather API** to retrieve real time weather data
- Made use of a **Geocoding API** to reverse-geocode the current location to automatically pull weather information on the current area
- Used an AWS S3 Bucket to store OpenWeather's city data to allow auto-completion of searched cities
- Used the Chrome API to store the retrieved city data in local storage to reduce load times and database calls

### **Office E-commerce Website**

Advanced Web Development

C#, ASP.NET core MVC, SQL, BOOTSTRAP - GITHUB

April 2021

- Constructed a responsive e-commerce website with **C#** in **ASP.NET** for office products using a **SQL** database to store the products and users
- Made a full login and registration system to allow users to have an account
- Built an admin system to allow easy management of the website and products
- Created a cart system to be able to easily add items wanted for checkout
- Made a table for listing products that utilized pagination along with sorting and filtering to find specific products

OCTOBER 15, 2021 MICHAEL PAVICH · RÉSUMÉ 1