

STRUCTURAL WIND ENGINEERING

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Kratos 2D FSI Tutorial – Building



In this tutorial a fully coupled Fluid-Structure-Interaction (FSI) simulation is introduced. The key points of the simulation are pointed out. The simulation will be executed and the results will be reviewed

Covered topics:

- Problem description of FSI
- Predefined FSI example
- Postprocessing of results
- Some theoretical aspects of a FSI-simulation

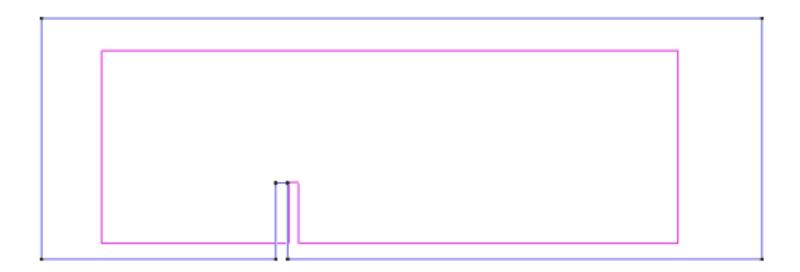
Disclaimer: This example serves the sole educational purpose of demonstrating how to setup a basic 2D FSI problem, run the simulation and do some postprocessing. For any real case in wind engineering a 3D setup should be adopted accompanied with detailed mesh and time step study.

Technical note: Tested on 14.12.2020, works with GiD 15.0.1 and the Kratos problemtype (8.1) on Windows 10 an Ubuntu 18/20 64 bit

Problem description



- The problem investigated in this tutorial is a 2D building in a 2D fluid domain. The building is excited / deformed by the flow surrounding it.
- The geometry is same as was used in the second tutorial related to computation methods: →
 Tutorial4_2D_CFD.gid



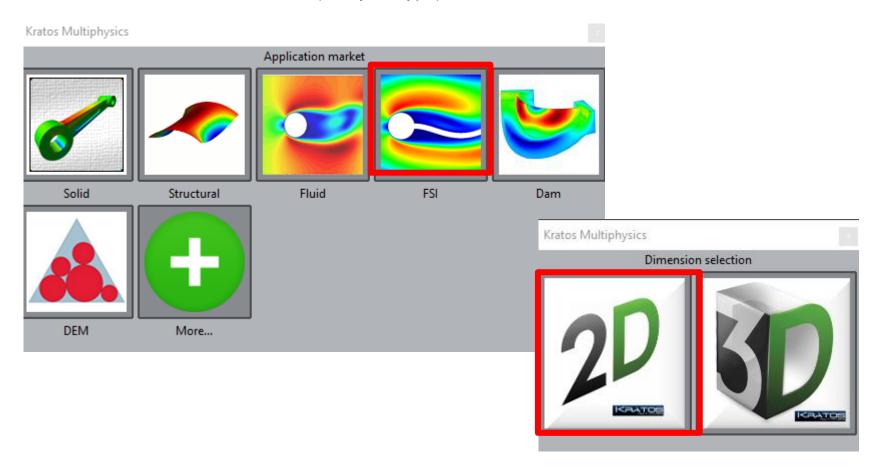


Predefined FSI example

Problem type



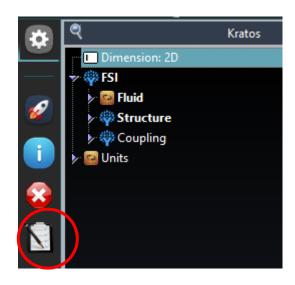
- Load the Kratos problem type
 Data → Problem type → Kratos
- Select FSI in the first window (Application Type) and click the Next button
- Select 2D in the second window (Analysis Type) and click the Next button



Predefined example "High-rise building"



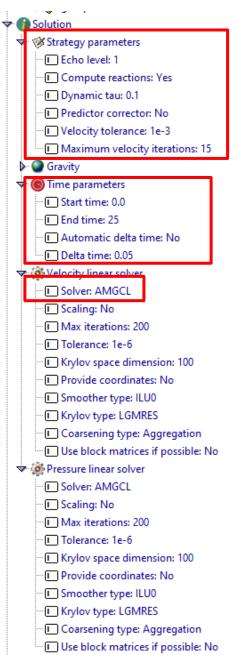
Load the predefined example "FSI High-rise building 2D"



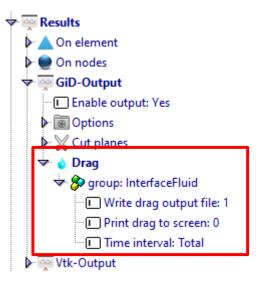
- Note the new list of properties for FSI
 - Fluid
 - Structure
 - Coupling

Fluid properties



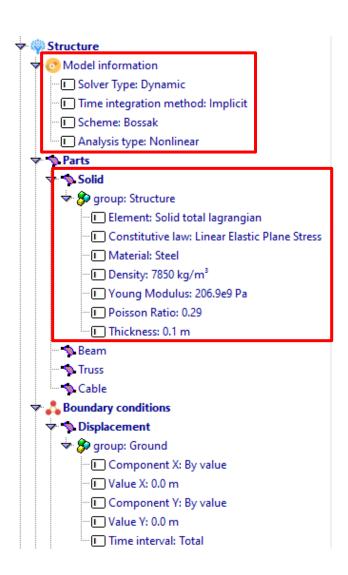


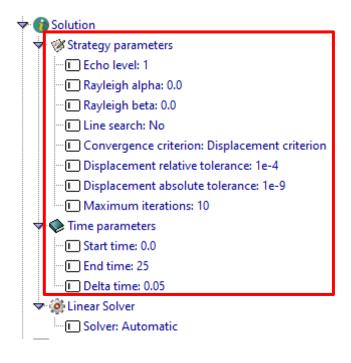




Structure properties

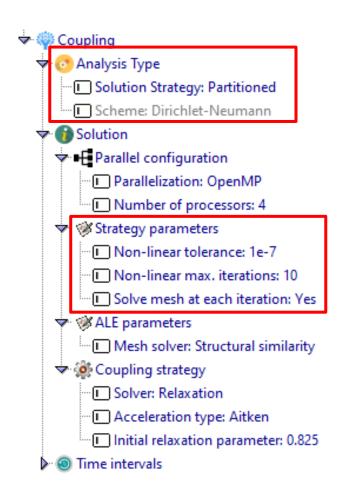






Coupling properties

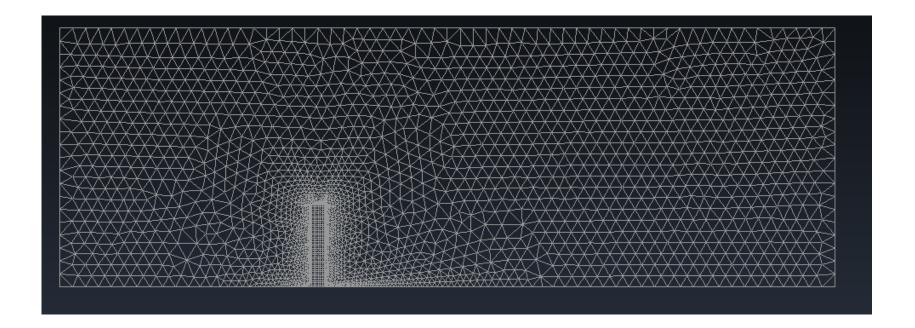




Mesh



- Set 30 as element size and mesh the domain
- Click get meshing parameters from model





Solution Postprocessing

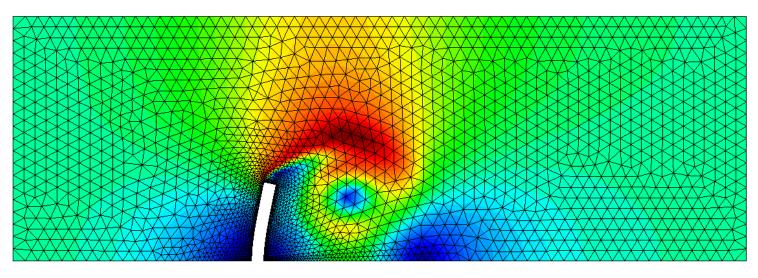
Results



• The results for the fluid and for the structure are saved in separate files. (file ending:post.bin)



- Take a look at the results of the velocity of the fluid and the deformation of the structure (select an appropriate displacement factor)
- Observe the influence of the fluid on the structure and vice versa.



Velocity field in the fluid domain

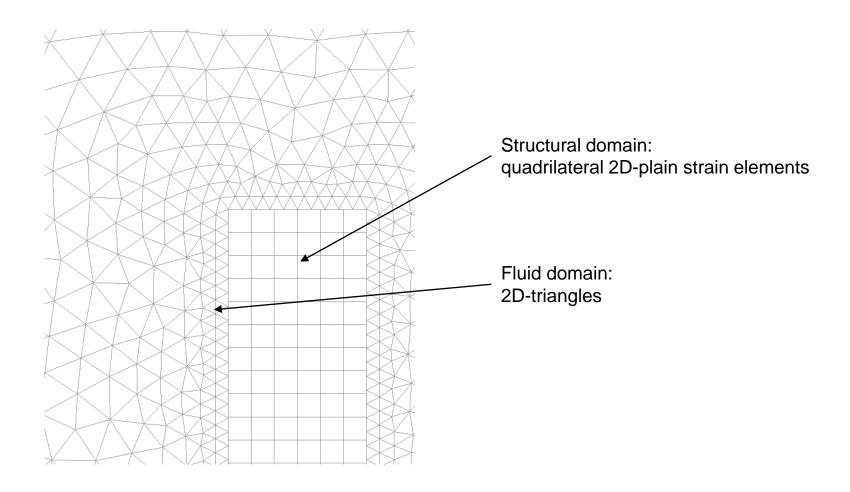
Displacement field in the structural domain



Some theoretical aspects of a FSI simulation

(Non-matching) Grid mapping





(Non-matching) Grid mapping



- The building is discretized with quadrilateral 2D-plain solid elements. The fluid domain is discretized with 2D-triangles.
- Most of the times the fluid domain is finer discretized than the structural domain. Then the nodes on the interface are not matching.
- This leads to the requirement that information has to be transferred between the two meshes without the nodes being in the same geometrical position.
- Take a look at what these functions do and connect it to the theory from the lecture.
- The main functions are:
 - NeumannToStructureNonMatch → Assigns the reaction forces from the fluid to the structure
 - DisplacementToMeshNonMatch → Assigns the displacements of the structure to the fluid mesh
 - Also, before the calculation can be started, a coupling matrix for mapping between fluid and structural mesh has to be set up

Structural solver



- The structural solver is responsible for performing the structural simulation.
- Kratos uses a solver based on the Finite-Element-Method (FEM).
- The simulation can be carried out in many different ways, i.e. considering only a linear behavior or inluding nonlinear phenomena. It is referred to other courses for Finite-Elements.
- The typical FSI simulation is conducted dynamically by considering large displacements, i.e. kinematic nonlinearities.
- Boundary Conditions for the structural simulation:
 - Reaction forces from fluid solver

Fluid solver



- The fluid solver is responsible for performing the fluid simulation.
- As for the fluid solver, Kratos uses a FEM based solver. This is different from many other solvers, as the most common method to solve fluid problems is the Finite-Volume-Method.
- In the general case, the Navier-Stokes equations are solved. Due to the convection term, these
 equations are always nonlinear.
- Therefore, and because the fluid domain is normally finer discretized, the fluid part in a FSI simulation is the most expensive part in terms of computational effort.
- Boundary Conditions for the fluid simulation:
 - Mesh velocity from mesh solver
 - Changing Domain due to moving interface

Monolithic <-> staggered



Another very important aspect of FSI-simulations is the order of executing the different simulations.

Two major approaches exist:

- Monolithic approach: All simulations are conducted at the same time. Instead of having a system of equation for every simulation, all systems are combinded in one big system of equations. This approach is computationally more expensive but more stable.
- Partitioned approach: The simulations are conducted successively. The effort of formulating the systems of equations is low because the formulations for the simulations are already established. However this approach is less stable and often harder to converge. This approach is used for our simulations

Coupling fluid & structure



The coupling between the structure and the fluid for the used staggered approach is called a Dirichlet-Neumann coupling scheme.

This refers to the boundary conditions used by solvers that were mentioned above.

There are two ways of coupling:

- Weak coupling (staggered): The three fields (mesh, fluid & structure) are solved once per timestep. Uses a prediction.
- Strong coupling: The fluids are solved several times until the interface displacements are converged in an iterative way. This coupling is used for our simulations.

Relaxation



- The following information is taken from this paper:
- Fixed-point fluid-structure interaction solvers with dynamic relaxation by Ulrich Küttler and Wolfgang
 A. Wall
- In order to ensure and accelerate convergence of the iteration a relaxation step is needed after each FSI cycle.

$$\boldsymbol{d}_{\Gamma,i+1} = \boldsymbol{d}_{\Gamma,i} + \omega_i * \boldsymbol{r}_{\Gamma,i+1}$$

- This is necessary for the interface displacements.
- d_{Γ} are the interface displacements, ω is the relaxation parameter, r is the interface residual and i is the iteration number of the strong coupling.
- The relaxation parameter can be kept fixed for the whole simulation or recalculated in every iteration using Aitken's method for an optimal convergence.