Mixing Polyedra and Boxes Abstract Domain for **Constraint Solving**

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Outline

- Context
 - Constraint Programming
 - Abstract Interpretation
 - Comparison
- Abstract Solving Method
- AbSolute



Constraint Programming

- Constraint Programming (CP) formalizes and solves combinatorial problems [Montanari, 1974]
- Declarative programming, specify the problem not the solving method
- Use to solve many industrial problems
 - In biology (e.g. ARN secondary structure [Perriquet and Barahona, 2009])
 - In logistics (e.g. job shop scheduling problem [Grimes and Hebrard, 2011])
 - In verification (e.g. program verification [Collavizza and Rueher, 2007], model verification [Lazaar et al., 2012])
 - In test generation (e.g. automatic generation of pairwise configuration tests [Hervieu et al., 2011])
 - In cryptography (e.g. design of cryptographic s-boxes [Ramamoorthy et al., 2011])
 - In music [Truchet and Assayag, 2011]



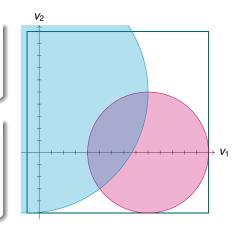
Constraint Satisfaction Problem (CSP)

Definition (CSP)

- V: set of variables
- D: set of domains
- C: set of constraints

Example (Continuous)

- $V = (v_1, v_2)$
- $D_1 = [-1, 14], D_2 = [-5, 10]$
- $C_1: (v_1-9)^2+v_2^2 \leq 25$
- $C_2: (v_1+1)^2+(v_2-5)^2<100$





Constraint Satisfaction Problem (CSP)

Definition (Exact Solution)

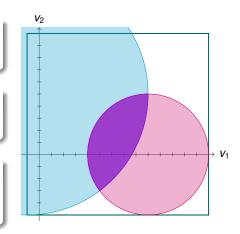
An exact solution is an instantiation of the variables satisfying all the constraints

Remark

Computing the exact solutions can be too expensive or intractable

Definition (Approximated Solution)

The solution set is approximated by an set of boxes that only contain solutions or are small enough w.r.t. a parameter *r*



Solving Method

How to solve this?

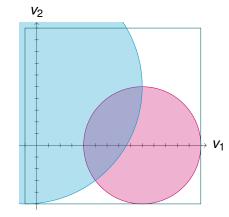
Propagation

Using the constraints, deletes from the domains the values that cannot be part of a solution

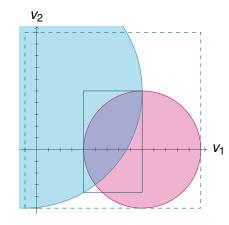
Exploration

Splits a box into two smaller boxes

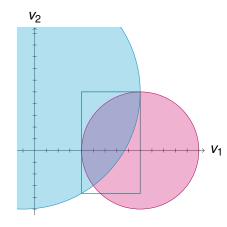
```
Parameter: float r
list of boxes sols \leftarrow \emptyset
queue of boxes toExplore \leftarrow \emptyset
hox e
e \leftarrow D
push e in toExplore
while to Explore \neq \emptyset do
  e ← pop(toExplore)
  e ← Hull-Consistency(e)
  if e \neq \emptyset then
     if maxDim(e) ≤ r or isSol(e) then
        sols ← sols U e
     else
        split e in two boxes el and e2
        push e1 and e2 in toExplore
```



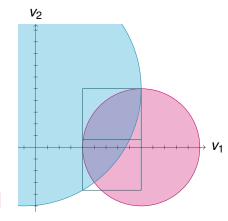
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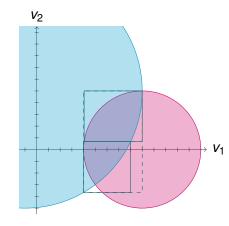
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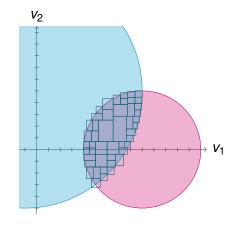
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Synthesis

What CP does

- Offers a framework to model many combinatorial problems
- Solves problems on either discrete or continuous domains
- Has various heuristics to improve the solving methods
- ⇒ Efficiently solves many combinatorial problems

What CP does not

- Take into account the correlation of the variables ⇒ restricted to Cartesian product
- Solve mixed discrete-continuous problems

Remark

Computes over-approximations of the solution set

Remark

Other domain that computes over-approximations

- Abstract Interpretation (AI) is a theory of approximation of the semantics [Cousot and Cousot, 1976]
- Applied to the static analysis and verification of softwares
- Main application: automatically prove that a program does not have execution errors



```
1: int x, y

2: y \leftarrow 1

3: x \leftarrow random(1, 5)

4: while y < 3 and x \le 8 do

5: x \leftarrow x + y

6: y \leftarrow 2 * y

7: x \leftarrow x - 1

8: y \leftarrow y + 1
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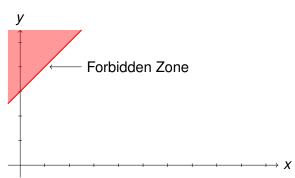
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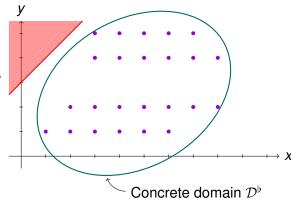
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Study the variables values

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Remark

Computing in the concrete domain can be undecidable or too expensive

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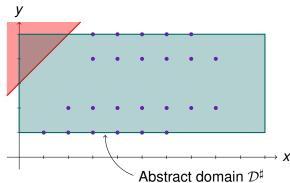
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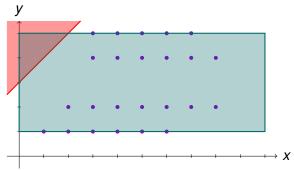
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False Alarm

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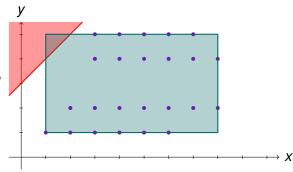
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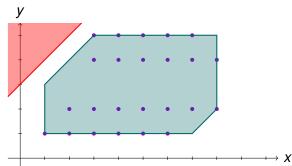
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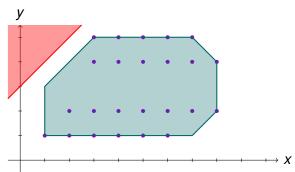
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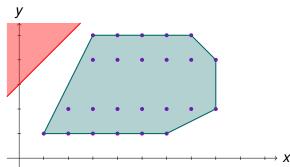
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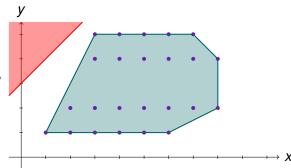
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Remark

- Approximation with various abstract domains
- Tradeoff between expressivity and cost of an abstract domain

Comparison

- Same underlying structure (lattices and fixpoints)
- Same goal: an over-approximation of a desired set
 - Solutions set in CP
 - Environments set in AI
- Different fixpoints
 - Greatest fixpoint in CP
 - Least and greatest fixpoint in AI
- Different iterative schemes
 - Only decreasing iterations in CP
 - Both decreasing and increasing iterations in Al
- No precision function in AI
- More domains representations in AI than in CP
- Al deals naturally with mixed discrete-continuous domains



Bringing together AI and CP

- Improvement of static analyser [Ponsini et al., 2011]
- Feature models analysis and automatic generation of configuration tests [Hervieu et al., 2011]
- Galois connection in CP [Scott, 2016]

Previous work

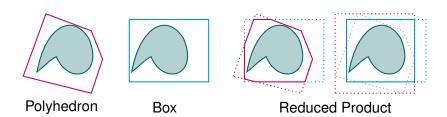
- Define abstract domains in CP [Pelleau et al., 2014]
- Use abstract domains in a solving method [Pelleau et al., 2011]
- Define a solving method using AI tools [Pelleau et al., 2013]

Our contribution

- Use reduced product
- Visualization tool

Mixing Abstract Domains

- Introduced in [Cousot and Cousot, 1979]
- An abstract domain can be a product of abstract domains
- Reduced product propagates information from one domain to another



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queue of boxes toExplore \leftarrow \emptyset
box e \leftarrow D
push e in toExplore
while to Explore \neq \emptyset do
  e ← pop(toExplore)
  e ← Hull-Consistency(e)
  if e \neq \emptyset then
     if maxDim(e) < r or isSol(e) then</pre>
       sols \leftarrow sols \cup e
     else
       split e in two boxes el and e2
       push e1 and e2 in toExplore
```

Abstract Solving Method

```
Parameter: float r
<del>list of boxes disjunction</del> sols \leftarrow \emptyset
queue of boxes disjunction to Explore \leftarrow \emptyset
box abstract domain e \leftarrow D T^{\sharp}
push e in toExplore
while to Explore \neq \emptyset do
  e ← pop(toExplore)
  e \leftarrow \text{Hull Consistency (e)} \rho^{\sharp}(e)
  if e \neq \emptyset then
     if \max Dim(e) \tau(e) < r or isSol(e) then
        sols ← solsIIA
     else
        split e in two boxes el and e2
        push el and e2 \oplus(e) in toExplore
```

Under some conditions on the operators, this abstract solving method terminates, is correct and complete.

AbSolute

Solver based on Apron [Jeannet and Miné, 2009], an OCaml library of numerical abstract domains for static analysis

- Consistency: using transfer functions
- Propagation loop: at each iteration, propagate all the constraints
 - → Apply all the transfer functions

https://github.com/mpelleau/AbSolute.git



Experiments

- Problems from the COCONUT benchmark
- Comparison with Ibex [Chabert and Jaulin, 2009]
- Same configuration

Results

problem	#var	#ctrs	type	AbS	lbex
bronstein	3	3	=	16.905	13.990
brent8	8	8	=	3945.026	181.412
bellido	9	9	=	36.873	223.380
st_miqp5	7	15	\leq	174.661	2135.269
hs5	2	1	\leq	81.672192	152.101994
booth	2	1	\leq	1069.671	1608.732
supersim	2	3	$=, \leq$	7.116	8.472
aljazzaf	3	2	$=, \leq$	4.714	18.057

CPU time in seconds to find all the solutions



Experiments

- Problems from the MinLPLib benchmark
- Same configuration

Results

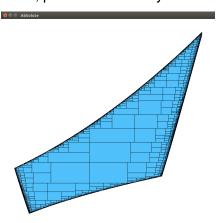
problem	#var	#ctrs	type	boxes	prod
mickey	2	2	\sim	49.015999	111.618042
eqlin	3	3	/	130.645037	4.138947
hs-f1	2	2	/, ~	4.773140	2.788067
octo_hole	2	8	/, ~	858.849049	510.193110

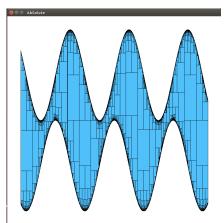
CPU time in seconds to find all the solutions



Visualization

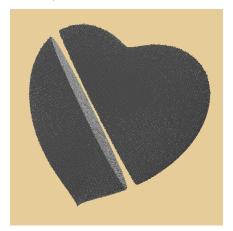
In 2D, problems with only two variables or projection on two variables





Visualization

In 3D, problems with three variables





Conclusion

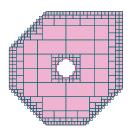
- CP solving method can be defined with AI tools and techniques
- Abstract solving method is modular
- Hybrid CP–Al solver naturally handles mixed constraint problems
- Need to implement advanced CP heuristics in AbSolute

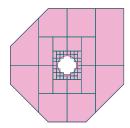
Perspectives

- Improve AbSolute using CP heuristics and techniques
 - specialized propagators
 - propagation loop
- Develop abstract domains for specific constraint
- Use CP methods in a AI-based static analyser
 - decreasing iteration methods (alternative to narrowing)
 - split operator in disjunctive completion
 - refine an abstract element to achieve completeness
- Use the widening in CP solver



Thank you for your attention!





Do you have questions?

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