ACE COMBAT

BEGINNING:

You have 1000CP to spend.

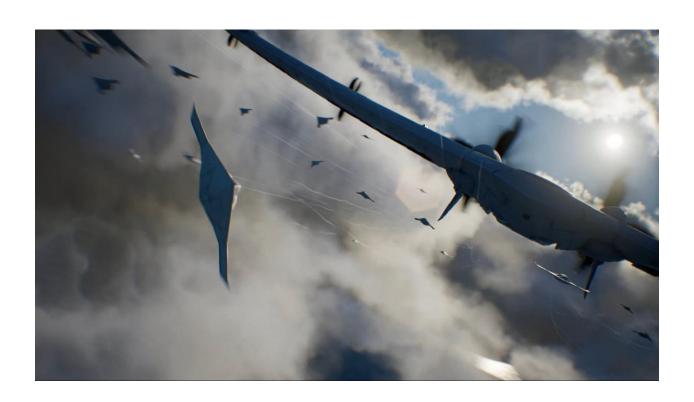


STORY:

TIME/LOCATION:



BACKGROUNDS/IDENTITIES:



SKILLS AND ABILITIES:

If you wish, you can use this to be a non-Belkan noble of another country.



COMPANIONS:



ITEMS AND EQUIPMENT:

You	will	gain	а	+300CP	item

stipend for this section alone.

	PLANE CUSTOMIZATION:
	Should you have purchased a 'Heavy Command Cruiser' or an 'Airborne Fortress', you may bring
	one into the 'Plane Customization' table for free. If you have created a Heavy Command Cruiser using the 'Base Customization' table, you do not need to pay this surcharge.
n	you now possess +1000 'Plane Points' to use in the customization of your machine.

	_
this limit is lifted	Should you have a Heavy Command Cruiser or an Airborne Fortress,



Should you desire it, this A.I. can even take the place of your co-pilot instead.







BASE CUSTOMIZATION:

this

Should you have purchased a 'Heavy Command Cruiser' or a superweapon base such as the 'Excalibur Tower' or the 'Stonehenge Spacegun Turret Network', you may bring one into the 'Base Customization' table for free. Those who have purchased an 'Airborne Fortress' must still pay this surcharge to change the ship from a dedicated weapon of war to a flying base.
you now possess +1000 'Base Points' to use in the customization of your new piece of real estate.
Should you already possess a 'Heavy Command Cruiser' that you imported into the 'Plane Customization' table, or an 'Airborne Fortress' that you imported into this table with 'Bring Your Own Fortress', you do not need to pay this surcharge.







DRAWBACKS:

up to a maximum of +1000CP.

END CHOICE:

Go Home:

Stay Here:

Move On:



NOTES

NOTES:
<u></u>