

# Course Introduction

ISTA 410 / INFO 510 - Bayesian Modeling and Inference

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University of Arizona School of Information

August 23, 2021

## Bayesian Modeling

- Represent our knowledge in the form of a *probability distribution*; probabilities measure confidence or belief
- Establish a model indicating the dependence of observations on parameters (and the dependence of those parameters on one another)
- Use Bayes' theorem to update the distribution(s) of the model parameter(s) based on data

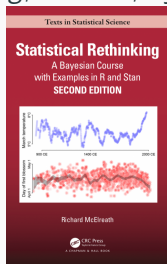
## Inference

- Estimate values of the model parameters (point estimates, interval estimates, etc.)
- Predict future observations

We'll cover the following topics, in something like this order:

- Foundations: probability theory and the Bayesian interpretation
- Simple one- and multi-parameter models
- Hierarchical and graphical models
- Model checking and evaluation
- Computational methods
  - Approximate inference with Markov chain Monte Carlo (MCMC)
- Mixture models and expectation-maximization algorithms
- Inference for dynamical systems using Kalman filters
- Other topics as time allows

## *Statistical Rethinking*, 2nd ed., by Richard McElreath



Available online at UA Library

Other sources as needed:

- *Bayesian Data Analysis*, 3rd ed., by Andrew Gelman, et al.
- *Causality*, 2nd ed., by Judea Pearl

# Software requirements

In order to complete the course, especially the programming components, you'll need the following software on your computer:

- Zoom (videoconference software).
- Python, with the following packages: NumPy, SciPy, matplotlib, **PyMC3**, and Jupyter (notebook app or JupyterLab)

(PyMC3 is highlighted because it's the one you're least likely to already have!)

# Expectations

- Attend videoconference class meetings
- Prepare for meetings by completing assigned readings, attempting exercises (sometimes)
- Complete several homework assignments over the course of the semester
- Complete a take-home midterm and final

What I hope you will come out of this course with:

- Practical skills in building models from the ground up and critically analyzing them
- Enough philosophy of statistics to ground the above
- A high degree of comfort with confusion and uncertainty

## Instructor and contact information

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Lecturer in the iSchool

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Office hours: Tu 2-4 PM (drop-in office hours on Zoom or in the office) or by appointment



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A Slack channel for this course will be available through a link on the D2L site.



## Resources:

- Python/PyMC3 translation of Rethinking:  
`https://github.com/pymc-devs/resources`
- GitHub repository for this course:  
`https://github.com/mpdylan/INF0510-public`

## A first example

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## Flipping a coin

A researcher is trying to determine whether a coin is fair; she suspects it may be less likely to come up heads.

The data consist of a history of 12 flips:

$T, T, H, T, T, T, H, T, T, T, T, H$

What do you do to decide whether the coin is fair?

## Flipping a coin

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What do you do to decide whether the coin is fair?

Let's start by thinking from the classical (frequentist) statistical perspective.

# Flipping a coin

Idea:

- The result is drawn from a population of theoretically possible experiments, where we flip the coin  $n = 12$  times and get  $r$  heads
- Under the assumption that the probability of heads,  $p_H$ , is 0.5 (called the null hypothesis), we can calculate the probability that  $r \leq 3$
- If this probability (called the  $p$ -value) is small (conventionally,  $p < 0.05$ ), then we conclude the null is inconsistent with the data

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- So,

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So we announce to our colleague that there is not statistically significant evidence of bias... right?

## Flipping a coin

Our colleague comes back and examines the calculation. She says: “I’m sorry, but you’ve misunderstood my experimental design.  $r$  is not a random variable; I decided ahead of time that I would flip the coin until I got three heads, so  $n$  is the random variable.”

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So, there is statistically significant evidence of bias... right?

This should make you at least a little bit uneasy with statistical tests.

- Statistical tests: pre-packaged procedures
- Most are old; can be fragile, sensitive to opaque or unstated assumptions
- Based on falsification of an often arbitrary null model

# Bayesian modeling

- Use probability to describe uncertainty
  - Rank possible explanations by how likely they are to produce the data
  - Extends conventional logic of true/false to a continuous scale of *plausibility*
- Computationally difficult
  - Few closed form solutions
  - Modern MCMC methods save us
- Requires a model for how the data might arise



# The cookie problem

Suppose we have two barrels of cookies.<sup>1</sup> Bowl 1 contains a 3 each of chocolate and vanilla cookies. Bowl 2 has 4 vanilla and 2 chocolate.

We select a bowl at random and, without looking at which one we picked, pull 2 cookies at random from it. Both of them are chocolate.

What does this tell us about which bowl we're drawing from?

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<sup>1</sup>This example is from *Think Bayes* by Allen Downey.

# A Bayesian model

Let's make a model of the cookie-drawing process.

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Our model is:

- We are working with one of the two bowls
- At the time of cookie selection, the cookie is randomly assigned to be chocolate or vanilla, with probabilities based on the identity of the barrel

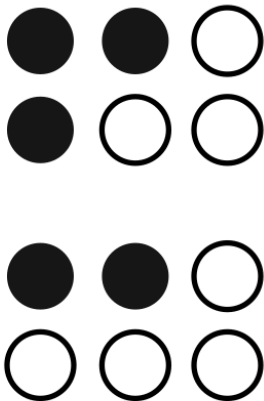
# A Bayesian model

We have two competing ideas:

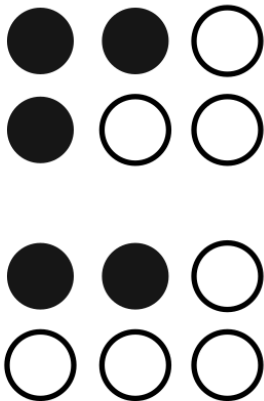
- We are drawing from bowl 1, and we chose two chocolate cookies
- We are drawing from bowl 2, and we chose two chocolate cookies

Approach: count the ways the data could arise

## A Bayesian model

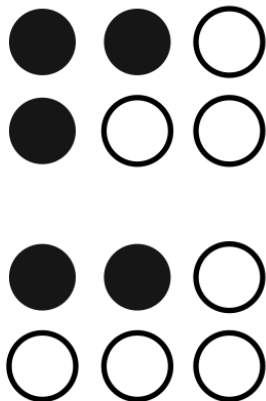


## A Bayesian model



- 3 possible ways to get 2 chocolate cookies drawing from bowl 1

## A Bayesian model



- 3 possible ways to get 2 chocolate cookies drawing from bowl 1
- Only 1 way to get 2 chocolate cookies drawing from bowl 2

How can we extend this to the coin flip?

## Returning to the coin flip

Returning to the coin flip:

- Problem with the null/alternative hypothesis approach
  - Null:  $p_H = 0.5$
  - Alternative:  $p_H \neq 0.5$



## Returning to the coin flip

Returning to the coin flip:

- Problem with the null/alternative hypothesis approach
  - Null:  $p_H = 0.5$
  - Alternative:  $p_H \neq 0.5$
- How can these hypotheses possibly be on equal footing?
- Why are  $p_H = 0.9$  and  $p_H = 0.2$  both consistent with the “alternative hypothesis”?

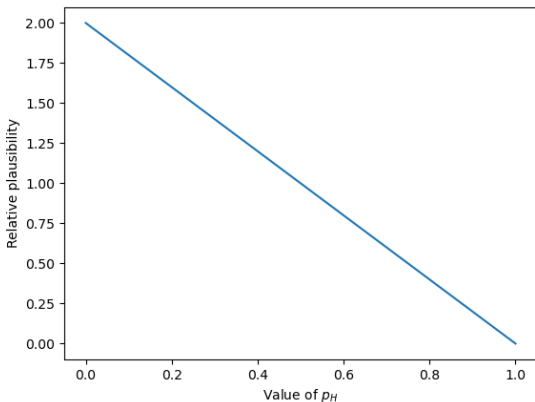
# Bayesian model for the coin flip

The Bayesian perspective:

- Treat  $p_H$  as a continuous variable
  - For any value of  $p_H$ , we can calculate the probability of our observed sequence
- Then we can rank our values of  $p_H$  by their relative plausibility, as measured by how likely they are to create the observed data
- This “ranking” then becomes a continuous function of  $p_H$

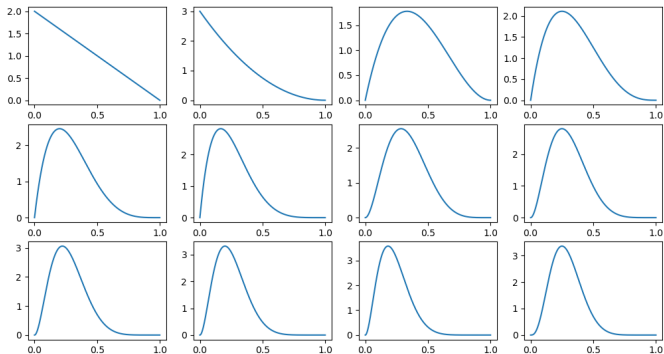
# Ranking the plausibility

The first flip we got was a tails; the plausibility of any given value of  $p_H$  is just proportional to its likelihood of producing tails:



# Ranking the plausibility

Sequentially after each flip:



## For next time

Main task for the first week: get your software environment set up.

- I strongly recommend using the Anaconda distribution of Python
- Simplest thing: create a conda environment using the environment file on D2L
- If running Windows, you may need:
  - `conda install m2w64-toolchain`
  - `conda install -c anaconda libpython`

Confirm that you can import `pymc3` without errors.

One more task: read chapter 1 in Statistical Rethinking